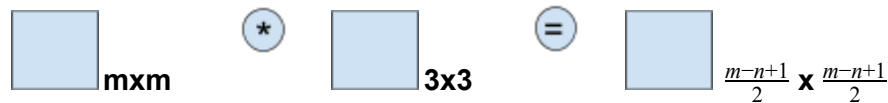


XCEPTION ARCHITECTURE- Documentation

The layers in Xception Architecture are as follows:

Convolution 2D with 3x3 filter with stride-2 :

Shape -



Params -

For n filters , The no.of parameters are $n \times 3 \times 3 \times \text{depth}$

Example: 32 filters of 3×3 Conv 2d for RGB image uses $32 \times 3 \times 3 \times 3 = 864$ params

Batch Normalization:

Shape - Remains the same

Params-

The Batch Normalization uses four parameters,

Mean - μ

Standard Deviation - σ

Normalization - $z_{\text{norm}} \left(\frac{X - \mu}{\sigma} \right)$

Scaling - $z'_{\text{norm}} (\gamma z_{\text{norm}} + \beta)$

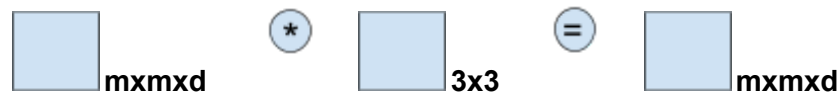
For depth N , The no.of parameters used are $N \times 4$

Example: For depth 3, The no. of params = $3 \times 4 = 12$

Separable Convolution:

Shape-

Depth-wise Convolution with 3×3 filter-



Point-wise Convolution with n filters-



Params-

Depth-wise Convolution with 3×3 filter-

For depth d , the no.of parameters used are $3 \times 3 \times d$

Example: for depth 64 , the no.of parameters is $3 \times 3 \times 64 = 576$

Point-wise Convolution with n filters-

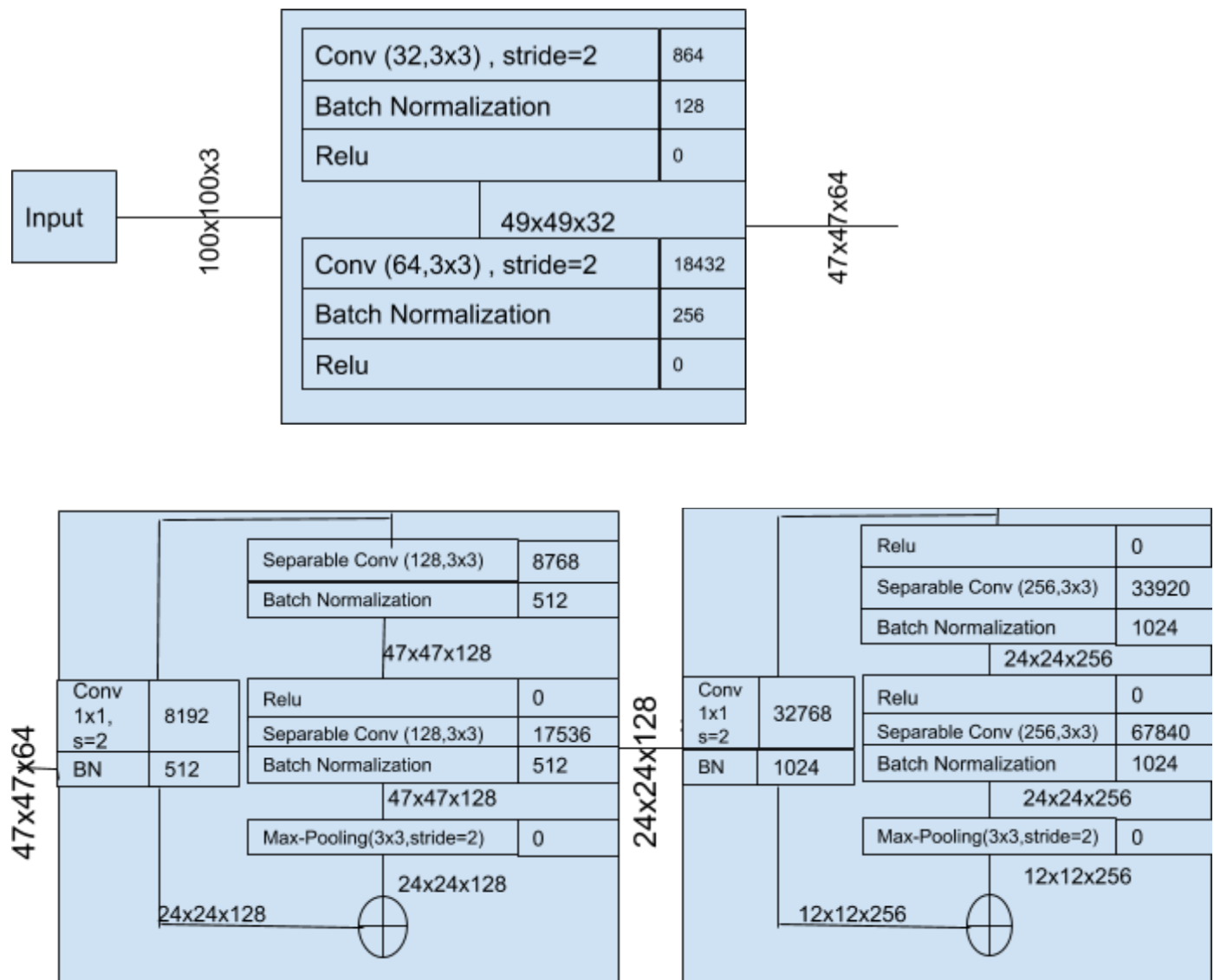
For n filters , the no.of parameters used are $n \times d$

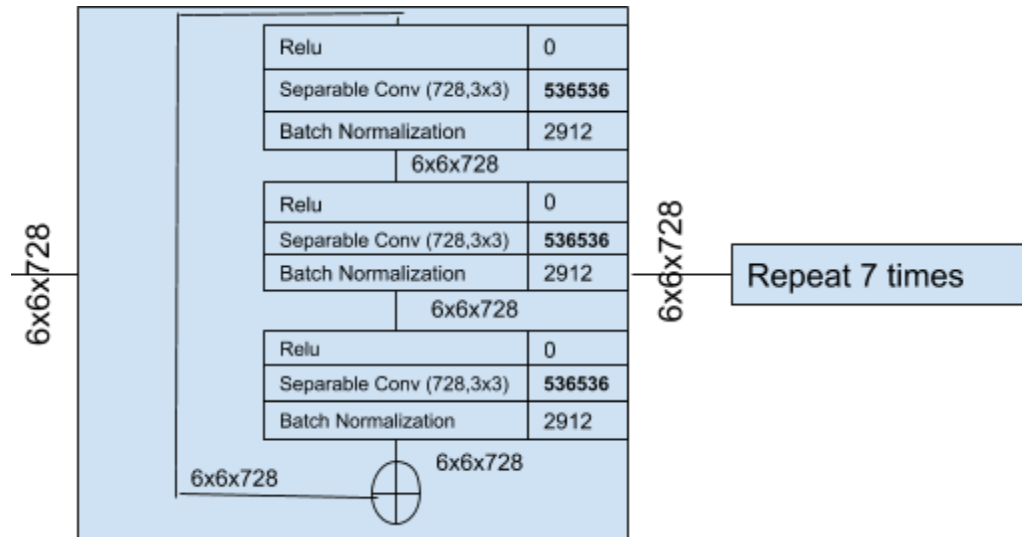
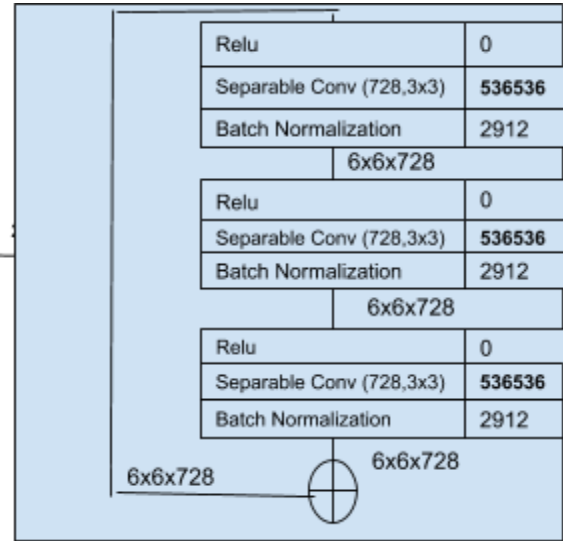
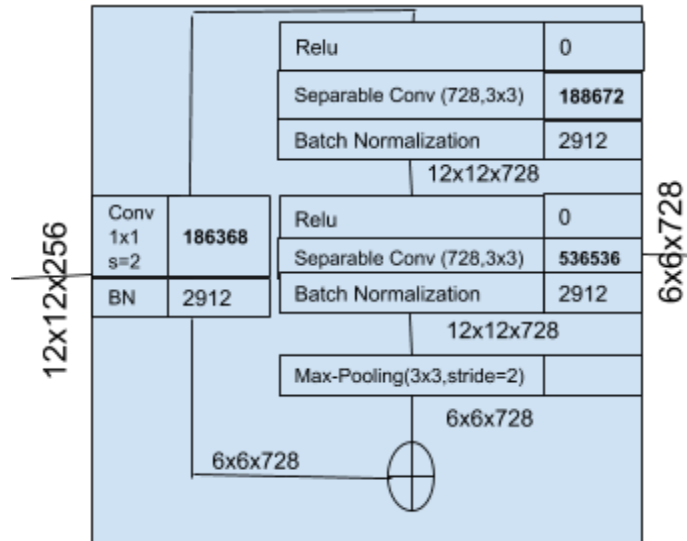
Example: For 128 filters, the no.of parameters are $128 \times 64 = 8192$

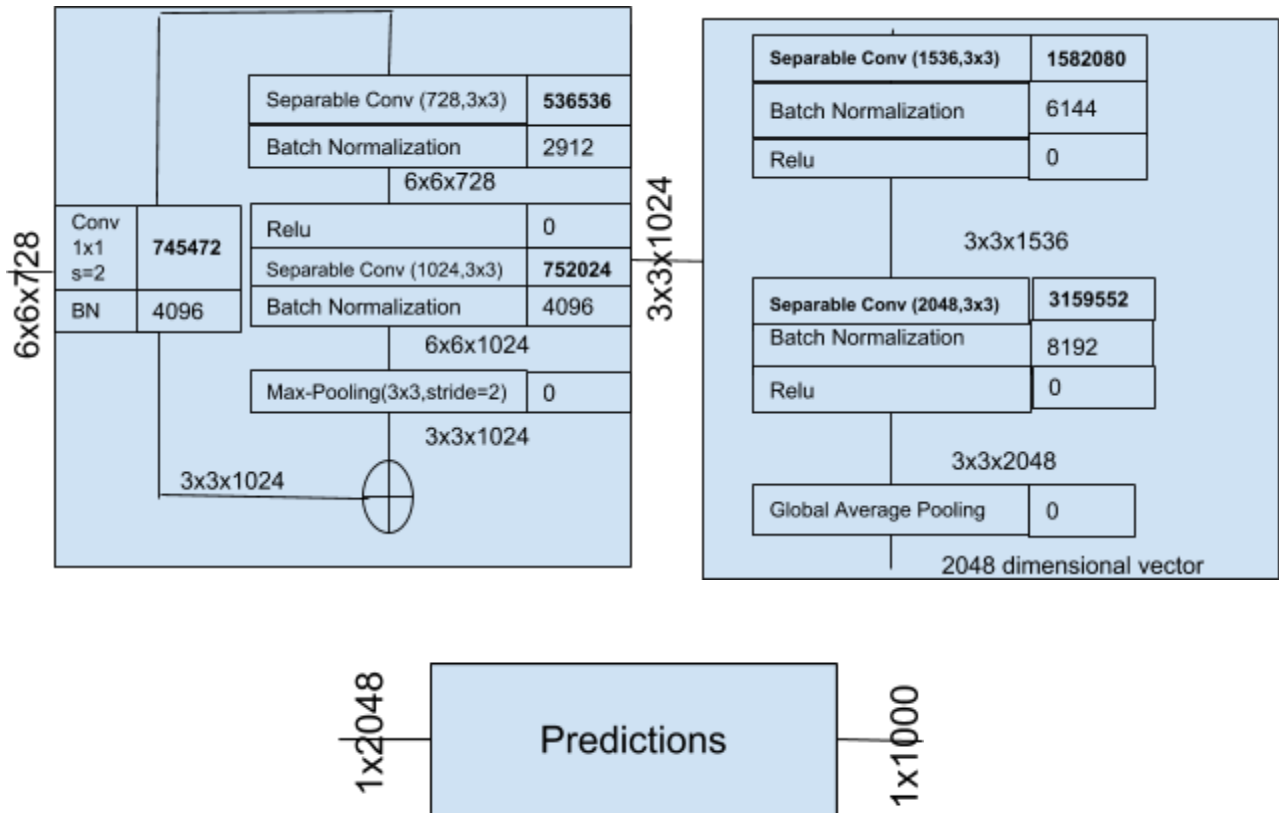
Total no.of parameters = Depth-wise + Point-wise

Example: $576 + 8192 = 8768$

Xception Architecture:







The predictions here can be used for 1000 classes. It can be changed according to the application.