Sprint Reflection on Iteration 4

Bachelor Graduation Project: Model-based Optimization and Visualization of Aircraft Noise

Team: Elvan Kula and Hans Schouten

User Story	Task	Task Assigned To	Estimated Effort per Task	Actual Effort per Task	Done (yes / no)	Notes
The user wants to visualize the input flight trajectory and the produced noise contours in a real-time 3D animation mapped on Google Earth	 Generate KML file within program and GUI Extended visualization of noise contours in Google Earth with coloured polygons in KML Extended animation of flight trajectory in Google Earth (+ smoothening data) in KML Compose all animation components in one KML file (airplane, trajectory, contours) Real-time updates of the animated trajectory and noise contours (+ tweaking the refresh rate) Calculation and tweaking of camera offset (front, behind and fly-by) 	Hans & Elvan Hans & Elvan Hans & Elvan Elvan	4 Hours 8 Hours 5 Hours 4 Hours 4 Hours	3 Hours 8 Hours 5 Hours 4 Hours 4 Hours	Yes Yes Yes Yes Yes	Animation works smoothly and is approved by the client. Further improvements: potential speedup by loading the GE plugin in the background of the GUI while starting the application

	 Implementation of an algorithm for the heading, tilt and roll of the airplane 	Elvan	2 Hours	2 Hours	Yes	
The user wants to visualize different noise levels	Implement LA (default)Implement LAMaxImplement SEL	Hans Hans Elvan	1 Hour 2 Hours 3 Hours	1 Hour 2 Hours 3 Hours	Yes Yes Yes	Noise values are verified with noise model
The user wants to calculate the optimal flight trajectory for minimum noise	 Basic implementation of the trajectory optimization model Implementation of point-mass calculation Implementation of enforcement points 	Hans & Elvan Elvan Hans	6 Hours 5 Hours 5 Hours	-	No No No	Because of the delay caused by the GE API last week, we worked full time on the visualization this sprint