

CSCC63 TUT0002

Tutorial 5

The P Complexity Class

Proving that a Decision Problem is in P

Decision Problems: Problems with Yes/No answers

P: Set of all Decision Problems that can be solved in Polynomial Time by a Deterministic TM

$O(N^c)$ for a fixed C

Prove that something is in P

1. Justify why its a Decision Problem
2. Write an algorithm that solves it in P time

$\text{MODEXP} = \{ \langle a, b, c, p \rangle \mid a, b, c, \text{ and } p \text{ are positive binary integers and } a^b = c \bmod p \}$

input size:

- Strings: number of characters
- Graphs: number of nodes + number of edges
- Arrays/Lists: number of elements
- Positive Binary Integer a : $\log a$

Time Complexity of naive exponentiation

for binary integers $N = \log b \leftrightarrow b = 2^N$

computing $a^b = O(b) = O(2^N)$

3^6

1. $3 * 3$

2. $3 * 3 * 3$

3. $3 * 3 * 3 * 3$

4. $3 * 3 * 3 * 3 * 3$

5. $3 * 3 * 3 * 3 * 3 * 3$

Fast Exponentiation

$a^b = (a^2)^{(b/2)}$ for even number b

(a) $(a^2)^{((b - 1)/2)}$ for odd number a

accomplished in $O(\log b) = O(\log 2^N) = O(N)$

3^6

1. $(3^2)^3 = 9^3$

2. computing $9^3 = 9 * (9^2)^1 = 9*(9^2)$

$\text{MODEXP} = \{ \langle a, b, c, p \rangle \mid a, b, c, \text{ and } p \text{ are positive binary integers and } a^b = c \bmod p \}$

1. Yes this is a decision problem, $\langle a, b, c, p \rangle$ is either in the set MODEXP or its not.

2. Give a Polynomial time Algorithm

F computes a^b via fast exponentiation

F on input $\langle a, b \rangle$:

if $b = 0$:

return 1

if b is odd:

return $a * F\langle a^2, ((b - 1)/2) \rangle$

if b is even:

return $F\langle a^2, (b/2) \rangle$

Via fast exponetiation, F computes a^b in $O(\log b) = O(N)$

P on input $\langle a, b, c, p \rangle$:

return $F\langle a, b \rangle == c \% p \# O(\log b)$

Since a DTM can solve MODEXP in Polynomial time, MODEXP is in P

$\text{TRIANGLE} = \{ \langle G=(V, E) \rangle \mid G \text{ contains a triangle} \}$

1. TRIANGLE is a Decision Problem, A graph either contains a triangle or it doesn't
- 2.

P on input $\langle G=(V, E) \rangle$:

 for v in V : # $O(|V|)$

 for u in V : # $O(|V|)$

 for w in V : # $O(|V|)$

 if $(v, u) \in E$ and $(u, w) \in E$ and $(w, v) \in E$: # $O(1)$ given adjacency matrix representation of E
 accept

 reject

This runs on $O(|V|^3|E|)$, $|V|$ and $|E|$ less or equal to $|G|$, $O(|G|^4)$

Show that P is closed under Union

Suppose that L_1 and L_2 are in P , $L_1 \cup L_2$ is in P

If L_1 and L_2 are in P then there exists M_1 and M_2 such that they solve L_1 and L_2 in polynomial time.

P on input $\langle x \rangle$:

- run M_1 on x $\#O(N^c)$

- run M_2 on x $\#O(N^k)$

- if either accept, accept

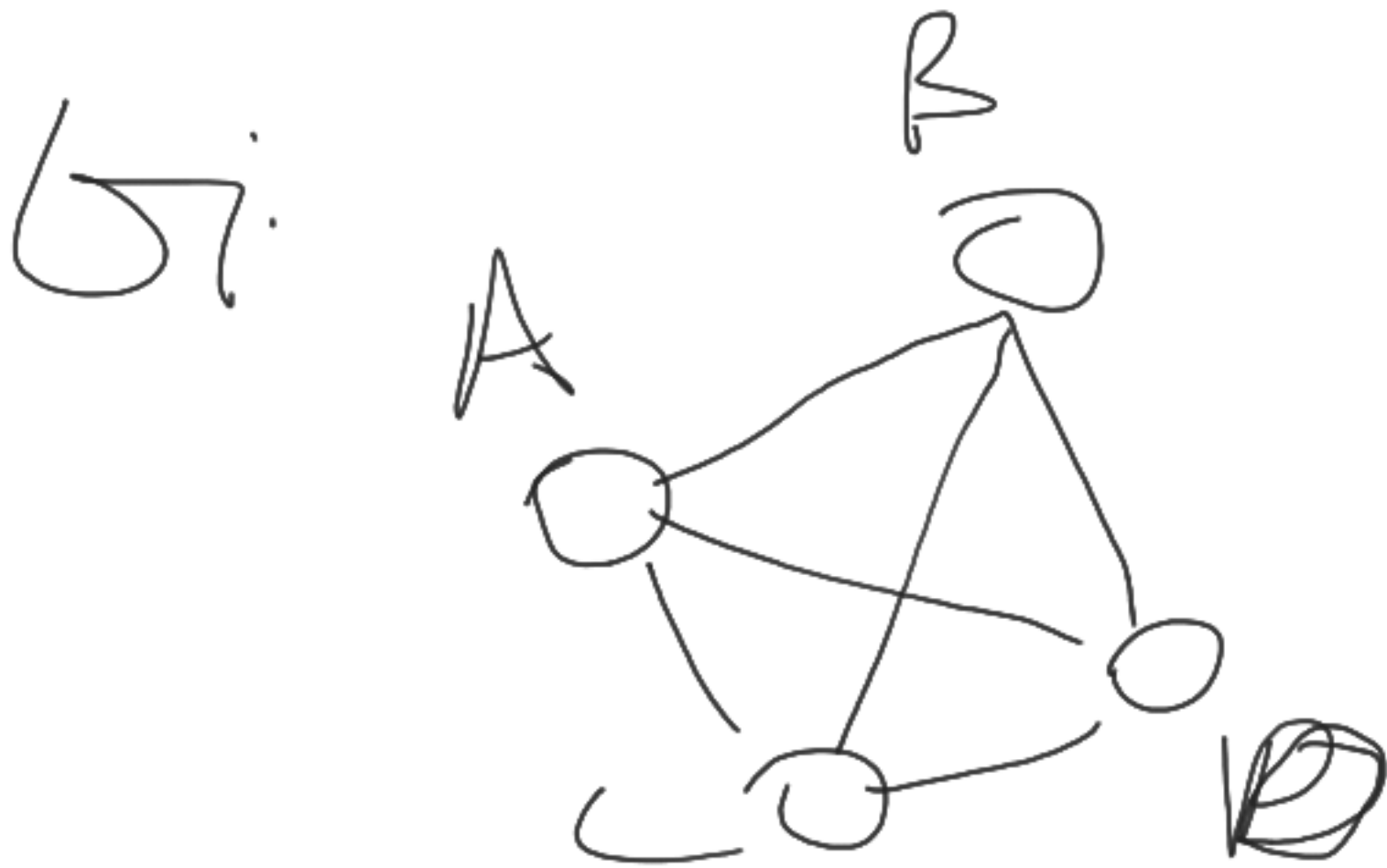
- else reject

P runs on $O(N^{\max(c, k)})$ this is clearly polynomial time.

NP are all DP that can be verified in P time

We write a verifier that determines whether or not some input is accepted by the DP, we also get a certificate

Clique = $\{ \langle G, k \rangle \mid \text{such that } G \text{ contains a } k \text{ clique} \}$



\in

$\{A, B, C, D\}$

forms a 4-clique

Verify Clique in P time

let certificate C be the set that makes up this clique.

V will take input $\langle G = (V, E), k, C \rangle$:

assert that $|C| \geq k$

for each node v in C :

assert that v is connected to every other node in C

for each node u in C :

assert (v, u) and (u, v) exists in E

if all assertions pass, accept otherwise reject

Show that P is closed under $*$

Suppose that L_1 is in P , L_1^* is in P

If L_1 is in P then there is some TM M that solves L_1 in P time

P on input $\langle x \rangle$:

define a graph $A = (V, E)$ on $|x|$ nodes, initializing all edges to 0

for $i = 0$ to $|x|$: # $O(|x|)$

for $j = i$ to $|x|$, $j \neq i$: # $O(|x|)$

if M accepts $x[i:j]$: # $O(|x|^c)$

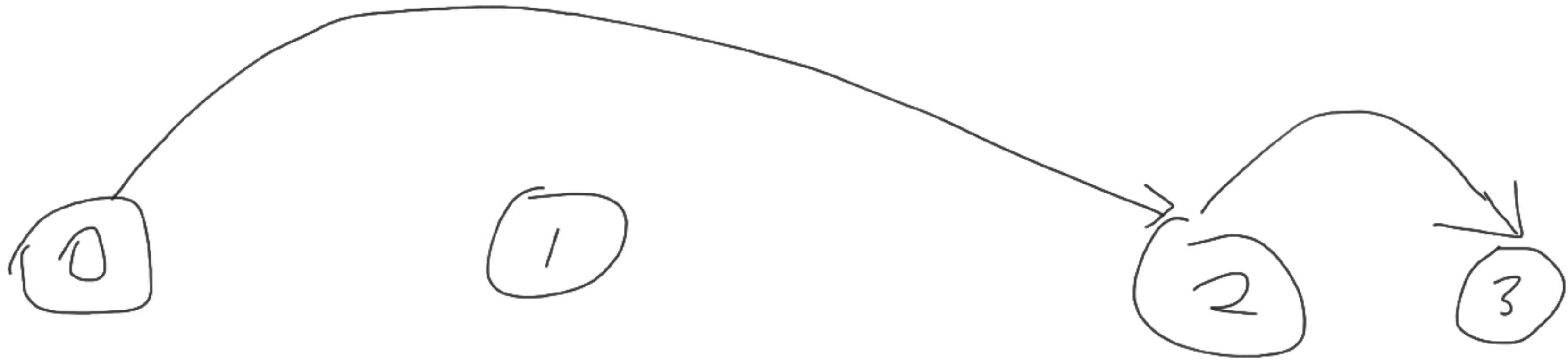
$E[i][j] = 1$ # $O(1)$

run DFS on graph A from node 0, to node $|x|$ if there is a path, accept otherwise reject. $O(|V| + |E|)$

This algorithm is $O(|x|^{(2 + c)})$

xyz, xy in L1, z in L1

$x[0:2]$ $x[2:3]$



string: xyxyxyxy, xy L1, xyxy in L1, xyx in L1

