

10	Constraints	<p>Constraints sections should be subdivided into technical constraints and project constraints.</p> <p>Technical constraints (e.g. selected device, device properties, given technical environment (backend systems) or procedures, UI guidelines) usually derive from overview talks with business experts, developers, architects and as-is descriptions. In case of disagreement - project management has to decide which way to go. In case of constraints there is often no right or wrong and both positions usually have good reasons for their opinions. Nevertheless constraints are limiting the opportunities and flexibility of the interaction concept.</p> <p>Project constraints (e.g. time restrictions; budget; legal constraints, number of planned increments) set the boundary for project conduction and often limit available resources and realization opportunities.</p> <p>Both technical and project constraints might be extended afterwards based on additional input from other project stakeholders.</p>
----	-------------	---