## **AOSV PROJECT**

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# **Chapter 1**

# **AOSV Final Project Sources**

A.Y. 2020/2021

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The sources are structured in this way:

# 1.1 <tt>Headers/</tt> cointains both header files and libraries for both user and kernel space

- · Commonn.h: ioctls definition
- def\_struct.h (p. ??): struct used by the LKM
- export\_porc\_info.h/export\_porc\_info.c: code used by the LKM to manage /proc/ums
- ums\_user\_library.h (p. ??)/ums\_user\_library.c: library to interct with LKM from user space
- user\_struct.h (p. ??): structs definiton used by ums\_user\_library.h (p. ??) to exchnage infos with the LKM

## 1.2 <tt>Module/</tt> cointains the code of the LKM and its library

- · ums.c (p. ??)/ums.h: LKM code
- module\_library.c (p. ??)/module\_library.h: support library for LKM

#### 1.3 <tt>./</tt> cointains the test file

• test.c (p. ??): test file

# **Chapter 2**

# **Data Structure Index**

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MP_LIST	7
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Headers/ ums_user_library.h	
This library contains the definitions of every function that can be used from user space to interact	
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Headers/ user_struct.h	
Contains the definitions of every custom type used in user space	49
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Contains the functions to interact from user space with the kernel module	63

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# **Chapter 4**

# **Data Structure Documentation**

## 4.1 args Struct Reference

#### **Data Fields**

- int fd
- int i
- ums\_pid\_t comp\_list\_id
- int padre

## 4.1.1 Detailed Description

Definition at line 10 of file test.c.

The documentation for this struct was generated from the following file:

• test.c

## 4.2 completion\_list Struct Reference

Structure used by an UMS Scheduler to mantain Completion list infos, used in CREATE\_COMP\_LIST.

```
#include <def_struct.h>
```

#### **Data Fields**

- ums\_pid\_t id
- unsigned char to\_destroy
- spinlock\_t list\_lock
- struct semaphore sem\_counter
- struct list\_head next
- struct list\_head workers

## 4.2.1 Detailed Description

Structure used by an UMS Scheduler to mantain Completion list infos, used in CREATE\_COMP\_LIST.

Definition at line 67 of file def\_struct.h.

#### 4.2.2 Field Documentation

#### 4.2.2.1 id

```
ums_pid_t id
```

id of current completion list

Definition at line 69 of file def\_struct.h.

#### 4.2.2.2 list lock

```
spinlock_t list_lock
```

used for concurrency while add new worker

Definition at line 71 of file def\_struct.h.

#### 4.2.2.3 sem\_counter

```
\verb|struct semaphore sem_counter|\\
```

used by a scheduler thread to be sure that some worker can be executed

Definition at line 72 of file def\_struct.h.

#### 4.2.2.4 to\_destroy

```
unsigned char to_destroy
```

bool used by DESTROY\_COMP\_LIST to denie new worker insertion

Definition at line 70 of file def\_struct.h.

#### 4.2.2.5 workers

struct list\_head workers

reference to the worker threads list

Definition at line 74 of file def\_struct.h.

The documentation for this struct was generated from the following file:

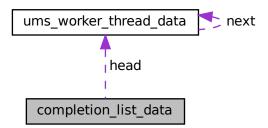
• Headers/ def\_struct.h

## 4.3 completion\_list\_data Struct Reference

Struct used to share **completion\_list\_data** (p. ??) info with the kernel.

```
#include <user_struct.h>
```

Collaboration diagram for completion\_list\_data:



#### **Data Fields**

- ums\_pid\_t id
- struct ums\_worker\_thread\_data \* head
- int requested\_size

#### 4.3.1 Detailed Description

Struct used to share **completion\_list\_data** (p. ??) info with the kernel.

Definition at line 27 of file user\_struct.h.

#### 4.3.2 Field Documentation

#### 4.3.2.1 head

```
struct ums_worker_thread_data* head
```

pointer to an array of ums\_worker\_thread\_data (p. ??)

Definition at line 30 of file user\_struct.h.

#### 4.3.2.2 id

```
ums_pid_t id
```

identifier for the completion list

Definition at line 29 of file user\_struct.h.

#### 4.3.2.3 requested\_size

```
int requested_size
```

size requested from the kernel to be allocated in user space for the DEQUEUE

Definition at line 31 of file user\_struct.h.

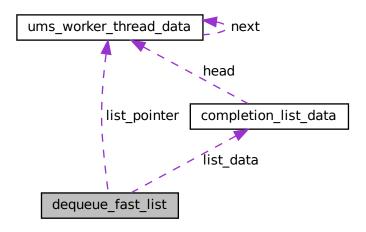
The documentation for this struct was generated from the following file:

• Headers/ user\_struct.h

## 4.4 dequeue\_fast\_list Struct Reference

Struct used by a UMS Scheduler thread to mantain a pre-allocated completion\_list\_data\* used in the dequeue function.

Collaboration diagram for dequeue fast list:



#### **Data Fields**

- struct completion\_list\_data \* list\_data
- int cur\_size
- int origin size
- struct ums\_worker\_thread\_data \*\* list\_pointer

#### 4.4.1 Detailed Description

Struct used by a UMS Scheduler thread to mantain a pre-allocated completion\_list\_data\* used in the dequeue function.

Definition at line 13 of file ums\_user\_library.c.

#### 4.4.2 Field Documentation

#### 4.4.2.1 cur\_size

int cur\_size

cur size of list\_data

Definition at line 17 of file ums\_user\_library.c.

#### 4.4.2.2 list\_data

```
struct completion_list_data* list_data
```

pointer to the completion\_list\_data (p. ??) that will be passed to the LKM

Definition at line 16 of file ums\_user\_library.c.

#### 4.4.2.3 list\_pointer

```
struct ums_worker_thread_data** list_pointer
```

array that contains all the pointer used in list\_data, this array is used only to free the element, since the kernel will overwrite ums\_worker\_thread\_data->next in case of "NULL"

Definition at line 19 of file ums\_user\_library.c.

#### 4.4.2.4 origin\_size

```
int origin_size
```

origin size of list\_data

Definition at line 18 of file ums\_user\_library.c.

The documentation for this struct was generated from the following file:

• Headers/ums\_user\_library.c

## 4.5 sched\_thread\_data Struct Reference

Struct used to share **sched\_thread\_data** (p. ??) info with the kernel.

```
#include <user_struct.h>
```

#### **Data Fields**

- unsigned long completion list
- int(\* entry\_point)(void \*)
- void \* args

## 4.5.1 Detailed Description

Struct used to share **sched\_thread\_data** (p. ??) info with the kernel.

Definition at line 16 of file user\_struct.h.

#### 4.5.2 Field Documentation

#### 4.5.2.1 args

```
void* args
```

pointer to the entry\_point params(usually you need to pass at least the file descriptor)

Definition at line 19 of file user\_struct.h.

#### 4.5.2.2 completion\_list

```
unsigned long completion_list
```

ID of the completion\_list (p. ??)

Definition at line 17 of file user\_struct.h.

#### 4.5.2.3 entry\_point

```
int(* entry_point(void *)
```

pointer to the scheduling function

Definition at line 18 of file user\_struct.h.

The documentation for this struct was generated from the following file:

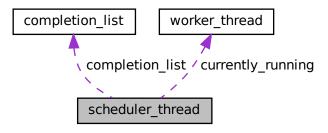
• Headers/ user\_struct.h

## 4.6 scheduler\_thread Struct Reference

Structure used by an UMS Scheduler to mantain scheduler thread infos, used in ENTER\_SCHEDULING\_MODE.

```
#include <def_struct.h>
```

Collaboration diagram for scheduler\_thread:



#### **Data Fields**

- pid\_t pid
- int(\* entry\_point)(void \*)
- void \* args
- int yield\_priority
- int nesting
- struct worker\_thread \* currently\_running
- struct list\_head worker\_lifo
- struct list\_head next
- struct completion list \* completion list
- spinlock\_t sched\_lock
- int destroy
- · int started
- int ended
- · int numb\_switch
- struct proc\_dir\_entry \* ent
- struct proc\_dir\_entry \* ent\_write
- struct proc\_dir\_entry \* father
- time64\_t last\_switch\_time
- time64 t mean switch time

## 4.6.1 Detailed Description

Structure used by an UMS Scheduler to mantain scheduler thread infos, used in ENTER\_SCHEDULING\_MODE.

Definition at line 95 of file def\_struct.h.

#### 4.6.2 Field Documentation

## 4.6.2.1 args

void\* args

scheduling function

Definition at line 99 of file def\_struct.h.

#### 4.6.2.2 currently\_running

```
struct worker_thread* currently_running
```

pointer to the currently running worker

Definition at line 102 of file def\_struct.h.

#### 4.6.2.3 destroy

int destroy

flag used for determing when the thread has to exit after a ums\_release(fd)

Definition at line 108 of file def\_struct.h.

#### 4.6.2.4 ended

int ended

counter of the worker thread that has completed

Definition at line 110 of file def\_struct.h.

#### 4.6.2.5 ent

```
struct proc_dir_entry* ent
```

pointer to proc\_entry for "/proc/ums/scheduler\_id/schedulers/pid"

Definition at line 112 of file def\_struct.h.

#### 4.6.2.6 ent\_write

```
struct proc_dir_entry* ent_write
```

pointer to proc\_entry for "/proc/ums/scheduler\_id/schedulers/pid/workers"

Definition at line 113 of file def struct.h.

#### 4.6.2.7 entry\_point

```
int(* entry_point(void *)
```

scheduling function

Definition at line 98 of file def\_struct.h.

#### 4.6.2.8 father

```
struct proc_dir_entry* father
```

pointer to proc\_entry for "/proc/ums/scheduler\_id/schdulers"

Definition at line 114 of file def\_struct.h.

#### 4.6.2.9 last\_switch\_time

```
time64_t last_switch_time
```

time elapsed to complete the last context switch

Definition at line 115 of file def\_struct.h.

#### 4.6.2.10 mean\_switch\_time

```
time64_t mean_switch_time
```

time elapsed to complete the last context switch

Definition at line 116 of file def\_struct.h.

#### 4.6.2.11 nesting

int nesting

used with completion\_list->sem\_counter to take priority on the completion\_list (p. ??) after a yield

Definition at line 101 of file def\_struct.h.

### 4.6.2.12 numb\_switch

int numb\_switch

counter of the worker thread that switched

Definition at line 111 of file def\_struct.h.

#### 4.6.2.13 pid

pid\_t pid

PID of the original pthread

Definition at line 97 of file def\_struct.h.

#### 4.6.2.14 started

int started

counter of the worker thread which it has started executing

Definition at line 109 of file def\_struct.h.

#### 4.6.2.15 yield\_priority

int yield\_priority

flag used for determining if the current scheduler thread has already done a down(&sem)

Definition at line 100 of file def\_struct.h.

The documentation for this struct was generated from the following file:

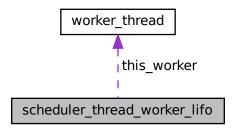
Headers/ def\_struct.h

## 4.7 scheduler\_thread\_worker\_lifo Struct Reference

Strucute used by a UMS Scheduler thread to save the order of the worker threads called.

```
#include <def_struct.h>
```

Collaboration diagram for scheduler\_thread\_worker\_lifo:



#### **Data Fields**

- struct worker\_thread \* this\_worker
- struct list\_head next

#### 4.7.1 Detailed Description

Strucute used by a UMS Scheduler thread to save the order of the worker threads called.

Definition at line 83 of file def\_struct.h.

The documentation for this struct was generated from the following file:

· Headers/ def\_struct.h

## 4.8 ums device data s Struct Reference

structure containing the data needed by module to initialize the UMS device driver

```
#include <def_struct.h>
```

#### **Data Fields**

- struct class \* class
- struct device \* device
- int major

#### 4.8.1 Detailed Description

structure containing the data needed by module to initialize the UMS device driver

Definition at line 34 of file def\_struct.h.

The documentation for this struct was generated from the following file:

· Headers/ def\_struct.h

## 4.9 UMS sched data Struct Reference

Structure used by the kernel module to mantain differrent UMS Scheduler.

```
#include <def_struct.h>
```

#### **Data Fields**

- struct list\_head scheduler\_thread
- struct list head next
- unsigned long owner
- unsigned long int id\_counter
- struct proc\_dir\_entry \* ent
- struct proc\_dir\_entry \* ent\_write
- struct proc\_dir\_entry \* father

### 4.9.1 Detailed Description

Structure used by the kernel module to mantain differrent UMS Scheduler.

Definition at line 126 of file def\_struct.h.

#### 4.9.2 Field Documentation

#### 4.9.2.1 ent

```
struct proc_dir_entry* ent
```

pointer to proc entry for "/proc/ums/id counter"

Definition at line 134 of file def\_struct.h.

#### 4.9.2.2 ent\_write

```
struct proc_dir_entry* ent_write
```

pointer to proc\_entry for "/proc/ums/id\_counter/schedulers"

Definition at line 135 of file def\_struct.h.

#### 4.9.2.3 father

```
struct proc_dir_entry* father
```

pointer to proc\_entry for "/proc/ums"

Definition at line 136 of file def\_struct.h.

#### 4.9.2.4 id\_counter

```
unsigned long int id_counter
```

ID of the UMS Scheduler(we are using filep)

Definition at line 133 of file def\_struct.h.

#### 4.9.2.5 owner

unsigned long owner

pid of the owner

Definition at line 132 of file def\_struct.h.

#### 4.9.2.6 scheduler\_thread

```
\verb|struct list_head| & \verb|scheduler_thread| \\
```

used to mantain al the UMS Scheduler threads related to this UMS Scheduler

Definition at line 129 of file def\_struct.h.

The documentation for this struct was generated from the following file:

• Headers/ def\_struct.h

## 4.10 ums\_worker\_thread\_data Struct Reference

Struct used to share ums\_worker\_thread\_data (p. ??) infos with the kernel.

```
#include <user_struct.h>
```

Collaboration diagram for ums\_worker\_thread\_data:

ums\_worker\_thread\_data 📩 next

#### **Data Fields**

- ums pid t pid
- ums\_pid\_t completion\_list\_id
- int(\* work )(void \*)
- void \* args
- struct ums\_worker\_thread\_data \* next

## 4.10.1 Detailed Description

Struct used to share ums\_worker\_thread\_data (p. ??) infos with the kernel.

Definition at line 42 of file user\_struct.h.

#### 4.10.2 Field Documentation

#### 4.10.2.1 args

void\* args

argument that will be passed to work() (p. ??)

Definition at line 47 of file user\_struct.h.

#### 4.10.2.2 completion\_list\_id

```
{\tt ums\_pid\_t\ completion\_list\_id}
```

unsigned long identifier for the completion list who own this worker

Definition at line 45 of file user\_struct.h.

#### 4.10.2.3 next

```
struct ums_worker_thread_data* next
```

pointer to the next worker (this variable is !null onli if retrived from a completion\_list\_data->head)

Definition at line 48 of file user\_struct.h.

#### 4.10.2.4 pid

```
ums_pid_t pid
```

identifier of the worker thread

Definition at line 44 of file user\_struct.h.

#### 4.10.2.5 work

```
int(* work(void *)
```

pointer to a function that will be executed by the worker thread

Definition at line 46 of file user\_struct.h.

The documentation for this struct was generated from the following file:

• Headers/ user\_struct.h

## 4.11 worker\_thread Struct Reference

Strucute used by a UMS Scheduler to mantain Worker Thread info, used in ADD\_WORKER.

```
#include <def_struct.h>
```

#### **Data Fields**

- int state
- ums\_pid\_t pid
- unsigned long completion\_list\_id
- spinlock\_t execute\_lock
- struct list\_head next
- struct task struct \* task struct
- int(\* work )(void \*)
- void \* args
- unsigned long numb\_switch
- time64\_t runnning\_time
- time64\_t starting\_time

## 4.11.1 Detailed Description

Strucute used by a UMS Scheduler to mantain Worker Thread info, used in ADD\_WORKER.

Definition at line 46 of file def\_struct.h.

#### 4.11.2 Field Documentation

#### 4.11.2.1 args

```
void* args
```

arguments for the work function

Definition at line 55 of file def struct.h.

#### 4.11.2.2 completion\_list\_id

```
unsigned long completion_list_id
```

id of the completion list who own this this worker

Definition at line 50 of file def\_struct.h.

#### 4.11.2.3 execute\_lock

```
spinlock_t execute_lock
```

used for concurrency while managing worker

Definition at line 51 of file def\_struct.h.

#### 4.11.2.4 numb\_switch

```
unsigned long numb_switch
```

args that will be passed to the work() (p. ??) function

Definition at line 56 of file def\_struct.h.

#### 4.11.2.5 pid

```
ums_pid_t pid
```

id of the worker

Definition at line 49 of file def\_struct.h.

#### 4.11.2.6 state

int state

State of the worker

Definition at line 48 of file def\_struct.h.

#### 4.11.2.7 task\_struct

```
struct task_struct* task_struct
```

task struct related to this worker

Definition at line 53 of file def\_struct.h.

#### 4.11.2.8 work

```
int(* work(void *)
```

function to be executed from this worker

Definition at line 54 of file def\_struct.h.

The documentation for this struct was generated from the following file:

Headers/ def\_struct.h

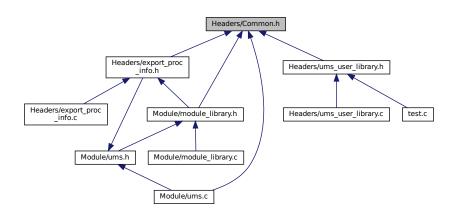
# **Chapter 5**

## **File Documentation**

## 5.1 Headers/Common.h File Reference

Contains constants and macros used both by the module and the user library.

This graph shows which files directly or indirectly include this file:



#### **Macros**

- #define **DEVICE NAME** "ums scheduler"
- #define MODULE\_NAME\_LOG "UMS\_SCHEDULER: "
- #define CLASS\_NAME "ums\_scheduler\_class"
- #define OPEN\_PATH "/dev/ums\_scheduler"
- #define **DEBUG\_M\_VAR** 0
- #define DEBUG DO PPRINTK(fmt, ...)

function used by the kernel to print debug msgs

#define DEBUG\_DO\_PRINTK(fmt)

function used by the kernel to print debug msgs

• #define **ERR\_PPRINTK**(fmt, ...) printk(KERN\_ERR fmt, ##\_\_VA\_ARGS\_\_);

function used by the kernel to print error msgs

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#define ERR\_PRINTK(fmt) printk(KERN\_ERR fmt);

function used by the kernel to print error msgs

- #define NOTIFY EXEC ERR M VAR 0
- #define NOTIFY\_EXEC\_ERR\_PPRINTK(fmt, ...) if(NOTIFY\_EXEC\_ERR\_M\_VAR)printk(KERN\_ERR fmt, ##\_\_VA\_ARGS\_\_);

function used by the kernel to print error\_exec msgs

- #define MAGIC\_K\_VALUE 'K'
- #define ENTER\_UMS\_SCHEDULING\_MODE \_IOC(\_IOC\_WRITE | \_IOC\_READ, MAGIC\_K\_VALUE, 0, sizeof( sched\_thread\_data))

ENTER\_UMS\_SCHEDULING\_MODE.

• #define **DEQUEUE\_UMS\_COMPLETION\_LIST\_ITEMS**\_IOC(\_IOC\_WRITE | \_IOC\_READ, MAGIC\_K\_V ↔ ALUE, 1, 8UL)

DEQUEUE UMS COMPLETION LIST ITEMS.

- #define **EXIT\_WORKER\_THREAD**\_IOC(\_IOC\_WRITE | \_IOC\_READ, MAGIC\_K\_VALUE, 4, 8UL) *EXIT\_WORKER\_THREAD.*
- #define CREATE\_COMP\_LIST\_IOC(\_IOC\_WRITE | \_IOC\_READ, MAGIC\_K\_VALUE, 5, 8UL) CREATE\_COMP\_LIST.
- #define ADD\_WORKER\_IOC(\_IOC\_WRITE | \_IOC\_READ, MAGIC\_K\_VALUE, 6, 8UL)
   ADD\_WORKER.
- #define DESTROY\_COMP\_LIST\_IOC(\_IOC\_WRITE | \_IOC\_READ, MAGIC\_K\_VALUE, 7, 8UL)
   DESTROY\_COMP\_LIST.
- #define RELEASE\_UMS\_IOC(\_IOC\_WRITE | \_IOC\_READ, MAGIC\_K\_VALUE, 8, 8UL)
   RELEASE\_UMS.
- #define DEQUEUE\_SIZE\_REQUEST\_IOC(\_IOC\_WRITE | \_IOC\_READ, MAGIC\_K\_VALUE, 9, 8UL)
   DEQUEUE\_SIZE\_REQUEST.
- #define EXIT\_FROM\_YIELD\_IOC(\_IOC\_WRITE | \_IOC\_READ, MAGIC\_K\_VALUE, 10, 8UL)
   EXIT\_FROM\_YIELD.

## 5.1.1 Detailed Description

Contains constants and macros used both by the module and the user library.

#### **5.1.2 Macro Definition Documentation**

#### 5.1.2.1 ADD\_WORKER

#define ADD\_WORKER \_IOC(\_IOC\_WRITE | \_IOC\_READ, MAGIC\_K\_VALUE, 6, 8UL)

ADD\_WORKER.

#### **Parameters**

	ums worker thread data*	pointer to ums_worker_thread_data (p. ??)
--	-------------------------	---

#### Returns

0 on success, err otherwise and errno is setted.

```
This function takes as input *ums_worker_thread_data

add the ums_worker_thread_data to the desired completion list

return 0 on success, err otherwise and errno is setted.

in the case of readers/writers or publish/subscribe or master/slaves use 2 different completion_list

errno:

-EACCES, the completion list is marked to be destroyied.
```

Definition at line 230 of file Common.h.

#### 5.1.2.2 CREATE\_COMP\_LIST

```
#define CREATE_COMP_LIST _IOC(_IOC_WRITE | _IOC_READ, MAGIC_K_VALUE, 5, 8UL)
```

CREATE\_COMP\_LIST.

#### **Parameters**

۱		1:-4	-1-4	maintante commistion list data (n. 00)
١	completion	IISI	aala*	pointer to <b>completion list data</b> (p. ??)

#### Returns

0 on success, err otherwise and errno is setted

this function takes as input \*completion\_list\_data

generate a new completion\_list (p. ??), and store the id in the passed \*completion\_list\_data

return 0 on success, err otherwise and errno is setted

errno: -ENOMEM no more space in the kernel

Definition at line 206 of file Common.h.

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#### 5.1.2.3 DEBUG\_DO\_PPRINTK

function used by the kernel to print debug msgs

Definition at line 26 of file Common.h.

#### 5.1.2.4 DEBUG\_DO\_PRINTK

function used by the kernel to print debug msgs

Definition at line 36 of file Common.h.

#### 5.1.2.5 DEQUEUE\_SIZE\_REQUEST

```
#define DEQUEUE_SIZE_REQUEST _IOC(_IOC_WRITE | _IOC_READ, MAGIC_K_VALUE, 9, 8UL)
```

DEQUEUE\_SIZE\_REQUEST.

**Parameters** 

```
pointer to completion_list_data (p. ??)
```

#### Returns

0 on success, err otherwise and errno is setted

```
This function return the size to be allocated in user space in order to recive the list of ums_worker_thread_data(user space struct) copy to args *completion_list_data with:
-requested_size setted
```

Definition at line 275 of file Common.h.

### 5.1.2.6 DEQUEUE\_UMS\_COMPLETION\_LIST\_ITEMS

#define DEQUEUE\_UMS\_COMPLETION\_LIST\_ITEMS \_IOC(\_IOC\_WRITE | \_IOC\_READ, MAGIC\_K\_VALUE, 1, 8UL)

DEQUEUE UMS COMPLETION LIST ITEMS.

### **Parameters**

completion_list_data*	pointer to completion_list_data (p. ??)
-----------------------	---

### Returns

0 on success, err otherwise and errno is setted

This function read from args \*completion list data

if the completion list is empty(no worker to be executed) the UMS scheduler thread will sleep if the completion list is not empty: 1)the funcion will check the max space allowed to be written form completion\_list\_Data 2)then copy (only the allowed infos) worker\_thread(kernel structre) (p.??) to each ums\_worker\_thread\_data(user structure) (p.??) entry in completion\_list\_data (p.??) if no more space or no more worker the function exits return 0 on succeedd, err otherwise errno will be set errno:

• 404: the UMS called the UMS\_RELEASE, this pthread should stop calling the device we suggest to return 0(see ums\_user\_library.c (p. ??) example)

Definition at line 109 of file Common.h.

### 5.1.2.7 DESTROY\_COMP\_LIST

```
#define DESTROY_COMP_LIST _IOC(_IOC_WRITE | _IOC_READ, MAGIC_K_VALUE, 7, 8UL)
```

DESTROY\_COMP\_LIST.

### **Parameters**

```
completion_list_data* pointer to a completion_list_data (p. ??)
```

### Returns

0 on success, err otherwise and errno is setted.

```
DESTROY_COMP_LIST
takes as input a *completion_list_data
this function simply mark the completion_list to destroy
```

Definition at line 245 of file Common.h.

# 5.1.2.8 ENTER\_UMS\_SCHEDULING\_MODE

```
#define ENTER_UMS_SCHEDULING_MODE _IOC(_IOC_WRITE | _IOC_READ, MAGIC_K_VALUE, 0, sizeof( sched 
_thread_data))
```

ENTER\_UMS\_SCHEDULING\_MODE.

**Parameters** 

```
sched_thread_data* pointer to sched_thread_data (p. ??)
```

### Returns

0 on success, err otherwise and errno is setted

```
reads from args *sched_thread_data with:
-entrypoint
-args(for the entry point)
-the completion list id
Then call create_ums_thread.
returns 0 on success, err otherwise, the errno is setted
```

Definition at line 84 of file Common.h.

# 5.1.2.9 ERR\_PPRINTK

function used by the kernel to print error msgs

Definition at line 46 of file Common.h.

# 5.1.2.10 ERR\_PRINTK

function used by the kernel to print error msgs

Definition at line 51 of file Common.h.

# 5.1.2.11 EXECUTE\_UMS\_THREAD

```
#define EXECUTE_UMS_THREAD _IOC(_IOC_WRITE | _IOC_READ, MAGIC_K_VALUE, 2, 8UL)
```

EXECUTE\_UMS\_THREAD.

#### **Parameters**

```
ums_worker_thread_data* pointer to ums_worker_thread_data (p. ??)
```

### Returns

0 on success, err otherwise and errno is setted

```
called from a scheduler thread, it executes the passed worker thread by switching the entire context

this function takes as input a *ums_worker_thread_data
if the worker is not RUNNABLE or not exists the function exits
otherwise set all the information in the current scheduler and then return ums_worker_thread_data filled
with at least *work and *args
The worker will be set to RUNNING

errno:
- EFBIG, no more space in kernel to allow a new scheduler_thread_worker_lifo
- EBADF, worker not found
- EACCES, the worker is not RUNNABLE
with one of this errno the default operation is to try to execute the next worker;
```

Definition at line 136 of file Common.h.

### 5.1.2.12 EXIT FROM YIELD

```
#define EXIT_FROM_YIELD _IOC(_IOC_WRITE | _IOC_READ, MAGIC_K_VALUE, 10, 8UL)
```

# EXIT\_FROM\_YIELD.

### Returns

0 on success, err otherwise and errno is setted

```
This is a helper function, should be called after an UMS_THREAD_YIELD this simply decrement a yield counter in the scheduler not calling this function will have no consequences on the exectuion but scheduler infos will be messed up, so that RELEASE will fails when call
```

Definition at line 288 of file Common.h.

### 5.1.2.13 EXIT\_WORKER\_THREAD

```
#define EXIT_WORKER_THREAD _IOC(_IOC_WRITE | _IOC_READ, MAGIC_K_VALUE, 4, 8UL)
```

### EXIT\_WORKER\_THREAD.

#### Returns

0 on success, err otherwise and errno is setted

```
This functions must be called at the end of a worker_thread *work function.

This function takes as input *sched_thread_data

Then the worker will be set to EXIT, and rmeoved from:
the completion_list and from the list of the UMS scheduler thread.

at the end like the execute pass sched_thread_data to the user filled with entry_point and args

errno:
- EBUSY, no other worker to execute, but you come from a UMS_THREAD_YIELD,
you have simply to return 0 from the current function;
```

Definition at line 184 of file Common.h.

# 5.1.2.14 NOTIFY\_EXEC\_ERR\_PPRINTK

function used by the kernel to print error exec msgs

Definition at line 58 of file Common.h.

### 5.1.2.15 RELEASE\_UMS

```
#define RELEASE_UMS _IOC(_IOC_WRITE | _IOC_READ, MAGIC_K_VALUE, 8, 8UL)
```

RELEASE\_UMS.

### Returns

0 on success, err otherwise and errno is setted. RELEASE\_UMS

this funciton simply relelase the current UMS Scheduler

Definition at line 259 of file Common.h.

# 5.1.2.16 UMS\_THREAD\_YIELD

```
#define UMS_THREAD_YIELD _IOC(_IOC_WRITE | _IOC_READ, MAGIC_K_VALUE, 3, 8UL)
```

UMS\_THREAD\_YIELD.

### **Parameters**

sched thread data*	pointer to sched_thread_data (p. ??)

### Returns

err and errno is setted

```
UMS_THREAD_YIELD

called from a worker thread, it pauses the execution of the current thread and the UMS scheduler entry point
Takes as input *sched_thread_data and fill it with *entry_point and *args
The worker will be set to YIELD

* errno:
- EBUSY, no other workers, this mean that you should just call the EXIT_FROM_YIELD
```

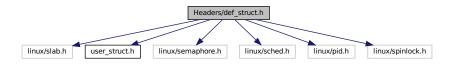
- EAGAIN, worker found, you have to call the entrypoint before call the EXIT\_FROM\_YIELD

Definition at line 159 of file Common.h.

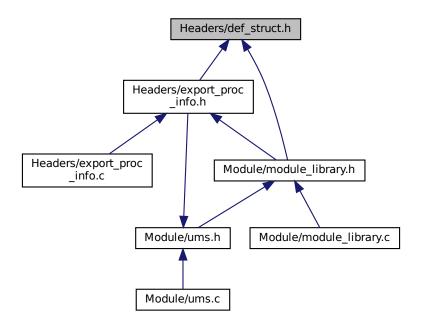
# 5.2 Headers/def\_struct.h File Reference

Contains the definitions of every custom type used in the Kernel module code.

```
#include <linux/slab.h>
#include "user_struct.h"
#include <linux/semaphore.h>
#include <linux/sched.h>
#include <linux/pid.h>
#include <linux/spinlock.h>
Include dependency graph for def_struct.h:
```



This graph shows which files directly or indirectly include this file:



# **Data Structures**

struct ums\_device\_data\_s

structure containing the data needed by module to initialize the UMS device driver

struct worker\_thread

Strucute used by a UMS Scheduler to mantain Worker Thread info, used in ADD\_WORKER.

struct completion\_list

Structure used by an UMS Scheduler to mantain Completion list infos, used in CREATE\_COMP\_LIST.

· struct scheduler\_thread\_worker\_lifo

Strucute used by a UMS Scheduler thread to save the order of the worker threads called.

struct scheduler\_thread

Structure used by an UMS Scheduler to mantain scheduler thread infos, used in ENTER\_SCHEDULING\_MODE.

· struct UMS\_sched\_data

Structure used by the kernel module to mantain differrent UMS Scheduler.

### **Macros**

- #define EXIT 0
- #define RUNNING 1
- #define RUNNABLE 2
- #define IOWAIT 3
- #define SYSWAIT 4
- #define YIELD 5
- #define UNITIALIZED 6
- #define PRIO 1
- #define NOT\_PRIO 0

# **Typedefs**

- typedef struct ums\_device\_data\_s ums\_device\_data\_t
  - structure containing the data needed by module to initialize the UMS device driver
- typedef struct worker\_thread worker\_thread
  - Strucute used by a UMS Scheduler to mantain Worker Thread info, used in ADD\_WORKER.
- typedef struct completion\_list completion\_list
  - Structure used by an UMS Scheduler to mantain Completion list infos, used in CREATE\_COMP\_LIST.
- typedef struct scheduler\_thread\_worker\_lifo scheduler\_thread\_worker\_lifo
  - Strucute used by a UMS Scheduler thread to save the order of the worker threads called.
- · typedef struct scheduler\_thread scheduler\_thread
  - Structure used by an UMS Scheduler to mantain scheduler thread infos, used in ENTER\_SCHEDULING\_MODE.
- typedef struct UMS\_sched\_data UMS\_sched\_data
  - Structure used by the kernel module to mantain differrent UMS Scheduler.

# 5.2.1 Detailed Description

Contains the definitions of every custom type used in the Kernel module code.

# 5.2.2 Typedef Documentation

### 5.2.2.1 completion list

```
typedef struct completion_list completion_list
```

Structure used by an UMS Scheduler to mantain Completion list infos, used in CREATE\_COMP\_LIST.

### 5.2.2.2 scheduler\_thread

```
typedef struct scheduler_thread scheduler_thread
```

Structure used by an UMS Scheduler to mantain scheduler thread infos, used in ENTER\_SCHEDULING\_MODE.

# 5.2.2.3 scheduler\_thread\_worker\_lifo

```
{\tt typedef\ struct\ } \textbf{scheduler\_thread\_worker\_lifo} \textbf{ scheduler\_thread\_worker\_lifo}
```

Strucute used by a UMS Scheduler thread to save the order of the worker threads called.

### 5.2.2.4 UMS\_sched\_data

```
typedef struct UMS_sched_data UMS_sched_data
```

Structure used by the kernel module to mantain differrent UMS Scheduler.

# 5.2.2.5 worker\_thread

```
typedef struct worker_thread worker_thread
```

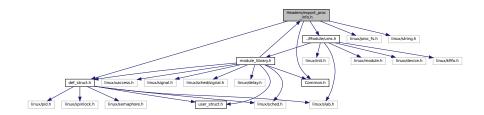
Strucute used by a UMS Scheduler to mantain Worker Thread info, used in ADD\_WORKER.

# 5.3 Headers/export\_proc\_info.h File Reference

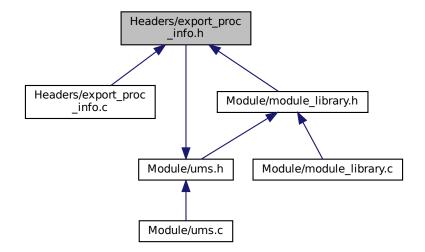
This file containts, macros and functions used to manage the /proc files.

```
#include "def_struct.h"
#include <linux/proc_fs.h>
#include "Common.h"
#include "../Module/ums.h"
#include <linux/string.h>
```

Include dependency graph for export\_proc\_info.h:



This graph shows which files directly or indirectly include this file:



### **Macros**

- #define ums standard path "ums"
- #define schedulers dir "schedulers"
- #define workers dir "workers"
- #define scheduler info "info"
- #define scheduler\_standard\_path "ums/%lu"
- #define scheduler\_thread\_standard\_path "ums/%lu/scheduler/%lu"
- #define worker\_standard\_path "ums/%lu/scheduler/%lu/workers/%lu"
- #define PATH\_CREATE\_SIZE 1024
- #define PATH\_RM\_SIZE 2048
- #define RETRIVE\_NAME\_SIZE 2048
- #define WORKER 1
- #define SCHEDULER 2
- #define SCHEDULER THREAD 3
- #define BUFSIZE 4096

### **Functions**

• int create\_proc\_ums (struct proc\_dir\_entry \*\*ent)

Create an ums dir in /proc.

int create\_proc\_ums\_scheduler (unsigned long filep, struct UMS\_sched\_data \*scheduler, struct proc\_
dir\_entry \*father)

Create a < filep> dir under /proc/ums, and /proc/ums/< filep>/shedulers, < filep> is the identifier of an UMS Scheduler.

• int create\_proc\_ums\_scheduler\_thread (unsigned long filep, struct scheduler\_thread \*sched, struct proc dir entry \*father)

Create: a < pid> dir under /proc/ums/< filep>/schedulers,file "info" and a "workers" dir under /proc/ums/< filep>/schedulers/< pid>. < pid> is the identifier of an UMS Scheduler thread.

• int create\_proc\_worker (struct worker\_thread \*worker, struct scheduler\_thread \*sched)

Create a < pid> file under /proc/ums/< filep>/schedulers/< father pid>/workers.

• int rm proc ums (void)

Remove the "ums" dir under /proc.

• int rm\_proc\_ums\_scheduler (unsigned long filep, struct UMS\_sched\_data \*scheduler)

remove the <filep> dir under /proc/ums

• int rm proc ums scheduler thread (unsigned long filep, struct scheduler thread \*sched)

remove the <pid> dir under /proc/ums/<filep>/schedulers

• int rm proc worker (struct worker thread \*worker, struct scheduler thread \*sched)

 $remove\ the\ <\!\!pid\!\!>\ file\ under\ /\!\!proc/ums/\!\!<\!filep\!\!>\!\!/\!\!schedulers/\!\!<\!father\!\!-\!\!pid\!\!>\!\!/\!\!workers$ 

# 5.3.1 Detailed Description

This file containts, macros and functions used to manage the /proc files.

# 5.3.2 Function Documentation

### 5.3.2.1 create\_proc\_ums()

Create an ums dir in /proc.

### **Parameters**

```
ent double pointer to a proc_dir_entry that will recive the new pointer to the dir
```

# Returns

int 0 on success, -1 otherwise

Definition at line 101 of file export\_proc\_info.c.

# 5.3.2.2 create\_proc\_ums\_scheduler()

```
int create_proc_ums_scheduler (
          unsigned long filep,
          struct UMS_sched_data * scheduler,
          struct proc_dir_entry * father )
```

Create a <filep> dir under /proc/ums, and /proc/ums/<filep>/shedulers, <filep> is the identifier of an UMS Scheduler.

### **Parameters**

filep	id of the UMS Scheduler
scheduler	pointer to the UMS_Sched_data that will recive in the [ent,ent_write,father] the proc_dir_entry pointers.
father	pointer to the father proc_dir_entry

### Returns

int 0 on success, err otherwise

Definition at line 111 of file export\_proc\_info.c.

# 5.3.2.3 create\_proc\_ums\_scheduler\_thread()

```
int create_proc_ums_scheduler_thread (
          unsigned long filep,
          struct scheduler_thread * sched,
          struct proc_dir_entry * father )
```

Create: a <pid> dir under /proc/ums/<filep>/schedulers,file "info" and a "workers" dir under /proc/ums/<filep>/schedulers/<pid>. <pid> is the identifier of an UMS Scheduler thread.

filep	id of the UMS Scheduler	
sched	pointer to the scheduler_thread (p. ??) that will recive in the [ent,ent_write,father] the proc_dir_entry	
	pointers. Generated by Doxygen	
father	pointer to the father proc_dir_entry	

### Returns

int 0 on success, err otherwise

Definition at line 140 of file export\_proc\_info.c.

# 5.3.2.4 create\_proc\_worker()

Create a <pid> file under /proc/ums/<filep>/schedulers/<father\_pid>/workers.

### **Parameters**

worker	pointer to a worker_thread (p. ??) struct to retrive the worker infos	
sched	pointer to the scheduler thread who manage this worker	

### Returns

int 0 on success, err otherwise

Definition at line 168 of file export\_proc\_info.c.

# 5.3.2.5 rm\_proc\_ums()

```
int rm_proc_ums (
     void )
```

Remove the "ums" dir under /proc.

### Returns

int 0 on success, err otherwise

Definition at line 183 of file export\_proc\_info.c.

# 5.3.2.6 rm\_proc\_ums\_scheduler()

```
int rm_proc_ums_scheduler (
          unsigned long filep,
          struct UMS_sched_data * scheduler )
```

remove the <filep> dir under /proc/ums

# **Parameters**

filep	id of the UMS Scheduler
scheduler	pointer to the UMS Scheduler

### Returns

int 0 on success, err otherwise

Definition at line 188 of file export\_proc\_info.c.

# 5.3.2.7 rm\_proc\_ums\_scheduler\_thread()

```
int rm_proc_ums_scheduler_thread (
          unsigned long filep,
          struct scheduler_thread * sched )
```

remove the <pid> dir under /proc/ums/<filep>/schedulers

### **Parameters**

filep	id of the UMS Scheduler who manage this Ums scheduler thread	
sched	sched pointer to the UMS scheduler thread	

# Returns

int 0 on success, err otherwise

Definition at line 201 of file export\_proc\_info.c.

# 5.3.2.8 rm\_proc\_worker()

 $remove \ the <\!\!pid\!\!>\!\!file \ under /\!proc/ums/\!\!<\!\!filep\!\!>\!\!/schedulers/\!\!<\!\!father-pid\!\!>\!\!/workers$ 

worker	pointer to the desired worker to eliminate	
sched	pointer to the UMS scheduler thread who manage this worker	

### Returns

int 0 on success, err otherwise

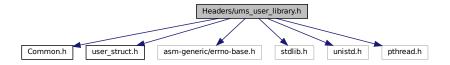
Definition at line 213 of file export\_proc\_info.c.

# 5.4 Headers/ums\_user\_library.h File Reference

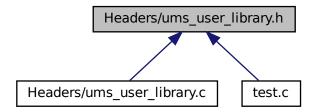
This library contains the definitions of every function that can be used from user space to interact with the UMS Scheduler device.

```
#include "Common.h"
#include "user_struct.h"
#include <asm-generic/errno-base.h>
#include <stdlib.h>
#include <unistd.h>
#include <pthread.h>
```

Include dependency graph for ums\_user\_library.h:



This graph shows which files directly or indirectly include this file:



### **Macros**

- #define DEBUG\_USER\_M\_VAR 0
- #define DEBUG\_USER\_DO\_PPRINTF(fmt, ...)

function used by the library to print debug msgs

• #define **DEBUG\_USER\_DO\_PRINTF**(fmt)

function used by the library to print debug msgs

- #define ERR\_USER\_M\_VAR 1
- #define ERR\_USER\_PPRINTF(fmt, ...)

function used by the library to print err msgs

· #define ERR USER PRINTF(fmt)

function used by the library to print err msgs

- #define ERR\_USER\_EXEC\_M\_VAR 0
- #define ERR\_USER\_EXEC\_PPRINTF(fmt, ...)

function used by the library to print err\_exec msgs

#define ERR USER EXEC PRINTF(fmt)

function used by the library to print err\_exec msgs

### **Functions**

· int ums\_init()

Initialize a new UMS.

• int ums close (int fd)

Release all the structures related to the fd UMS.

int enter\_ums\_scheduling\_mode (int fd, int(\*entry\_point)(void \*), void \*entrypoint\_args, ums\_pid\_←
t completion list id)

Converts a standard pthread in a UMS Scheduler thread, the function takes as input a file descriptor, a completion list ID of worker threads and a entry point function.

completion list data \* dequeue ums completion list items (int fd)

called from the scheduler thread obtains a list of current available thread to be run, if no thread is available to be run the function should be blocking until a thread becomes available

• int execute\_ums\_thread (int fd, ums\_pid\_t worker\_id, completion\_list\_data \*list\_data)

called from a scheduler thread, it executes the passed worker thread by switching the entire context, if -EACCES or -EBADF are returned try again with a different worker\_id.

· int ums thread yield (int fd)

called from a worker thread, it pauses the execution of the current thread and the UMS scheduler entry point is executed for determining the next thread to be scheduled;

int exit\_worker\_thread (int fd)

This function must be called at the end of every worker\_thread (p. ??).

· completion list data \* create completion list (int fd)

Create a completion list object, the ID is located in create\_completion\_list->id, in the case of readers/writers or publish/subscribe or master/slaves use 2 different **completion\_list** (p. ??) for the two groups of workers.

• int add\_worker\_thread (int fd, int(\*work)(void \*), void \* args, ums\_pid\_t completion\_list\_id)

Create and add a worker thread to the desired completion list.

• int destroy\_comp\_list (int fd, ums\_pid\_t completion\_list\_id)

destroy the selected completion list

• int release\_ums (int fd)

destroy the UMS

# 5.4.1 Detailed Description

This library contains the definitions of every function that can be used from user space to interact with the UMS Scheduler device.

### 5.4.2 Macro Definition Documentation

# 5.4.2.1 DEBUG\_USER\_DO\_PPRINTF

function used by the library to print debug msgs

Definition at line 21 of file ums\_user\_library.h.

# 5.4.2.2 DEBUG\_USER\_DO\_PRINTF

function used by the library to print debug msgs

Definition at line 30 of file ums\_user\_library.h.

# 5.4.2.3 ERR\_USER\_EXEC\_PPRINTF

function used by the library to print err\_exec msgs

Definition at line 58 of file ums\_user\_library.h.

# 5.4.2.4 ERR\_USER\_EXEC\_PRINTF

function used by the library to print err\_exec msgs

Definition at line 66 of file ums\_user\_library.h.

### 5.4.2.5 ERR USER PPRINTF

function used by the library to print err msgs

Definition at line 40 of file ums\_user\_library.h.

# 5.4.2.6 ERR\_USER\_PRINTF

function used by the library to print err msgs

Definition at line 48 of file ums\_user\_library.h.

# 5.4.3 Function Documentation

# 5.4.3.1 add\_worker\_thread()

Create and add a worker thread to the desired completion list.

### **Parameters**

fd	File descriptor related to the UMS
work	pointer to a function that will be executed by the worker thread
args	argument that will be passed to work()
completion_list↔ _id	unsigned long identifier for the completion list who will own this worker

### Returns

int 0 on success, -1 otherwise

Definition at line 388 of file ums\_user\_library.c.

# 5.4.3.2 create\_completion\_list()

Create a completion list object, the ID is located in create\_completion\_list->id, in the case of readers/writers or publish/subscribe or master/slaves use 2 different **completion\_list** (p. ??) for the two groups of workers.

### **Parameters**

```
fd File descriptor related to the UMS
```

# Returns

completion\_list\_data\* on success, NULL otherwise

Definition at line 371 of file ums\_user\_library.c.

# 5.4.3.3 dequeue\_ums\_completion\_list\_items()

```
\begin{tabular}{ll} \bf completion\_list\_data* & dequeue\_ums\_completion\_list\_items & ( & int & fd \end{tabular} \label{fd}
```

called from the scheduler thread obtains a list of current available thread to be run, if no thread is available to be run the function should be blocking until a thread becomes available

# **Parameters**

fd File descriptor related to the UMS

### Returns

```
struct completionm_list_data* pointer to a completion_list_data (p. ??)
```

Definition at line 192 of file ums\_user\_library.c.

# 5.4.3.4 destroy\_comp\_list()

destroy the selected completion list

### **Parameters**

fd	File descriptor related to the UMS	
completion_list←	ID of the completion list to destroy	
_id		

### Returns

```
int 0 on success, -1 otherwise
```

Definition at line 413 of file ums\_user\_library.c.

# 5.4.3.5 enter\_ums\_scheduling\_mode()

Converts a standard pthread in a UMS Scheduler thread, the function takes as input a file descriptor, a completion list ID of worker threads and a entry point function.

fd	File descriptor related to the UMS schduler
entry_point	Pointer to a Scheduling function
completion_list↔ _id	ID of a completion list that will be schedule on this UMS Scheduler thread
entrypoint_args	pointer to entry_point funtion's parameters

### Returns

int returns 0 on success, -1 otherwise

Definition at line 155 of file ums\_user\_library.c.

# 5.4.3.6 execute\_ums\_thread()

called from a scheduler thread, it executes the passed worker thread by switching the entire context, if -EACCES or -EBADF are returned try again with a different worker\_id.

### **Parameters**

fd	File descriptor related to the UMS
worker⊷	id of the worker to be executed, the id is contenuto in the struct ums_worker_thread_data (p. ??)
_id	contenua in the struct completion_list_data->head
list_data	pointer to the completion_list (p. ??) retrived from the dequeue, this list will be free

# Returns

int returns job's return value on success, -EBADF or -EACCES if a worker is already running, err otherwise

Definition at line 256 of file ums\_user\_library.c.

Here is the call graph for this function:



# 5.4.3.7 exit\_worker\_thread()

This function must be called at the end of every worker\_thread (p. ??).

### **Parameters**

fd File descriptor related to the UMS

# Returns

int return 0 on success, -1 otherwise

Definition at line 336 of file ums\_user\_library.c.

Here is the caller graph for this function:



# 5.4.3.8 release\_ums()

```
int release_ums ( \quad \text{int } fd \ )
```

destroy the UMS

# **Parameters**

fd File descriptor related to the UMS

# Returns

int 0 on success, -1 otherwise

Definition at line 429 of file ums\_user\_library.c.

# 5.4.3.9 ums\_close()

```
int ums_close ( \quad \text{int } fd \ )
```

Release all the structures related to the fd UMS.

### Returns

int return 0 on success, -1 otherwise

Definition at line 136 of file ums\_user\_library.c.

# 5.4.3.10 ums\_init()

```
int ums_init ( )
```

Initialize a new UMS.

# Returns

int returns the file descriptor of the device driver, -1 otherwise

Definition at line 124 of file ums\_user\_library.c.

# 5.4.3.11 ums\_thread\_yield()

called from a worker thread, it pauses the execution of the current thread and the UMS scheduler entry point is executed for determining the next thread to be scheduled;

### **Parameters**

fd File descriptor related to the UMS

### Returns

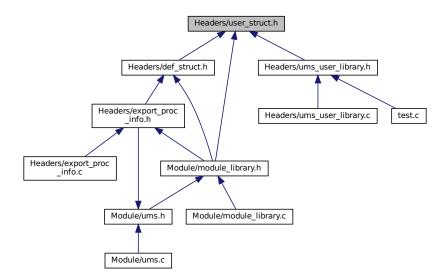
int return 0 on success, -1 otherwise

Definition at line 296 of file ums\_user\_library.c.

# 5.5 Headers/user\_struct.h File Reference

Contains the definitions of every custom type used in user space.

This graph shows which files directly or indirectly include this file:



### **Data Structures**

• struct sched\_thread\_data

Struct used to share **sched\_thread\_data** (p. **??**) info with the kernel.

• struct completion\_list\_data

Struct used to share completion\_list\_data (p. ??) info with the kernel.

struct ums\_worker\_thread\_data

Struct used to share ums\_worker\_thread\_data (p. ??) infos with the kernel.

# **Typedefs**

- typedef unsigned long long ums\_pid\_t
- typedef struct sched\_thread\_data sched\_thread\_data

Struct used to share **sched\_thread\_data** (p. **??**) info with the kernel.

- typedef struct completion\_list\_data completion\_list\_data
  - Struct used to share **completion\_list\_data** (p. ??) info with the kernel.
- typedef struct ums\_worker\_thread\_data ums\_worker\_thread\_data

Struct used to share ums\_worker\_thread\_data (p. ??) infos with the kernel.

# 5.5.1 Detailed Description

Contains the definitions of every custom type used in user space.

# 5.5.2 Typedef Documentation

### 5.5.2.1 completion\_list\_data

```
typedef struct completion_list_data completion_list_data
```

Struct used to share **completion list data** (p. **??**) info with the kernel.

# 5.5.2.2 sched\_thread\_data

```
typedef struct sched_thread_data sched_thread_data
```

Struct used to share **sched\_thread\_data** (p. ??) info with the kernel.

# 5.5.2.3 ums\_worker\_thread\_data

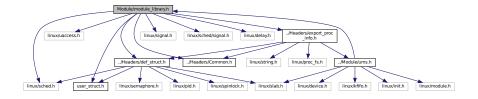
```
typedef struct ums_worker_thread_data ums_worker_thread_data
```

Struct used to share ums\_worker\_thread\_data (p. ??) infos with the kernel.

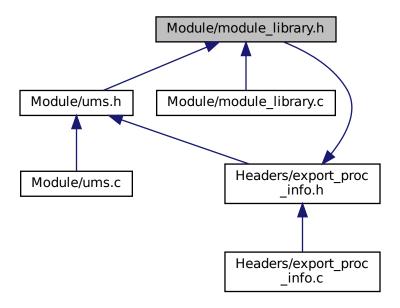
# 5.6 Module/module\_library.h File Reference

Contains the helper functions called from the UMS device.

```
#include <linux/sched.h>
#include <linux/uaccess.h>
#include "../Headers/def_struct.h"
#include "../Headers/Common.h"
#include <linux/signal.h>
#include <linux/sched/signal.h>
#include <linux/delay.h>
#include "../Headers/export_proc_info.h"
Include dependency graph for module_library.h:
```



This graph shows which files directly or indirectly include this file:



### **Functions**

• int create\_ums\_thread (struct list\_head \*sched\_data, unsigned long int filep, int(\*entry\_point)(void \*), void \* args, struct list\_head \*comp\_lists, ums\_pid\_t\_completion\_list)

Create a new scheduler\_thread (p. ??) struct, by relating entry\_point and \_completion\_list.

- struct **completion\_list** \* **retrive\_current\_list** (struct list\_head \*sched\_data, unsigned long int filep)

  retive the completion list managed by the current **scheduler\_thread** (p.??)
- struct **scheduler\_thread** \* **retrive\_current\_scheduler\_thread** (struct list\_head \*sched\_data, unsigned long int filep)

Retrive the current **scheduler\_thread** (p. ??) structure.

- int release\_scheduler (struct list\_head \*sched\_data, unsigned long int filep)
  - release the current UMS Scheduler and the relative compeltion\_lists(if possibile) and scheduler\_threads, if the schedulers are currently executing a worker this function returs -5;
- struct completion\_list \* retrive\_list (struct list\_head \*comp\_lists, ums\_pid\_t id)

Retrive the desired completion\_list (p. ??).

- struct worker\_thread \* retrive\_worker\_thread (struct completion\_list \*current\_list, ums\_pid\_t pid)
   retrive the desired worker\_thread (p. ??)
- int list\_copy\_to\_user (struct completion\_list\_data \*to\_write, struct completion\_list \*from\_read)

  Create a copy of the current completion list for the user.
- int del\_worker\_thread (struct list\_head worker\_list, struct worker\_thread \*worker\_to\_del)
   free the desired worker
- $\bullet \;\; \text{char} * \;\; \textbf{\_retrive\_worker\_thread\_proc} \;\; (\text{time} 64\_t \; \text{pid}, \; \text{struct list\_head} \; * \text{comp\_lists})$
- retrive the infos form the worker's struct in a char\*
   char \* \_retrive\_schduler\_thread\_proc (time64\_t pid, struct list\_head \*sched\_data)
- retrive the infos form the schduler thread's struct in a char\*
- int destoy\_comp\_list\_set\_destroy (unsigned long arg, struct list\_head \*comp\_lists)

Destroy the choosen comp list with id:completion\_list\_id.

• int add\_worker (unsigned long arg, ums\_pid\_t worker\_counter, struct list\_head \*comp\_lists)

This function generate a new worker\_thread (p.??) form ums\_worker\_thread\_data (p.??) and then add it to the desired completion\_list (p.??).

• int exit worker thread (struct list head \*sched data, unsigned long int filep, unsigned long arg)

This functions delete the worker and pass to the user new entry\_point function.

• int exit\_from\_yield (struct list\_head \*sched\_data, unsigned long int filep)

This function update the running time of thw worker and decrement the nesting variable.

• int ums thread yield (struct list head \*sched data, unsigned long int filep, unsigned long arg)

Pause the execution of the current worker and write in (sched\_thread\_data\*)arg entry\_point and args.

• int \_execute\_ums\_thread (struct list\_head \*sched\_data, unsigned long int filep, unsigned long arg, struct scheduler\_thread \*cur\_scheduler, struct scheduler\_thread\_worker\_lifo \*worker\_lifo\_aux)

Retrive from the user te id of the worker to execute, if found save the worker in the UMS SCheduler thread list of worker and pass to the user the work and args.

• int execute\_ums\_thread (struct list\_head \*sched\_data, unsigned long int filep, unsigned long arg, struct scheduler\_thread\_worker\_lifo \*worker\_lifo\_aux)

this functions is a wrapper for \_execute\_ums\_thread, to manage the data statistics

• int dequeue size request (struct list head \*sched data, unsigned long int filep, unsigned long arg)

This function return the size to be allocated in user space in order to recive the list of ums\_worker\_thread\_data(user space struct) (p. ??)

 int enter\_ums\_scheduling\_mode (struct list\_head \*sched\_data, unsigned long int filep, unsigned long arg, struct list\_head \*comp\_lists)

This function converts a standard pthread in a UMS Scheduler thread.

# 5.6.1 Detailed Description

Contains the helper functions called from the UMS device.

### 5.6.2 Function Documentation

# 5.6.2.1 \_execute\_ums\_thread()

Retrive from the user te id of the worker to execute, if found save the worker in the UMS SCheduler thread list of worker and pass to the user the work and args.

sched_data	pointer to a UMS Scheduler list_head who manage this scheduler thread
filep	id of the UMS Scheduler
arg	pointer to a user space sched_thread_data* passed with the id of the choosed woker, than will be filled with entry_point and *args
worker_lifo_aux	structure that will contain the choosed wroker to be added to the UMS SCheduler thread
Generated by Doxygen	pointer to the current UMS Scheduler thread

### Returns

int 0 on success, err otherwise. err:

- -EFBIG, no more space in kernel to allow a new scheduler\_thread\_worker\_lifo (p. ??)
- · -EBADF, worker not found
- -EACCES, the worker is not RUNNABLE with one of this errno the default operation is to try to execute the next worker;

Definition at line 939 of file module\_library.c.

### 5.6.2.2 \_retrive\_schduler\_thread\_proc()

retrive the infos form the schduler thread's struct in a char\*

### **Parameters**

pid	the selected schduler_thread id
sched_data	pointer to a UMS Scheduler list_head where the scheduler thread is stored

### Returns

char\* !=NULL on success, NULL otherwise

Definition at line 567 of file module\_library.c.

Here is the caller graph for this function:

# 5.6.2.3 \_retrive\_worker\_thread\_proc()

retrive the infos form the worker's struct in a char\*

### **Parameters**

pid	the selected worker id
comp_lists	pointer to a Completion list list_head where the worker is stored

### Returns

char\* !=NULL on success, NULL otherwise

Definition at line 606 of file module\_library.c.

Here is the caller graph for this function:



# 5.6.2.4 add\_worker()

```
int add_worker (
     unsigned long arg,
     ums_pid_t worker_counter,
     struct list_head * comp_lists )
```

This function generate a new worker\_thread (p. ??) form ums\_worker\_thread\_data (p. ??) and then add it to the desired completion\_list (p. ??).

# **Parameters**

arg	pointer to a user space ums_worker_thread_data (p. ??) * that contains the new woker
	infos
worker_to_add	worker passed from user space
new_worker_thread	struct allocated from the kernel to be filled
worker_counter	monotonic counter of the worker
comp_lists	pointer to the completion_list (p. ??) list_head who manage the choosen
	completion_list (p. ??)

# Returns

int 0 on succees, err otherwise, if err=EACCES the completion list is marked to be destroyied.

Definition at line 697 of file module\_library.c.

# 5.6.2.5 create\_ums\_thread()

Create a new **scheduler\_thread** (p. ??) struct, by relating entry\_point and \_completion\_list.

### **Parameters**

sched_data	pointer to the UMS Scheduler global variable that manage all the UMS Scheduler
filep	identifier of the file descriptoy
entry_point	scheduling function
args	pointer to the args to pass to the entry_point function
comp_lists	pointer to the UMS Scheduler global variable that manage all the completion lists
_completion_list	identifier of the completion list to relate to this scheduler thread

### Returns

int 0 on success err otherwise for the possible err values, they are same of the relative ioctl

Definition at line 106 of file module\_library.c.

# 5.6.2.6 del\_worker\_thread()

free the desired worker

### **Parameters**

worker_list	the list_head who own this worker
worker_to_del	pointer to the worker to del

### Returns

int 0 on success, -1 otherwise

Definition at line 536 of file module\_library.c.

### 5.6.2.7 dequeue\_size\_request()

This function return the size to be allocated in user space in order to recive the list of ums\_worker\_thread\_← data(user space struct) (p. ??)

### **Parameters**

sched_data	pointer to a UMS Scheduler list_head who manage this scheduler thread
filep	id of the UMS Scheduler
arg	pointer to a user space completion_list_data* used to set the requeste_size var

### Returns

int 0 on success, err otherwise

Definition at line 1081 of file module\_library.c.

Here is the call graph for this function:



# 5.6.2.8 destoy\_comp\_list\_set\_destroy()

```
int destoy_comp_list_set_destroy (
     unsigned long arg,
     struct list_head * comp_lists )
```

Destroy the choosen comp list with id:completion\_list\_id.

arg	pointer to teh completion_list_data* that contains the info of the choosed completion list
comp_lists	pointer to the list_head who own all the <b>completion_list</b> (p. ??) for this UMS Scheduler
completion_list← _id	the id of the completion list to destroy

### Returns

int 0 on success, err otherwise, if err=ENOMEM no more space in the kernel

Definition at line 668 of file module\_library.c.

# 5.6.2.9 enter\_ums\_scheduling\_mode()

```
int enter_ums_scheduling_mode (
    struct list_head * sched_data,
    unsigned long int filep,
    unsigned long arg,
    struct list_head * comp_lists )
```

This function converts a standard pthread in a UMS Scheduler thread.

### **Parameters**

sched_data	pointer to a UMS Scheduler list_head who manage this scheduler thread
filep	id of the UMS Scheduler
arg	pointer to a user space sched_thread_data* used to read the information needed to convert a pthread into a UMS Scheduler threads
comp_lists	pointer to the <b>completion_list</b> (p. <b>??</b> ) list_head who manage the choosen <b>completion_list</b> (p. <b>??</b> )

### Returns

0 on success, err otherwise

Definition at line 1122 of file module\_library.c.

# 5.6.2.10 execute\_ums\_thread()

this functions is a wrapper for \_execute\_ums\_thread, to manage the data statistics

sched_data	pointer to a UMS Scheduler list_head who manage this scheduler thread
filep	id of the UMS Scheduler
arg	pointer to a user space sched_thread_data* passed with the id of the choosed woker, than will be filled with entry_point and *args
worker_lifo_aux	structure that will contain the choosed wroker to be added to the UMS SCheduler thread

### Returns

int 0 on success, err otherwise. err:

- -EFBIG, no more space in kernel to allow a new scheduler\_thread\_worker\_lifo (p. ??)
- · -EBADF, worker not found
- -EACCES, the worker is not RUNNABLE with one of this errno the default operation is to try to execute the next worker;

Definition at line 1024 of file module\_library.c.

### 5.6.2.11 exit\_from\_yield()

This function update the running time of thw worker and decrement the nesting variable.

### **Parameters**

sched_data	pointer to a UMS Scheduler list_head who manage this scheduler thread
filep	id of the UMS Scheduler

# Returns

int 0 on success, err otherwise

Definition at line 863 of file module\_library.c.

Here is the call graph for this function:



# 5.6.2.12 exit\_worker\_thread()

This functions delete the worker and pass to the user new entry\_point function.

### **Parameters**

sched_data	pointer to a UMS Scheduler list_head who manage this scheduler thread
filep	id of the UMS Scheduler
arg	pointer passed fro user space

### Returns

int 0 on success, err otherwise, if err=-EBUSY :no other worker to execute

Definition at line 761 of file module\_library.c.

# 5.6.2.13 list\_copy\_to\_user()

Create a copy of the current completion list for the user.

### **Parameters**

to_write	pointer to a completion_list_data (p. ??) struct, given by the user	
from_read	pointer to a completion_list (p. ??) struct, given by the kernel	

# Returns

int 0 on success, err otherwise

Definition at line 443 of file module\_library.c.

### 5.6.2.14 release\_scheduler()

release the current UMS Scheduler and the relative compeltion\_lists(if possibile) and scheduler\_threads, if the schedulers are currently executing a worker this function returs -5;

sched_data	pointer to the UMS Scheduler global variable that manage all the UMS Scheduler
filep	identifier of the file descriptoy

### Returns

int 0 on success err otherwise

Definition at line 291 of file module\_library.c.

# 5.6.2.15 retrive\_current\_list()

retive the completion list managed by the current scheduler\_thread (p. ??)

### **Parameters**

sched_data	pointer to the UMS Scheduler global variable that manage all the UMS Scheduler
filep	identifier of the file descriptoy

### Returns

struct completion\_list\* on success NULL otherwise

Definition at line 167 of file module\_library.c.

Here is the caller graph for this function:



### 5.6.2.16 retrive\_current\_scheduler\_thread()

Retrive the current **scheduler\_thread** (p. ??) structure.

# **Parameters**

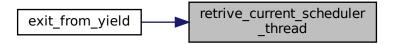
sched_data	pointer to the UMS Scheduler global variable that manage all the UMS Scheduler	
filep	identifier of the file descriptoy	

# Returns

struct scheduler\_thread\* on success NULL otherwise

Definition at line 235 of file module\_library.c.

Here is the caller graph for this function:



# 5.6.2.17 retrive\_list()

Retrive the desired completion\_list (p. ??).

### **Parameters**

comp_lists	pointer to the UMS Scheduler global variable that manage all the completion lists
id	id of the completion_list (p. ??) choosen

### Returns

struct completion\_list\* on success, NULL otherwise

Definition at line 398 of file module\_library.c.

### 5.6.2.18 retrive\_worker\_thread()

retrive the desired worker\_thread (p. ??)

### **Parameters**

current_list	pointer to the scheduler_thread->completion_list (p. ??)	
pid	id of the worker_thread (p. ??)	

### Returns

struct worker\_thread\* on success, NULL otherwise

Definition at line 424 of file module\_library.c.

# 5.6.2.19 ums\_thread\_yield()

Pause the execution of the current worker and write in (sched\_thread\_data\*)arg entry\_point and args.

### **Parameters**

sched_data	pointer to a UMS Scheduler list_head who manage this scheduler thread
filep	id of the UMS Scheduler
arg	pointer to a user space sched_thread_data* taht will be fill with entry_point and *args

# Returns

errno

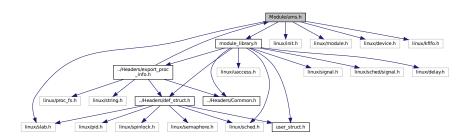
- errno:
  - EBUSY, no other workers, this mean that you should just call the EXIT\_FROM\_YIELD
  - EAGAIN, worker found, you have to call the entrypoint before call the EXIT\_FROM\_YIELD

Definition at line 891 of file module\_library.c.

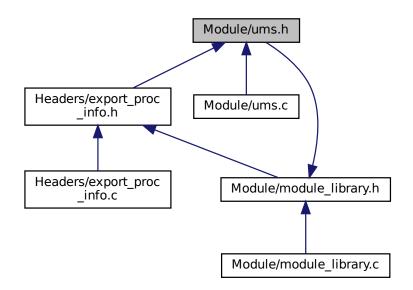
# 5.7 Module/ums.h File Reference

Contains the functions to interact from user space with the kernel module.

```
#include <linux/slab.h>
#include <linux/init.h>
#include <linux/module.h>
#include <linux/device.h>
#include <linux/kfifo.h>
#include "module_library.h"
Include dependency graph for ums.h:
```



This graph shows which files directly or indirectly include this file:



# **Functions**

- int ums\_dev\_open (struct inode \*inodep, struct file \*filep)
   Used to create a new UMS scheduler.
- int ums\_dev\_release (struct inode \*inodep, struct file \*filep)
   Function not implemented, to close call the ioctl(DESTROY\_COMP\_LIST) and then ioctl(RELEASE\_UMS)
- long ums\_dev\_ioctls (struct file \*filep, unsigned int cmd, unsigned long arg)

This function wraps: all the ioctls declared in **Common.h** (p. ??).

• char \* retrive\_worker\_thread\_proc (time64\_t pid)

retrives the info of a worker thread and puts it in a buffer

• char \* retrive\_schduler\_thread\_proc (time64\_t pid)

retrive the info of a schduler thread and puts it in a buffer

# 5.7.1 Detailed Description

Contains the functions to interact from user space with the kernel module.

# 5.7.2 Function Documentation

### 5.7.2.1 retrive\_schduler\_thread\_proc()

```
char* retrive_schduler_thread_proc ( \label{time64_tpid} \mbox{time64\_t} \ pid \ )
```

retrive the info of a schduler thread and puts it in a buffer

### **Parameters**

pid the selected schduler thread's id

# Returns

char\* !=NULL on success, NULL otherwise

Definition at line 743 of file ums.c.

Here is the call graph for this function:

# 5.7.2.2 retrive\_worker\_thread\_proc()

retrives the info of a worker thread and puts it in a buffer

### **Parameters**

pid the selected wo	orker id
---------------------	----------

# Returns

char\* !=NULL on success, NULL otherwise

Definition at line 655 of file ums.c.

Here is the call graph for this function:



# 5.7.2.3 ums\_dev\_ioctls()

This function wraps: all the ioctls declared in Common.h (p. ??).

# **Parameters**

filep	
cmd	the IOCTL defined in Common.h (p. ??)
arg	used to copy_from/copy_to user space

# Returns

long

# ENTER\_UMS\_SCHEDULING\_MODE

reads from args \*sched\_thread\_data with: -entrypoint -args(for the entry point) (p. ??) -the completion list id

Then call create\_ums\_thread.

returns 0 on success, err otherwise, the errno is setteed

UMS\_THREAD\_YIELD

called from a worker thread, it pauses the execution of the current thread and the UMS scheduler entry point is executed for determining the next thread to be scheduled;

Takes as input \*sched\_thread\_data fill it with \*entry\_point and \*args The worker will be set to YIELD

errno:

- EBUSY, no other workers, this mean that you should just call the EXIT\_FROM\_YIELD
- EAGAIN, worker found, you have to call the entrypoint before call the EXIT\_FROM\_YIELD

Definition at line 195 of file ums.c.

# 5.7.2.4 ums\_dev\_open()

Used to create a new UMS scheduler.

### **Parameters**

inodep	
filep	

### Returns

int 0 on success, err otherwise

Definition at line 125 of file ums.c.

# 5.7.2.5 ums\_dev\_release()

Function not implemented, to close call the ioctl(DESTROY\_COMP\_LIST) and then ioctl(RELEASE\_UMS)

inodep	
filep	

# Returns

int 0 on success, err otherwise

Definition at line 186 of file ums.c.

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