```
# spatial_data
# infinitesimal_distance_1
# infinitesimal_distance_2
# num_grid_1
# num_grid_2

+ BaseSpatialGrid()
+ BaseSpatialGrid()
+ at()
```

+ get infinitesimal distance1()

+ get_infinitesimal_distance2()+ normalize()+ ~BaseSpatialGrid()

RectangularSpatialGrid

- x_start - x_end - y_start

- y_end - Bectano

+ RectangularSpatialGrid()+ RectangularSpatialGrid()+ ~RectangularSpatialGrid()+ normalize()

lize()