Project Report on

" BOOK YOUR BOOKS - ANDROID APPLICATION"

BACHELOR OF ENGINEERING in INFORMATION SCIENCE AND ENGINEERING by

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CERTIFICATE

This is to certify that the project based learning entitled " *BOOK YOUR BOOKS – ANDROID APPLICATION*" is a bonafide work carried out by **Mr. A GAUTHAM (1BY19IS001)** during the academic year 2020-21. It is certified that all corrections/suggestions indicated for the Internal Assessment have been incorporated in the report deposited in the departmental library.

Signature of the guide Prof. Chandrashekhara K.T Signature of the Coordinator Prof. Shwetha M.S

Signature of the HOD Dr.Pushpa S.K

ABSTRACT

- This Project is aimed to develop an android application which works as an ecommerce app for purchase of stationery items from BMSIT stationery shop
- ❖ In addition this app provides Digitalization to Process like providing Direct soft copies for print out, announcements by shopkeeper, to check availability of items, and to know the Syllabus mentioned textbooks and their availability.
- ❖ To keep transparency at college level for quantity of stationary flow and to maintain adequate stock, and bookings can be taken as well.

ACKNOWLEDGEMENT

I have put in a lot of effects into this project. However, it would not have been possible without the help and support of a lot of individuals. We would like to extend our sincere thanks to all of them. We would like to extend our gratitude to our guide, Prof. Chandrashekhara K.T for his supervision as well as providing necessary information regarding the project.

We would like to extend our gratitude to our professors and friends for giving their time to help us.

Thank you.

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CHAPTER 1INTRODUCTION

1.1 PREAMBLE

In this Project we aim to solve a Real life daily problem which we are facing around in our college campus.

Students in the Campus face lot of difficulty in purchasing Stationery and to contact the stationary shop owner in campus for say,

- ❖ We do not have accurate information about timings of the shop.
- On major days, the shop remains closed without prior information.
- ❖ Lack of clarity on availability of Items (quantity/Stock).
- ❖ Huge amount of time spent waiting during break time due to hassle created at times due to print out errors, which sometimes leads us to miss our classes.
- ❖ 1st Year students lack information about items they need or kind of textbook they should use.
- ❖ During Pandemic either of the two: students or the shopkeeper are at remote places which brakes communication. Etc......

So as a solution We Aim to develop a platform between the Students and Shopkeeper which can lead to a hassle -free purchase and Digitalization of the transaction.

1.2 MOTIVATION

- Amount of excess time spent near shop helped us find a solution to this problem.
- Freshers finding it lot difficult to know about their requirements, and stationary items/textbooks they need.
- ❖ Pandemic has made it difficult to reach out shop from remote places
- ❖ Shop keeper finds it difficult to reach out students and update availability etc.
- Uncertainty on shop keeper availability and shop timings.

1.3 OBJECTIVES

The objectives of our project are as follows:

- To provide students, the announcements of stationery shop timings and other important announcements regarding stock etc.
- * To avail booking facility to students.
- * To provide Direct sending platform of printout soft copies.
- To let institute, know about shop transaction and analysis of stationery movements in the shop.
- ❖ Teachers can make announcement and give soft copies for notes/forms printout.
- ❖ To make online cash transaction easy and accountable.
- ❖ To reduce student time wasted waiting at stationary store.

1.4 PROBLEM STATEMENET

❖ To develop an Android Application which serves as a platform between students and Bmsit Shopkeeper, which can take student orders, and fulfil req. stock, create direct Contact to take printouts, provide home deliveries during holidays and during situations like pandemic.

CHAPTER 2

2.1 EXISTING SYSTEM

- * In person visit to campus shop and purchase.
- Lack of clarity of available items and its stock.
- ❖ Shop timings uncertainty in students.
- ❖ Long queues for small items purchase at peak time.
- ❖ Lot of hassle to both students and Shopkeeper at peak times.
- * Taking print outs, sending copy for the same is a long process.
- ❖ Cant get in contact with shop owner unless called or visited in person.

2.2 PROPOSED SYSTEM

- ❖ We aim to reduce student doubts regarding any concerned problems regarding college stationery shop.
- * We provide various functionalities, where student have personal accounts to access the app, and the shopkeeper has admin account to update available items and stock and to make relevant announcements.
- Students can see req. textbook for their semester and make a choice of purchase. This app would be easy to access and with simple navigation.

2.3 TOOLS USED

* HARDWARE

- Intel Core 5 and above (recommended)
- Quad processor or higher
- CPU cores 4
- RAM 8 GB Min
- No of parallel threads 4
- 8 GB of available disk space minimum
- 27 0 11 1 1
 - 1

- Cache 8 mb
- Freq 1066 Hz
- Clock speed 3 GHz
- 1200 x 800 min screen resolution

* SOFTWARE

- Programming Language Java, xml
- Operating System Windows 8/10 64-bit, Ubuntu, Android
- Software tool used Android Studio
- Database Firebase database

2.4 RELEVANCE TO SOCIETY / INDUSTRY

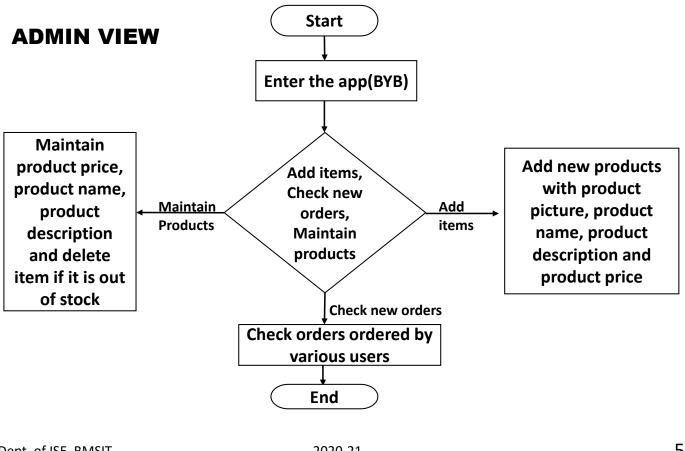
- * Reduces wastage of time waiting at shop for small amount of purchase due to long queues.
- ❖ Availably of items given at fingertips.
- * Easy for shop owner and students in time of pandemic to get in touch for the purchase of items.
- Direct chat with shopkeeper and clarify any doubts without exchange of number.
- **\$** Statistics of purchases and transactions at one database.
- * Hassle free purchase and easy to take printouts.
- Dynamic Announcements/updates Students can check.
- * Timely maintenance of products available in store.

CHAPTER 3

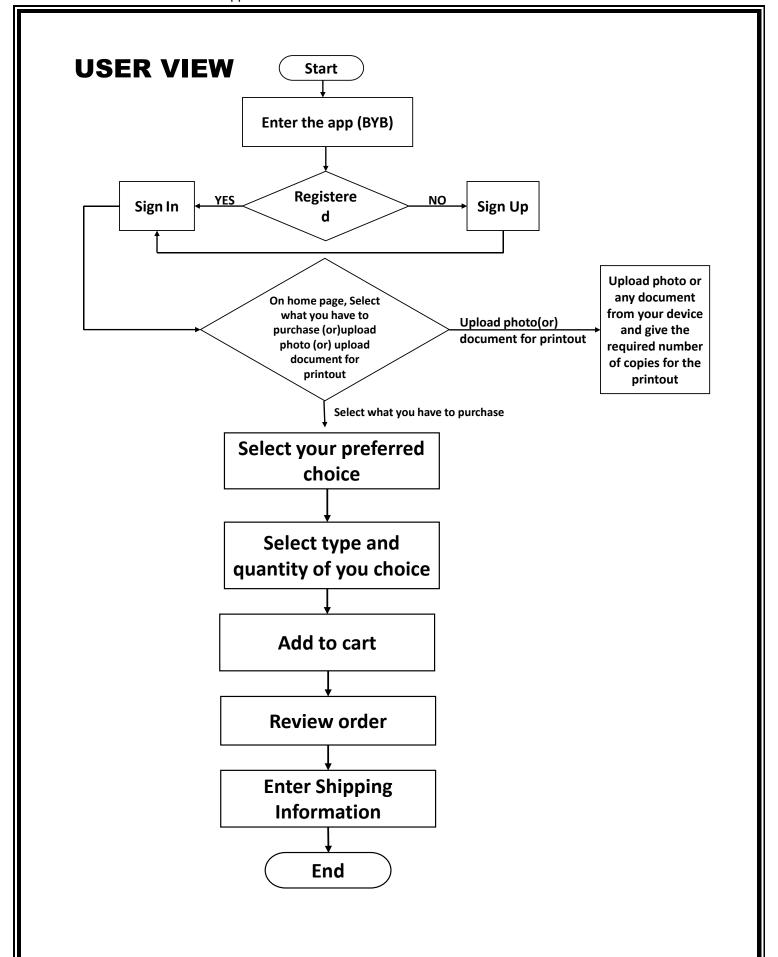
3.1 **METHODOLOGY**

- 1. Create Student/Teacher and Admin login Account.
- 2. Check announcements of timings and Stock availability.
- 3. Make Req. stationery orders.
- 4. Confirm orders and checkout.
- 5. Update cart as required by the students.
- 6. Upload Print out Documents/forms/photos.
- 7. Update Student Profile if necessary.
- 8. Post queries if any to the Shopkeeper through chat option.
- 9. Admin can maintain and add new products time to time.
- 10. Anytime and anywhere easy logout and login.

3.2 DESIGN



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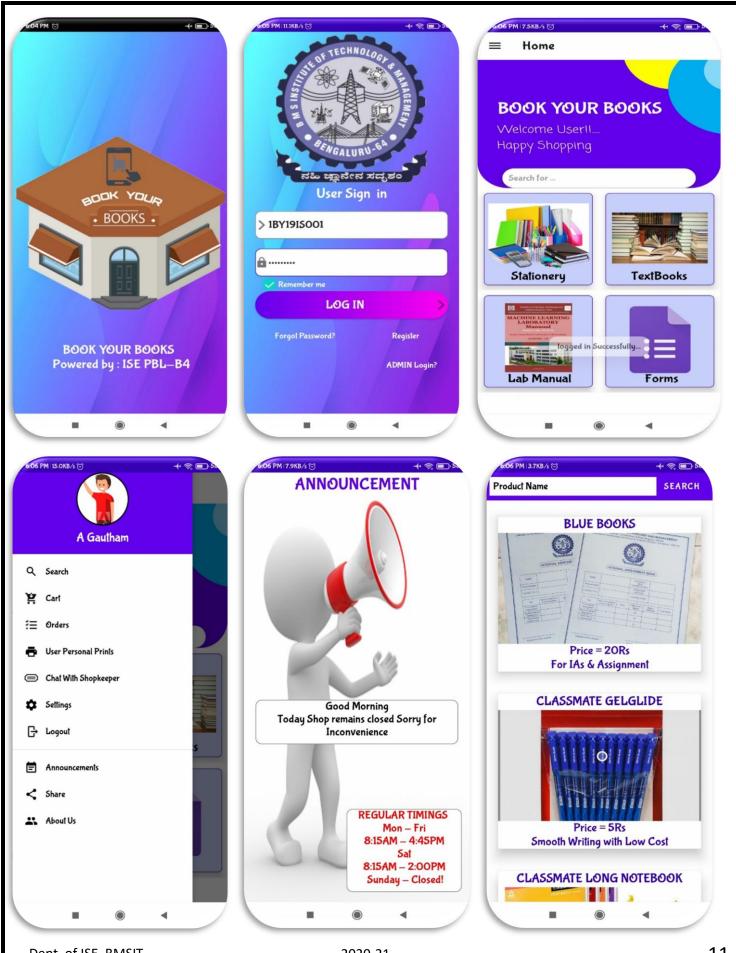
3.3 IMPLEMENTATION (Source code for one of java File)

```
package com.example.byb;
import androidx.annotation.NonNull;
import androidx.appcompat.app.AppCompatActivity;
import android.app.ProgressDialog;
import android.content.Intent;
import android.os.Bundle;
import android.os.health.UidHealthStats;
import android.text.TextUtils;
import android.util.Patterns;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.ProgressBar;
import android.widget.TextView;
import android.widget.Toast;
import com.google.android.gms.tasks.OnCompleteListener;
import com.google.android.gms.tasks.OnFailureListener;
import com.google.android.gms.tasks.Task;
import com.google.firebase.database.DataSnapshot;
import com.google.firebase.database.DatabaseError;
import com.google.firebase.database.DatabaseReference;
import com.google.firebase.database.FirebaseDatabase;
import com.google.firebase.database.ValueEventListener;
import java.util.HashMap;
import static android.widget.Toast.LENGTH LONG;
public class RegisterUser extends AppCompatActivity {
   private Button registerlogin, registeruser;
    private EditText fullname, userbranch,
registeredemail, registeredpassword, userusn, userid, usermobileno;
    private ProgressDialog loadingBar;
    private DatabaseReference RootRef;
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity register user);
        registeruser = (Button) findViewById(R.id.registeruser);
        fullname = (EditText) findViewById(R.id.fullname);
        userusn = (EditText) findViewById(R.id.userusn);
        userbranch = (EditText) findViewById(R.id.userbranch);
        usermobileno = (EditText) findViewById(R.id.usermobileno);
        registeredemail = (EditText) findViewById(R.id.registeredemail);
        registeredpassword = (EditText)
findViewById(R.id.registeredpassword);
        registerlogin = (Button) findViewById(R.id.registerlogin);
        loadingBar = new ProgressDialog(this);
        registerlogin.setOnClickListener(new View.OnClickListener() {
            @Override
```

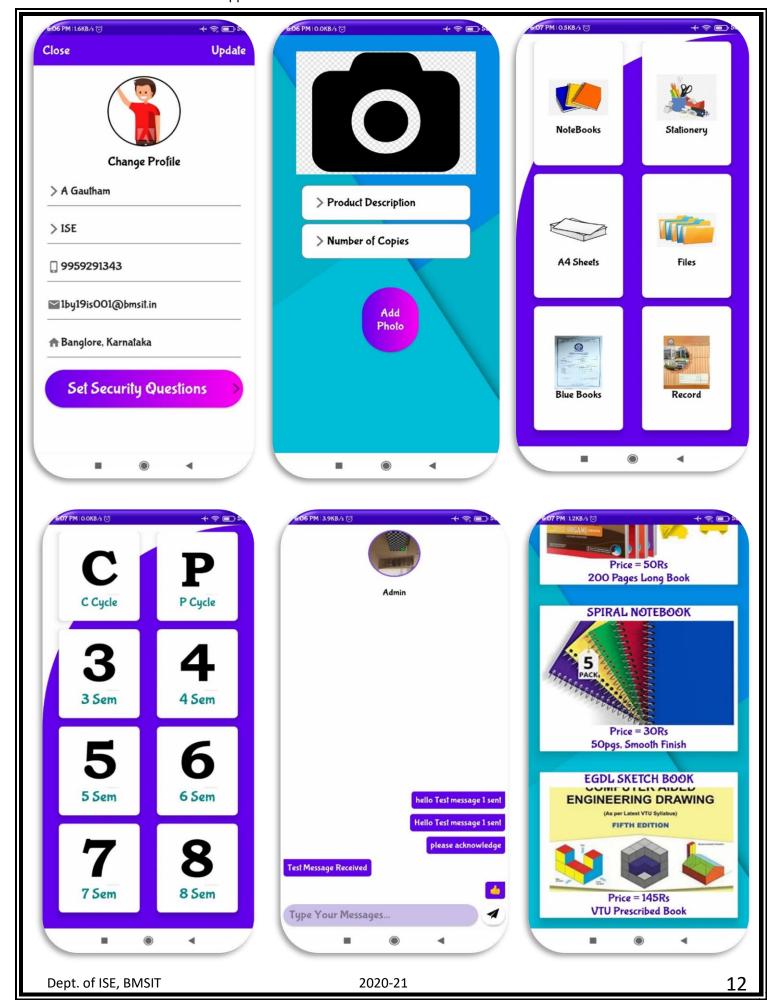
```
public void onClick(View v) {
                startActivity(new Intent(getApplicationContext(),
MainActivity.class));
                finish();
        });
        registeruser.setOnClickListener(new View.OnClickListener() {
            @Override
            public void onClick(View v) {
                String name = fullname.getText().toString().trim();
                String usn=userusn.getText().toString().trim();
                String branch = userbranch.getText().toString().trim();
                String mobileno = usermobileno.getText().toString().trim();
                String email = registeredemail.getText().toString().trim();
                String password =
registeredpassword.getText().toString().trim();
                if (TextUtils.isEmpty(name)) {
                    fullname.setError("Full Name is required");
                    return;
                if (TextUtils.isEmpty(usn)) {
                    userusn.setError("USN is Required");
                if (TextUtils.isEmpty(branch)) {
                    userbranch.setError("Branch is required");
                    return;
                if (TextUtils.isEmpty(mobileno)) {
                    usermobileno.setError("Mobile Number is required");
                    return;
                if (TextUtils.isEmpty(email)) {
                    registeredemail.setError("Email is required");
                    return;
                if (!Patterns.EMAIL ADDRESS.matcher(email).matches()) {
                    registeredemail.setError("Please provide valid email");
                    return;
                if (TextUtils.isEmpty(password)) {
                    registeredpassword.setError("Password is required");
                    return;
                if (password.length() < 8) {
                    registeredpassword.setError("Min password length should
be 8 characters");
                    return;
                } else {
                    loadingBar.setTitle("Create Account");
                    loadingBar.setMessage("Please wait, while we are checking
the credentials.");
                    loadingBar.setCanceledOnTouchOutside(false);
                    loadingBar.show();
                    Validateemail(name, usn , branch, mobileno, email,
password);
                Toast.makeText(RegisterUser.this, "Data VAlidated",
Toast.LENGTH SHORT).show();
```

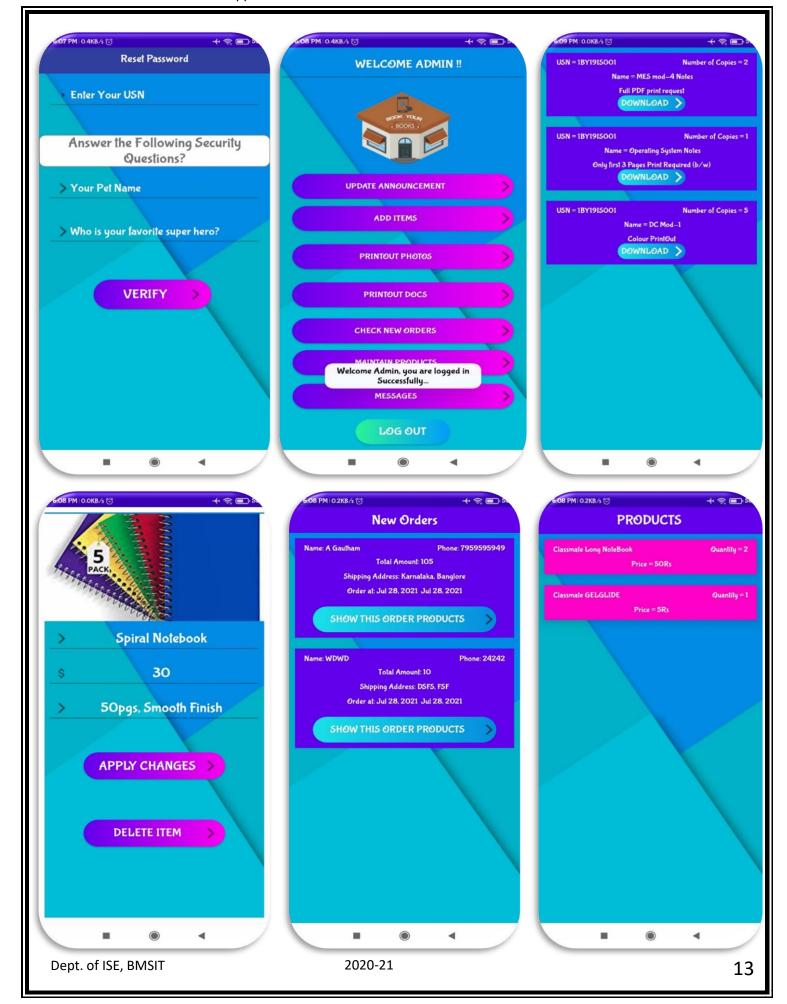
```
});
    private void Validateemail (final String name, final String usn, final
String branch, final String mobileno, final String email, final String
password) {
        RootRef = FirebaseDatabase.getInstance().getReference();
        RootRef.addListenerForSingleValueEvent(new ValueEventListener() {
            @Override
            public void onDataChange(@NonNull DataSnapshot dataSnapshot) {
                if (!(dataSnapshot.child("users").child(usn).exists())){
                    HashMap<String,Object>userdataMap=new HashMap<>();
                    userdataMap.put("name", name);
                    userdataMap.put("usn", usn);
                    userdataMap.put("branch", branch);
                    userdataMap.put("mobileno", mobileno);
                    userdataMap.put("email", email);
                    userdataMap.put("password", password);
RootRef.child("users").child(usn).updateChildren(userdataMap)
                            .addOnCompleteListener(new
OnCompleteListener<Void>() {
                                @Override
                                public void onComplete(@NonNull Task<Void>
task) {
                                    if (task.isSuccessful()) {
                                         Toast.makeText (RegisterUser.this,
"Congratulations your account has benn created", Toast.LENGTH SHORT).show();
                                        loadingBar.dismiss();
                                        Intent intent = new
Intent(RegisterUser.this, MainActivity.class);
                                         startActivity(intent);
                                     } else {
                                         loadingBar.dismiss();
                                        Toast.makeText(RegisterUser.this,
"Network erreo please try again later", Toast.LENGTH SHORT).show();
                            });
                }else{
                    Toast.makeText(RegisterUser.this, "This " + usn + "
already exists.", Toast.LENGTH SHORT).show();
                    loadingBar.dismiss();
                    Toast.makeText(RegisterUser.this, "Please try again using
another phone number.", Toast.LENGTH SHORT).show();
                    Intent intent = new Intent(RegisterUser.this,
MainActivity.class);
                    startActivity(intent);
            @Override
            public void onCancelled(@NonNull DatabaseError error) {
        });
```

3.4 RESULTS File Edit View Navigate Code Analyze Refactor Build Run Tools VCS Window Help BYB-RegisterUser.java (BYB.app) BYB > app > src > main > java > com > example > byb > © RegisterUser > > 👸 APP 🔻 🧓 PIXEL 3 API 27 🔻 💍 🐧 👼 💿 🗥 🏺 🔳 Git: 🖞 > > 🧑 🕟 📖 🗔 🚱 🚨 ity_register_user.xml × 🥥 RegisterUser.java × package com.example.byb; ▲11 &14 ↑ ↓ (1) Cart Ac ⊜ Hom 1 public class RegisterUser extends AppCompatActivity { 10 Main private Button registerlogin, registeruser; private EditText fullname, userbranch, registeredemail, registeredpassword, userusn, userid, usermobile Regist 0 private ProgressDialog loadingBar; Settin private DatabaseReference RootRef; 0 O Pull 0 protected void onCreate(Bundle savedInstanceState) { user_b super.onCreate(savedInstanceState); user_c Q setContentView(R.layout.activity_register_user); user_c registeruser = (Button) findViewById(R.id.registeruser); 4 18Y19IS001 fullname = (EditText) findViewById(R.id.fullname); user_p userusn = (EditText) findViewById(R.id.userusn); 0 123456789 userbranch = (EditText) findViewById(R.id.userbranch); user_p usermobileno = (EditText) findViewById(R.id.usermobileno); registeredemail = (EditText) findViewById(R.id.registeredemail); registeredpassword = (EditText) findViewById(R.id.registeredpassword); registerlogin = (Button) findViewById(R.id.registerlogin); user_ loadingBar = new ProgressDialog(context: this); @Ove Launch succeeded Database Inspector Launch succeeded (a minute ago) 32:14 CRLF UTF-8 4 spaces | Pbl 🚡 Cyan light Type here to search ^ 🦟 🗊 🔙 ENG Book Your Books – Firebase console X + ← → C 🕯 console.firebase.google.com/project/book-your-books-2781d/database/book-your-books-2781d-default-rtdb/data **Firebase** Book Your Books -Go to docs Project Overview * 0 0 : 69 https://book-your-books-2781d-default-rtdb.firebaseio.com/ Build - 1BY19IS005 D- 1BY19IS043 **Firestore Database** D- PCycle Realtime Database admins 0 Hostina branch: "ise" × email: "sds@gmail.com" mobileno: "98924892384932489" Machine Learning name: "abhi" - password: "12345678" Release & Monitor announncement L description: "today shop is closed" Upgrade Database location: United States (us-central1) P Type here to search



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CHAPTER 4

4.1 FUTUTRE ENHANCEMENTS

- ❖ Application, Payment Gateway for direct payments.
- **!** Enhanced Security, for authentication for login of user and admin.
- Complete order status update to mobile as SMS and to emails.
- Application publishing to large scale of admins(shops)

4.2 CONCLUSION

- ❖ We develop an application which clears lack of gap between the students and stationery shopkeeper.
- ❖ We reduce the time wasted at the Stationery Shop,
- ❖ We make way to hassle free transaction of stationary items, and other concerned activities. We keep an upto-date announcements of the timings and stock of the books or stationary in the shop.

4.3 REFERENCES

Professional Internet Site

- [1] Android Studio Documentation https://developer.android.com
- [2] material.angular.io
- [3] https://github.com/
 - Youtube Videos in process of real time learning.