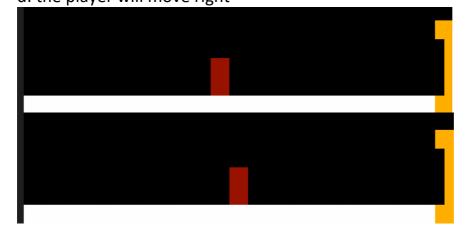
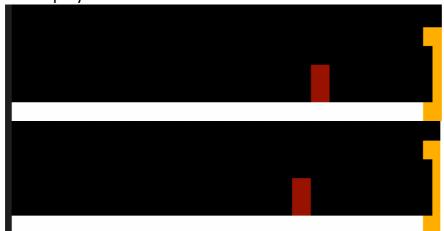


expected input: w/a/s/d d: the player will move right



a: the player will move left



g: to make selection

