

## Ques) Shell Rotate

11	12	13	14	15	16	17	$s=1$
21	22	23	24	25	26	27	$s=2$
31	32	33	34	35	36	37	
41	42	43	44	45	46	47	$s=3$
51	52	53	54	55	56	57	

- ↳ fill the shell into a 1-D array
- ↳ Rotate the 1-D Array
- ↳ fill the array back to the shell

$s=1, s-1, s-1$

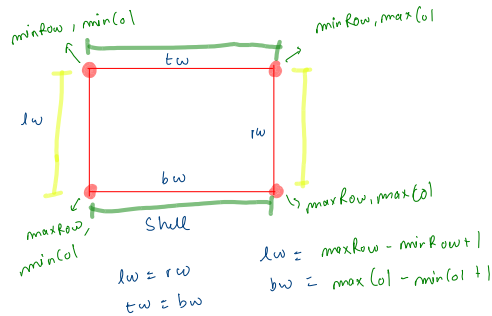
11	12	13	14	15	16	17	$s=1$
21	22	23	24	25	26	27	$s=2$
31	32	33	34	35	36	37	
41	42	43	44	45	46	47	$s=3$
51	52	53	54	55	56	57	

$a.length - s$   
 $a[0].length - s$

if shell no is 2

Top Left Corner ;  $s-1, s-1$

Bottom Right Corner ;  $n-s, m-s$



$$\begin{aligned} \text{No of ele} &= lw + rw + tw + bw - 4 \\ &= 2 * lw + 2 * bw - 4 \\ &= 2 * [maxRow - minRow + 1] \\ &\quad + 2 * [maxCol - minCol + 1] - 4 \end{aligned}$$

$$\text{No of ele} = 2 * maxRow - 2 * minRow + 2 * maxCol - 2 * minCol$$

$$\text{No of ele} = 2 * [maxRow - minRow + maxCol - minCol]$$

```
public static void rotateShell(int[][] arr, int s, int k) {
    int[] a = fillOneFromShell(arr, s);
    rotate(a, k);
    fillShellFromOneD(arr, s, a);
}
```

```
public static int[] fillOneFromShell(int[][] arr, int s) {
    int minr = s-1;
    int maxr = arr.length - s;
    int minc = s-1;
    int maxc = arr[0].length - s;
    int n = 2 * (maxr - minr + maxc - minc);
    int[] oned = new int[n];
    //fill the array
    int count = 0;
    while(true) {
        //left wall
        for(int i=minr; i<maxr; i++) {
            oned[count] = arr[i][minc];
            count++;
            if(count == n) {
                return oned;
            }
        }
        minc++;
        //bottom wall
        for(int j=minc; j<maxc; j++) {
            oned[count] = arr[maxr][j];
            count++;
            if(count == n) {
                return oned;
            }
        }
        maxr--;
        //right wall
        for(int i=maxr; i>minr; i--) {
            oned[count] = arr[i][maxc];
            count++;
            if(count == n) {
                return oned;
            }
        }
        maxc--;
        //top wall
        for(int j=maxc; j>minc; j--) {
            oned[count] = arr[minr][j];
            count++;
            if(count == n) {
                return oned;
            }
        }
        minr++;
    }
}
```

```
public static void fillShellFromOneD(int[][] arr, int s, int[] oned) {
    int minr = s-1;
    int maxr = arr.length - s;
    int minc = s-1;
    int maxc = arr[0].length - s;
    int count = 0;
    int n = 2 * (maxr - minr + maxc - minc);
    while(true) {
        //left wall
        for(int i=minr; i<maxr; i++) {
            arr[i][minc] = oned[count];
            count++;
            if(count == n) {
                return;
            }
        }
        minc++;
        //bottom wall
        for(int j=minc; j<maxc; j++) {
            arr[maxr][j] = oned[count];
            count++;
            if(count == n) {
                return;
            }
        }
        maxr--;
        //right wall
        for(int i=maxr; i>minr; i--) {
            arr[i][maxc] = oned[count];
            count++;
            if(count == n) {
                return;
            }
        }
        maxc--;
        //top wall
        for(int j=maxc; j>minc; j--) {
            arr[minr][j] = oned[count];
            count++;
            if(count == n) {
                return;
            }
        }
        minr++;
    }
}
```

```
public static void rotate(int[] arr, int k) {
    // write your code here
    k=k%arr.length;
    if(k<0) {
        k=k+arr.length;
    }
    reverse(arr, 0, arr.length-k-1);
    reverse(arr, arr.length-k, arr.length-1);
    reverse(arr, 0, arr.length-1);
}

public static void reverse(int[] arr, int l, int h) {
    while(l<h) {
        int i=l;
        int j=h;
        while(i<j) {
            swap(arr, i, j);
            i++;
            j--;
        }
    }
}
```