

#### Paper theme:

- Background:
  - RGB (255, 245, 226)
  - HSV (40,12,100)
- Registers,flags and memory allocation:
  - RBG (244,226,170)
  - HSV (45,30,96)
- Editor:
  - Paper texture
- Console:
  - RGB(224,155,6)
  - HSV(41,97,88)

#### Ocean Theme:

- Background:
  - RGB (186,203,188)
  - HSV (127,8,80)
- Registers,flags and memory allocation:
  - RBG (149,178,194)
  - HSV (201,23,76)
- Editor:
  - Rain/Pool texture
- Console:
  - RGB(127,198,243)
  - HSV(203,48,95)

#### Forest Theme:

- Background:
  - RGB (196,219,230)
  - HSV (105,14,86)
- Registers,flags and memory allocation:
  - RBG (236,244,235)
  - HSV (120,4,96)
- Editor:
  - Leaf/Tree Texture
- Console:
  - RGB(8,114,18)
  - HSV(126,93,45)

#### Fire Theme:

- Background:
  - RGB (243,224,224)
  - HSV (0,8,95)
- Registers,flags and memory allocation:
  - RBG (208,161,160)
  - HSV (1,23,82)
- Editor:
  - Fire texture
- Console:

- RGB(189,31,31)
- HSV(0,84,74)