

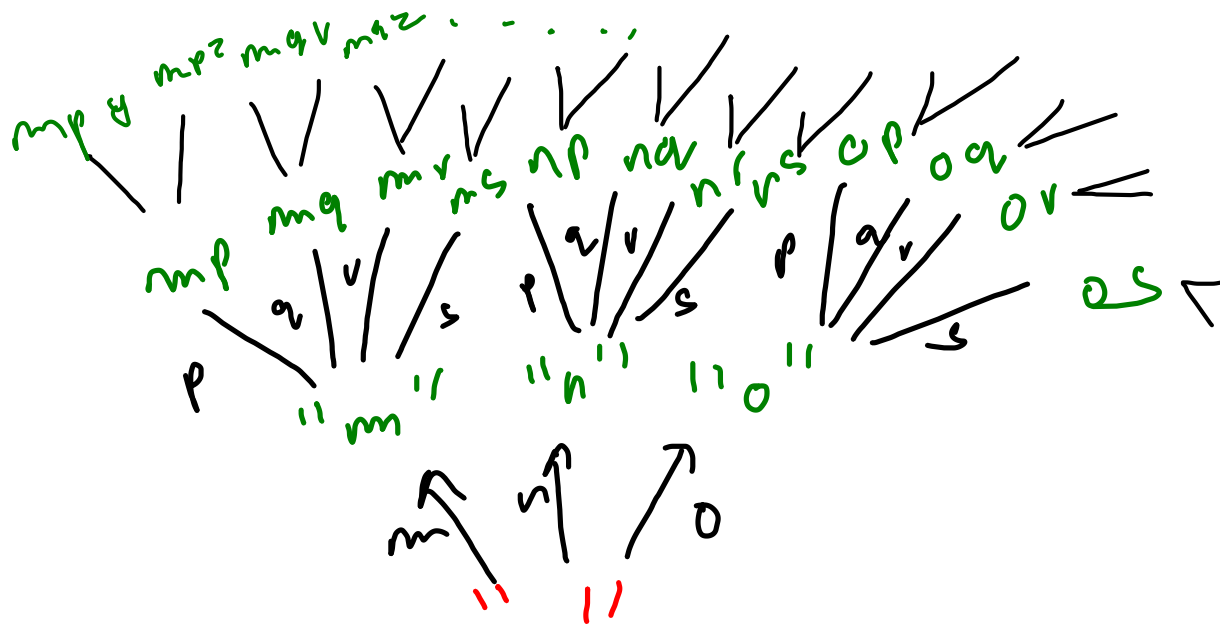
Recursion on the Way Up

ans) Print Subsequence ^{4 4} (item or level)

Print Keypad Combinations

66 569''

So on...



level 2nd ⑨

level 1st ⑥

level 0th ⑤

```
public static void printKPC(int idx, String input, String output) {  
    if(idx == input.length()) {  
        System.out.println(output);  
        return;  
    }  
    for(Character ch: keys[input.charAt(idx) - '0'].toCharArray()) {  
        printKPC(idx + 1, input, output + ch);  
    }  
}
```

Print Permutations (A bit diff ques than rest as here we donot have yes/no choice rather we need to choose which character will be picked at any level)

eg "abcd"

Permutations:

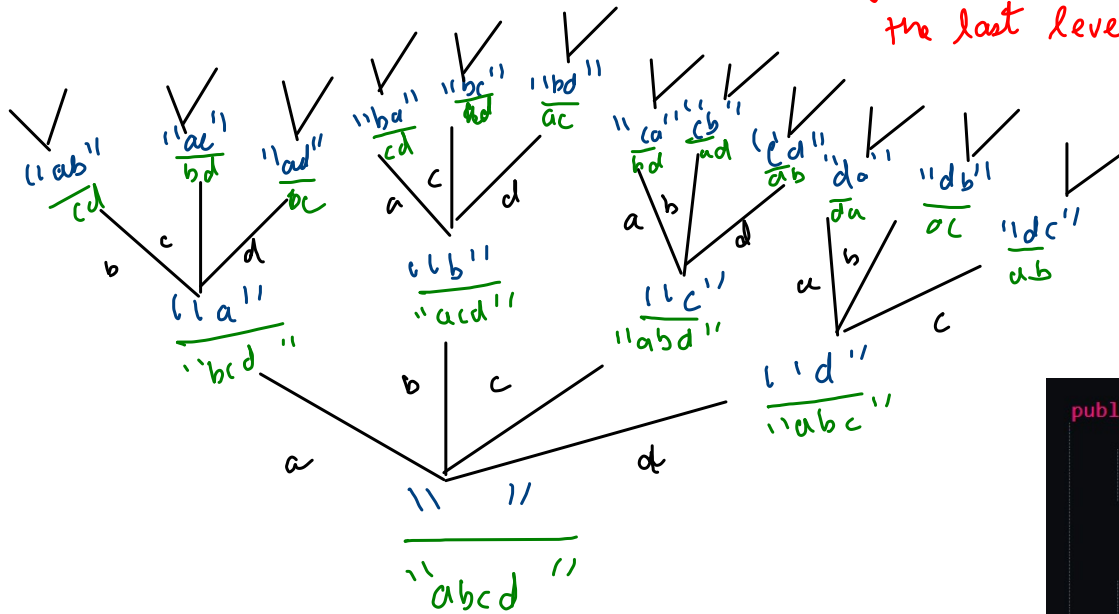
** (Box or level)

So, $n!$ permutations for n length string

"abcd"	"bacd"	"cabd"	"dabc"
"abdc"	"badc"	"cadb"	"dacb"
"acbd"	"bcad"	"cbad"	"dbac"
"acdb"	"bcda"	"cbda"	"dbca"
"adbc"	"bdac"	"cdab"	"dcab"
"adcb"	"bdca"	"cdba"	"dcba"

Box on Level

We will get permutations on the last level.



```
public static void printPermutations(String str, String asf) {
    if(str.length() == 0) {
        System.out.println(asf);
        return;
    }

    for(int i=0; i<str.length(); i++) {
        String newInput = str.substring(0,i) + str.substring(i+1);
        printPermutations(newInput, asf + str.charAt(i));
    }
}
```

