

# TwoPaCo

An efficient algorithm to build the compacted de Bruijn graph  
from many complete genomes

Gaspare Ferraro

University of Pisa  
Department of Computer Science

Pisa, 29 May 2018



# Parte I

## Introduction



# A pan-genomic algorithm



# De Bruijn graph



# Compacted de Bruijn graph



# Junctions



# The problem



# Parte II

## The algorithm





# Naive algorithm

- Store all  $(k + 1)$ -mers in a hash table
- For each  $k$ -mers query the possible edge
- If only 1 in and 1 out edge, unmark as a junction

---

**Algorithm 1: FILTER-JUNCTIONS**


---

**Input** :  $S = \{s_1, \dots, s_m\}$  genome sequences

$k$  integer, size of  $k$ -mers

$E$  empty set data structure

$C$  Candidate set of junctions (naively all positions are marked)

**Output**: A reduce candidate set of junctions  $C$

```

1  foreach  $s \in S$  do
2      for  $1 \leq i < |s| - k$  do
3          if  $C[s, i] = \text{marked}$  then
4               $E \leftarrow E \cup s[i..i+k] \cup s[i-1..i+k-1]$     ▷ Store all  $(k+1)$ -mers

5  foreach  $s \in S$  do
6      for  $1 \leq i < |s| - k$  do
7          if  $C[s, i] = \text{marked}$  then
8               $(in, out) \leftarrow (0, 0)$     ▷ Count in/out edges
9              foreach  $c \in \{A, C, G, T\}$  do
10                 if  $v \cdot c \in E$  then
11                      $in \leftarrow in + 1$ 
12                 if  $c \cdot v \in E$  then
13                      $out \leftarrow out + 1$ 
14                 if  $(in, out) = (1, 1)$  then
15                      $C[s, i] = \text{unmarked}$     ▷ surely not a junction

16 return  $C$ 

```

---



# The memory issue

First part of the naive algorithm:

```

foreach  $s \in S$  do
  for  $1 \leq i < |s| - k$  do
    if  $C[s, i] = \textit{marked}$  then
       $E \leftarrow E \cup s[i..i + k] \cup s[i - 1..i + k - 1]$ 

```

We don't really need and, in almost all practical cases,  
we can't store all the possible  $(k + 1)$ -mers.

Mainly because **only a little percentual** of them are  
junction in the de Bruijn graph.



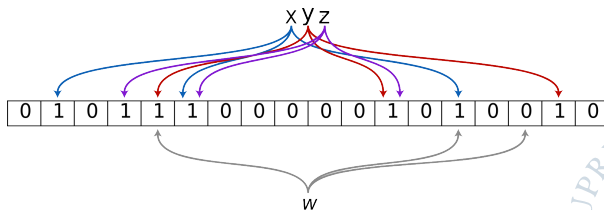
# Bloom filter

A space-efficient probabilistic hash table

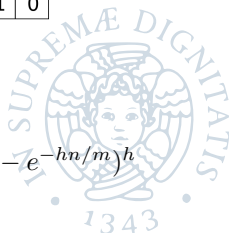
Bitmap  $V$  of size  $b$ ,  $h$  hash functions  $f_0, f_1, \dots, f_{h-1} : U \rightarrow [0, b-1]$

insertion( $x$ )  $\rightarrow V[f_i(x)] = 1, \forall 0 \leq i < h$

contains( $x$ )  $\rightarrow$  **probably yes** if  $V[f_i(x)] = 1, \forall 0 \leq i < h$



Probability of false positive, after  $n$  insertion:  $p_{FP} \simeq (1 - e^{-hn/m})^h$



## Two Pass version

- First pass: Select a set of junction candidates by insert all the  $(k + 1)$ -mers in a bloom filter of choosing size
- Second pass: Filter out the false positive by storing the reduce sets of  $(k + 1)$ -mers in an hash table

---

### Algorithm 2: FILTER-JUNCTIONS-TWO-PASS

---

**Input** : strings  $S = \{s_1, \dots, s_m\}$  genome sequences

integer  $k$ , size of  $k$ -mers

integer  $b$ , size of bloom filter

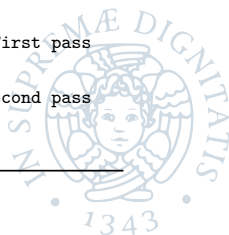
Candidate set of junctions  $C_{in}$  (**naively all positions are marked**)

**Output:** A reduce candidate set of junctions  $C_{out}$

- 1  $F \leftarrow$  empty bloom filter of size  $b$
  - 2  $C_{temp} \leftarrow \text{FILTER-JUNCTIONS}(S, k, F, C_{in})$
  - 3  $H \leftarrow$  empty hash table
  - 4  $C_{out} \leftarrow \text{FILTER-JUNCTIONS}(S, k, H, C_{in})$
  - 5 **return**  $C_{out}$
- 

▷ First pass

▷ Second pass



# The memory issue<sup>2</sup>

How much memory do we use now?

- First pass: Bloom filter of size  $b$  (of our decision)
- Second pass: Hash table containing  $(k + 1)$ -mers of junction candidates

We don't know the possible size of the hash table in the second pass.  
What if the hash table is not small enough?

Solution: Split the input  $k$ -mers in chunks and analyze them in multiple rounds.



# $k$ -mers splitting

---

**Algorithm 3:** ROUND-SPLITTING
 

---

**Input :** strings  $S = \{s_1, \dots, s_m\}$  genome sequences

integer  $k$ , size of  $k$ -mers

integer  $b$ , size of bloom filter

integer  $l$ , number of rounds

function  $f(x)$ , from  $k$ -mers to integers

**Output:**  $(V_0, V_1, \dots, V_{l-1})$  chunks of  $k$ -mers

```

1   $V_0 \leftarrow \emptyset, V_1 \leftarrow \emptyset, \dots, V_{l-1} \leftarrow \emptyset$                                  $\triangleright$  Chunks, initially empty
2   $c_0 \leftarrow 0, c_1 \leftarrow 0, \dots, c_{q-1} \leftarrow 0$                                  $\triangleright$  Counters, for balancing  $k$ -mers
3   $F \leftarrow$  empty Bloom filter of size  $b$ 

4  foreach  $s \in S$  do
5      for  $1 \leq i < |s| - k$  do
6          if  $s[i..i+k-1]$  not in  $F$  then
7               $\text{Insert } s[i..i+k-1]$  in  $F$ 
8               $c_{f(s[i..i+k-1])} \leftarrow c_{f(s[i..i+k-1])} + 1$ 

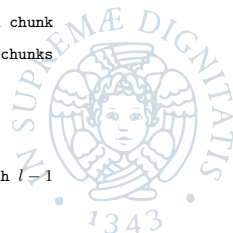
9   $T \leftarrow \sum_{0 \leq t < q} c_t / l$                                                      $\triangleright$  Average size of a chunk

10  $acc \leftarrow 0, idx \leftarrow 0$                                                          $\triangleright$  Create nearly balanced chunks
11 for  $0 \leq i < q$  do
12      $V_{idx} = V_{idx} \cup \{i\}$ 
13      $acc \leftarrow acc + c_i$ 
14     if  $acc > T$  then
15          $acc \leftarrow 0$ 
16          $idx \leftarrow \min(idx + 1, l - 1)$                                              $\triangleright$  Next chunk, until reach  $l-1$ 

17 return  $(V_0, V_1, \dots, V_{l-1})$ 

```

---



# Multiple rounds: dealing with memory restrictions

- Partitionate the input with ROUND-SPLITTING
- Analyse each partition with FILTER-JUNCTIONS-TWO-PASS
- Merge the results of each rounds and output the real junctions

---

**Algorithm 4:** TWOPaCo
 

---

**Input** : strings  $S = \{s_1, \dots, s_m\}$  genoma sequences

integer  $k$ , size of  $k$ -mers

integer  $b$ , size of bloom filter

integer  $l$ , number of rounds

function  $f(x)$ , from  $k$ -mers to integers

**Output:**  $C_{final}$  all the junctions in the compacted de Bruijn graph

- 1  $(V_0, V_1, \dots, V_{l-1}) \leftarrow \text{ROUND-SPLITTING}(S, k, b, l, f)$
  - 2  $C_{init} \leftarrow$  Boolean array with every position unmarked
  - 3 **for**  $0 \leq i < l$  **do**
  - 4      $C_i \leftarrow$  mark every position of  $C_{init}$  that starts a  $k$ -mer with hash in  $V_i$
  - 5      $C_i \leftarrow \text{FILTER-JUNCTIONS-TWO-PASS}(S, k, b, C_i)$
  - 6  $C_{final} = \bigcup C_i$
  - 7 **return**  $C_{final}$
- 



# Parallelization scheme

As far we focused in reducing memory. What about the time?

TwoPaCo can be easily parallelizable:

- Parallel for
- Concurrent bloom filter (parallel insert and search)
- Concurrent hash table (parallel insert and search)





# Parte III

## Results



# Source code & Dataset

Original source code by medvedev group available on:

<https://github.com/medvedevgroup/TwoPaCo>

---

Personal implementation available on:

<https://github.com/GaspereG/TwoPaCo>

---

Dataset for experiments:

- 62 Escherichia coli (~300Mb)
- 5 humans (~21Gb)
- 8 primates (~23Gb)
- 100 simulated human (~400Gb)



# Memory complexity

The memory complexity is the maximum among the first and the second pass of TwoPaCo

- First pass: insert all  $k$ -mers in a bloom filter of size  $b$
- Second pass: store all **junction candidates** in a hash table

How many junction candidates?

- Real junction,  $J$
- False positive induced from the bloom filter,  $FP$

Result:  $\mathcal{O}(\max\{b, (J + FP)k\})$



# Time complexity

The memory complexity is the sum between the first and the second pass of TwoPaCo

- First pass: insert all  $k$ -mers in a bloom filter of size  $b$  using  $h$  hash functions
- Second pass: iterate over all **candidate positions** and query the hash table

How many  $k$ -mers?

$\mathcal{O}(m)$ , where  $m = \sum_{s \in S} |s|$  is the total input size

How many candidate positions?

- Real positions,  $|G_c|$
- False positive induced from the bloom filter,  $FP$

Result:  $\mathcal{O}(mh + (|G_c| + FP)k)$



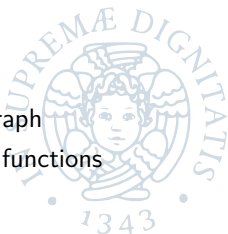
# Complexity comparison

State of the art for compressed de Bruijn graph construction:

- Sibelia (Minkin, Patel, Kolmogorov, Vyahhi, Pham, 2013)
- SplitMEM (Marcus, Lee, Schatz, 2014)
- bwt-based (Baier, Beller, Ohlebusch, 2015)

Algorithm	Time complexity	Memory complexity
Sibelia	$\mathcal{O}(m)$	$\mathcal{O}(m)$
SplitMEM	$\mathcal{O}(m \log g)$	$\mathcal{O}(m +  G_c )$
bwt-based	$\mathcal{O}(m)$	$\mathcal{O}(m)$
TwoPaCo	$\mathcal{O}(mh + ( G_c  + FP)k)$	$\mathcal{O}(\max\{b, (J + FP)k\})$

- $m = \sum_{s \in S} |s|$ , total input size
- $g = \max_{s \in S} |s|$ , size of the biggest genoma
- $J$  and  $|G_c|$ , number of vertex and edge in the de Bruijn Graph
- $b$  and  $h$ , size of the bloom filter table and number of hash functions
- $FP$ , number of false positives in first pass



# Running time comparison

What are the practical performances of TwoPaCo against the state of the art?

Dataset	Sibelia	SplitMEM	bwt-based	TwoPaCo	
				1 thread	15 thread
62 E.coli (k=25)	0 (12.2)	70 (178.0)	8 (0.85)	4 (0.16)	2 (0.39)
62 E.coli (k=100)	8 (7.6)	67 (178.0)	8 (0.50)	4 (0.19)	2 (0.39)
7 humans (k=25)	-	-	867 (100.30)	436 (4.40)	63 (4.84)
7 humans (k=100)	-	-	807 (46.02)	317 (8.42)	57 (8.75)
8 primates (k=25)	-	-	-	914 (34.36)	111 (34.36)
8 primates (k=100)	-	-	-	756 (56.06)	101 (61.68)
50 humans (k=25)	-	-	-	-	705 (69.77)
50 humans (k=100)	-	-	-	-	927 (70.21)

Running times in minutes and memory usage in gigabytes in parenthesis

- - on Sibelia = out of time
- - on SplitMEM = out of memory
- - on bwt-based = out of memory
- - on TwoPaCo = experiment not done



# Fixed memory

In how many rounds do we need to split the input to not exceeding a given memory threshold?

Threshold	Used memory	Bloom filter size	Running time	Rounds
10GB	8.62GB	8.59GB ( $2^{33}$ )	4h	1
8GB	6.73GB	4.29GB ( $2^{32}$ )	7h	3
6GB	5.98GB	4.29GB ( $2^{32}$ )	9h	4
4GB	3.51GB	2.14GB ( $2^{31}$ )	11h	6

Experiments on 5 simulated human genomes,  $k = 25$ , 8 threads.

Result: we can trade-off memory for time.



# Bloom Filter false positive

Is the Bloom Filter really efficient in reducing junction candidates?

Dataset	k	Junction candidates		
		Initial	First pass	Second pass
62 E.coli	25	310 157 564 (100%)	24 649 489 (7.94%)	24 572 562 (7.92%)
62 E.coli	100	310 157 489 (100%)	22 848 018 (7.36%)	9 492 091 (3.06%)
7 humans	25	21 201 290 922 (100%)	3 489 946 013 (16.46%)	2 974 098 154 (14.02%)
7 humans	100	21 201 290 847 (100%)	1 374 287 870 (6.48%)	188 224 214 (0.88%)
8 primates	25	24 540 556 921 (100%)	5 423 003 377 (22.09%)	5 401 587 503 (22.01%)
8 primates	100	24 540 556 846 (100%)	1 174 160 336 (4.78%)	502 441 107 (2.04%)

- Initial: total number of  $k$ -mers in dataset
- First pass: number of junction candidates (using a bloom filter)
- Second pass: real number of junction (using an hash table)





# References

[1] Minkin, I., Pham, S., Medvedev, P. (2016).

**TwoPaCo**: An efficient algorithm to build the compacted de Bruijn graph from many complete genomes

[2] Minkin, I., Patel, A., Kolmogorov, M., Vyahhi, N., Pham, S. (2013).

**Sibelia**: a scalable and comprehensive synteny block generation tool for closely related microbial genomes.

[3] Marcus, S., Lee, H., Schatz, M. C. (2014).

**SplitMEM**: a graphical algorithm for pan-genome analysis with suffix skips.

[4] Baier, U., Beller, T., Ohlebusch, E. (2015).

Graphical pan-genome analysis with compressed suffix trees and the **Burrows-Wheeler transform**.



# Conclusion

Thanks for your attention!

Questions?

