# Color measurements with the spectrometer

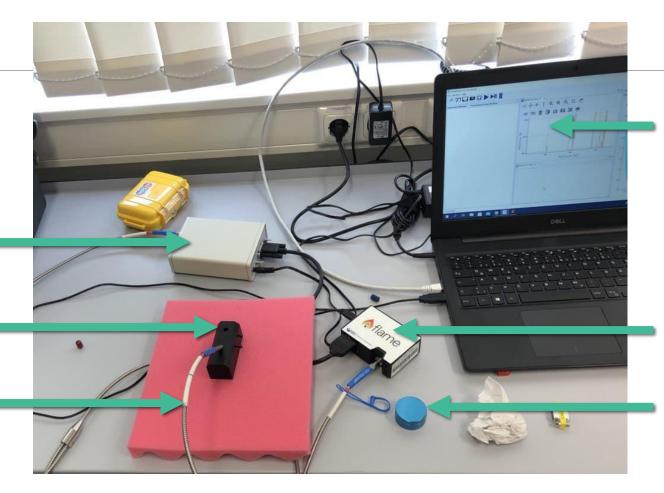
Friederike Wölke (frieda.woelke@gmail.com) iDiv Summer School 2022, Leipzig

## Setup

PX-2 Pulsed Xenon Lamp (220-750nm)

Reflection Probe Holder for 6.35mm probes

"QR400-7-UV-BX" Reflection probe (at 45° angle)

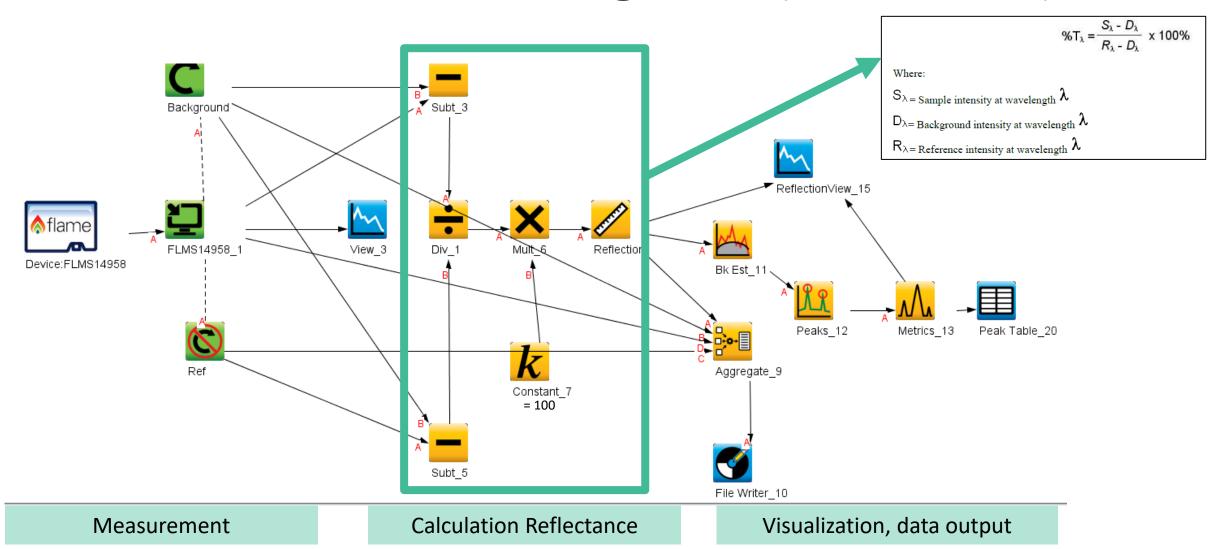


OceanView software

Spectrometer "FLAME-S-UV-VIS"

Diffuse Reflectance Standard

## Workflow for measuring color (reflectance)



### How to measure

#### 1. Dark background reference

- Uncheck "Enable lightsource" in the software.
- Close all opening in the probe holder
- •click  $\widehat{\boldsymbol{w}}$  to take the background reference

#### 3. Reflectance measurement (color)

- place fruit under the probe holder
- •press to save reflectance measurement

#### 2. White reference

- •enable light again
- •place diffuse standard under probe
- •click to take the white reference



= File writer: click after calibration and before reflectance measurement (remember to change the file name before!!)

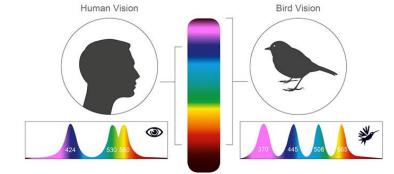
## Some things to keep in mind

- Consistent labelling (e.g., sp1-i1-r1)
  - Edit file name with every new measurement
- Take new calibration after all replicates for an individual
- Clean reflection probe (detector) when needed
- Exclude external light from the measurement

## Processing reflectance spectra

OW TO CALCULATE HUE, CHROMA AND BRIGHTNESS FOR OBJECTS
(COLOR)

Friederike Wölke (frieda.woelke@gmail.com) iDiv Summer School 2022, Leipzig



### Color is...

- "...the visual <u>perceptual</u> property deriving from the <u>spectrum of</u> <u>light</u> interacting with the <u>photoreceptor cells</u> of the eyes" (wikipedia)
- ... all frequencies of the visible light spectrum that are reflected back from the object into the observer's eye
- depends on the <u>type</u> and <u>sensitivity</u> of different types of cone cells in the retina
- Human visible spectrum 380 750 nm (3 types of cones: blue, green, red)
- Bird visible spectrum 300 750 nm
   (4 types of cones: UV, blue, green, red)





## Reflectance

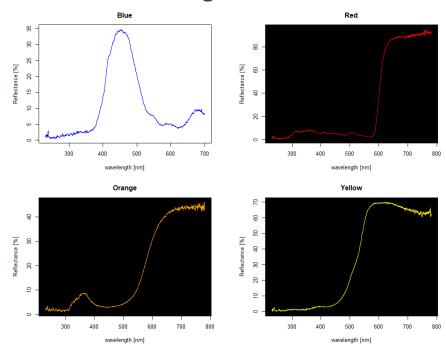
The reflectance spectrum shows the <u>distribution of photons</u> that can be potentially reflected towards the eye/detector at each wavelength

Reflectance (R [%]): relative measure, depends on the spectrum of the incident light

Transmission or Reflectance 
$$\longrightarrow$$
 %T <sub>$\lambda$</sub>  =  $\frac{S_{\lambda} - D_{\lambda}}{R_{\lambda} - D_{\lambda}}$  x 100%

Where:

$$S_{\lambda = \, Sample \, intensity \, at \, wavelength} \, \lambda \qquad \qquad Measurement \\ D_{\lambda = \, Background \, intensity \, at \, wavelength} \, \lambda \qquad \qquad Dark \, calibration \\ R_{\lambda = \, Reference \, intensity \, at \, wavelength} \, \lambda \qquad \qquad Light \, calibration$$



## Properties of color

#### **Brightness**

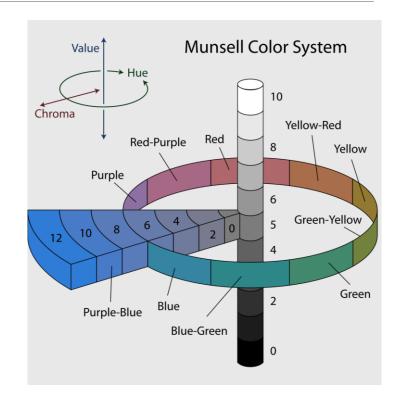
- = average or total intensity of reflected wavelengths
- the higher the reflectance amplitudes, the brighter it is perceived
- $\circ$   $R_{average}$

#### Hue

- = color that is predominantly perceived by the observer
- peak wavelength ( $\lambda$  at  $R_{max}$ )

#### Chroma

- = saturation, function of how rapidly R% changes horizontally along wavelengths
- steeper slopes indicate higher saturation
- $\circ \frac{R_{max} R_{min}}{R_{average}}$



## Properties of color in the reflectance spectrum

#### **Brightness**

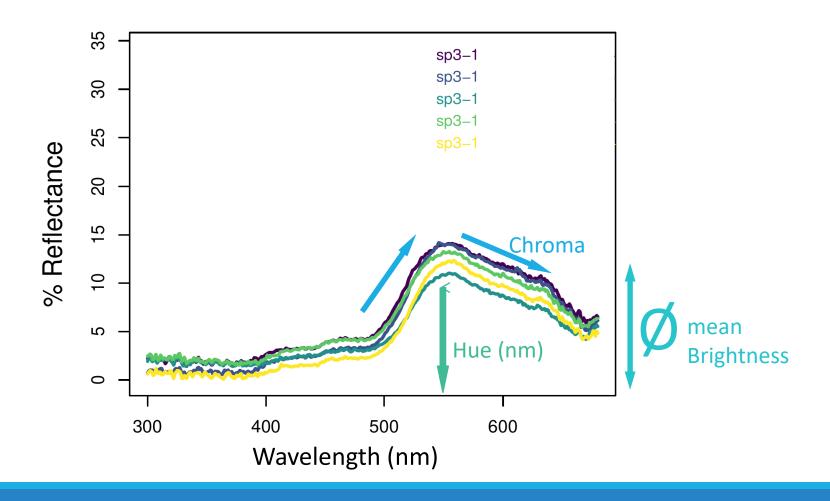
•  $R_{average}$ 

#### Hue

• peak wavelength  $(\lambda \text{ at } R_{max})$ 

#### Chroma

 $\frac{R_{max} - R_{min}}{R_{average}}$ 



## Computing colorimetric variables in R

#### **Methods in Ecology and Evolution**



Methods in Ecology and Evolution 2013, 4, 906-913

doi: 10.1111/2041-210X.12069

#### **APPLICATION**

pavo: an R package for the analysis, visualization and organization of spectral data

Rafael Maia<sup>1</sup>\*, Chad M. Eliason<sup>1</sup>, Pierre-Paul Bitton<sup>2</sup>, Stéphanie M. Doucet<sup>2</sup> and Matthew D. Shawkey<sup>1</sup>

<sup>1</sup>Department of Biology, Integrated Bioscience Program, University of Akron, Akron, OH, 44325–3908, USA; and <sup>2</sup>Department of Biological Sciences, University of Windsor, 401 Sunset Avenue, Biology Building, Windsor, Ontario, N9B 3P4, Canada

#### A) Calculating brightness, hue and chroma

1) For replicates individually

First, we have to subset the reflection data into species data frames for the separate calculation of the metrics. Pavo has a modified version of subset() which uses partial matching of strings. You can indicate any sequence of letter/signs/numbers that you would like to filter for in the column names of your reflection measurement.

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Hide

```
refl_sp1 <- subset(specs, "sp1") # based on species id in names in reflectance df
refl_sp2 <- subset(specs, "sp2")
refl_sp3 <- subset(specs, "sp3")</pre>
```

Next we will calculate brightness, hue and chroma using the *summary()* function for each replicate (we can also do it for each species or each individual tree that was sampled, see below).

If we use the *subset* = *T* argument inside the function, it will automatically calculate the three desired variables. There is a diversity of other measures the function can calculate but those three are the most commonly used in comparative studies.

# again we cut out some more of the spectral noise (needed here. may not be needed for your data. Remove wlmin/wlmax argumen
ts if not needed)

col\_sp1 <- summary(refl\_sp1, subset =T, wlmin = 300, wlmax= 680)

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col\_sp2 <- summary(refl\_sp2, subset =T, wlmin = 300, wlmax= 680)

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col\_sp3 <- summary(refl\_sp3, subset =T, wlmin = 300, wlmax= 680)</pre>

- \* Change species/samples labels and folder structure for your own purposes from the provided R script
- \* script includes some techniques for visualization

## Helpful information

#### pavo package:

- https://rafaelmaia.net/pavo/articles/pavo.html (tutorial)
- https://rdrr.io/cran/pavo/ (description of functions)

Information about the formulas and arguments in R and *pavo* can be found on their help page:

• Type ?[your function]() into the R console, where [your function] has to be replaced with the function you want to read more about: e.g., ?summary.rspec()

Information about the difficulties of measuring color with a spectrometer:

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COMMENTARY

How to measure color using spectrometers and calibrated photographs
Sönke Johnsen\*