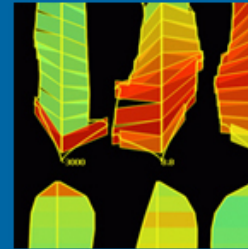
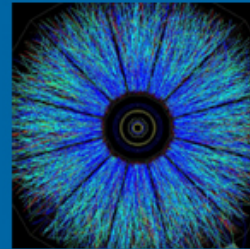
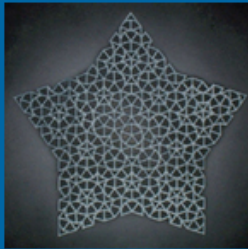




Swansea University
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CS130: Professional Issues Cryptography and Data Security

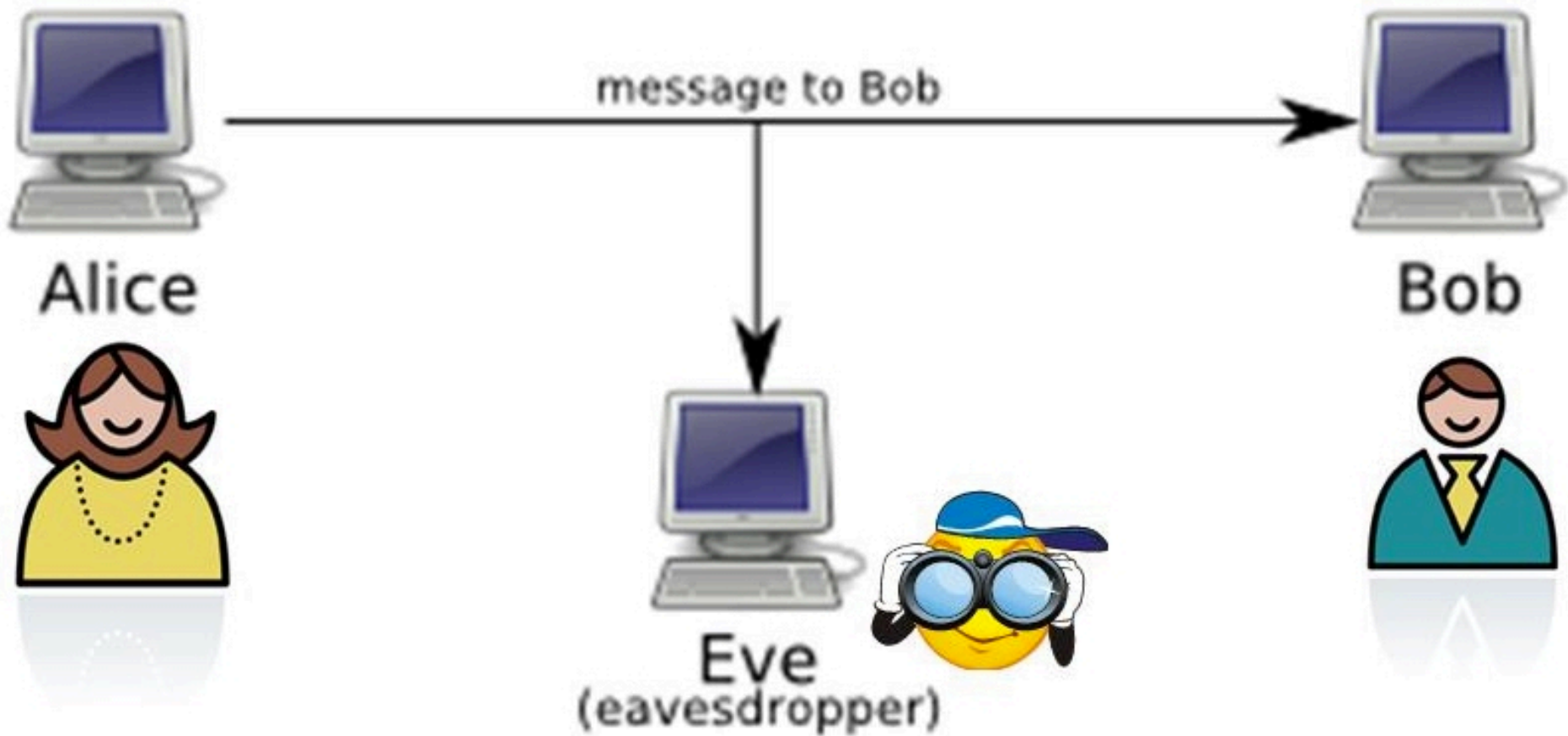


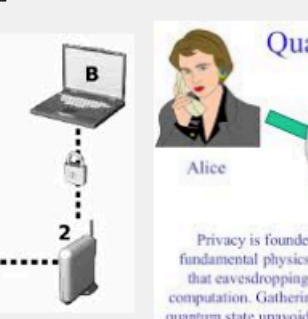
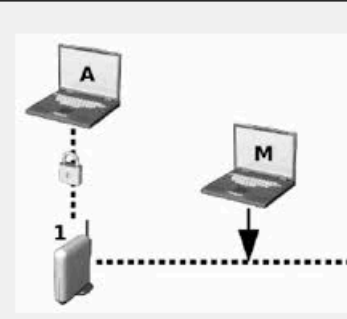
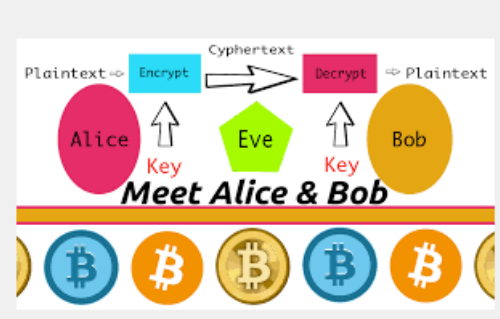
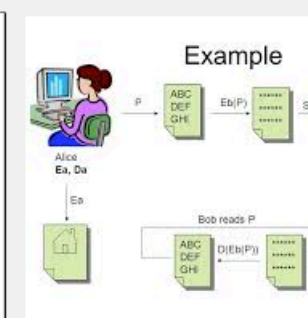
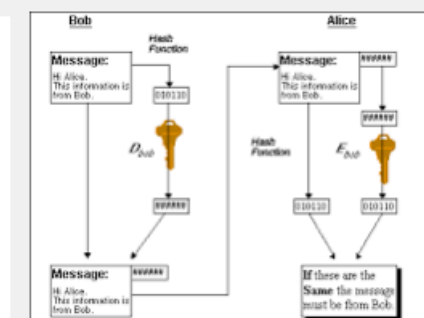
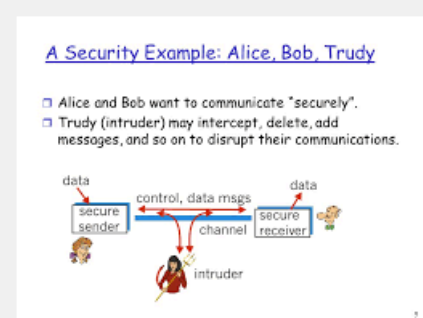
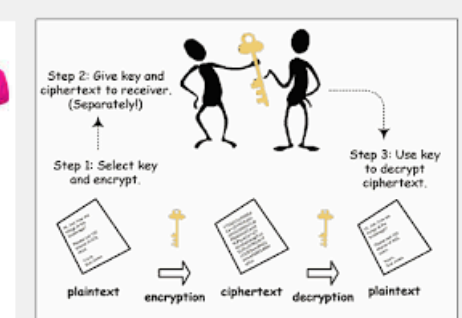
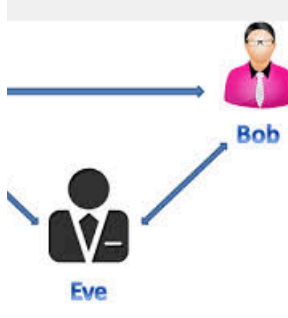
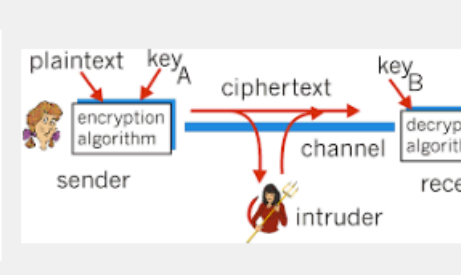
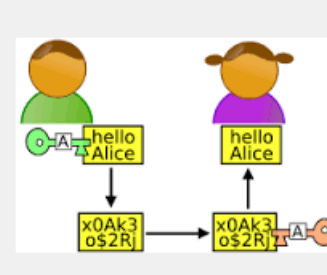
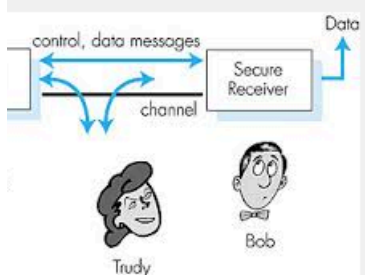
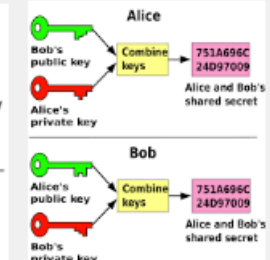
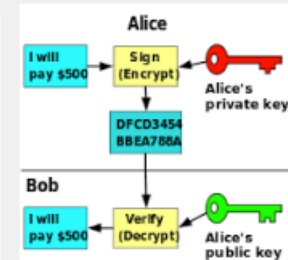
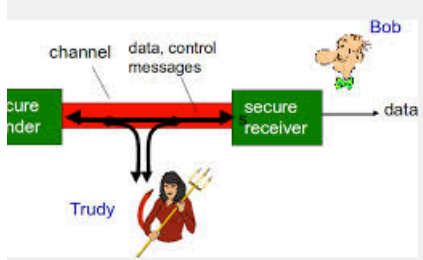
Topic Learning Goals

What key assumption must we make when transferring data between two secure terminals over a network?

What vulnerability do we need to address with any encryption?

What is Kerckhoffs's principle and why is it superior to security through obscurity?



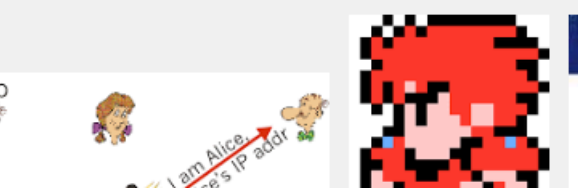
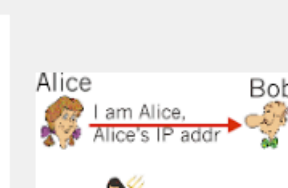
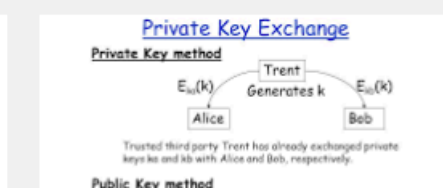


a simple secure channel

Alice and Bob use their certificates, to authenticate each other and a shared secret

Alice and Bob use shared secret to keys

data to be transferred is broken up



Who is The Man In The Middle?

When we send data across a network outside our physical control (untrusted Ethernet, all WiFi, all Mobile Data, The Internet) we must assume that a man in the middle can...

- **View** the messages content so read personal information in them
- **Intercept** the messages to stop them reaching the intended recipient
- **Repeat** the messages to try to gain access to a secure system

Cryptography – Classic Approaches

How do we address this problem? Our ideas have evolved quite a lot over time

Cryptography – a form of secret writing, any technique to disguise the meaning of a word to those who don't know how to interpret it

Transposition cyphers – hello world = ehlo! owrdl

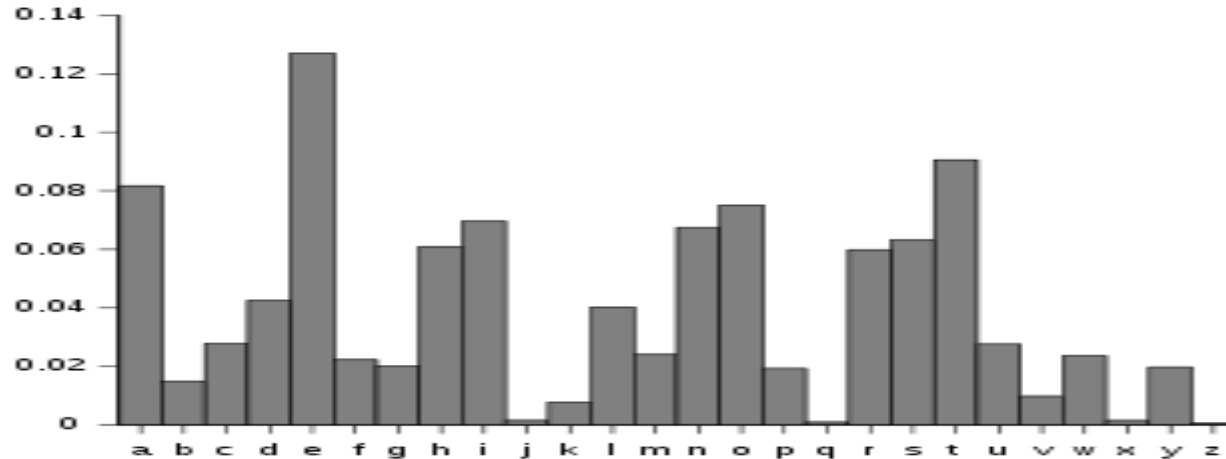
- Swap the ordering of letters around in some fixed pattern

Substitution Cyphers – hello world = ifmmp xpsme

- Take a letter and replace it with another letter, so a becomes z, b becomes y, c becomes x, d becomes.....

*What is the weakness of
these cypher approaches?*

Frequency analysis



The Man in the Middle views all our messages and knows that letters do not get used randomly, in any sufficiently long message this histogram will reveal the link between code letters and message letters

- Side note, you should be able to apply this to wheel of fortune or hangman

Responding to Frequency analysis - Polyalphabetic Cyphers

Leon Bastilla Alberti- 1467 (ish) – use a different alphabet for different portions of text, maybe each letter.

- *An instance of “**security through obscurity**”* – the idea that if you didn’t tell people how your system worked they couldn’t access your messages
- In the modern world, this is also like not telling people what the URL of your secure website is....

The specific approach was a great example of why the broader concepts was a bad idea as well!

- If the Man in the Middle knew the cypher’s algorithm the code was broken not just for you but for everyone using the system!

Kerchkoﬀs's Principle

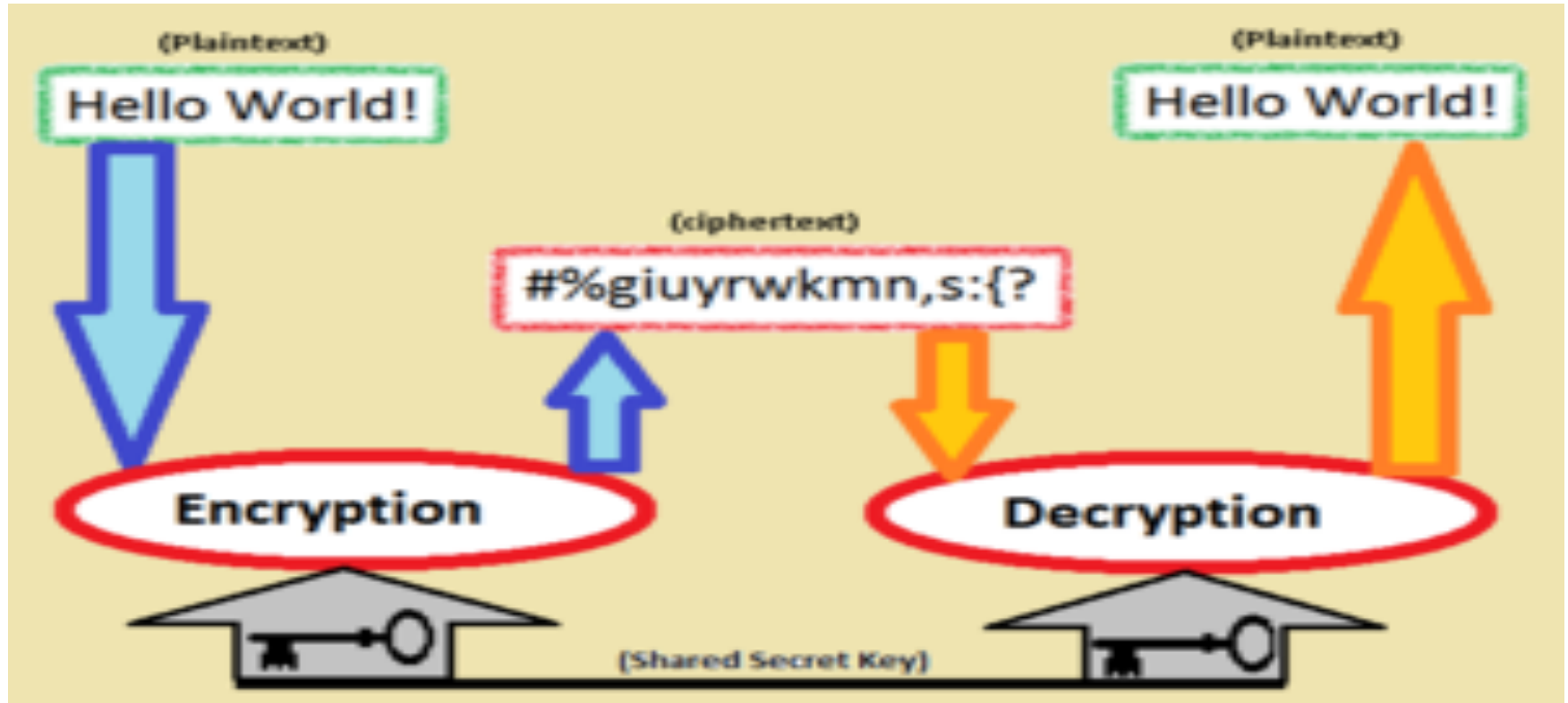
Kerchkoﬀs's Principle (1837) – The security of a key alone must be sufficient to guarantee the security of a message using the system

- **A key** – a **shared secret** item that unlocks something, usually a message

This was a much better approach but how do we realise this using computers?

- Typically, keys in modern computing are very large prime numbers used to alter and adjust a message in a way that appears almost totally random so removes the possibility of a frequency attack or it's more modern day equivalents

Key based encryption



Attacks in the Computer Era

The rise of the computer also made brute force attacking feasible – see Bletchley Park for the most famous example of this

- To counter this, good encryption techniques rely on easy encryption with difficult (in terms of time or maths) decryption unless you have the key
- We address this with larger key sizes, this is what people mean when they talk about 256bit or 1024bit encryption

In essence, to access this system you must require users know a *shared secret*

- But if the key is lost, stolen, or intercepted the cypher is useless – even dangerous

Kerchkoffs's Principle in Java(ish!)

```
// Code to run on Sender's machine
private Message encrypt(Message originalMessage, Key k)
{
    new Message em = SomeFunkyMaths(originalMessage,k);
    return em;
}

// em is sent over the internet to the recipient

// code to run on Recipients machine
private Message legitimateDecrypt(EncryptedMessage em, Key k)
{
    new Message decryptedMessage = reverseFunkyMaths(em,k);
    return decrypted;
}

// now decryptedMesssage should = originalMessage
```

Kerchkoffs's Principle in Java(ish!)

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// Code to run on Sender's machine
private Message encrypt(Message originalMessage, Key k)
{
    new Message em = SomeFunkyMaths(originalMessage,k);
    return em;
}

// em is sent over the internet to the recipient

// code to run on Man in the Middle's machine
private Message illegitimateDecrypt(EncryptedMessage em)
{
    new Message decryptedMessage = reverseFunkyMaths(em);
    return decrypted;
}

// now decryptedMesssage should = originalMessage BUT IT
TAKES 2,000 YEARS FOR THE METHOD TO RETURN
```

Final thought of the week:

What is the problem with needing a shared key to perform encryption....

Topic Learning Goals

What key assumption must we make when transferring data between two secure terminals over a network?

What vulnerability do we need to address with any encryption?

What is Kerckhoffs's principle and why is it superior to security through obscurity?

Topic Learning Goals

What key assumption must we make when transferring data between two secure terminals over a network?

There is always a man in the middle who can see, intercept and repeat our messages

What vulnerability do we need to address with any encryption?

Frequency analysis, looking for repeated elements of the encrypted message (modern equivalents are complex)

What is Kerckhoffs's principle and why is it superior to security through obscurity?

Share a secret, not a system. Compromising a shared secret compromises messages sent with that secret, compromising in obscurity compromises everyone!