

## QA & Testing



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## 1 Introduction

This document is about the testing and quality assurance phase of the program WHAT WareHouse Analyzing Tool. It contains descriptions of what was tested and how, which results tests produced and what bugs or problems were found with them. There are also some comments about the programming and code style in general.

The tests are grouped by tasks of the program, which mostly were also separate packages. The sections of this document follow this structure and complete it with the general sections concerning the whole program.

The functions which have to show the correct web pages or produce correct SQL query where tested by hand. This means that for a configuration and data we tested, if correct looking MySQL queries where produced and correct web pages or charts where shown. But more about this in the specific sections.

TODO: Travis and such stuff @niko

The last section (11) is about complying with the requirements made in the functional specifications.

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## 2 General

This section is about things concerning the whole system.

### 2.1 Coding style

In general value on good coding style was set. This is mostly the aspect of task division to classes and methods. To implement this some classes were totally redesigned and lot's of new classes created. This also helped another important aspect, object oriented programming. So for example a chart host storing all tables, names and filters as Strings and sets, developed to a class containing only one String per axis, Filter objects, which wrap dimension and other objects, and a Measure object, to hold all information, needed for MySQL queries for this chart.

Another aspect was the reuse of code. Reviewing the code, showed that some packages need the same functions, e.g. for reading from JSON object. To bundle this functions and decrease duplicate code some utility classes (3.1) were created.

See the sections of the packages for details.

### 2.2 Structure

We noticed that packages and folders in the application folder app from the play framework the application and the web tier weren't seperated. This separation was arranged. The data access tier was considered to be a sub-tier of the application tier.

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#### Change detail

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- Restructure folders and packages to fulfill tier separation

### 2.3 JavaDoc

JavaDoc wasn't written strictly for all packages, classes, methods, attributes and constants. But with the help of CheckStyle (2.4) all of the laziness was found and the JavaDoc written. The quality of JavaDoc is always a matter of opinion, but in the view of the writers it's adequate to it's need.

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#### Change detail

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- Missing JavaDoc written

### 2.4 CheckStyle

When starting CheckStyle first with the standard checks there were about 7290 warnings. Searching where this all came from, we found out, that the library of GeoIP from

MaxMind, which was included as a package to make some adjustments, produced 6060 of them. So there seemed to be about 1230.

Adjusting the CheckStyle configuration to checks we thought were useful left only 535 warnings. Those were mostly handled. Only the warning that there should be no hard coded Strings, where ignored, where HTML code was build.

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#### Change detail

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- CheckStyle warnings fixed

TODO: entscheiden was man damit machen will... data : 82 config: 57 chart: 85 what: 29 web: 130 controllers: 60 parser: rest

## 2.5 Error messages

Where not really needed stack traces were replaced and meaningful error messages printed.

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#### Change detail

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- Replace stack traces with error messages

## 3 Facade, Helper

In the highest package of the application tier the Facade and utility classes are placed.

### 3.1 Utility classes

To bundle some functions needed in more than one package some utility classes were created. They also made error handling and testing easier.

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#### Change detail

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- New utility classes created

This classes are described below.

#### 3.1.1 FileHelper

Reading configuration files and log files both need some methods to get the file, check its existence, rights and file extension. This functions where collected in the class *FileHelper*.

#### 3.1.2 JSONReader

The configuration and parts of the communication between web tier and data tier is accomplished with JSON objects. Also reading and extracting from them is bound with possible exceptions and try-catch blocks. To reduce duplicate code and provide easier access the *JSONReader* class was created.

#### 3.1.3 Printer

The class *Printer* was created to unify error, failure, problem, test and success messages.

### 3.2 Facade

The facade's main functions are initializing everything and then direct incoming requests to the specific mediators.

One problem found was that the creation of tables for the database caused serveral problems for testing and when they changed. So the creation of them was solved dynamically, so that you just had to drop the old tables and when starting the system, it would create them.

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#### Change detail

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- Automatic check if tables exist and creation of them

### 3.3 Testing

The facade is tested via its use. If it wouldn't work or show any problems nothing between web tier and application tier would work.

The Printer works fine.

The other classes have a JUnit test class.

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#### Test details

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- test FileHelper with wrong file and nonexistent files
- test whether needed Files for the system exist via FileHelper
- test all methods of JSONReader with correct keys
- test all methods of JSONReader with incorrect keys



## 4 Configuration file

This section is about the part of the system reading the configuration file and handling its information.

### 4.1 Requirements

We decided that every configuration file and the order of the rows have to follow this requirements:

- starts with time
- has an IP row which follows time
- any other rows, which must be dimension (level > 0) if they are not of type integer or double
- rows of one dimensions follow each other with rising level
- integer or double rows are automatically measures
- statement is at the last position

For configurations following this requirements the system should run successfully now.

### 4.2 Creation

The reading of the configuration file was made easier with the *JSONReader* (3.1.2). Because of this the easy creation of the *ConfigWrap* was placed in the *ConfigWrap* itself as static factory without the need of any helper class.

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#### Change detail

- Static factory machine for *ConfigWrap* without special helper class

### 4.3 StringRow

The *StringRow* had unneeded functions. The idea was to store all possible Strings of a row in it. But not really knowing what could be content of the log files, the Strings are read directly from the log files and stored in the warehouse. So the old functions got unneeded.

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#### Change detail

- Kill unneeded functions of *StringRow*

## 4.4 Dimension content trees

The actual existing content of a String dimension is requested from the warehouse and stored. This was made with a construct of *HashMaps* and *TreeSets* of String containing itself or not. It was a bad approach to build a tree.

This was changed with a new class *DimKnot* which forms tree structures. Instances of it also contain information about the level they are, which makes it much more easy to build MySQL queries dynamically from them.

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### Change detail

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- *DimKnot* tree structure instead of bad *HashMap* + *TreeSet* approach

## 4.5 Space in names

It was not possible to have spaces in names of rows, dimensions or a configurations. This produced incorrect table and column names in the database.

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### Change detail

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- Allow row, dimension and configuration names with space

## 4.6 Testing

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### Test details

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- ...

## 5 Parser

TODO: Struktur ordnen und gegebenenfalls erweitern

### 5.1 Parsing

#### 5.1.1 Task determination

When having too many threads (10+), sometimes a thread stopped working. This caused the counter for finished tasks to be stuck under the number of threads and the program not to get finished. So we implemented a watchdogtimer which replaces a thread by a new one, if said thread doesn't finish a line for a predefined amount of time. (standard = 2 seconds)

#### 5.1.2 Negative or too high poolsize

The parser works with a pool of threads, which are created when parsing. In the Parser-Mediator there is a variable poolsize, which is the used poolsize for parsing. When using a negative or a really high number (tried Integer.MAX\_VALUE), the program crashes. So we implemented a check for the poolsize, which looks if it is between 1 and 50 and stops parsing if it isn't.

#### 5.1.3 NullPointerExceptions when correct file doesn't exist

sp\_parser.Logfile had a check, if the file which is given to it is actually existent. It used the file-class from java and got a NullPointerException, which was caught and used as an indicator, that there is no file for the correct name.

This worked, but to improve our program, we used a class called FileHelper, which creates the file-object one time and returns it when needed, because other parts of the program need the file too. It didn't return a NullPointerException when the file doesn't exist, so this check got overrun and the parser "thought" that there is a correct file which wasn't. This caused the program to crash. Fixed by checking for null instead of catching a NullPointerException

#### 5.1.4 .trim()

Some log files contain unneeded whitespace, which produce incorrect data. This was fixed by adding the trim-command in StringRow.split() and StringMapRow.split()

### 5.1.5 Anonymous Proxy

Sometimes the city- and country-name of an IP returned Anonymous Proxy, which is now replaced by "other" to fit in with the other undefined countries and cities.

## 5.2 Check for missing/empty parts

The parser now checks if a part of the line which is parsed is missing or empty. If it is, the line is deleted and linesDeleted gets incremented.

## 5.3 Only accept when enough lines submitted

Added "final static double CORRECT", a double between 0 and 100, which indicates how many percent of the lines need to be submitted correctly for the ParserMediator to return true to the facade.

## 5.4 Reset

The parser now resets after he finished parsing a logfile, so that another file can be parsed.

...

## 5.5 Automic tests

### 5.5.1 Parsing

- smallParseTestStandardSize - parse 10 lines, standard (5) poolsize
- smallParseTestSize10 - parse 10 lines, poolsize 10
- smallParseTestTooBig - parse 10 lines, poolsize 100 -> Error #2: ParserMediator.poolsizeParsing is bigger than 50.
- negativePoolsize - parse 10 lines, poolsize -2 -> Error #1: ParserMediator.poolsizeParsing is smaller than 1.
- nonexistentFile - try to parse nonexistent file -> Error #5: The path is wrong.
- wrongFile - try to parse from an empty .txt file -> Error #5: The path is wrong.
- flawedFile - try to parse from a file with a typo in "type" -> Error #11: The configuration file got a different format.
- mediumParseTestStandardSize - parse 1000 lines, standard (5) poolsize
- mediumParseTestSize50 - parse 1000 lines, poolsize 50
- bigParseTestStandardSize - parse 30k lines, standard (5) poolsize

- veryBigParseTestStandardSize (IGNORED) - parse a whole month, standard (5) pool-size, ignored because it may take hours to finish.
- smallParseTestEmptyLine - parse 10 lines with an empty line in between
- testIntegerMistake - parse 10 lines with year "2013apples" instead of "2013"
- testMissingPart - parse 10 lines with one line with a missing statement
- testEmptyPart - parse 10 lines with one empty statement and one empty year
- doubleParsing - parse 1000 lines twice from separate files

## 5.6 Test scenario

## 6 Chart requests

Behandelt das paket chart requests

## 7 Data access

### 7.1 Connection pool

Known problem: No driver there if to often started and not returned. TODO

### 7.2 TODO

TODO

## 8 Web

Web seite betreffende Dinge. Meiste wird durch sehen getestet. Aber eben auch Dinge die sicherstellen, dass bei falscher Config nix passiert, dass ohne daten nix passiert

charts einfach so einfuegen

adminzeugs

sprachen

etc





## 9 Charts

Alles was mit den Charts also, der Anzeige D3 und so zusammenhaengt.

## 10 Performance

We should test the performance and then check how we could get it better.

### 10.1 Loading

Parsing of 1k lines with old upload schema:

1. 19048ms
2. 22033ms
3. 11020ms

Parsing of 1k lines with new upload schema:

1. 11016ms
2. 10017ms
3. 11017ms

Lukas hat noch mehr Zeiten, werde diese dann Eintragen und was gescheites drauss machen. Das oben war nur um meine zu speichern.

Werd dann noch Test machen, wie lange es dauert, ganze Monate hochzuladen und danach, wie lange eine Chart anfrage braucht. Sobald der Upload wieder geht

### 10.2 Extracting

## 11 Requirements

TODO: wie gut wir die sachen erfuehlt oder nicht erfuehlt haben, was es mehr gibt oder fehlt und so zeugs