
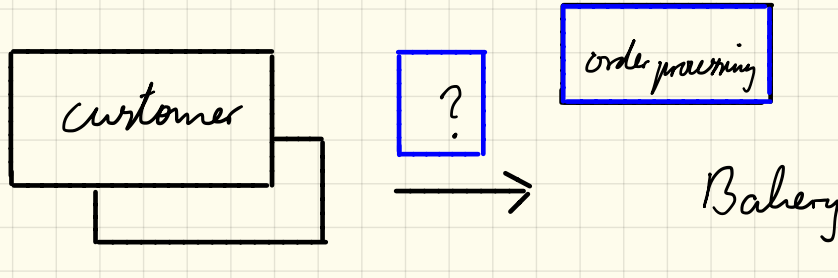


branches:

- master → stable
 - develop → test here first, then merge
 - feature / add - book seller
 - fix / bug - in - book - seller
- 
- ```
graph LR; feature[feature / add - book seller] --> develop[develop]; fix[fix / bug - in - book - seller] --> develop;
```
- The diagram illustrates the merge process. Two arrows originate from the 'feature / add - book seller' and 'fix / bug - in - book - seller' branches, pointing upwards and then rightwards to merge into the 'develop' branch.

# MAAS PROJECTS:



- order is object for naming info
- Customer
- order processing
- delivery
- system clock
- scheduler
- Virtualization agent

## Stages:

- Bakery
- order processing
  - dough prep
  - baking and cooling
  - packaging and loading
  - delivery

// How to process order?

// What is an agent, what is an agent?

// order processing interface

// An object isn't able to do smth. by itself

// orders have a lifecycle

// common

Over as agent (heating etc.

- Auftrag als Agent  
modelliere - wann kommt  
mit a wann bis ist fertig

Scheduler als zentrale Instanz

Ofen als Agent nehmen

- 1 Customer Agent

Ein globaler Agent für System Clock

Künetmaschine als Agent

Luftwaage als Agent

z.B. 10 B 2 Mi für Festlegung

|          |  |
|----------|--|
| Customer |  |
| - id     |  |
| -        |  |
| - order  |  |