# Algorithmic Methods for Singularities Talk 2: Invariants from the computational perspective

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#### First Steps

Anne Frühbis-Krüger and Matthias Zach

Dimension

Standard Bases

Milnor and Tjurina number l

Let  $X = V(I) \subseteq \mathbb{A}^n_{\mathbb{C}}$  be irreducible.

What is  $\dim(X)$  or  $\dim(\mathbb{C}[\underline{x}]/I)$  at a point  $x = V(\mathfrak{m}) \in X$ ?

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maximal length d of a chain of prime ideals

$$P_0 \subsetneq P_1 \subsetneq \ldots \subsetneq P_d$$

in  $\mathbb{C}[\underline{x}]/I$ 

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- ▶ Noether normalization  $\mathbb{C}[y_1, \dots, y_d] \subset \mathbb{C}[\underline{x}]/I$

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- $\blacktriangleright \deg_t(\mathit{HSP}(\mathbb{C}[\underline{x}]_{\mathfrak{m}}/I))$

Efficiently computable: the last two items!

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Computing Dimension

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Let  $(A, \mathfrak{m})$  be a localization of an affine  $\mathbb{C}$ -algebra.

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# Computing Dimension

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### Hilbert-Samuel Function:

$$HS_A(k) := \dim_{\mathbb{C}} A/\mathfrak{m}^k$$

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$$\exists P \in \mathbb{Q}[t] : HS_A(k) = P(k) \quad \forall k >> 0$$

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Let 
$$P(t) = \sum_{\nu=0}^{d} a_i t^d$$
, then

- ightharpoonup dim(A) = d
- ightharpoonup mult(A) =  $d! \cdot a_d$

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# Computing Dimension

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### A monomial example

Consider the 3 coordinate axes in  $(\mathbb{C}^3, 0)$ :

$$I = \langle xy, xz, yz \rangle \subseteq \mathbb{C}[x, y, z]_{\langle x, y, z \rangle}$$
$$A = \mathbb{C}[x, y, z]_{\langle x, y, z \rangle} / I$$

k	new monomials	total number
1	1	1
2	x, y, z	4
3	$x^2, y^2, z^2$	7
4	$ \begin{vmatrix} x, y, z \\ x^2, y^2, z^2 \\ x^3, y^3, z^3 \end{vmatrix} $	10
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Obviously,  $P(t) = 3 \cdot t - 2$ 

Hence: dim(X) = 1 and mult(X) = 3 as expected

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### From ideal to monomial ideal

Key to computing previous example: Monomial ideal

And in the non-monomial case?

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### From ideal to monomial ideal

Key to computing previous example: Monomial ideal

And in the non-monomial case? standard bases

- K a (exact computable) field
- $\triangleright$  > suitable total ordering on Mon( $\underline{x}$ )
- ▶ LT(f) largest monomial in  $f \in K[\underline{x}]$  w.r.t. >
- $\blacktriangleright L(I) := \langle LT(f) \mid f \in I \rangle$

$$G = \{g_1, \dots, g_s\}$$
 standard basis of  $I$ 
 $\iff$ 
 $L(G) = L(I) \text{ and } \langle G \rangle = I$ 

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### Standard Bases

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 standard basis of  $I$ 
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### Facts:

- $\qquad \mathsf{dim}(K[\underline{x}]_{\langle\underline{x}\rangle}/I) = \mathsf{dim}(K[\underline{x}]_{\langle\underline{x}\rangle}/L(I))$
- $\qquad \mathsf{mult}(K[\underline{x}]_{\langle\underline{x}\rangle}/I) = \mathsf{mult}(K[\underline{x}]_{\langle\underline{x}\rangle}/L(I))$

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# Example

### Consider

- $I = \langle x^2 + y^2, xy \rangle \subseteq \mathbb{Q}[x, y]_{\langle x, y \rangle}$
- > negative degree reverse lexicographical ordering
- $L(x^2 + y^2) = x^2$ , L(xy) = xy

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$$L(x^2 + y^2) = x^2$$
,  $L(xy) = xy$ 

### Obviously:

$$y^3 = y \cdot (x^2 + y^2) - x \cdot xy \in I$$
 and hence in  $L(I)$ 

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Actually, standard basis of I:

$$G = \{x^2 + y^2, xy, y^3\}$$

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# A multiplicity 4 space curve example

#### Consider

- $I = \langle xy, x^2 + y^2 + z^2 \rangle \subseteq \mathbb{Q}[x, y, z]_{\langle x, y, z \rangle}$
- > suitable negative degree ordering (e.g. negdeglex(z > y > x))
- L(xy) = xy,  $L(x^2 + y^2 + z^2) = z^2$

This is already a standard basis.

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$$P(t) = 4 \cdot t - 4$$
, dim = 1, mult = 4

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Jupyter Notebook 2, Block 1

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