

BaseSpatialGrid

```
# spatial_data  
# infinitesimal_distance_1  
# infinitesimal_distance_2  
# num_grid_1  
# num_grid_2
```

```
+ BaseSpatialGrid()  
+ BaseSpatialGrid()  
+ at()  
+ get_infinitesimal_distance1()  
+ get_infinitesimal_distance2()  
+ normalize()  
+ ~BaseSpatialGrid()
```