

## Experiment 8: Inheritance and Polymorphism

1. A bounding rectangle is the minimum rectangle that encloses a set of points in a two-dimensional plane, as shown in Figure. Write a method that returns a bounding rectangle for a set of points in a two-dimensional plane, as follows:

```
def getRectangle(points):
```

You defined the Rectangle2D class in Exercise 8.19. Write a test program that prompts the user to enter the points as `x1 y1 x2 y2 x3 y3 ...` in one line, and displays the bounding rectangle's center, width, and height.



2. Use the Account class created in Exercise 7.3 to simulate an ATM machine. Create ten accounts in a list with the ids 0, 1, ..., 9, and an initial balance of \$100. The system prompts the user to enter an id. If the id is entered incorrectly, ask the user to enter a correct id. Once an id is accepted, the main menu is displayed as shown in the sample run. You can enter a choice of 1 for viewing the current balance, 2 for withdrawing money, 3 for depositing money, and 4 for exiting the main menu. Once you exit, the system will prompt for an id again. So, once the system starts, it won't stop.

3. Design a class named Location for locating a maximal value and its location in a two-dimensional list. The class contains the public data fields row, column, and maxVal that store the maximal value and its indexes in a two-dimensional list, with row and column as int types and maxVal as a float type. Write the following method that returns the location of the largest element in a two-dimensional list. `def Location locateLargest(a)`: The return value is an instance of Location. Write a test program that prompts the user to enter a two-dimensional list and displays the location of the largest element in the list.