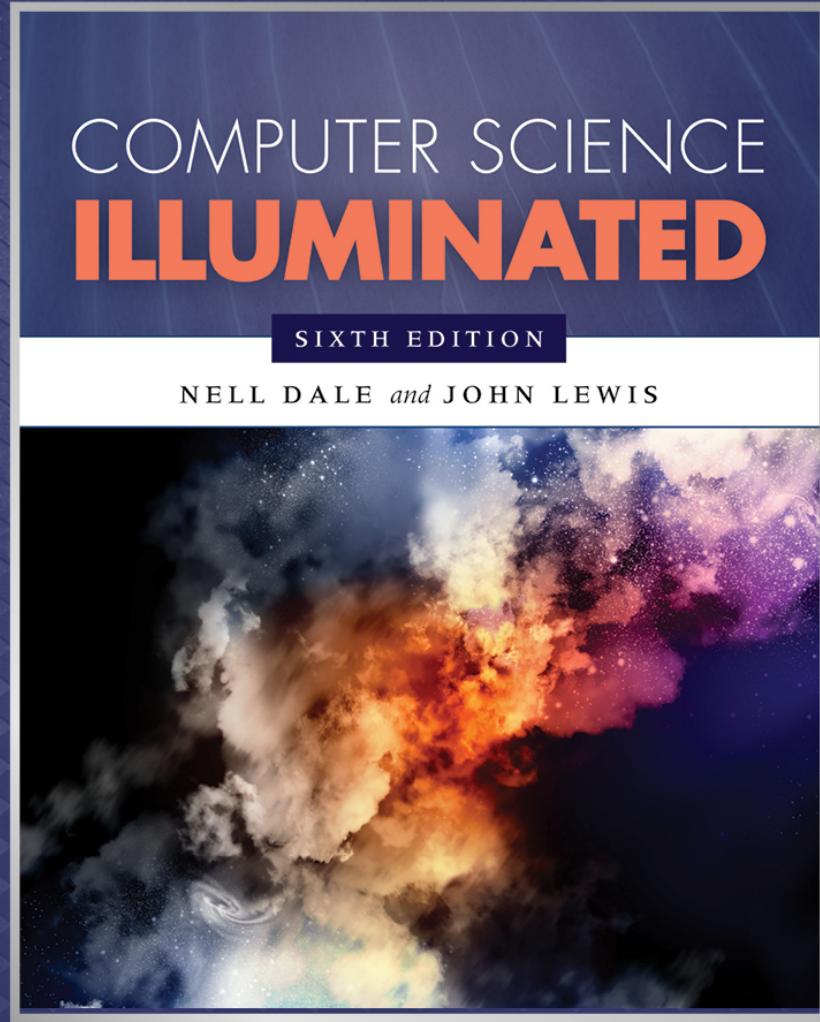


Chapter 4

Gates and Circuits



Chapter Goals

- Identify the basic **gates** and describe the behavior of each
- Describe how gates are implemented using **transistors**
- Combine basic gates into **circuits**
- Describe the behavior of a gate or circuit using **Boolean expressions**, **truth tables**, and **logic diagrams**

Chapter Goals

- Compare and contrast a **half adder** and a **full adder**
- Describe how a **multiplexer** works
- Explain how an **S-R latch** operates
- Describe the characteristics of the four generations of **integrated circuits**

Computers and Electricity

Gate

A device that performs a basic operation on electrical signals

Circuits

Gates combined to perform more complicated tasks

Computers and Electricity

How do we describe the behavior of gates and circuits?

Boolean expressions

Uses Boolean algebra, a mathematical notation for expressing two-valued logic

Logic diagrams

A graphical representation of a circuit; each gate has its own symbol

Truth tables

A table showing all possible input values and the associated output values

Gates

Six types of gates

- NOT
- AND
- OR
- XOR
- NAND
- NOR

Typically, logic diagrams are black and white with gates distinguished only by their shape

We use color for clarity (and fun)

NOT Gate

A NOT gate accepts one input signal (0 or 1) and returns the complementary (opposite) signal as output

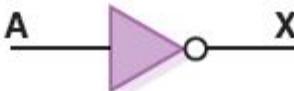
Boolean Expression	Logic Diagram Symbol	Truth Table						
$X = A'$		<table border="1"><thead><tr><th>A</th><th>X</th></tr></thead><tbody><tr><td>0</td><td>1</td></tr><tr><td>1</td><td>0</td></tr></tbody></table>	A	X	0	1	1	0
A	X							
0	1							
1	0							

FIGURE 4.1 Representations of a NOT gate

AND Gate

An AND gate accepts two input signals

If both are 1, the output is 1; otherwise,
the output is 0

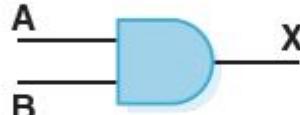
Boolean Expression	Logic Diagram Symbol	Truth Table															
$X = A \cdot B$		<table border="1"><thead><tr><th>A</th><th>B</th><th>X</th></tr></thead><tbody><tr><td>0</td><td>0</td><td>0</td></tr><tr><td>0</td><td>1</td><td>0</td></tr><tr><td>1</td><td>0</td><td>0</td></tr><tr><td>1</td><td>1</td><td>1</td></tr></tbody></table>	A	B	X	0	0	0	0	1	0	1	0	0	1	1	1
A	B	X															
0	0	0															
0	1	0															
1	0	0															
1	1	1															

FIGURE 4.2 Representations of an AND gate

OR Gate

An OR gate accepts two input signals

If both are 0, the output is 0; otherwise, the output is 1

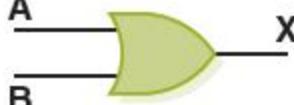
Boolean Expression	Logic Diagram Symbol	Truth Table															
$X = A + B$		<table border="1"><thead><tr><th>A</th><th>B</th><th>X</th></tr></thead><tbody><tr><td>0</td><td>0</td><td>0</td></tr><tr><td>0</td><td>1</td><td>1</td></tr><tr><td>1</td><td>0</td><td>1</td></tr><tr><td>1</td><td>1</td><td>1</td></tr></tbody></table>	A	B	X	0	0	0	0	1	1	1	0	1	1	1	1
A	B	X															
0	0	0															
0	1	1															
1	0	1															
1	1	1															

FIGURE 4.3 Representations of an OR gate

XOR Gate

An XOR gate accepts two input signals

If both are the same, the output is 0; otherwise, the output is 1

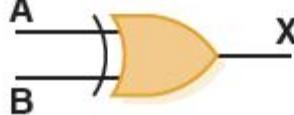
Boolean Expression	Logic Diagram Symbol	Truth Table															
$X = A \oplus B$		<table border="1"><thead><tr><th>A</th><th>B</th><th>X</th></tr></thead><tbody><tr><td>0</td><td>0</td><td>0</td></tr><tr><td>0</td><td>1</td><td>1</td></tr><tr><td>1</td><td>0</td><td>1</td></tr><tr><td>1</td><td>1</td><td>0</td></tr></tbody></table>	A	B	X	0	0	0	0	1	1	1	0	1	1	1	0
A	B	X															
0	0	0															
0	1	1															
1	0	1															
1	1	0															

FIGURE 4.4 Representations of an XOR gate

XOR Gate

Note the difference between the **XOR** gate and the **OR** gate; they differ only in one input situation

When both input signals are 1, the OR gate produces a 1 and the XOR produces a 0

XOR is called the *exclusive OR* because its output is 1 if (and only if):

- *either* one input or the other is 1,
- *excluding* the case that they both are

NAND Gate

The NAND (“NOT of AND”) gate accepts two input signals

If both are 1, the output is 0; otherwise, the output is 1

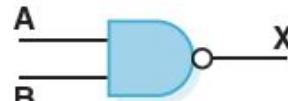
Boolean Expression	Logic Diagram Symbol	Truth Table															
$X = (A \cdot B)'$		<table border="1"><thead><tr><th>A</th><th>B</th><th>X</th></tr></thead><tbody><tr><td>0</td><td>0</td><td>1</td></tr><tr><td>0</td><td>1</td><td>1</td></tr><tr><td>1</td><td>0</td><td>1</td></tr><tr><td>1</td><td>1</td><td>0</td></tr></tbody></table>	A	B	X	0	0	1	0	1	1	1	0	1	1	1	0
A	B	X															
0	0	1															
0	1	1															
1	0	1															
1	1	0															

FIGURE 4.5 Representations of a NAND gate

NOR Gate

The NOR (“NOT of OR”) gate accepts two inputs
If both are 0, the output is 1; otherwise,
the output is 0

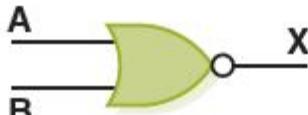
Boolean Expression	Logic Diagram Symbol	Truth Table															
$X = (A + B)'$		<table border="1"><thead><tr><th>A</th><th>B</th><th>X</th></tr></thead><tbody><tr><td>0</td><td>0</td><td>1</td></tr><tr><td>0</td><td>1</td><td>0</td></tr><tr><td>1</td><td>0</td><td>0</td></tr><tr><td>1</td><td>1</td><td>0</td></tr></tbody></table>	A	B	X	0	0	1	0	1	0	1	0	0	1	1	0
A	B	X															
0	0	1															
0	1	0															
1	0	0															
1	1	0															

FIGURE 4.6 Representations of a NOR gate

Gates with More Inputs

Some gates can be generalized to accept three or more input values

A three-input AND gate, for example, produces an output of 1 only if all input values are 1

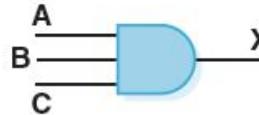
Boolean Expression	Logic Diagram Symbol	Truth Table																																				
$X = A \cdot B \cdot C$		<table border="1"><thead><tr><th>A</th><th>B</th><th>C</th><th>X</th></tr></thead><tbody><tr><td>0</td><td>0</td><td>0</td><td>0</td></tr><tr><td>0</td><td>0</td><td>1</td><td>0</td></tr><tr><td>0</td><td>1</td><td>0</td><td>0</td></tr><tr><td>0</td><td>1</td><td>1</td><td>0</td></tr><tr><td>1</td><td>0</td><td>0</td><td>0</td></tr><tr><td>1</td><td>0</td><td>1</td><td>0</td></tr><tr><td>1</td><td>1</td><td>0</td><td>0</td></tr><tr><td>1</td><td>1</td><td>1</td><td>1</td></tr></tbody></table>	A	B	C	X	0	0	0	0	0	0	1	0	0	1	0	0	0	1	1	0	1	0	0	0	1	0	1	0	1	1	0	0	1	1	1	1
A	B	C	X																																			
0	0	0	0																																			
0	0	1	0																																			
0	1	0	0																																			
0	1	1	0																																			
1	0	0	0																																			
1	0	1	0																																			
1	1	0	0																																			
1	1	1	1																																			

FIGURE 4.7 Representations of a three-input AND gate

Review of Gate Processing

Gate	Behavior
NOT	Inverts its single input
AND	Produces 1 if all input values are 1
OR	Produces 0 if all input values are 0
XOR	Produces 0 if both input values are the same
NAND	Produces 0 if all input values are 1
NOR	Produces 1 if all input values are 0

Constructing Gates

Transistor

A device that acts either as a wire that conducts electricity or as a resistor that blocks the flow of electricity, depending on the voltage level of an input signal

A transistor has no moving parts, yet acts like a switch

It is made of a **semiconductor** material, which is neither a particularly good conductor of electricity nor a particularly good insulator

Constructing Gates

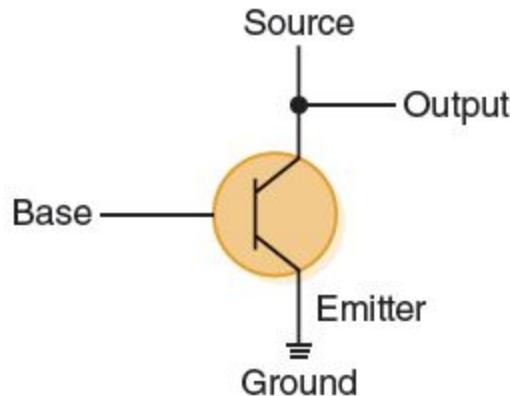


FIGURE 4.8 The connections of a transistor

Note: If an electrical signal is grounded, it is “pulled low” to zero volts

A transistor has three terminals

- A collector (or source)
- A base
- An emitter

What's the Output in Figure 4.8?

- If the Base signal is low, the transistor acts like an open switch, so the Output is the same as the Source
- If the Base signal is high, the transistor acts like a closed switch, so the Output is pulled low

What gate did we just describe?

Constructing Gates

The easiest gates to create are the NOT, NAND, and NOR gates

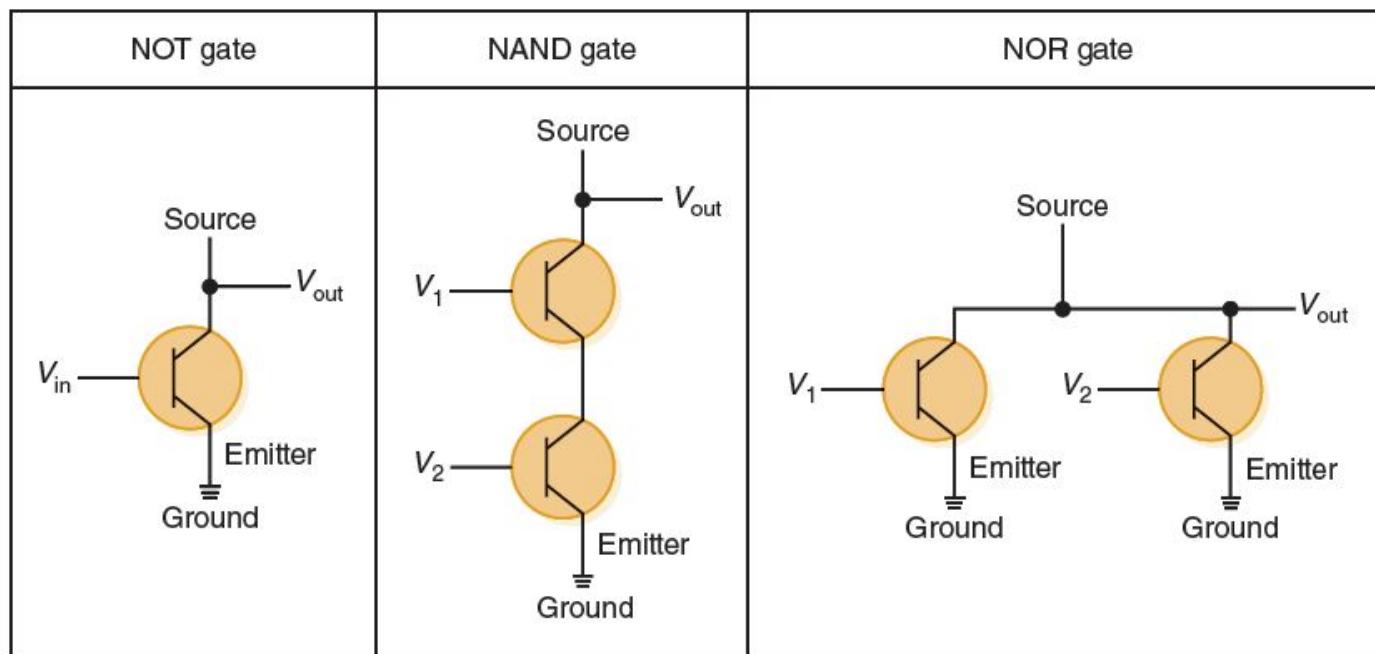


FIGURE 4.9 Constructing gates using transistors

Circuits

Combinational circuit

The input values explicitly determine the output

Sequential circuit

The output is a function of the input values and the existing state of the circuit

We describe the circuit operations using

Boolean expressions

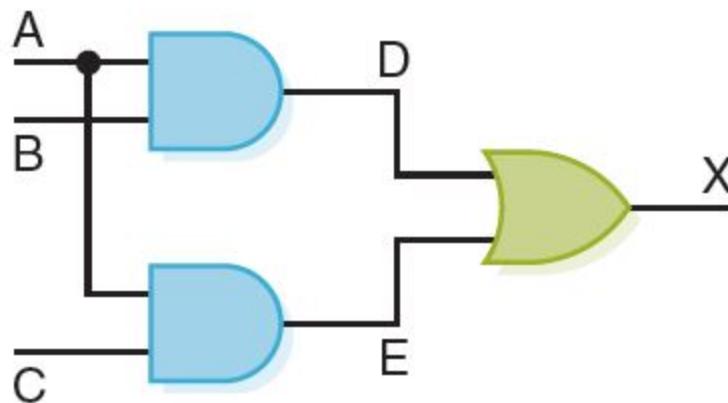
Logic diagrams

Truth tables

Are you surprised?

Combinational Circuits

Gates are combined into circuits by using the output of one gate as the input for another



This same
circuit using a
Boolean
expression is
 $AB + AC$

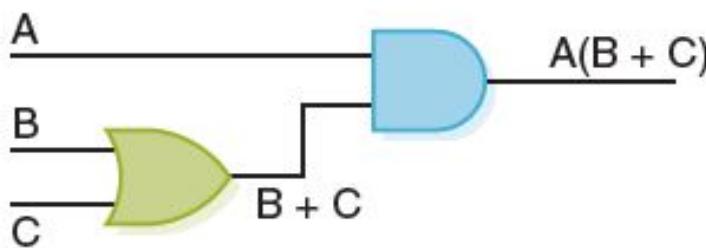
Combinational Circuits

A	B	C	D	E	X
0	0	0	0	0	0
0	0	1	0	0	0
0	1	0	0	0	0
0	1	1	0	0	0
1	0	0	0	0	0
1	0	1	0	1	1
1	1	0	1	0	1
1	1	1	1	1	1

Three inputs require eight rows to describe all possible input combinations

Combinational Circuits

Consider the following Boolean expression $A(B + C)$



A	B	C	$B + C$	$A(B + C)$
0	0	0	0	0
0	0	1	1	0
0	1	0	1	0
0	1	1	1	0
1	0	0	0	0
1	0	1	1	1
1	1	0	1	1
1	1	1	1	1

Does this truth table look familiar?

Compare it with previous table

Combinational Circuits

Circuit equivalence

Two circuits that produce the same output for identical input

Boolean algebra

Allows us to apply provable mathematical principles to help design circuits

$A(B + C) = AB + BC$ (distributive law) so circuits must be equivalent

Properties of Boolean Algebra

PROPERTY	AND	OR
Commutative	$AB = BA$	$A + B = B + A$
Associative	$(AB)C = A(BC)$	$(A + B) + C = A + (B + C)$
Distributive	$A(B + C) = (AB) + (AC)$	$A + (BC) = (A + B)(A + C)$
Identity	$A1 = A$	$A + 0 = A$
Complement	$A(A') = 0$	$A + (A') = 1$
De Morgan's law	$(AB)' = A' \text{ OR } B'$	$(A + B)' = A'B'$

Adders

At the digital logic level, addition is performed in binary

Addition operations are carried out by special circuits called, appropriately, **adders**

Adders

The result of adding two binary digits could produce a *carry value*

Recall that $1 + 1 = 10$ in base two

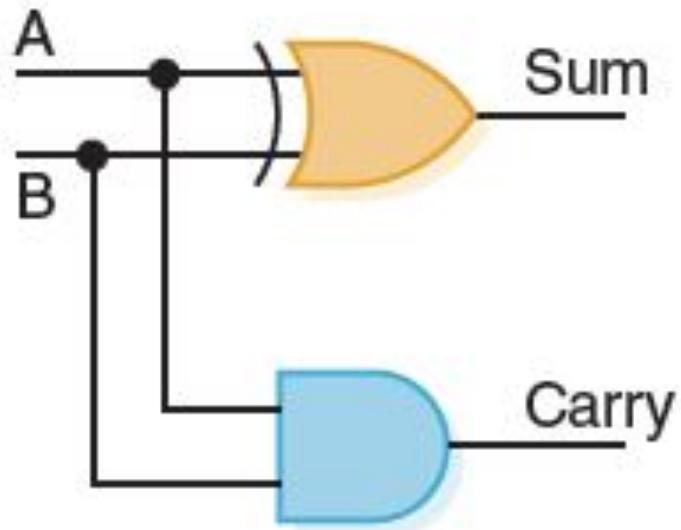
Half adder

A circuit that computes the sum of two bits and produces the correct carry bit

A	B	Sum	Carry
0	0	0	0
0	1	1	0
1	0	1	0
1	1	0	1

Truth table

Adders



Circuit diagram
representing
a half adder

Boolean expressions

$$\text{sum} = A \oplus B$$

$$\text{carry} = AB$$

Adders

Full adder

A circuit that takes the carry-in value into account

Truth Table				
A	B	Carry-in	Sum	Carry-out
0	0	0	0	0
0	0	1	1	0
0	1	0	1	0
0	1	1	0	1
1	0	0	1	0
1	0	1	0	1
1	1	0	0	1
1	1	1	1	1

Logic Diagram

```
graph LR; A((A)) --> OR1(( )); B((B)) --> OR1; OR1 --> SUM1(( )); OR1 --> C1(( )); C1 --> AND1(( )); C1 --> OR2(( )); AND1 --> C2(( )); C2 --> OR3(( )); OR2 --> SUM2(( )); OR3 --> CO(( ));
```

FIGURE 4.10 A full adder

Multiplexers

Multiplexer (or MUX)

A circuit that uses a few input control signals to determine which of several input data signals is routed to its output signal

Multiplexers

The control lines S0, S1, and S2 determine which of eight other input lines (D0 ... D7) are routed to the output (F)

S0	S1	S2	F
0	0	0	D0
0	0	1	D1
0	1	0	D2
0	1	1	D3
1	0	0	D4
1	0	1	D5
1	1	0	D6
1	1	1	D7

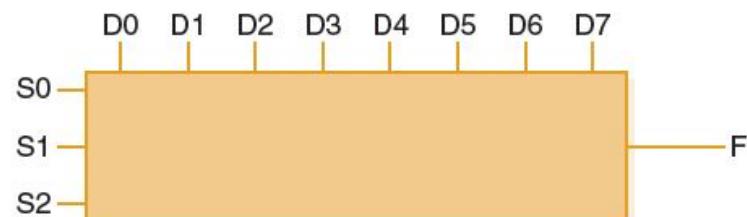


FIGURE 4.11 A block diagram of a multiplexer with three select control lines

Circuits as Memory

Digital circuits can be used to store information

These circuits form a **sequential circuit**, because the output of the circuit is also used as input to the circuit

Circuits as Memory

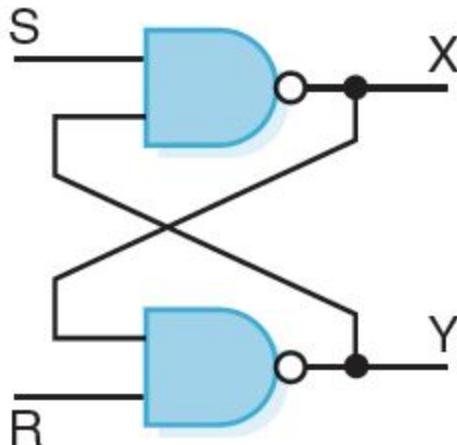


FIGURE 4.12 An S-R latch

An S-R latch stores a single binary digit (1 or 0)

There are several ways an S-R latch circuit can be designed using various kinds of gates

Circuits as Memory

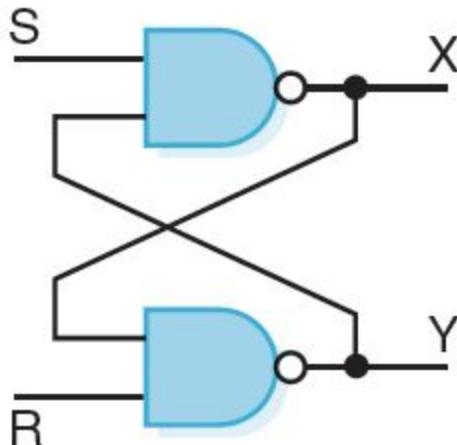


FIGURE 4.12 An S-R latch

Assume that S and R are never both 0 at the same time

The design of this circuit guarantees that the two outputs X and Y are always complements of each other

The value of X at any point in time is considered to be the current state of the circuit

Therefore, if X is 1, the circuit is storing a 1; if X is 0, the circuit is storing a 0

Integrated Circuits

Integrated circuit (also called a *chip*)

A piece of silicon on which multiple gates have been embedded

Silicon pieces are mounted on a plastic or ceramic package with pins along the edges that can be soldered onto circuit boards or inserted into appropriate sockets

Integrated Circuits

Historically, integrated circuits have been classified by the number of gates (or transistors) they contain

As of 2014, chips exist with over 20 billion transistors

Abbreviation	Name	Number of Gates
SSI	Small-scale integration	1 to 10
MSI	Medium-scale integration	10 to 100
LSI	Large-scale integration	100 to 100,000
VLSI	Very-large-scale integration	more than 100,000

Integrated Circuits

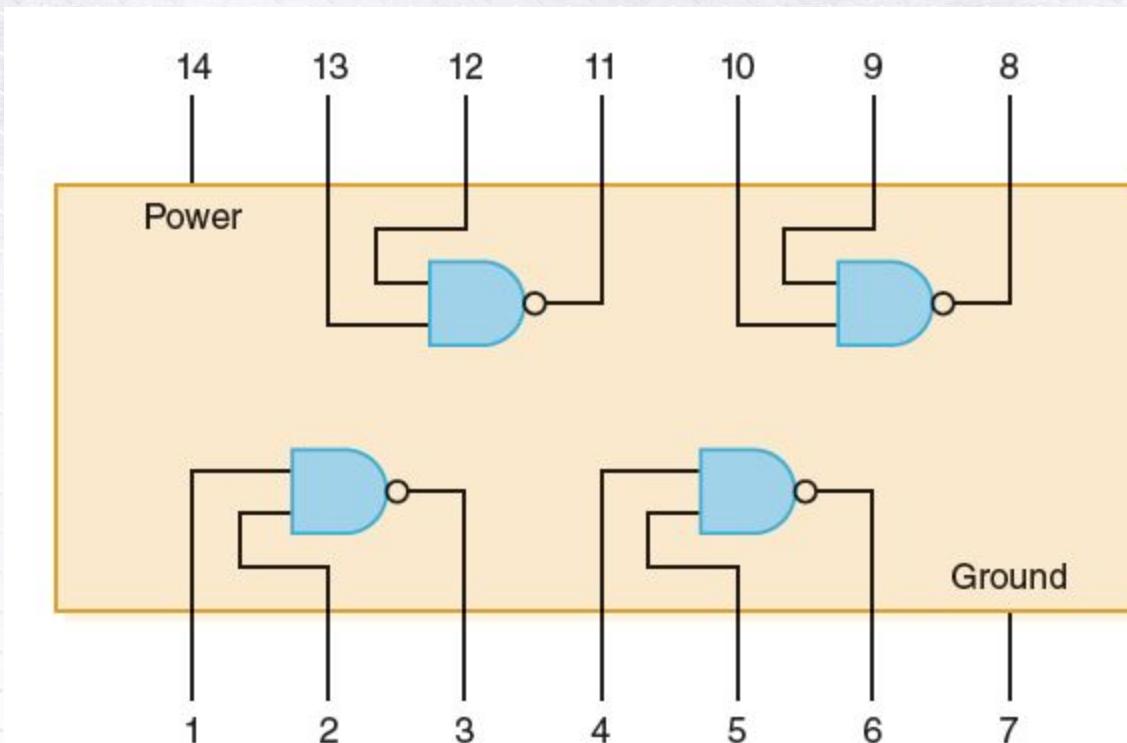


FIGURE 4.13 An SSI chip containing independent NAND gates

CPU Chips

The most important integrated circuit in any computer is the **Central Processing Unit**, or CPU

Each CPU chip has a large number of pins through which essentially all communication in a computer system occurs

Ethical Issues

Codes of Ethics

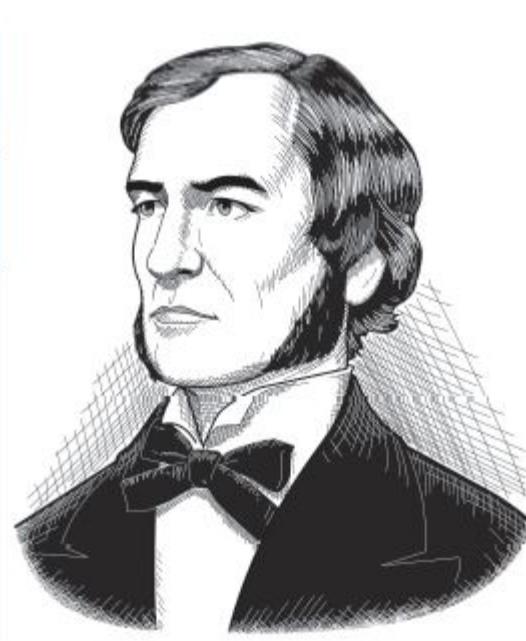
Which professional organization is more focused on the hardware side?

Which is more focused on the software side?

How are their codes of ethics alike?

How do they differ?

Who am I?



*I didn't get much recognition at the time,
but my book formed the basis for the
development of digital computers.
Can you name its contribution?*

Do you know?



What is the name of the study of materials smaller than 100 nanometers?

What topic in computer science education is referred to as “the tenth strand”?

Who wrote about the fundamental problem of expressing thought by means of symbols?

What did Maurice Wilkes realize in 1949?

What two (or more) concepts can be referred to by the term “computer ethics”?