

Prim's Algorithm



Minimum Spanning Tree (MST)
Prim's Algorithm MST

connected edges vertices
- 1 Minimum Spanning Tree

1. Graph

- inf weight vertex
- Matrix Graph

2. addEdge()

- (edge) vertex weight Matrix
vertex

3. prim()

- prim() Minimum Spanning Tree :
 - vertex 0
 - MST
 - MST vertex MST
 - MST vertex MST

4.

- vertices, edges,

5.

- Minimum Cost MST

Pseudocode

```

func prim(Adj, int):
    n = Adj.Rows()
    visited = make([]bool, n)
    visited[0] = true // 0 is the source

    minCost = 0

    for i := 0; i < n - 1; i++ {
        minEdge := -1
        minWeight := -1

        for v := 0; v < n; v++ {
            if !visited[v] {
                weight := Adj[i][v]
                if minEdge == -1 || weight < minWeight {
                    minEdge = v
                    minWeight = weight
                }
            }
        }

        visited[minEdge] = true
        minCost += minWeight
    }

    return minCost

func main():
    n := 5
    Adj := make([][]int, n)

    // Adjacency matrix
    Adj[0] = []int{0, 1, 2, 3, 4}
    Adj[1] = []int{1, 0, 3, 4, 5}
    Adj[2] = []int{2, 3, 0, 4, 6}
    Adj[3] = []int{3, 4, 5, 0, 7}
    Adj[4] = []int{4, 5, 6, 7, 0}

    minCost := prim(Adj, 0)

    fmt.Println("Minimum Cost Spanning Tree:", minCost)

```

```

// Example output:
// Minimum Cost Spanning Tree: 13

```

1. Command Prompt (Terminal) Path `prim.go`
2. `go run prim.go` Compile Run Program
- 3.

4.