## Sprint Reflection on Iteration2

Bachelor Graduation Project: Model-based Optimization and Visualization of Aircraft Noise

Team: Elvan Kula and Hans Schouten

User Story	Task	Task Assigned To	Estimated Effort per Task	Actual Effort per Task	Done (yes / no)	Notes
The user wants the project team to analyse the problem, context and possible solutions and to document this in a Research Report	<ul> <li>Chapter 5 – Approach (including comparison C++ vs C#)</li> <li>Chapter 6 – Available Libraries and Tools</li> <li>Chapter 7 – Quality Guarantees</li> </ul>	Hans & Elvan Elvan Elvan	6 Hours 2 Hours 2 Hours	6 Hours 3 Hours 2 Hours	Yes Yes Yes	Architecture diagram and MVP structure were discussed with project coach
The user wants the project team to keep their emergent architecture updated in an iterated manner	- Update Emergent Architecture document	Hans & Elvan	2 Hours	2 Hours	Yes	Emergent architecture will be updated weekly (UML diagram will also be added)

The user wants to calculate noise contours produced along the input trajectory	<ul> <li>Identify the switch points that satisfy the reference value by using linear interpolation</li> <li>Iterate the frame and find clusters with a similar noise level to generate contours</li> </ul>	Hans & Elvan Hans	6 Hours 8 Hours	6 Hours	Yes Yes	Searching the clustering algorithm that is best suited for our project took +2 hours (with example sets in Matlab)
The user wants to visualize the calculated noise contours in Google Earth	<ul> <li>Implement the algorithm that converts         Rijksdriehoekscoördinate         n to WGL coordinates         (long/lat)</li> <li>Visualize the noise         contours with a basic         overlay in Google Earth</li> </ul>	Hans & Elvan Hans	5 Hours 6 Hours	5 Hours 6 Hours	Yes Yes	
The user wants	- Set-up of basic KML file	Elvan	5 Hours	5 Hours	Yes	+1 Hour to color
to visualize the input flight trajectory and the produced	holding the trajectory - Set-up of basic KML file holding the airplane model	Elvan	3 Hours	3 Hours	Yes	the line animation in the right way
noise contours in a real-time 3D animation mapped on Google Earth.	<ul> <li>Set-up of basic KML file with a simple line animation</li> </ul>	Elvan	6 Hours	7 Hours	Yes	