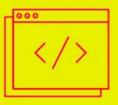


at the University of Michigan Department of Computational Medicine and Bioinformatics



CAPABILITIES

We offer learning opportunities for our students and alumni to deepen their computer science skills as well as their confidence.

CAREER

Our programs create clear pathways for Girls Who Code alumni from middle and high school into the computing workforce.





COMMUNITY

We build a supportive sisterhood of peers and role models who help our students and alumni persist and succeed.

What is coding?

Boolean: binary value with two possible values



If you like the color pink: Put your thumb up

Else:

Put your thumb down

If you have brown hair:

Go to left side of classroom

Else:

Go to right side of classroom

If you like chocolate:

Go to left side of classroom

Else:

Go to right side of classroom

If you were born in Michigan:
 Go to left side of classroom

Else:

Go to right side of classroom

If you like dogs: Go to left side of classroom Else if you like cats: Go to right side of classroom Else:

Go to front of classroom

If you like math: Go to left side of classroom Else if you like science: Go to right side of classroom Else: Go to front of classroom

If you like to read: Go to left side of classroom Else if you like to watch tv: Go to right side of classroom Else:

Go to front of classroom

Conditional statement

If something is TRUE:

Then do something

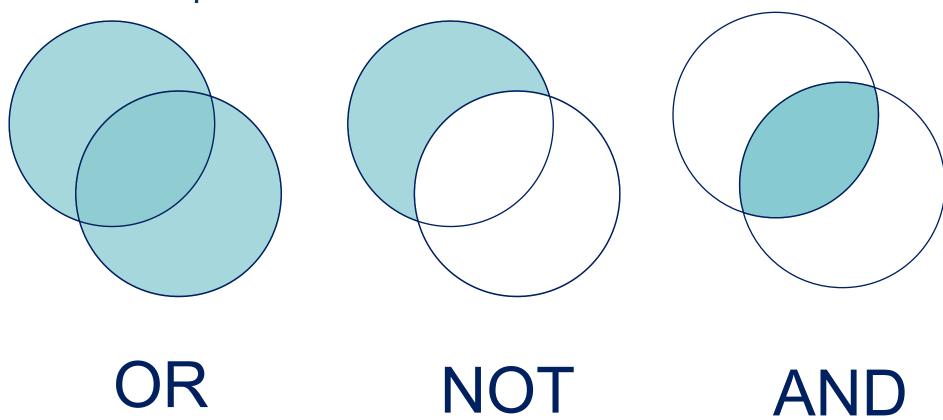
Else if something is TRUE:

Then do something

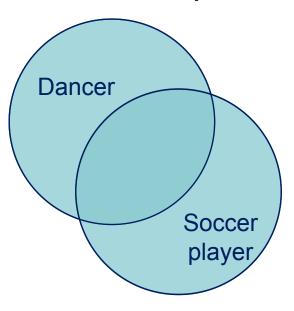
Else:

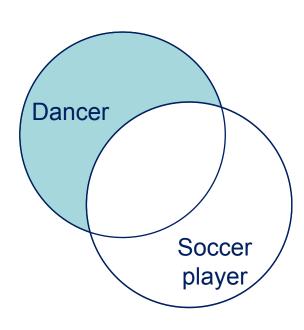
Do something

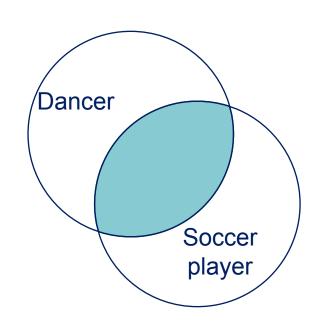
Boolean operators



Boolean operators







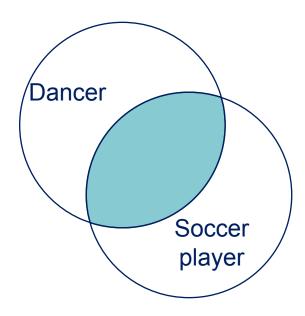
OR

NOT

AND

If you like to dance and play soccer:

Raise both hands

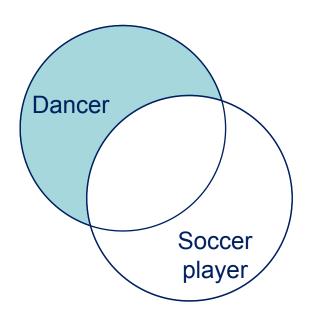


If you like to dance and play soccer:

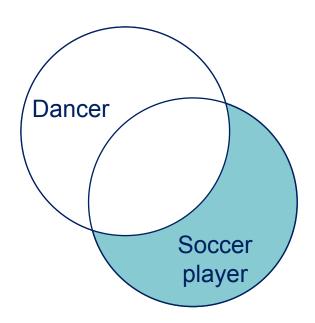
Raise both hands

Else if you like to dance:

Raise your right hand



If you like to dance and play soccer: Raise both hands Else if you like to dance: Raise right hand Else if you like to play soccer: Raise left hand

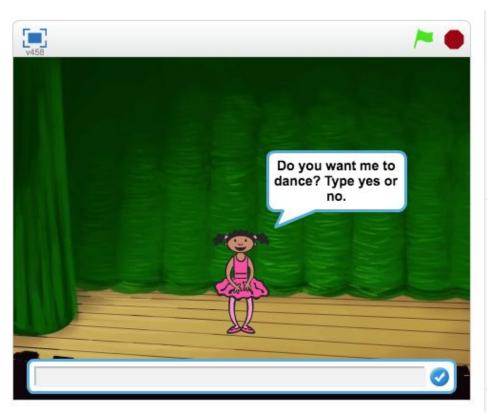


```
If you like to dance and play soccer:
   Raise both hands
Else if you like to dance:
   Raise right hand
Else if you like to play soccer:
   Raise left hand
```



Keep both hands down

Else:

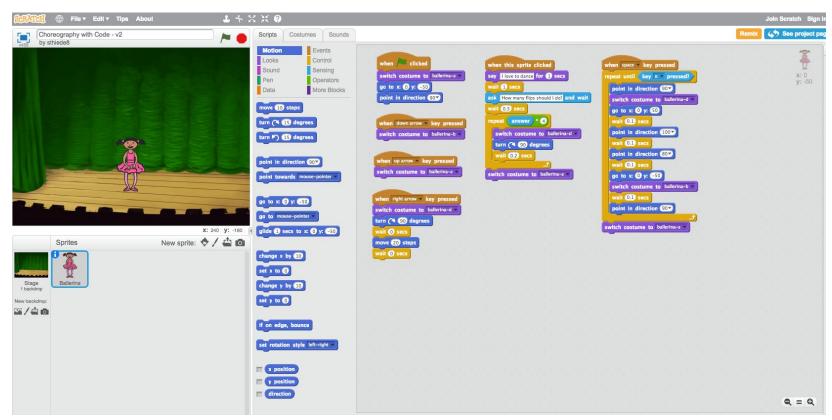


Instructions

This ballerina wants to show you her moves! Press the green flag to start and answer her questions!

Notes and Credits

Shared: 7 Nov 2017 Modified: 7 Nov 2017



```
If answer to question "Do you want me to dance?" is yes:
     Ballerina dances
Else:
     If answer to question "Do you want me to dance" is no:
           Ask "Would you like me to do some flips?"
           If answer to question "Would you like me to do some flips?" is yes:
                Ask "How many flips should I do?" and do flips
           Else:
                Say "No problem! I needed to rest anyways..."
     Else:
           Ask user to please answer yes/no
```

```
isk Do you want me to dance? Type yes or no. and wait
     answer = yes then
  repeat 5
    point in direction 90*
   go to x: 0 y: 50
     wait 0.1 secs
   point in direction 100*
    wait 0.1 secs
   point in direction 80*
     wait 0.1 secs
    ga to x: 0 y: -50
    switch costume to ballerina-b
    wait 0.1 secs
   point in direction 90*
 switch costume to ballerina-a
         answer = no then
         Okay, that's fine but maybe I'll do some flips! for (2) secs
         Would you like me to do some flips? Type yes or no and wai
           answer = yes > then
       ask How many flips should I do? and wait
       wait 0.5 secs
         switch costume to ballerina-d
         turn ( 90 degrees
         wait 0:2 secs
       switch costume to ballerina-a
       say No problem! I needed to rest anyways... for 2 secs
    say Please answer yes or no! for 2 secs
```



Make your own if statement following instructions on the handout.

```
when this sprite clicked
ask Do you like the color of my costume (yes/no) and wait
       answer = no then
       What color would you like it to be? (purple/blue) and wait
          answer = blue then
     switch costume to ballerina-blue
                   purple >
          answer
                              then
     switch costume to ballerina-purple
else
      Thanks, I like it too! for 2 secs
```

```
when this sprite clicked
ask Do you like the color of my costume (yes/no) and wait
       answer = no then
  ask What color would you like it to be? (purple/blue) and wait
          answer = blue then
     switch costume to ballerina-blue
          answer = purple > then
     switch costume to ballerina-purple
          Please pick from the options of purple or blue for (2) secs
else
          answer = yes then
     say Thanks, I like it too! for 2 secs
     say Please answer yes or no. for 2 secs
```