

# Sprint Reflection on Iteration 6

Bachelor Graduation Project: Model-based Optimization and Visualization of Aircraft Noise

Team: Elvan Kula and Hans Schouten

User Story	Task	Task Assigned To	Estimated Effort per Task	Actual Effort per Task	Done (yes / no)	Notes
The user wants the source code to be maintainable and fully tested for future extensions	- Refactor the classes Point and Animator	Hans	5 Hours	5 Hours	Yes	Test coverage improved to +85%
	- Refactor and extend the population module	Elvan	5 Hours	5 Hours	Yes	
	- Test the KML Animation classes	Hans & Elvan	10 Hours	10 Hours	Yes	
The user wants to be able to perform all the tasks in a graphical user interface	- Create the 'home window' in which you can navigate to noise, optimize, visualise	Hans	2 Hours	2 Hours	Yes	The GUI needs to be approved by the client
	- Create the visualization navigation window	Hans	2 Hours	2 Hours	Yes	
	- Create the visualization input window	Hans & Elvan	2 Hours	2 Hours	Yes	
	- Create the optimization input window	Hans & Elvan	2 Hours	2 Hours	Yes	
	- Open the GE plugin in the GUI	Hans	4 Hours	4 Hours	Yes	

The user wants to be able to output specific noise output values	<ul style="list-style-type: none"> <li>- Calculate contour area using spline function</li> <li>- Calculate spline coefficients</li> </ul>	Hans & Elvan Elvan	5 Hours 3 Hours	5 Hours 3 Hours	Yes Yes	
The user wants to visualize the noise contours along the whole trajectory in a 2D animation	<ul style="list-style-type: none"> <li>- Calculate the noise contours in one step (speed-up)</li> <li>- Set the camera perpendicular to the trajectory</li> <li>- Add the option to read in multiple trajectories</li> </ul>	Hans Elvan Elvan	5 Hours 2 Hours 5 Hours	5 Hours 2 Hours 5 Hours	Yes Yes Yes	