Monte Carlo Course Group Project
Multilevel Monte Carlo Method in Pricing European Stock Exchange Option

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1 Introduction

In this project, we implement a multi-level Monte Carlo (MLMC) method of path simulation in order to price European stock exchange options. In particular, we assume the stochastic volatility described by the Heston model, as outlined by Heston (1993). In particular, we seek to replicate the MLMC scheme described by Giles (2008). This is done with an eye to reducing the cost of Monte Carlo simulation, as a standard Monte Carlo (MC) method has computing cost of $O(\epsilon^{-3})$, whereas the MLMC scheme requires computing costs of $O(\epsilon^{-2}(log\epsilon)^2)$ – asymptotically less effort.

For the problem of our project, the stochastic volatility function prescribed by the Heston model does not satisfy the global Lipschitz condition, and thus the order of weak and strong convergence cannot be determined Giles (2008) via theoretical methods. Nevertheless, our empirical results from testing shows the MLMC scheme of option pricing to have significant merit: although standard MC may be faster for larger ϵ, MLMC is, with few exceptions, faster for smaller ϵ. As option-pricing schemata may require ϵ to fall within small fractions of a penny, the ability of standard MC to be speedier on large ϵ is therefore nigh entirely irrelevant. This, however, only occurs when the underlying stochastic differential equations obey the global Lipschitz condition, or at least, comes close to doing so. As we depart increasingly far from the global Lipschitz condition, the MLMC model loses efficacy, such that using the Heston model of asset price volatility when pricing European exchange options provides no discernible benefit.

2 Heston Model and the European Exchange Option

Our project examines European exchange options. These give their holder the right – not the obligation – to exchange one unit of stock S_2 for one unit of stock S_1; this option can be exercised only at the specified expiry time, T of the option. Thus, the payoff of the option P at time T is: $P(T) = max[0, S_1(T) - S_2(T)]$.

2.1 Black-Scholes

The industry standard for pricing European options is the Black-Scholes Model. Exchange options can be priced using a modification of the Black-Scholes model, Margrabe's formula, given by Margrabe (1978). Black-Scholes makes several assumptions. First, it assumes that the underlying assets of an option are currently fairly priced. This in turn implies that any and all further shocks to the price of the underlying assets (in the case of exchange options, these are the two stocks) are unforeseeable, and that they can be thought of as being normally distributed about zero. Additionally, all underlying assets S_n have associated continuous dividend yields q_n – for the purposes of this paper,

this was assumed to always be equal to zero, although modification to allow a nonzero q_n value would be trivial. Based on these assumptions, the prices of the underlying assets may be modeled as the following stochastic differential equations, where σ_n is the volatility of the underlying asset:

$$dS_1(t) = \mu_1 S_1(t)dt + \sigma_1 S_1(t)dW_1(t)$$
$$dS_2(t) = \mu_2 S_2(t)dt + \sigma_2 S_2(t)dW_2(t)$$

In these equations, the two standard Brownian motions $W_1(t)$ and $W_2(t)$ are assumed to be correlated by a constant correlation coefficient ρ, satisfying $dW_1(t) \times dW_2(t) = \rho \times dt$. When the dynamics of the stocks are specified in the risk-neutral measure, the drift term μ_i is changed into $r - q_i$, where r is the constant risk-free interest rate. In such a case, Margrabe's formula indicates the value of the European exchange option at time $t_0 = 0$ is:

$$C(0) = e^{-q_1 T} S_1(0) N(d_1) - e^{-q_2 T} S_2(0) N(d_2)$$
$$d_1 = \frac{ln(\frac{S_1(0)}{S_2(0)}) + (q_2 - q_1 + \frac{1}{2}\sigma^2)T}{\sigma\sqrt{T}}$$
$$d_2 = d_1 - \sigma\sqrt{T}$$
$$\sigma = \sqrt{\sigma_1^2 + \sigma_2^2 - 2\rho\sigma_1\sigma_2}$$

2.2 Heston Model of Volatility

The standard Black-Scholes model assumes constant volatility. This, however, is not reflective of market forces: assets may experience lengthy periods of low volatility punctuated by short periods of high volatility – in particular, this is often seen in stock markets where the release of corporate SEC filings often triggers larger stock prices than are normally otherwise seen. The Heston model therefore incorporates the possibility of non-constant volatility. The square of the volatility (i.e. the variance of the underlying asset price) also follows a stochastic process characterized by an SDE. Hence, the dynamics of stock $S_i(t)$ in the Heston model consist of the equations as follows:

$$dS_i(t) = \mu_i S_i(t)dt + \sqrt{\upsilon_i(t)} S_i(t) dW_i(t)$$
$$d\upsilon_i(t) = \kappa_i(\theta_i - \upsilon_i(t))dt + \gamma\sqrt{\upsilon_i(t)} dZ_i(t)$$
$$dW_i(t) \times dZ_i(t) = \rho_i dt$$

where $\kappa_i, \theta_i, \gamma_i$ are strictly positive constants, with $W_i(t)$ and $Z_i(t)$ being correlated one-dimensional Brownian motions.

In this model, the variance $\upsilon_i(t)$ of the stock $S_i(t)$ follows a stochastic process with a mean-reverting characteristic. When $\upsilon_i(t)$ is higher than its mean-reverting level θ_i, the drift term in the SDE of $\upsilon_i(t)$ becomes negative. The variance then has an underlying tendency to drift back to θ_i. The opposite happens when the variance $\upsilon_i(t)$ is lower than its mean-reverting level θ_i. Meanwhile, the constant parameter κ_i influences the speed with which the variance reverts to θ_i.

2.3 Correlated Motion

The models discussed so far are all agnostic on the question of how correlated the Brownian motions are. In the case of markets generally, we do expect some degree of correlation – at the very least, in the event of a market crash, virtually all asset prices will be correlated, with riskier investments all trending downward, and safer investments (most notably US Treasury securities) trending upward. In the event of exchange options, we find it even more likely the stock prices are correlated, as such an exotic instrument are often used to hedge risk, an objection not generally achieved by random, uncorrelated motions. Thus, for the purpose of this project, simulation of the evolution of the prices of the two underlying stocks S_1 and S_2 requires advance specification of the constant correlation coefficients for the four Brownian motions. Specifically, we will need to specify the following symmetric positive definite correlation matrix for the four Brownian motions driving the diffusion terms:

$$corr \begin{bmatrix} W_1 \\ W_2 \\ Z_1 \\ Z_2 \end{bmatrix} = \begin{bmatrix} 1 & \rho(W_1, W_2) & \rho(W_1, Z_1) & \rho(W_1, Z_2) \\ \rho(W_2, W_1) & 1 & \rho(W_2, Z_1) & \rho(W_2, Z_2) \\ \rho(Z_1, W_1) & \rho(Z_1, W_2) & 1 & \rho(Z_1, Z_2) \\ \rho(Z_2, W_1) & \rho(Z_2, W_2) & \rho(Z_2, Z_1) & 1 \end{bmatrix} \tag{1}$$

3 Standard Monte Carlo for Euler-Maruyama Path Simulations

3.1 Theoretical Underpinnings

Having defined the stochastic equations that, in turn, define our models of stock price motion, we now move on to simulating said motion. In particular, we need to simulate the motion of the stock price from the interval $t = [0, T]$, where 0 is the current time, and T is the expiry of the option. This can be done using the Euler-Maruyama method of path discretization. This starts by dividing the interval $[0, T]$ into K equispaced nodes of distance h apart, where $h = T/K$, $t_0 = 0$, $t_k = k \times h$. Starting with $S_i(t_0) = S(0)$, in order to simulate changes in both stock price and variance over the step from $S_i(t_k)$ to $S_i(t_{k+1})$, we use the full truncation method (Andersen (2007)):

$$S_i(t_{k+1}) - S_i(t_k) = \mu_i S_i(t_k) h + \sqrt{\upsilon_i(t_k)^+} S_i(t_k) dW_i \tag{2}$$

$$\upsilon_i(t_{k+1}) - \upsilon_i(t_k) = \kappa_i(\theta_i - \upsilon_i(t_k)^+)h + \gamma\sqrt{\upsilon_i(t_k)^+} dZ_i(t) \tag{3}$$

$$\upsilon_i(t_k)^+ = max[\upsilon_i(t_k), 0] \tag{4}$$

where the increments of the Brownian motions, dW_i and dZ_i, are sampled from correlated normal distributions $N(0, h)$, correlations as specified in the correlation matrix described in the last subsection of Section 1 of this paper..

Under the Black-Scholes model, this path simulation simplifies to:

$$S_i(t_{k+1}) - S_i(t_k) = \mu_i S_i(t_k) h + \sigma_i S_i(t_k) dW_i \tag{5}$$

Using the above Euler-Maruyama path discretization, we can simulate one path travelled by the stock price(s) in the interval $[0, T]$, and calculate the payoff P of an European option $P = C(T)$ based on the terminal stock prices $S_i(T)$ on this single path. For the vanilla European call option, this payoff will be $P(T) = max[S(t_K) - strike, 0]$. For the European stock swap option, this payoff will be $P(T) = max[S_1(t_K) - S_2(t_K), 0]$. We repeat the multi-step simulation in order to sample N independent paths, and the average over these paths (after appropriate discounting) is an estimator of the price of the option at the current time $t_0 = 0$:

$$\widehat{C(0)} = D \times N^{-1} \times \sum_{i=1}^{N} P(\widehat{S(T)}, T) \tag{6}$$

where D represents the discount factor. For example, when the stock dynamics are specified and simulated in the risk-neutral probability measure constant risk-free rate r, we have $D = e^{-rT}$. This method of repeatedly sampling N independent paths represents the standard Monte Carlo method.

3.2 Expected Error

According to Giles (2008), provided that the stock's drift and diffusion functions $\mu(\cdot)$ and $\sigma(\cdot)$, and the option's payoff function $P = P(S(T))$, satisfy certain conditions (including the global Lipschitz conditions), the estimator from the standard Monte Carlo method for Euler-Maruyama paths has an expected mean square error (MSE) that is asymptotically $O(N^{-1}) + O(h^2)$.

We can further examine the error by separating it into a discretization error and a statistical error. Closely following Giles (2008), we denote $P = P(S(T))$ as the payoff based on $S(T)$, whose expectation $E[P]$ is the quantity we are interested in estimating. In practice, we cannot simulate $S(T)$ and P, but instead rely on simulating small incremental time steps of size h each. Let $\widehat{S(t)}$ be the approximation of $S(t)$ via simulating with time step h, and $\widehat{P_h}$ be the associated approximation of P, where the subscript h is to emphasize the step size. Provided that conditions on $\mu(\cdot)$ and $\sigma(\cdot)$ are met, the orders of convergence of Euler-Maruyama are expressed as in Higham (2015):

$$\sup_{0 \le t_k \le T} (E[\widehat{S(t_k)}] - E[S(t_k)]) = O(h)$$

$$E[\sup_{0 \le t_k \le T} \mid \widehat{S(t_k)} - S(t_k) \mid] = O(h^{\frac{1}{2}})$$

When we simulate N independent paths, we are making an estimator of $E[\widehat{P}_h]$ instead of $E[P]$. Our estimator has a bias stemmed from the step size h, and the bias is $E[\widehat{P_h}] - E[P] = O(h)$, provided conditions are met (Higham (2015)). This bias is a discretization error generally not influenced by N. Our second source of error is statistical, depending on how many samples N we generate to estimate $E[\widehat{P}_h]$. The statistical error is described by a confidence interval width $O(N^{-\frac{1}{2}})$, or variance $O(N^{-1})$.

We target a certain level of accuracy expressed by ϵ, the width of the confidence interval given by the Monte Carlo estimator. Specifying ϵ is equivalent to specifying a target standard deviation of the estimator as well as confidence level such as 90% or 95%. The MSE will then be $O(\epsilon^2)$. In order to achieve this level of accuracy via standard MC simulations, we will need the number of independent paths $N \sim O(\epsilon^{-2})$ and the step size $h \sim O(\epsilon)$. Given that on each single path the MC algorithm takes T/h number of steps, the total computing effort from standard MC is $O(Nh^{-1})$, or $O(\epsilon^{-3})$.

3.3 Implementation

We implemented the following standard MC algorithm (for illustration and comparison with MLMC):

```
target_std_error, confidence_level = get_user_input()
if (user_provided_num_steps is None):
    num_steps_per_path = T / epsilon
stat_tracker = new empty statistics tracker of simulated payoffs
stat_tracker.assign(appropriate discount factor)
while (std error given by stat_tracker > target_std_error):
    path = new simulated path
    payoff = calculate payoff(path)
    stat_tracker.add(payoff)
    update stat_tracker.mean, stat_tracker.stdev
std_MC_estimator = stat_tracker.mean
std_MC_sample_error = stat_tracker.stdev
return std_MC_estimator, std_MC_sample_error
```

According to Giles (2008), the stochastic volatility function $\sigma(\cdot)$ under the Heston model does not satisfy the global Lipschitz condition, and as a result, there is no theoretical guarantee that with simulating the number of independent paths $N \sim O(\epsilon^{-2})$ and step size $h \sim O(\epsilon)$, the MSE will be $O(\epsilon^2)$. In our algorithm above, the number of paths N is increased until the empirical standard error decreases below the targeted standard deviation.

4 Multilevel Monte Carlo for Path Simulations

Building on the standard Monte Carlo method described in the previous section, we come to the MLMC method for path simulations. This starts by simulating a high number of independent paths (again, using the Euler-Maruyama method), whereby on each path, the step size is large. This represents the initial coarser levels of MLMC. The algorithm then proceeds to finer levels where there are fewer independent paths run on smaller step sizes. The overall MLMC estimator is the sum of the sample average from the coarsest level $l = 0$, together with the refinements made from subsequent higher levels.

4.1 Theoretical Underpinnings

Following notations from Giles (2008), let $\widehat{P}_l$ be the approximation of P using *one single path* only with the step size h_l corresponding to the MLMC level l (for $l = 0, 1, 2, ...L$, with L being the finest level). We note there is a bias as $E[\widehat{P}_l] \neq E[P]$, the difference between these quantities being the discretization error, or the bias from using $E[\widehat{P}_l]$ to approximate $E[P]$. In general, the discretization error of $E[\widehat{P}_l]$ depends most on the step size h_l (instead of on the number of independent paths generated). Provided that conditions on $\mu(\cdot)$, $\sigma(\cdot)$, and $P(\cdot)$ are met, then $E[\widehat{P}_l - P] = O(h_l)$ as $l \to \infty$. Our goal is to use $E[\widehat{P_L}]$ as the approximation (though biased) of $E[P]$, and thus we make an estimator of $E[\widehat{P_L}]$.

The MLMC method does not directly estimate $E[\widehat{P_L}]$ using step size h_L at the finest level. Instead, it first writes $E[\widehat{P_L}] = E[\widehat{P_0}] + \sum_{l=1}^{L} E[\widehat{P}_l - \widehat{P_{l-1}}]$. The method then uses N_l independent paths to make an estimator $\widehat{Y}_l$ for $Y_l = E[\widehat{P}_l - \widehat{P_{l-1}}]$. The quantity $Y_0 = E[\widehat{P_0}]$ is estimated using N_0 paths, a fixed input (such as $N_0 = 10,000$). The overall MLMC estimator for $E[\widehat{P_L}]$ is then:

$$\widehat{Y} = \sum_{l=0}^{L} \widehat{Y}_l$$

4.2 Termination Conditions

Given that $E[\widehat{P_L}]$ is an (admittedly biased) approximation of $E[P]$, MLMC uses $\widehat{Y}$ as an estimator for $E[P]$. Our task is to estimate the variance of this estimator $V[\widehat{Y}]$, as well as the highest level L and the optimal N_l to use at each level in order to meet a targeted accuracy ϵ.

We implemented two MLMC algorithms for this purpose. The first algorithm is detailed in Giles (2015) and makes use of the following positive constants: α for the decay rate of the bias between $E[P_l]$ and $E[P]$; β for the decay rate of V_l, the variance of the estimator Y_l; and γ for the growth rate of the computing cost C_l for the estimator $\widehat{Y}_l$ of Y_l at level l. These constants are expressed in Theorem 1 of Giles (2015) as follows:

$$\begin{aligned} \mid E[P_l - P] \mid &\leq c_1 2^{-\alpha l} \\ V_l &\leq c_2 2^{-\beta l} \\ C_l &\leq c_3 2^{\gamma l} \\ \alpha &\geq \frac{1}{2} min(\beta, \gamma) \end{aligned}$$

The algorithm assumes existence and a priori knowledge of α, β, γ. For each specific application (with different drift, diffusion, and payoff functions), the user can derive in advance the values of these constants using analysis theories. If these constants are not provided by the user, the algorithm attempts to estimate

their values via OLS regressions. At each new level, with new estimated values for $E[P_l], V_l, C_l$, the regressions are run to update the estimated α, β, γ. The first algorithm that we implemented from Giles (2015) is as follows:

```
target_std_error, confidence_level = get_user_input()
epsilon = target_std_error * z_score(confidence_level)
initial_N = 10000
if alpha, beta, gamma are not provided by user:
    alpha, beta, gamma = 0, 0, 0

# run at least L=0,1,2 levels
L = 2
for each l inside [0,L]:
    generate initial_N paths
    on each path:
        walk the fine level to get one sample of payoff P(l)
        recombine steps from the fine level for the coarse level
        walk the coarse level to get one sample of payoff P(l-1)
    estimate m(l) = average of [P(l) - P(l-1)]
    estimate V(l) = variance of [P(l) - P(l-1)]
    estimate C(l) = computing cost in estimating E[P(l) - P(l-1)]
    expected_m_level = 2^(-alpha) * m(l-1)
    expected_v_level = 2^(-beta) * V(l-1)
    adjust m(l), V(l) so they are not lower than 0.5 * expected
        values

if alpha, beta, gamma are not provided by user:
    estimate alpha by OLS with m(l)
    estimate beta by OLS with V(l)
    estimate gamma by OLS with C(l)

for each level inside [0,L]:
    recalculate optimal_num_paths(l) per equation (3.1) Giles (2015)
    if optimal_num_paths > current N(l):
        simulate more paths to update m(level), V(level), C(level)

test for weak convergence using m(level) and alpha
if not converged, L += 1 and repeat
```

Along one path, the same pseudo-random numbers are used to estimate P_l and P_{l-1}. For example, if M is the factor to refine a path at level l to a coarser level $l-1$, then the step size along one path on level l is $h_l = M^{-l} \times T$, and we reconstitute M adjacent steps at level l to form one step at $l-1$. Along one path, we want to sample one value of $\widehat{P_l} - \widehat{P_{l-1}}$, and we repeatedly sample N_l paths to estimate $Y_l = E[\widehat{P_l} - \widehat{P_{l-1}}]$, and $V_l = var(Y_l)$.

The second algorithm we implemented is from section 5 of Giles (2008) and does not require estimating α, β, γ. Instead, the test for convergence in this

algorithm is based on:

$$| \widehat{Y}_L - M^{-1}\widehat{Y}_{L-1} | \leq \frac{1}{\sqrt{2}}(M^2 - 1)\epsilon$$

The algorithm repeats increasing the highest level L and re-estimating the optimal N_l at all levels, coupled with running additional paths at each level if the updated N_l is higher than what it had been previously. The process runs until the convergence condition is met.

```
target_std_error, confidence_level = get_user_input()
epsilon = target_std_error * z_score(confidence_level)
initial_N = 10000

L = 2
for each l inside [0,L]:
    generate initial_N paths
    on each path:
        walk the fine level to get one sample of payoff P(l)
        recombine steps from the fine level for the coarse level
        walk the coarse level to get one sample of payoff P(l-1)
    estimate m(l) = average of [P(l) - P(l-1)]
    estimate V(l) = variance of [P(l) - P(l-1)]

for each level inside [0,L]:
    recalculate optimal_num_paths(l) per equation (12) Giles (2008)
    if optimal_num_paths > current N(l):
        simulate more paths to update m(level), V(level), C(level)

test for convergence

if not converged, L += 1 and repeat
```

5 Empirical Results

Our replication confirms the result of Giles (2008) in the case of constant volatility stock. This demonstrates that MLMC's computing effort scales with $O(\epsilon^{-2})$ when the drift and diffusion functions of the stock satisfy the required conditions.

Figure 1 shows the most basic case where we price a vanilla European call option on a constant volatility stock. In the bottom right plot, cost C is defined as the total number of steps taken. For standard MC, cost is $O(\epsilon^{-3})$ and thus for standard MC, $C \times \epsilon^2$ is a function of $O(\epsilon^{-1})$, which is the curve that we see. But MLMC in this case scales like $O(\epsilon^{-2})$ and thus for MLMC, $C \times \epsilon^2$ is much closer to a constant, which is why we see the straight line.

We now move to price the same vanilla European call but on a stock with Heston volatility. In this scenario, the diffusion of the stock no longer satisfies

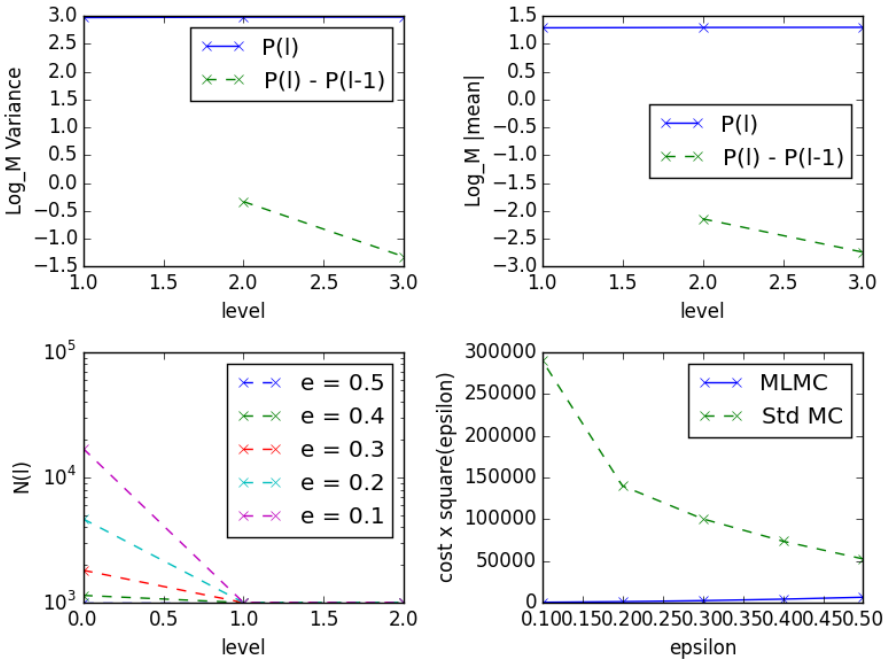

Figure 1: Scenario: European vanilla call on constant-vol stock

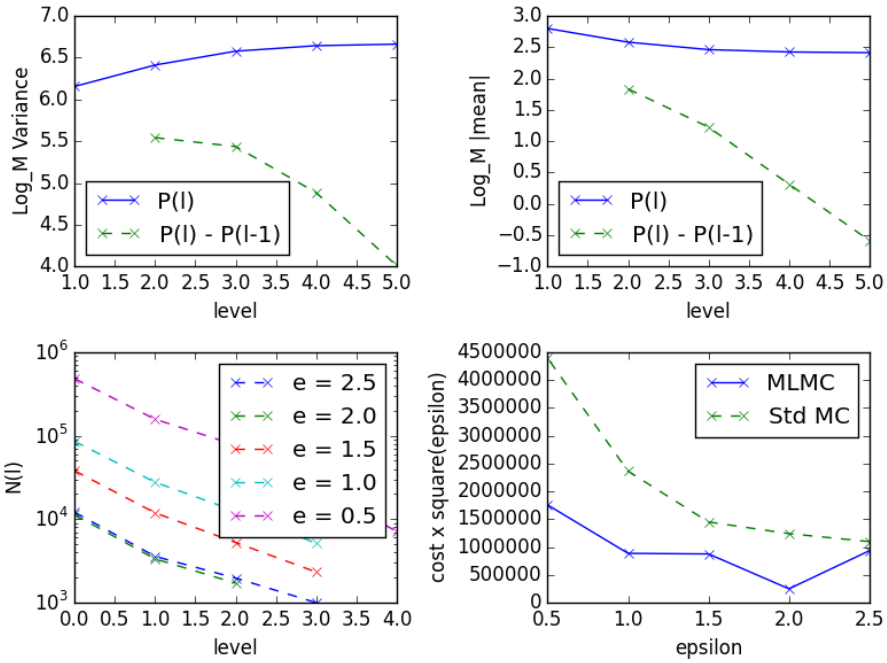

Figure 2: Scenario: European vanilla call on Heston-vol stock

the required conditions.

We see from figure 2 that our replication here still agrees with the figure from Giles (2008) and MLMC still takes fewer total steps than standard MC. But in this case $C \times \epsilon^2$ is no longer close to a constant but more similar to a function of ϵ. The scaling of MLMC as ϵ changes remains better than standard MC.

Our third scenario is a European stock exchange option on two stocks that have Heston volatility.

It is interesting to see here that our result changes compared to the previous two cases. MLMC is taking more steps than standard MC, and we cannot confirm that the computing effort of MLMC scales like $O(\epsilon^{-2})$. When the drift and diffusion of the stock no longer satisfy required conditions, the theorem from Giles (2008) no longer guarantees that the computing effort of MLMC will be $O(\epsilon^{-2})$. In our example here, we cannot state whether MLMC scales in a similar way to standard MC, for the two Heston volatility stocks. This remains an area of further exploration.

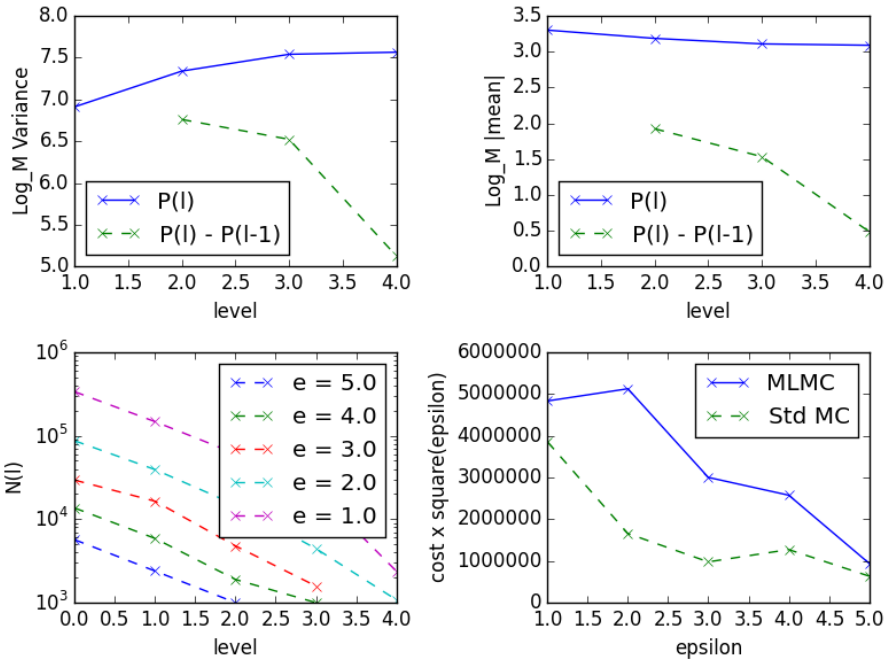

Figure 3: Scenario: European exchange option on two Heston-vol stocks

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