STAT 230 - Probability

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Contents

1	Lecture 1	4
	1.1 Definition (Probability)	4
2	Lecture 2	4
	2.1 Definition (Experiment, Trial, Outcome)	4
	2.2 Definition (Set)	4
	2.3 Definition (Sample Space)	4
	2.4 Definition (Discrete)	5
	2.5 Definition (Event, Simple Event, Compound Event)	5
	2.6 Definition (Probability, Probability Distribution)	5
	2.7 Definition (Probability of an Event)	6
3	Lecture 3	6
	3.1 Counting Rules	6
	3.2 Definition (Permutation)	6
4	Lecture 4	7
	4.1 Definition (Combination)	8
5	Lecture 5	8
	5.1 Theorem (Properties of Combinations)	8
6	Lecture 6	10
	6.1 Theorem (De Morgan's Laws)	11
	6.2 Rule 4a (Addition Law of Probability or the Sum Rule)	11
	6.3 Rule 4b (Probability of the Union of Three Events)	11
	6.4 Definition (Mutually Exclusive)	11
	6.5 Rule 5a (Probability of the Union of Two Mutually Exclusive Events)	11
	6.6 Rule 5c (Probability of the Union of n Mutually Exclusive Events)	11
	6.7 Rule 6 (Probability of the Complement of an Event)	12
7	Lecture 7	12
	7.1 Definition (Independent, Dependent)	12
		13
8	Lecture 8*	14
	8.1 Rule 7 (Product Rules)	14
	8.2 Rule 8 (Law of Total Probability)	14
		14
9	Lecture 9	14

CONTENTS 2

	9.1 Theorem (Geometric Series)	15 16
10	Definition (Random Variable) 10.1 Definition (Discrete Random Variables) 10.2 Definition (Discrete Random Variables) 10.3 Definition (Continuous Random Variables) 10.4 Definition (Probability Function, Probability Distribution) 10.5 Theorem (Properties of Probability Functions)	17 17 18
11	Lecture 11 11.1 Definition (Cumulative Distribution Function) 11.2 Theorem (Properties of Cumulative Distribution Functions) 11.3 Theorem 11.4 Definition (Discrete Uniform Distribution) 11.5 Definition (Hypergeometric Distribution) 11.6 Definition (Bernoulli Trials) 11.7 Definition (Binomial Distribution)	
12	2 Lecture 12	20
13	B Lecture 13 13.1 Definition (Negative Binomial Distribution)	21 21
14	Lecture 14 14.1 Definition (Geometric Distribution)	23 23
15	5 Lecture 15 15.1 Definition (Poisson Process)	24 25
16	Lecture 16 16.1 Definition (Median)	
17	V Lecture 17* 17.1 Definition (Expected Value)	28 29
18	B Lecture 18 18.1 Definition (Variance)	30 31 31 31
19	Lecture 19*	32
20	Lecture 20*	34
21	Lecture 21 21.1 Definition (Probability Density Function)	35 36 37

CONTENTS 3

	Lecture 22 22.1 Continuous Uniform Distribution (8.2) 22.2 Change of Variables 22.3 Example (Change of Variable)	38
23	Lecture 23 23.1 Exponential Distribution (8.3)	39
	Lecture 24 24.1 Memoryless Property	42
	Lecture 26 26.1 Basic Terminology and Techniques (9.1) 26.2 Definition (Joint Probability Function) 26.3 Theorem 26.4 Definition (Marginal Probability Function) 26.5 Definition (Independent Random Variables)	46 47 47
	Lecture 27 27.1 Thought Question	49
28	Lecture 28 28.1 Thought Question	50
-	Lecture 30 29.1 Definition (Correlation Coefficient)	51 52
30	Lecture 31	53
	Lecture 32 31.1 Indicator Variables (9.7)	

1 LECTURE 1 4

1 Lecture 1

Chapter 1: Introduction to Probability

1.1 Definitions of Probability

We can define probability in three different ways:

1.1 Definition (Probability)

1. Classical definition:

$$P(\text{event}) = \frac{\text{# ways the event can occur}}{\text{# of all possible outcomes}}$$

this requires the outcomes to all be equally likely.

2. Relative frequency definition:

P(event) = proportion of the time the event occurs in repeated experiments

this requires the same conditions for each observation.

3. Subjective probability definition:

P(event) = how certain we are that the event will occur

However, all three of these definitions have serious limitations.

2 Lecture 2

Chapter 2: Mathematical Probability Models

2.1 Sample Spaces and Probability

We need a mathematical model to define probability.

2.1 Definition (Experiment, Trial, Outcome)

We define an *experiment* as a process that can be repeated with multiple possible results. We define a *trial* as a single repetition of an experiment. We define an *outcome* as the results on one trial of an experiment.

2.2 Definition (Set)

A set is a collection of well defined and distinct objects.

Remark 1. A set is an unordered list with no repetition.

2.3 Definition (Sample Space)

A sample space S is a set of distinct outcomes for an experiment or process, with the property that in a single trial, one and only one of these outcomes occur.

Sample spaces can be discrete or non-discrete.

2 LECTURE 2 5

2.4 Definition (Discrete)

Let S be a sample space. We say S is *discrete* if it consists of a finite or countably infinite set of simple events.

Example

Roll a fair 6-sided die repeatedly. Determine some possible sample spaces for this experiment.

Solution.

Sample space:

```
S_1 = \{1,2,3,4,5,6\} \star \text{ easiest to work with} S_2 = \{\text{odd, even}\} S_3 = \{\text{prime, non-prime}\} S_4 = \{6, \text{not } 6\} \star \text{ outcomes don't have to be equally likely in a sample space} S_5 = \{\text{a number}\}
```

* need not have equally likely outcomes

2.5 Definition (Event, Simple Event, Compound Event)

Let S be a discrete sample space. An *event* in a discrete sample space is a subset $A \subseteq S$. If the event is indivisible so it contains only one point, e.g. $A_1 = \{a_1\}$ we call it a *simple event*. An event A made up of two or more simple events such as $A = \{a_1, a_2\}$ is called a *compound event*.

Remark 2. The notation $A \subseteq S$ means $a \in A \implies a \in B$.

Example

Let $A = a \ 5$ is rolled. Let $B = an \ odd \#$ is rolled. Determine which of the events are simple events and compound events.

Solution.

 $A = \{5\} \subseteq S, B = \{1,3,5\} \subseteq S$. Thus, A is a simple event and B is a compound event.

When the trial is conducted, the outcome determines which events occur.

If outcome is in the set, it occurs

5 rolled \rightarrow *A* and *B* both occur

3 rolled \rightarrow A does not occur, B occurs

2 rolled \rightarrow neither events occur

2.6 Definition (Probability, Probability Distribution)

Let $S = \{a_1, \ldots\}$ be a discrete sample space S. Assign numbers (probabilities) $P(a_i)$ for $i = 1, \ldots$ to the a_i 's such that the following two conditions hold:

(1)
$$0 \le P(a_i) \le 1$$

(2) $\sum P(a_i) = 1$

The set of probabilities $\{P(a_i), i = 1, ...\}$ is called a *probability distribution* on S.

3 LECTURE 3 6

2.7 Definition (Probability of an Event)

The probability P(A) of an event A is the sum of the probabilities for all the simple events that make up A or

$$P(A) = \sum_{a \in A} P(a)$$

If a sample space S has equally likely outcomes then,

$$P(\text{simple event}) = \frac{1}{|S|}$$

$$P(A) = \sum_{a \in A} P(a_i) = \frac{|A|}{|S|}$$

3 Lecture 3

Chapter 3: Probability and Counting Techniques

3.1 Addition and Multiplication Rules

We need a systematic way to count outcomes without listing them.

3.1 Counting Rules

There are two basic counting rules:

- 1. The Addition Rule: Suppose we can do job 1 in p ways and job 2 in q ways. Then we can do either job 1 OR job 2 (but not both), in p + q ways.
- 2. The *Multiplication* Rule: Suppose we can do job 1 in p ways and job 2 in q ways. Then we can do both job 1 AND job 2 in $p \times q$ ways.

3.2 Counting Arrangements or Permutations

<u>Sampling with replacement</u>: it is possible to obtain the same result more than once. e.g. die rolls, coin flip, slot machine, password.

<u>Sampling without replacement</u>: once a result occurs, it cannot happen again. e.g. drawing cards, balls from an urn, eating candy of different colour.

3.2 Definition (Permutation)

A permutation is an ordered selection of k objects chosen from n objects.

If we select the objects above without replacement, we write

$${}^{n}P_{k} = n(n-1)\cdots(n-k+1) = n^{(k)}$$

If we select the objects above with replacement, we write

$$n^k$$

$$n^{(0)} = 1$$

$$n^{(n)} = n!$$

 $k > n \to 0$ not possible

Example

4 LECTURE 4 7

IP addresses: an ordered sequence of four numbers between 0 and 255. e.g. 192.168.1.1, 129.97.95.107, etc. Determine the total possible outcomes with and without replacement.

Solution.

Since order matters, we are immediately looking at a permutation.

With replacement: 2564

Without replacement: 256⁽⁴⁾

4 Lecture 4

Always ask:

1. Can you get the same object twice?

- Yes $\rightarrow n^k$
- No \rightarrow Step 2.
- 2. Does the order matter?
- Yes $\rightarrow n^{(k)}$
- No \rightarrow today's lesson $\binom{n}{k}$

Examples

4 numbers between 0 and 255

- total possible: 256⁴
- all odd numbers 128^4 so $P(\text{all odd}) = \frac{1}{16}$
- at least one odd number; work with the opposite: all even: 128^4 , so $P(\text{at least one odd}) = 1 \frac{128^4}{256^4}$

Example

5 people A, B, C, D 4 co-op jobs 1, 2, 3, 4

Find the probability that A gets a job.

Solution.

- 1. order matters \rightarrow (permutation of some sort)
- 2. 1 + without replacement $\rightarrow n^{(k)}$

so total ways is $5^{(4)} = 120$

$$A, _, _, _$$
 or $_, A, _, _$ or $_, _, A, _$ or $_, _, _, A$
 $4^{(3)} = 96$

So probability they do is $\frac{96}{120} = 0.8$

Alternatively, # of ways for A to not get a job is $4^{(4)}$ or 4! (they are the same quantity). So probability they do is 1 - 4!/120 = 0.8.

Intuitively this makes sense because each of the 5 is equally likely (1/5) to not get a job.

Find probability that B and C get adjacent jobs.

$$BC,_,_ \text{ or }_,BC,_ \text{ or }_,_,BC$$

$$CB,\underbrace{_,_}_{3^{(2)}} \text{ or }_,CB,_ \text{ or }_,_,CB$$

5 LECTURE 5 8

So total ways is $6 \times 3^{(2)} = 36$, probability= $\frac{36}{120}$. Alternatively, treat BC as one unit with 2 ways it can look (BC or CB).

3.3 Counting Subsets or Combinations

4.1 **Definition (Combination)**

A combination is an unordered selection of k objects chosen from n objects. If we select the objects above without replacement, we write

$${}^{n}C_{k} = \frac{n!}{k!(n-k)!} = \binom{n}{k}$$

How many ways? If we did care, $n^{(k)}$. Then deliberately forgot the order.

e.g. select 3 digits 0-9

$$\{8, 2, 1\}$$

if we care about the order, each set is counted 3! = 6 times.

So, there are $10^{(3)}/3! = 120$ possible sets of 3 digits.

This quantity is called

$$\binom{n}{k} = \frac{n^{(k)}}{k!} = \frac{n!}{k!(n-k)!} = {}^{n}C_{k}$$

"n choose k", "binomial coefficient", " $\binom{n}{k}$ is the k^{th} element of the n^{th} row of Pascal's Δ "

Example

Lotto 6/49, choose 6 winning # from 49. The order of the numbers does not matter.

$$\binom{49}{6}$$
 ways ≈ 13.9 million

5 Lecture 5

Theorem (Properties of Combinations)

Let
$$n, k \in \mathbb{Z}$$
 be non-negative.
1. $n^{(k)} = \frac{n!}{(n-k)!} = n(n-1)^{(k-1)}$ for $k \ge 1$
2. $\binom{n}{k} = \frac{n^{(k)}}{k!} = \frac{n!}{k!(n-k)!}$
3. $\binom{n}{k} = \binom{n}{n-k}$ for all $k = 1, \dots, n$

2.
$$\binom{n}{k} = \frac{n^{(k)}}{k!} = \frac{n!}{k!(n-k)!}$$

3.
$$\binom{n}{k} = \binom{n}{n-k}$$
 for all $k = 1, \dots, n$

4. If we define
$$0! = 1$$
, then $\binom{n}{0} = \binom{n}{n} = 1$

5. Pascal's Identity:
$$\binom{n}{k} = \binom{n-1}{k-1} + \binom{n-1}{k}$$

4. If we define
$$0! = 1$$
, then $\binom{n}{0} = \binom{n}{n} = 1$
5. Pascal's Identity: $\binom{n}{k} = \binom{n-1}{k-1} + \binom{n-1}{k}$
6. Binomial Theorem: $(1+x)^n = \binom{n}{0} + \dots + \binom{n}{n}x^n$

Example

Lotto $6/49 \binom{49}{6}$ possible sets of winning #'s. If your ticket contains all 6 winning #'s you win.

$$P(\text{win}) = \frac{\binom{6}{6}\binom{43}{0}}{\binom{49}{6}}$$

$$P(\text{match } 5) = \frac{\binom{6}{5}\binom{43}{1}}{\binom{49}{6}}$$

5 LECTURE 5

Example

Suppose you select 5 cards from 52 (13 cards of each 4 suits). Find the probability of 3 of one rank, 2 of another rank.

Total # of hands: $\binom{52}{5}$. # with 3 of one, 2 of another:

$$\underbrace{\text{rank of triple}}_{13} \times \binom{4}{3} \times \underbrace{\text{rank of pair}}_{12} \times \binom{4}{2}$$

3.4 Number of Arrangements When Symbols Are Repeated

Suppose we have 5 objects, 2 of which are alike:

If we arrange the objects in order, how many results can we get?

If we could tell them apart, then we have 5! ways, but every possible arrangement has a matching one with A's flipped.

So, 5!/2! = 60 ways (removing double counting)

In general, if we have n objects:

$$n_1$$
 of type 1
 \vdots n_k of type k $n_1 + \dots + n_k = n$

How many ways can the objects be arranged, where objects of the same type are identical?

STATISTICS: n = 10

$$S:3$$
 n_1 $T:3$ n_2 $A:1$ n_3 $I:2$ n_4 $C:1$ n_5

ways to place:

$$\begin{array}{ccc}
S & \binom{10}{3} \\
T & \binom{7}{3} \\
A & \binom{4}{1} \\
I & \binom{3}{2} \\
C & \binom{1}{1}
\end{array}$$

So in total there are

$$\binom{10}{3} \binom{7}{3} \binom{4}{1} \binom{3}{2} \binom{1}{1} = \frac{10!}{3!7!} \frac{7!}{3!4!} \frac{4!}{1!3!} \frac{3!}{2!1!} \frac{1!}{1!0!}$$

$$= \frac{10!}{3!3!2!}$$

In general,

$$\frac{n!}{n_1!\cdots n_k!}$$

6 LECTURE 6

6 Lecture 6

Example

7 Pokémon Go players, (2 M, 2 I, 3 V) are ranked 1-7. Find the probability that 1 and 7 are on different teams.

10

Total # rankings: $\frac{7!}{2!2!3!}=210$.

$$M, \underbrace{_{2I,3V}, _{2I,3V}}, M \colon \frac{3!}{2!3!} = 10$$

$$I, \underbrace{, , , , }_{2M,3V}, I: \frac{3!}{2!3!} = 10$$

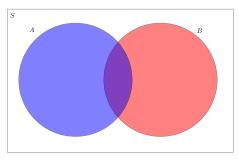
$$V, \underbrace{, , , , }_{2M, 2I, 1V}, V \colon \frac{3!}{2!2!1!} = 50$$

$$210 - 50 = 160/210 < -\text{total}$$

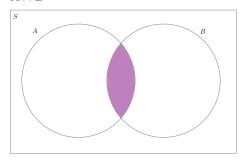
Chapter 4: Probability Rules and Conditional Probability

4.1 General Methods

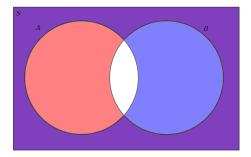
$A \cup B$



$A\cap B$



$$\overline{A \cup B} = \overline{A} \cap \overline{B}$$



6 LECTURE 6 11

6.1 Theorem (De Morgan's Laws)

- (1) $\overline{A \cup B} = \overline{A} \cap \overline{B}$
- (2) $\overline{A \cap B} = \overline{A} \cup \overline{B}$

4.2 Rules for Unions of Events

6.2 Rule 4a (Addition Law of Probability or the Sum Rule)

Let *A* and *B* be any events. Then

$$P(A \cup B) = P(A) + P(B) - P(A \cap B)$$

6.3 Rule 4b (Probability of the Union of Three Events)

Let A, B and C be any events. Then

$$P(A \cup B \cup C) = P(A) + P(B) + P(C) - P(AB) - P(AC) - P(BC) + P(ABC)$$

Example

P(J) = 19/22

P(C) = 7/22

P(neither) = 2/22

Find P(JC).

Solution.

$$\frac{(19-x)+x+(7-x)+2}{22} = 1 \implies x = 6$$

This relied on the fact that the regions were non-overlapping so we could add them up.

6.4 Definition (Mutually Exclusive)

Events A and B are mutually exclusive if

$$A \cap B = \emptyset$$
 (the empty set)

6.5 Rule 5a (Probability of the Union of Two Mutually Exclusive Events)

Let A and B be mutually exclusive events. Then

$$P(A \cup B) = P(A) + P(B)$$

6.6 Rule 5c (Probability of the Union of n Mutually Exclusive Events)

Let A_1, \ldots, A_n be mutually exclusive events. Then

$$P(A_1 \cup \dots \cup A_n) = \sum_{i=1}^n P(A_i)$$

7 LECTURE 7 12

6.7 Rule 6 (Probability of the Complement of an Event)

For any event A,

$$P(A) = 1 - P(\bar{A})$$

Proof. A and \bar{A} are mutually exclusive. By rule 5a we have

$$A \cup \bar{A} = P(A) + P(\bar{A})$$

But since $P(A \cup \bar{A}) = P(S) = 1$,

$$1 = P(A) + P(\bar{A}) \implies P(A) = 1 - P(\bar{A})$$

7 Lecture 7

Roll two fair 12-sided die. What is the probability at least one of them is greater than 7.

$$1 - P(\text{neither}) = 1 - P(\overline{A \cap B})$$
$$= 1 - P(\overline{A} \cup \overline{B})$$
$$= 1 - \frac{7}{12} \frac{7}{12}$$

In this example, we relied on the multiplication rule to find a probability on both events, but this requires the events to not influence each other.

4.3 Intersections of Events and Independence

7.1 Definition (Independent, Dependent)

A and B are independent if and only if

$$P(AB) = P(A)P(B)$$

If the events are not independent, we call the events dependent.

We can use this in two ways.

- 1. If we know both events are independent, we can calculate P(AB).
- 2. Calculate/estimate all three probabilities and check whether independent. e.g. treatment vs recover, smoking vs cancer, income vs politics

Note for A, B, C to be independent, we need

$$P(AB) = P(A)P(B)$$

$$P(BC) = P(B)P(C)$$

$$P(AC = P(A)P(C)$$

$$P(ABC) = P(A)P(B)P(C)$$

Example

Roll 2 fair 6-sided dice. Let A = the first die is 3. Let B = the total is 7. Are A and B independent?

7 LECTURE 7 13

$$P(A) = \frac{1}{6}$$

$$P(B) = \frac{6}{36}$$

$$P(AB) = \frac{1}{36}$$

$$P(AB) = \frac{1}{36} = \frac{1}{6} \frac{1}{36} = P(A)P(B)$$

Now, let C = the total is 8. Are A and C independent?

$$P(C) = \frac{5}{36}$$

$$P(AC) = \frac{1}{36}$$

$$P(AC) = \frac{1}{36} \neq \frac{1}{6} \frac{5}{36} = P(A)P(C)$$

Why? With 7 there is always a possible second roll, but with 8 it's not always possible (e.g. if the first die was a 1).

Independence vs. Mutual Exclusive

	ME	ID	Both
math	$AB = \emptyset, P(AB) =$	P(AB) =	P(A)P(B) = 0
	0	P(A)P(B)	
logic	both can't happen	one doesn't affect	at least one is
		the other	impossible

If events are dependent, we might want to quantify the effect of one on the other.

4.4 Conditional Probability

7.2 Definition (Conditional Probability)

The conditional probability of A, given B is

$$P(A|B) = \frac{P(AB)}{P(B)}$$

provided P(B) > 0.

Why? The classical definition of probability:

$$\frac{\text{\# ways } A \text{ can occur}}{\text{\# ways } B \text{ can occur}}$$

Since we need to restrict S to just be B,

$$P(A|C) = \frac{P(AC)}{P(C)} = \frac{\frac{1}{36}}{\frac{5}{36}} = \frac{1}{5} > P(A)$$

or $C: \{(2,6), (3,5), (4,4), (5,3), (6,2)\}$

$$P(C|A) = \frac{P(CA)}{P(A)} = \frac{\frac{1}{36}}{\frac{1}{6}} = \frac{1}{6} > P(C)$$

8 LECTURE 8*

or
$$A: \{(3,1), (3,2), (3,3), (3,4), (3,5), (3,6)\}$$

Dependence is a two way relationship. Both influence the other in the same direction.

8 Lecture 8*

4.5 Product Rules, Law of Total Probability and Bayes' Theorem

8.1 Rule 7 (Product Rules)

Let A, B, C, D, \ldots be events in a sample space. Assume that P(A) > 0, P(AB) > 0, and P(ABC) > 0. Then

$$P(AB) = P(B|A)P(A)$$

$$P(ABC) = P(C|AB)P(AB)$$

$$P(ABCD) = P(D|ABC)P(ABC)$$

and so on.

8.2 Rule 8 (Law of Total Probability)

Let A_1, \ldots, A_k be a partition of the sample space S into disjoint (mutually exclusive events), that is

$$A_1 \cup \cdots A_k = S$$

and

$$A_i \cap A_j = \emptyset \qquad i \neq j$$

Let B be an arbitrary event in S. Then

$$P(B) = \sum_{i=1}^{k} P(B|A_i)P(A_i)$$

8.3 Theorem (Bayes' Theorem)

Suppose A and B are events defined on a sample space S. Suppose also that P(B) > 0. Then

$$P(A|B) = \frac{P(B|A)P(A)}{P(B)} = \frac{P(B|A)P(A)}{P(B|A)P(A) + P(B|\bar{A})P(\bar{A})}$$

9 Lecture 9

We might be interested in reversing the direction of a conditional probability.

- given a positive test, what is the probability that you have a disease?
- given an error in code, who wrote it?

Example

1. If you test for a disease, what is the probability that you have it?

$$P(D) = 0.02$$

 $P(T|\bar{D}) = 0.05$ false positive

9 LECTURE 9 15

 $P(\bar{D}|T) = 0.01$ false negative

We found P(T) = 0.0688, we want

$$P(D|T) = \frac{P(T|D)P(D)}{P(T|D)P(D) + P(T|\bar{D})P(\bar{D})}$$
$$= \frac{0.99 \times 0.02}{0.99 \times 0.02 + 0.05 \times 0.98}$$
$$= 0.288$$

2. Given a line of code that has an error, what is the probability that A wrote it?

$$P(A) = 0.5$$

$$P(B) = P(C) = 0.25$$

$$P(E|A) = 0.01$$

$$P(E|B) = 0.02$$

$$P(E|C) = 0.05$$

We want

$$\begin{split} P(A|E) &= \frac{P(E|A)P(A)}{P(E|A)P(A) + P(E|B)P(B) + P(E|C)P(C)} \\ &= \frac{0.5 \times 0.01}{0.0225} \\ &= 0.222 < P(A) \end{split}$$

Similarly,

$$P(B|E) = 0.22 < P(B)$$

 $P(C|E) = 0.556 > P(C)$

Note the three conditional probabilities sum to 1 which they must since exactly one of A, B, or C wrote the line.

3. Probability of a LoL player also playing Warcraft?

$$P(W|L) = \frac{P(L|W)P(W)}{0.0387} = \text{exercise}$$

4.6 Useful Series and Sums

9.1 Theorem (Geometric Series)

The geometric series $\sum_{n=0}^{\infty} ar^n$ converges if |r| < 1 and diverges otherwise. If |r| < 1, then

$$\sum_{n=0}^{\infty} ar^n = a + ar + ar^2 + \dots = \frac{a}{1-r}$$

9.2 Theorem (Binomial Theorem)

Let n be a positive integer, $x \in \mathbb{R}$.

$$(1+x)^n = \sum_{k=0}^n \binom{n}{k} x^k$$

10 LECTURE 10 16

9.3 Theorem (Exponential Series)

Let $x \in \mathbb{R}$.

$$e^{x} = \sum_{n=0}^{\infty} \frac{x^{n}}{n!}$$
$$e^{x} = \lim_{n \to \infty} \left(1 + \frac{x}{n}\right)^{n}$$

9.4 Theorem (Hypergeometric Identity)

$$\binom{a+b}{n} = \sum_{x=0}^{n} \binom{a}{x} \binom{b}{n-x}$$

10 Lecture 10

MLIW 3: Naïve Bayes' Classifier

In ML classification, we use evidence to decide what category something belongs to. That is,

$$P(\mathsf{category} \mid \mathsf{evidence}) = \frac{P(\mathsf{cat})P(\mathsf{evidence} \mid \mathsf{cat})}{\sum\limits_{\mathsf{cat}\,i} P(\mathsf{cat}\,i)P(\mathsf{evidence} \mid \mathsf{cat}\,i)}$$

The Naïve Bayes' Classifier assumes that if there are multiple pieces of evidence, they are conditionally independent (conditional on the category).

A very simple ML example of this is spam detection. Consider the machine learning problem of classifying incoming messages as spam. We define:

- A_1 = message fails rDNS (reverse DNS lookup) check (i.e. the "from" domain doesn't match)
- A_2 = message is sent to over 100 people
- A_3 = message contains a link with the URL not matching the alt

We will assume that the A_i 's are independent events, given that a message is a spam, and that they are also independent events, given that a message is $\overline{\text{spam}}$.

We estimate

- P(Spam) = 0.25
- $P(A_1 | \text{Spam}) = 0.3$
- $P(A_2 \mid \text{Spam}) = 0.2$
- $P(A_3 \mid \text{Spam}) = 0.1$
- $P(A_1 \mid \overline{\text{Spam}}) = 0.005$
- $P(A_2 \mid \overline{\text{Spam}}) = 0.04$
- $P(A_3 | \overline{\text{Spam}}) = 0.05$

We use Bayes' Theorem:

10 LECTURE 10 17

 $P(\text{Spam} \mid A_1 A_2 A_3) =$

$$\begin{split} &= \frac{P(A_1 A_2 A_3 \mid \operatorname{Spam}) P(\operatorname{Spam})}{P(A_1 A_2 A_3 \mid \operatorname{Spam}) P(\operatorname{Spam}) + P(A_1 A_2 A_3 \mid \overline{\operatorname{Spam}}) P(\overline{\operatorname{Spam}})}{P(A_1 \mid \operatorname{Spam}) P(A_2 \mid \operatorname{Spam}) P(A_3 \mid \operatorname{Spam}) P(\operatorname{Spam})} \\ &= \frac{P(A_1 \mid \operatorname{Spam}) P(A_2 \mid \operatorname{Spam}) P(A_2 \mid \operatorname{Spam}) P(A_3 \mid \operatorname{Spam}) P(\operatorname{Spam})}{P(A_1 \mid \operatorname{Spam}) P(A_2 \mid \overline{\operatorname{Spam}}) P(A_3 \mid \overline{\operatorname{Spam}}) P(\overline{\operatorname{Spam}}) P(A_2 \mid \overline{\operatorname{Spam}}) P(A_3 \mid \overline{\operatorname{Spam}}) P(\overline{\operatorname{Spam}})} \\ &= \frac{(0.3)(0.2)(0.1)(0.25)}{(0.3)(0.2)(0.1)(0.25) + (0.005)(0.04)(0.05)(0.75)} \\ &\approx 0.9950 \end{split}$$

Remember that A_1 , A_2 , and A_3 are NOT independent! They are only conditionally independent, given the type of email.

Chapter 5: Random Variables

5.1 Random Variables and Probability Functions

10.1 Definition (Random Variable)

A random variable is a function that assigns a real number to each point in a sample space S.

We typically use X, Y, Z as random variables and x, y, z as the possible values the random variable can take on. There are two types of random variables based on the range.

10.2 Definition (Discrete Random Variables)

Discrete random variables take integer values or, more generally, values in a countable set.

10.3 Definition (Continuous Random Variables)

Continuous random variables take values in some interval of real numbers like (0,1) or $(1,\infty)$ or $(-\infty,\infty)$.

We can define multiple random variables on the same sample space S. For example, roll a fair 6-sided die 3 times.

$$S = \{(x, y, z) | 1 \le x, y, z \le 6\}$$

- Let $X = \text{sum on the three die. } range(X) = \{3, \dots, 18\}.$
- Let Y = product on the three die. $range(Y) = \{1, \dots, 216\}$.
- Let Z = number on the first die. $range(Z) = \{1, \dots, 6\}$
- Let $\bar{X} = \text{average}. \ range(\bar{X}) = \{1, \frac{4}{3}, \dots, 6\}$
- Let W = # of dice that are 1. $range(W) = \{0, 1, 2, 3\}$

Examples of continuous random variables include:

- T = time until an event
- P =positive in space of a particle
- H = height of a random person.

For Chapter 5, we will focus on discrete random variables.

11 LECTURE 11 18

10.4 Definition (Probability Function, Probability Distribution)

Let X be a discrete random variable with range(X) = A. The probability function of X is the function

$$f(x) = P(X = x)$$

for all $x \in A$.

The set of pairs $\{(x, f(x)) : x \in A\}$ is called the *probability distribution* of X.

10.5 Theorem (Properties of Probability Functions)

All probability functions must have the two properties:

1.
$$0 \le f(x) \le 1$$
 for all $x \in A$

$$2. \sum_{\text{all } x \in A} f(x) = 1$$

Example

Let X = # of dice that are 1.

x	0	1	2	3
f(x)	53/63	$3 \times 5^2 / 6^2$	$3 \times 5/6^{3}$	13/63

11 Lecture 11

11.1 Definition (Cumulative Distribution Function)

The cumulative distribution function of X is the function usually denoted by F(x)

$$F(x) = P(X \le x)$$

for all $x \in \mathbb{R}$.

Example

x	0	1	2	3
f(x)	125/216	75/216	15/216	1/216
F(x)	$^{125/216}$	200/216	$\frac{215}{216}$	1

11.2 Theorem (Properties of Cumulative Distribution Functions)

All cumulative distribution functions must have the following properties:

- 1. F(x) is a non-decreasing function of x for all $x \in \mathbb{R}$
- 2. $0 \le F(x) \le 1$ for all $x \in \mathbb{R}$
- $3. \lim_{x \to -\infty} F(x) = 0$
- $4.\lim_{x\to\infty}F(x)=1$

11.3 Theorem

If X takes on integer values for x such that $x \in A$ and $(x - 1) \in A$,

$$f(x) = F(x) - F(x-1)$$

11 LECTURE 11 19

Proof.
$$F(x) - F(x-1) = P(X \le x) - P(X \le x-1) = P(X = x) = f(x)$$

5.2 Discrete Uniform Distribution

11.4 Definition (Discrete Uniform Distribution)

Suppose X takes values $a, a+1, \ldots, b$ with all values being equally likely. Then X has a Discrete Uniform distribution on the set $\{a, a+1, \ldots, b\}$ and we write

$$X \sim \mathrm{DU}[a, b]$$

Find the probability function, f(x)

we note there are (b-a+1) values X can take so the probability at each of these values must be $\frac{1}{b-a+1}$ so that $\sum_{x=0}^{b} f(x) = 1$. Hence

$$f(x) = \begin{cases} \frac{1}{b-a+1}, & x = a, \dots, b \\ 0, & \text{otherwise} \end{cases}$$

5.3 Hypergeometric Distribution

11.5 Definition (Hypergeometric Distribution)

Suppose we have a collection of N objects which can be classified into two different types, a success (S) and a failure (F). Suppose there are r success and N-r failures. Pick n objects at random without replacement. Let X be the number of successes obtained. Then X has a *Hypergeometric distribution* and we write

$$X \sim \operatorname{Hyp}(N, r, n)$$

Find the probability function, f(x)

There are $\binom{N}{n}$ points in the sample space S if we don't consider the order of selection. There are $\binom{r}{x}$ ways to choose the successes from the r available AND $\binom{N-r}{n-x}$ ways to choose the remaining (n-x) objects from the (N-r) failures. Hence

$$f(x) = \frac{\binom{r}{x} \binom{N-r}{n-x}}{\binom{N}{n}}$$

for $x = 0, \ldots, \min(r, n)$.

Example

Suppose we have 10 cards, with 7 that are money cards and 3 non-money cards. Let X=# of money cards in your hand. Then

$$X \sim Hyp(10, 7, 5)$$

$$f(x) = \frac{\binom{7}{x} \binom{3}{5-x}}{\binom{10}{5}}$$

for x = 2, 3, 4, 5 (any less and you run out of non-money cards).

5.4 Binomial Distribution

12 LECTURE 12 20

11.6 Definition (Bernoulli Trials)

- (1) Suppose an experiment has two distinct outcomes, call them a success (S) and a failure (F).
- (2) Let their probabilities p for S and (1-p) for F.
- (3) Repeat the experiment n independent times.

Then, the n individual experiments in the process are called *Bernoulli trials*.

11.7 Definition (Binomial Distribution)

Suppose an experiment follows the Bernoulli trials. Then X has a Binomial distribution and we write

$$X \sim \text{Bin}(n, p)$$

Find the probability function, f(x)

There are $\binom{n}{x}$ different arrangements of x S's and (n-x) F's over n trials. Since the trials are independent, the probability of a success is p multiplied x times, and a failure is (1-p) multiplied (n-x) times. Thus we have

$$f(x) = \binom{n}{x} p^x (1-p)^{n-x}$$

for $x = 0, \ldots, n$.

12 Lecture 12

Example - Error Correcting Code

Suppose you send a 4-bit message over a noisy connection. Each bit is independently flipped with a probability p = 0.1. Find P(message is received correctly).

Solution.

Let X = # of bits that get flipped.

$$X \sim \text{Bin}(4, 0.1)$$

$$P(X = 0) = {4 \choose 0} 0.1^{0} (1 - 0.1)^{4-0} = 0.6561$$

Example cont.

Now suppose we add 3 parity bits that allow the receiver to detect and correct up to 1 error in the message. Find P(message is received correctly).

Solution.

Let Y = # of bits flipped.

$$Y \sim Bin(7, 0.1)$$

$$P(Y = 0) + P(Y = 1) = {7 \choose 0} 0.1^{0} 0.9^{7} + {7 \choose 1} 0.1^{1} 0.9^{6} \approx 0.8503$$

Example (ION)

Suppose there are 100 people, 10 people with no bus pass, and 20 people are selected at random without replacement. Find the probability that there are two people with no bus pass.

Solution.

13 LECTURE 13 21

Let X = # people found with no bus pass.

$$X \sim \text{Hyp}(100, 10, 20)$$

$$P(X=2) = \frac{\binom{10}{2}\binom{90}{18}}{\binom{100}{20}} \approx 0.3182$$

Hypergeometric Approximation with Binomial Distribution

If we did the selection with repetition, the Hypergeometric distribution would become a Binomial distribu-

If N is extremely large compared to n, then it doesn't make much difference if the sampling is with our without.

In that case, a $\operatorname{Hyp}(N, r, n)$ case can be approximated by $\operatorname{Bin}(n, r/N)$

Example

Suppose we have 100 cards, with 70 money cards and 30 non-money cards. Select 4 cards without replacement. Find a suitable approximation for this Hypergeometric distribution assuming Z=# of money cards selected.

Solution.

Let Z = # of money cards selected.

$$Z \sim \text{Hyp}(100, 70, 5)$$

$$P(Z=4) = \frac{\binom{70}{4}\binom{30}{1}}{\binom{100}{5}} \approx 0.3654$$

With a Binomial approximation:

$$Z \sim \text{Bin}(5, \frac{70}{100} = 0.7)$$

$$P(Z=4) = {5 \choose 4} 0.7^4 (1 - 0.7)^{5-4} = 0.36015$$

which is clearly a very good approximation.

13 Lecture **13**

5.5 Negative Binomial Distribution

13.1 Definition (Negative Binomial Distribution)

Suppose an experiment follows the Bernoulli trials, and continue doing this experiment until k success are obtained. Let X be the number of failures obtained before the kth success. Then X has a *Negative Binomial distribution* and we write

$$X \sim NB(k, p)$$

Find the probability function, f(x)

There will be a total of (x + k) trials $(x ext{ F's } k ext{ S's})$ and the last trial will be a success. In the first (x + k - 1) trials we must have x failures and (k - 1) successes, where order does not matter (the last trial we know it

13 LECTURE 13 22

must be a success, that's why we are only looking at before the k^{th} success!) Hence, we have a combination which is $\binom{x+k-1}{k-1}$. Each order will have a probability $p^k(1-p)^x$. Hence

$$f(x) = {x+k-1 \choose k-1} p^k (1-p)^x$$

for $x \in [0, \infty)$.

In a picture:

$$\underbrace{x+(k-1) \text{ Trials}}_{x \text{ F's. } (k-1) \text{ S's}} \underbrace{S}_{k^{\text{th}} \text{ S}}$$

Example

How many tails until we get the 10th head on a fair coin?

Solution.

Let X = # of tails before the 10^{th} head.

$$X \sim NB(10, 1/2)$$

Example

If courses were independent with probability p of passing and you need 40 courses, then the number of failed courses would be NB(40, p).

Example

Suppose a start-up is looking for 5 investors. They ask investors repeatedly where each independently has a 20% chance of saying yes. Let X = total # of investors that they ask and note that X does not follow a negative binomial distribution. Find f(x) and f(10).

Solution.

Let Y = # who say no before 5 say yes. We know X = Y + 5.

$$Y \sim NB(5, 0.2)$$

$$f(x) = P(X = x)$$

$$= P(Y + 5 = x)$$

$$= P(Y = x - 5)$$

$$= {(x - 5) + 5 - 1 \choose 5 - 1} (0.2)^5 (0.8)^{x - 5}$$

$$= {x - 1 \choose 4} (0.2)^5 (0.8)^{x - 5}$$

for $x \in [5, \infty)$.

$$f(10) = \binom{9}{4} (0.2)^5 (0.8)^5 \approx 0.0132$$

Note that we have $\binom{9}{4}$ and not $\binom{10}{5}$ because the 10^{th} investor must have said yes.

14 LECTURE 14 23

14 Lecture **14**

Example

Suppose you send a bit string over a noisy connection with each bit independently having a probability 0.01 of being flipped. What is the probability that

- (a) it takes 50 bits to get 5 errors?
- (b) a 50 bit message has 5 errors?

Solution.

(b) Let Y = # of errors in 50 bits.

$$Y \sim \text{Bin}(50, 0.01)$$

$$P(Y=5) = {50 \choose 5} (0.01)^5 (0.99)^{45}$$

(a) Let X = # of correct bits until 5 errors.

$$X \sim NB(5, 0.01)$$

$$P(X = 45) = {49 \choose 4} (0.01)^5 (0.99)^{45}$$

5.6 Geometric Distribution

14.1 Definition (Geometric Distribution)

Consider the exact same process as in the Negative Binomial distribution case, but with k=1. That is, we repeat the Bernoulli trials until the first success. Let X be the number of failures obtained before the first success. Then X has a *Geometric distribution* and we write

$$X \sim \text{Geo}(p)$$

Find the probability function, f(x)

Substitute k = 1 into the Negative Binomial distribution to obtain

$$f(x) = p(1-p)^x$$

for $x \in [0, \infty)$.

Prove the following:

$$\sum_{x=0}^{\infty} f(x) = 1$$

Proof.

$$\sum_{x=0}^{\infty} (1-p)^x p = \underbrace{p + p(1-p) + \cdots}_{\text{(geo. series: } a = p, r = 1-p)}$$

$$= \frac{p}{1 - (1-p)}$$

$$= 1$$

15 LECTURE 15 24

Find the cumulative distribution function, F(x)

$$\begin{split} F(x) &= P(X \leq x) \\ &= 1 - P(X > x) \\ &= 1 - [f(x+1) + f(x+2) + \cdots] \\ &= 1 - \underbrace{\left[p(1-p)^{x+1} + p(1-p)^{x+2} + \cdots \right]}_{\text{(geo. series: } a = p(1-p)^{x+1}, \, r = 1-p)} \\ &= 1 - \underbrace{\frac{p(1-p)^{x+1}}{1 - (1-p)}}_{= 1 - (1-p)^{x+1}} \end{split}$$

for $x \in [0, \infty)$.

If $x \in \mathbb{R}$, then

$$F(x) = \begin{cases} 1 - (1-p)^{\lfloor x \rfloor + 1} & x \ge 0 \\ 0 & x < 0 \end{cases}$$

15 Lecture 15

Example

Naomi invites 12 people to her party. If each independently comes with probability p. Let X=# of guests.

$$X \sim \text{Bin}(12, p)$$

Example

20 toys in a machine. Each time you grab one with a claw. Let X = # of tries to get one toy you want.

None.

Example

Trying to catch a Pokémon, each time has a probability p of succeeding. Let X = # of failed attempts.

$$X \sim \text{Geo}(p)$$

Example

You have 5 classes randomly scheduled in a row.

Let X = # of classes before your favourite.

The range of X is: 0, 1, 2, 3, 4, and the probability is 1/5 for each of the range. We have the following:

$$X \sim DU[1, 4]$$

<u>5.7 Poisson Distribution from Binomial</u> Suppose we have a $X \sim \text{Bin}(n,p)$ where n is very large and p is very small. Then, as $n \to \infty$ and $p \to 0$ such that np remains constant, the probability function of X approaches a limit.

16 LECTURE 16 25

Let $np = \mu$, so $p = \frac{\mu}{n}$. Then

$$\lim_{n \to \infty} f(x) = \lim_{n \to \infty} \binom{n}{x} p^x (1-p)^{n-x}$$

$$= \lim_{n \to \infty} \frac{n (n-1) \cdots (n-x+1)}{x!} \frac{\mu^x}{n^x} \left(1 - \frac{\mu}{n}\right)^n \left(1 - \frac{\mu}{n}\right)^{-x}$$

$$= \frac{\mu^x}{x!} \lim_{n \to \infty} \frac{n}{n} \frac{n-1}{n} \cdots \frac{n-x+1}{n} \left(1 - \frac{\mu}{n}\right)^n \left(1 - \frac{\mu}{n}\right)^{-x}$$

$$= \frac{\mu^x}{x!} \lim_{n \to \infty} \left(1 - \frac{\mu}{n}\right)^n$$

$$= \frac{e^{-\mu} \mu^x}{x!}$$

We write: $X \sim \text{Poi}(\mu)$, range: $0, 1, \dots$

We can use the Poisson random variable as an approximation to the Binomial when n is large, and p is small. The only thing we need to do is $\mu = np$.

Example

Tim Hortons roll up the rim says 1 in 6 cups win a prize. Suppose you have 80 cups. Find the probability that you get 10 or fewer winners.

Let X = # of winning cups. $X \sim \text{Bin}(80, 1/6)$ We want

$$F(10) = P(X \le 10)$$

$$= \sum_{x=0}^{10} f(x)$$

$$= {80 \choose 0} \left(\frac{1}{6}\right)^0 \left(\frac{5}{6}\right)^{80} + \dots + {80 \choose 10} \left(\frac{1}{6}\right)^{10} \left(\frac{5}{6}\right)^{70}$$

$$= 0.2002 \text{ (tadious)}$$

Try a Poisson approximation. $Y \sim \text{Poi}(\mu = np = \frac{80}{6} \approx 13.33)$. Then,

$$P(Y \le 10) = e^{-13.33} \left[1 + \frac{13.33}{1!} + \dots + \frac{13.33^{10}}{10!} \right] = 0.224$$

Not a good approximation since p was too large.

5.8 Poisson Distribution from Poisson Process

15.1 Definition (Poisson Process)

Poisson Process: Suppose events occur randomly in time or space according to three conditions:

- (1) Independence: the number of events in one period cannot affect another non-overlapping period
- (2) Individuality: events occur one at a time (cannot have two at the exact same time)
- (3) Homogeneity or Uniformity: events occur at a constant rate

16 Lecture **16**

Example

16 LECTURE 16 26

Request coming in from a web server at a rate of 100 requests per minute. $\lambda=100, t=\frac{1}{60}$ The # of requests per second would be

 $\operatorname{Poi}\left(\mu = \frac{100}{60} = \frac{5}{3}\right)$

5.9 Combining Other Models with the Poisson Process

Problems may involve many different random variables!

Example (Continued)

We say that a second is quiet if it has no requests.

- (a) Find probability that a second is quiet
- (b) In a minute (60 non-overlapping seconds), find the probability of 10 quiet seconds
- (c) Find the probability of having to wait 30 non-overlapping seconds to get 2 quiet seconds
- (d) Given (c), find the probability of 1 quiet second in the first 15 seconds
- (a) Let X = # requests in a second. $X \sim \text{Poi}(5/3)$.

We want
$$P(X=0) = \frac{e^{-\frac{5}{3}\left(\frac{5}{3}\right)^0}}{0!} = 0.189$$

(b) Let Y = # quiet seconds out of 60. $Y \sim Bin(60, 0.189)$.

We want
$$P(Y = 10) = \binom{60}{10}(0.189)^{10}(0.811)^{50} = 0.124$$

(c) Let Z=# non-quiet seconds before getting 2 quiet seconds. $Z \sim NB(2,0.189)$.

We want
$$P(Z=28) = \binom{29}{1}(0.189)^2(0.811)^{28} = 0.003$$

(d) $D_x = \#$ of quiet seconds out of 15. $D_x \sim \text{Bin}(15, 0.189)$.

$$P(D_x = 1) = {15 \choose 1} (0.189)^1 (0.811)^{14}$$

We get,

 $P(1 \text{ quiet second in the first 15 seconds} \mid \text{wait 30 to get 2 quiet}) =$

$$= \frac{P(1 \text{ quiet second in the first 15 seconds AND wait 30 to get 2 quiet})}{P(\text{wait 30 to get 2 quiet})}$$
(1)

$$= \frac{P(1 \text{ quiet second in the first 15 seconds AND wait an additional 15 to get 1 additional quiet})}{P(C)}$$
 (2)

$$= \frac{P(1 \text{ quiet second in the first 15 seconds})P(\text{wait an additional 15 to get 1 additional quiet})}{P(C)} \tag{3}$$

$$=\frac{\binom{15}{1}(0.189)^1(0.811)^{14} \times (0.811)^{14}(0.189)}{\binom{29}{28}(0.189)^2(0.811)^{28}} \tag{4}$$

$$=\frac{\binom{15}{1}}{\binom{29}{28}}\tag{5}$$

$$=\frac{15}{29}$$
 (6)

In (3) we used the independence of non-overlapping time intervals and constant probability of events.

17 LECTURE 17* 27

	Discrete Uniform	Hypergeometric	Binomial	Negative Binomial	Geometric	Poisson
function range parameters	$\mathrm{DU}[a,b]$ $a,a+1,\ldots,b$	$\operatorname{Hyp}(N,r,n)$ bad	$ Bin(n,p) \\ 0,1,\ldots,n $	$\begin{array}{c} \operatorname{NB}(k,p) \\ 0,1,\dots \end{array}$	$Geo(p)$ $0, 1, \dots$	$ \begin{array}{l} \operatorname{Poi}(\mu) \\ 0, 1, \dots \\ \mu = np, \mu = \lambda t \end{array} $
pf, f(x)	$\frac{1}{b-a+1}$	$\frac{\binom{r}{x}\binom{N-r}{n-x}}{\binom{N}{n}}$	$\binom{n}{x}p^x(1-p)^{n-x}$	${\binom{x+k-1}{k-1}}p^k(1-p)^x$	$p(1-p)^x$	$\frac{e^{-\mu}\mu^x}{x!}$
cumulative distribution function, $F(x)$	$\frac{x-a+1}{b-a+1}$	(w)			$1 - (1-p)^{x+1}$	$e^{\mu}\left[1+\frac{\mu^1}{1!}+\cdots\frac{\mu^x}{x!}\right]$
how to tell	"equally likely" know min. & max.	know total # objects know # S's know # trials without replacement selecting a subset	Bernoulli trials know # trials count # S's	Bernoulli trials "until" "it take to get" "before" know how many S's we want	"until we get" "before the first"	Bin. with large amount of trials, small probability rate specified (#events/time) no pre-specified max. events occurring at any time (randomly) Poisson process & know time & count events doesn't make sense to ask how often an event did not occur

Chapter 7: Expected Value and Variance

Summarizing Data on Random Variables (7.1)

Let X = # of kids in a family.

Value	Frequency
1	3
2	10
3	1
4	1

16.1 Definition (Median)

The *median* of a sample is a value such that half the results are below it and half above it, when the results are arranged in numerical order.

16.2 Definition (Mode)

The *mode* of the sample is the value which occurs most often. There is no guarantee there will be only a single mode.

Mean: average $\rightarrow \frac{1\times 3 + 2\times 10 + 3\times 1 + 4\times 1}{15} = 2$

Median: 2 Mode: 2

17 Lecture 17*

7.2 Expectation of a Random Variable

Imagine we know the theoretical probability of each # of kids in a family.

x	1	2	3	4	5
f(x)	0.43	0.4	0.12	0.04	0.01

17 LECTURE 17* 28

Now we replace the observed proportion in the sample mean with f(x).

$$\sum_{\text{all }x} x f(x) = (1)(0.43) + (2)(0.4) + (3)(0.12) + (4)(0.04) + (5)(0.01) = 1.8$$

which is the theoretical mean.

Why do we have sample mean > theoretical mean?

- urban vs rural population
- · income level
- sampled max family size but theoretical includes growing families
- selection bias (if you randomly select people rather than families, people with lots of siblings will be over-represented

Definition (Expected Value) 17.1

Let X be a discrete random variable with range(X) = A and probability function f(x). The expected value (also called the mean or the expectation) of X is given by

$$\mu = E[X] = \sum_{x \in A} x f(x)$$

Remark 3. μ will be within the range but not necessarily equal to a possible value of x.

We might be interested in the expected value of some function of X, g(X).

Example

Tax credit of \$1000 plus \$250 per kid. Find the average cost.

x	1	2	3	4	5
g(x)	1250	1500	1750	2000	2250

Average cost = weighted average of q(x) values = $(1250)(0.43) + \cdots + (2250)(0.01) = 1450$

17.2 Theorem

Let X be a discrete random variable with range(X) = A and probability function f(x). The expected value of a some function g(X) of X is given by

$$E\left[g(X)\right] = \sum_{x \in A} g(x) f(x)$$

Note that g(x) = 1000 + 250x from last example.

$$E[q(X)] = 1000 + 250E[X] = 1450$$

What if tax credit = $\frac{2000}{x}$

$$E[g(X)] = (2000)(0.43) + (1000)(0.40) + \dots + (400)(0.01) = 1364$$

But
$$\frac{2000}{E[X]}=\frac{2000}{1.8}=1111.11.$$
 Therefore
$$E[g(X)]\neq g(E[X])$$

$$E[g(X)] \neq g(E[X])$$

unless g is a linear function. That is, if g(X) = aX + b, then E[g(X)] = aE[X] + b

17 LECTURE 17* 29

17.3 Theorem

Let X be a discrete random variable with range(X) = A and probability function f(x). For constants a and b and some function g(X),

$$E[ag(X) + b] = aE[g(X)] + b$$

Proof.

$$\begin{split} E[ag(X)+b] &= \sum_{x \in A} \left(ag(x)+b\right) f(x) \\ &= \sum_{x \in A} \left(ag(x)f(x)+bf(x)\right) \\ &= a \sum_{x \in A} g(x)f(x)+b \sum_{x \in A} f(x) \\ &= aE[g(X)]+b \qquad \left[\text{since } \sum_{x \in A} f(x)=1\right] \end{split}$$

17.4 Theorem

Let X be a discrete random variable with range(X) = A and probability function f(x). For constants a and b and some functions $g_1(X)$, $g_2(X)$,

$$E[ag_1(X) + bg_2(X)] = aE[g_1(X)] + bE[g_2(X)]$$

Proof.

$$\begin{split} E[ag_1(X) + bg_2(X)] &= \sum_{x \in A} \left(ag_1(x) + bg_2(x) \right) f(x) \\ &= \sum_{x \in A} \left(ag_1(x) f(x) + bg_2(x) f(x) \right) \\ &= a \sum_{x \in A} g_1(x) f(x) + b \sum_{x \in A} g_2(x) f(x) \\ &= a E[g_1(X)] + b E[g_2(X)] \end{split}$$

7.3 Some Applications of Expectation

Example

A web server has a cache. Takes 10ms to check, 20% of the requests are found (cache hit) and immediately shown. If it's not found (cache miss), it takes $\underbrace{50}_{\text{to server}} + \underbrace{70}_{\text{lookup}} + \underbrace{50}_{\text{to client}}$ additional milliseconds to get info and

display. Is it worth it? Let X=# of milliseconds to display the information.

x	10	10+50+70+50=180
f(x)	0.2	0.8

$$E[X] = (10)(0.2) + (180)(0.8) = 146$$
ms

18 LECTURE 18 30

Time no cache = 50 + 70 + 50 = 170ms.

Since 146ms < 170ms, it's worth it!

Example

Roulette: each of 38 numbers is equally likely

(1) If you bet 1 dollar on number $7 \rightarrow \text{pays } 35:1$

OR

(2) If you bet 50 cents on red \rightarrow pays 1 : 1 and 50 cents on first 12 numbers \rightarrow pays 2 : 1

(1)	x	0	36
(1)	f(x)	37/38	1/38

	y	0	1	1.50	2.50	
(2)	f(y)	14/38	12/38	6/38	6/38	1
				\searrow	\rangle	
		neither	red	black	both red	

$$E[X] = 0\left(\frac{37}{38}\right) + 36\left(\frac{1}{38}\right) = 0.94737$$

$$E[Y] = 0\left(\frac{14}{38}\right) + 1\left(\frac{12}{38}\right) + 1.5\left(\frac{6}{38}\right) + 2.5\left(\frac{6}{38}\right) = 0.94737$$

18 Lecture **18**

7.4 Means and Variances of Distributions

The mean E[X] tells us where the distribution is on average. We also need a way to describe how spread out a distribution is. Variance could be $E[X - \mu] = 0$.

What about $E[|X - \mu|]$

- · need cases to evaluate
- non-differentiable at point $X \mu$
- linear penalty for being away from the mean

Instead we use $E[(X - \mu)^2]$

18.1 Definition (Variance)

The *variance* of a random variable X, denoted by Var(X) or by σ^2 , is

$$\sigma^2 = Var(X) = E\left[(X - \mu)^2 \right]$$

Example

X = # on fair 6-sided die

$$E[X] = 3.5$$

$$E[(x-3.5)^2]$$

$$E[X]^2 - 3.5^2$$

x	1	2	3	4	5	6
x^2	1	4	9	16	25	36

18 LECTURE 18 31

Alternate form (calculation form)

$$\begin{split} Var(X) &= E[(X - E[X])^2] \\ &= E[X^2 - 2XE[X] + E[X]^2] \\ &= E[X^2] - 2E[X]E[X] + E[X]^2 \\ &= E[X^2] - 2(E[X])^2 + E[X]^2 \\ &= E[X^2] - E[X]^2 \\ &= \sum_{\text{all } x} x^2 f(x) - \left(\sum_{\text{all } x} x f(x)\right)^2 \end{split}$$

18.2 Example (Roulette)

X = 0 or 36 (dollars)

x	0	36	
f(x)	37/38	1/38	

$$E[X] = 0.94737$$

$$Var(X) = E[X^2] - 0.94737^2 = 36^2(\frac{1}{36}) - 0.94737^2 = 33.207 \text{ dollars}^2$$

To interpret the variance better, we often take the square root to get the same units of the original variable.

18.3 Definition (Standard Deviation)

The standard deviation of a random variable X is

$$\sigma = SD(X) = \sqrt{Var(X)}$$

$$SD(X) = \sqrt{33.207} = 5.76$$

What if we bet \$1 on red. Y=winnings

y	0	2
f(y)	20/38	18/38

$$E[Y] = 0.94737$$

 $Var(Y) = E[Y^2] - 0.94737^2 = 0.97723$
 $SD(Y) = 0.9986$

18.4 Linear Transformations

If Y = aX + b, and we know E[X] and Var(X), what can we say about E[Y] and Var(Y).

$$E[Y] = aE[X] + b$$

$$Var(Y) = E[(Y - E[Y])^{2}]$$

$$= E[(aX + b) - (aE[X] + b)^{2}]$$

$$= E[a^{2}X^{2} - 2XE[X] + E[X]^{2}]$$

$$= a^{2}E[(X - E[X])^{2}]$$

19 LECTURE 19*

$$Var(Y) = a^2 Var(X)$$

$$SD(Y) = |a|SD(X)$$

19 Lecture 19*

Example

Suppose X has probability function:

	x	0	1	2	3	4
Ì	y	1	3	5	7	9
Ì	f(x)	0.1	0.1	0.1	0.5	0.2

Let
$$Y = 2X + 1$$
.

$$E[X] = 2.6$$

$$E[X^2] = 6.2$$

$$E[Y] = 6.2$$

$$E[Y^2] = 94.2$$

$$Var(X) = 8.2 - 2.6^2 = 1.44$$

$$SD(X) = 1.2$$

$$Var(Y) = 44.2 - 6.2^{-5.76}$$

$$SD(Y) = 2.4$$

Now we can verify,

$$E[Y] = E[2X + 1]$$

$$= 2E[X] + 1$$

$$= 2(2.6) + 1$$

$$= 6.2$$

$$Var(Y) = 2^{2}Var(X) = 4(1.44) = 5.76$$

 $SD(Y) = |2|SD(X) = 2(1.2) = 2.4$

19 LECTURE 19* 33

Let $X \sim \text{Bin}(n, p)$. Find E[X].

$$E[X] = \sum_{\text{all } x} x f(x) \tag{1}$$

$$= \sum_{x=0}^{n} x \binom{n}{x} p^x (1-p)^{n-x}$$
 (2)

$$= \sum_{x=1}^{n} x \binom{n}{x} p^x (1-p)^{n-x}$$
 (3)

$$=\sum_{x=1}^{n} x \frac{n!}{x!(n-x)!} p^{x} (1-p)^{n-x}$$
(4)

$$=\sum_{x=1}^{n} x \frac{n!}{x(x-1)!(n-x)!} p^{x} (1-p)^{n-x}$$
(5)

$$=\sum_{x=1}^{n} \frac{n!}{(x-1)!(n-x)!} p^{x} (1-p)^{n-x}$$
 (6)

$$=\sum_{r=1}^{n} \frac{n(n-1)!}{(x-1)![(n-1)-(x-1)]!} pp^{x-1} (1-p)^{(n-1)-(x-1)}$$
(7)

$$= np(1-p)^{n-1} \sum_{x=1}^{n} {n-1 \choose x-1} p^{x-1} (1-p)^{-(x-1)}$$
(8)

$$= np(1-p)^{n-1} \sum_{x=1}^{n} {n-1 \choose x-1} \left(\frac{p}{1-p}\right)^{x-1}$$
 (9)

From (2) to (3) we used to fact that when x = 0 the value of the expression is 0. Provided that $x \neq 0$, we can expand x! as x(x-1)! as seen from (4) to (5). Let y = x - 1, we get

$$E[X] = np(1-p)^{n-1} \sum_{y=0}^{n} {n-1 \choose y} \left(\frac{p}{1-p}\right)^{y}$$
 (10)

$$= np(1-p)^{n-1} \left(1 + \frac{p}{1-p}\right)^{n-1} \tag{11}$$

$$= np(1-p)^{n-1} \frac{(1-p+p)^{n-1}}{(1-p)^{n-1}}$$
(12)

$$= np \tag{13}$$

From (10) to (11) we used the Binomial Theorem.

Let $X \sim \text{Poi}(\mu)$. Find E[X].

$$E[X] = \sum_{\text{all } x} x f(x) \tag{1}$$

$$=\sum_{x=0}^{\infty} x \frac{e^{-\mu} \mu^x}{x!} \tag{2}$$

$$=\sum_{x=1}^{\infty} x \frac{e^{-\mu} \mu^x}{x(x-1)!}$$
 (3)

$$=\sum_{x=1}^{\infty} \mu \frac{e^{-\mu} \mu^{x-1}}{(x-1)!} \tag{4}$$

(5)

20 LECTURE 20* 34

Let y = x - 1, we get

$$E[X] = \mu e^{-\mu} \sum_{y=0}^{\infty} \frac{\mu^y}{y!}$$
 (6)

$$=\mu e^{-\mu}e^{\mu}\tag{7}$$

$$=\mu \tag{8}$$

From (6) to (7) we used the fact that $e^x = \sum_{y=0}^{\infty} \frac{x^y}{y!}$.

Similarly,

$$X \sim \text{DU}[a, b], E[X] = \frac{a+b}{2}$$

$$X \sim \text{Hyp}(N, r, n), E[X] = \frac{nr}{N}$$

$$X \sim \text{NB}(k, p), E[X] = \frac{k(1-p)}{p}$$

$$X \sim \text{Geo}(p), E[X] = \frac{1-p}{p}$$

Let $X \sim \text{Poi}(\mu)$. Find Var(X).

Since there's x! in the denominator of f(x), let's find E[X(X-1)].

$$E[X(X-1)] = \sum_{x=0}^{\infty} x(x-1) \frac{\mu^x e^{-\mu}}{x!}$$

$$= \sum_{x=2}^{\infty} x(x-1) \frac{\mu^x e^{-\mu}}{x(x-1)(x-2)!}$$

$$= \mu^2 e^{-\mu} \sum_{x=2}^{\infty} \frac{\mu^{x-2}}{(x-2)!}$$

Let y = x - 2, we get

$$E[X(X-1)] = \mu^{2}e^{-\mu} \sum_{y=0}^{\infty} \frac{\mu^{y}}{y!}$$
$$= \mu^{2}$$

$$Var(X) = E[X(X - 1)] + E[X] - E[X]^{2}$$

= $\mu^{2} + \mu - \mu^{2}$
= μ

20 Lecture 20*

Example

Suppose the amount of data you use on your phone (in units of 100MB) has a Poisson distribution with mean 7 per month. You pay 15 per month plus 3 per 100MB. Find the standard deviation of random month's phone bill.

Let
$$X = \#$$
 of units of data used. $X \sim \text{Poi}(7)$. Let $Y = 15 + 3X \rightarrow E[Y] = 15 + 3(7) = 36$. $SD(Y) = 3SD(X) = 3\sqrt{7} = 7.94$.

21 Lecture **21**

A *continuous random variable* X maps points in a continuous sample space to real numbers such that the range is uncountably infinite.

Examples of continuous random variables

Let *X* be the number the point spots at.

- (1) temperature of a day
- (2) length of time until a bus arrives
- (3) height of a random person
- (4) average height of 10 people

$$F(x) = P(X \le x)$$

$$F(a) = P(X \le a)$$

Example

For x < 0, no chance of the point stopping at a number < 0.

For x > 4, F(x) = 1 since the point is certain to stop at a number below 4.

$$P(0 < x \le 1) = \frac{1}{4} = F(1)$$

$$F(x) = \begin{cases} 0, & x < 0 \\ \frac{x}{4}, & 0 \le x \le 4 \\ 1, & x > 4 \end{cases}$$

Properties of F(x)

(1) For all x, P(X = x) = 0. So,

$$P(a < x \le b) = P(a \le x \le b)$$
$$= P(a < x < b)$$
$$= P(a \le x < b)$$

Remark 4. End points don't matter.

(2)

$$\lim_{\varepsilon \to 0} F(x) - F(x - \varepsilon) = \lim_{\varepsilon \to 0} P(x - \varepsilon < X \le x)$$
$$= P(X = x)$$
$$= 0$$

Thus $\lim_{\varepsilon \to 0} F(x - \varepsilon) = F(x)$, so F(x) is continuous.

(3) F(x) is non-decreasing.

(4)
$$\lim_{x \to +\infty} F(x) = 1$$
, $\lim_{x \to -\infty} F(x) = 0$

(5)
$$0 \le F(x) \le 1$$

21 LECTURE 21 36

21.1 Definition (Probability Density Function)

The probability density function (p.d.f) f(x) for a continuous random variable X is the derivative

$$f(x) = \frac{d}{dx}F(x)$$

where F(x) is the cumulative distribution function for X.

Remark 5. f(x) is not a probability. It can be > 1 relative likelihood that X takes a value near X. PROPERTIES OF f(x)

(1)

$$P(a \le X \le b) = F(b) - F(a)$$
$$= \int_{a}^{b} f(x)dx$$

(2)

$$\int_{-\infty}^{+\infty} f(x)dx = F(+\infty) - F(-\infty)$$

$$= 1 - 0$$

$$= 1$$

(3) $f(x) \ge 0$ (since F(x) is non-decreasing, it's derivative is non-negative)

(4)

$$F(x) = \int_{-\infty}^{x} f(u)du$$

Example

Suppose a continuous random variable X is on the range [0,1] has the cumulative distribution function $F(x)=x^2$.

WHAT IS THE PROBABILITY DENSITY FUNCTION?

$$f(x) = \frac{d}{dx}F(x) = 2x.$$

What is P(X = 0.25)?

$$P(X = 0.25) = 0$$

What is $P(X \le 0.25)$?

(1)
$$P(X \le 0.25) = F(0.25) = (0.25)^2 = 0.0625$$

(2)

$$P(X \le 0.25) = \int_{0}^{0.25} f(x)dx = \int_{0}^{0.25} 2xdx = 0.625$$

22 LECTURE 22 37

Expectation:

$$E[X] = \int_{-\infty}^{+\infty} x f(x) dx = \int_{x \in \text{range}} x f(x) dx$$

Variance:

$$Var(X) = E[X^{2}] - E[X]^{2} = \int_{-\infty}^{+\infty} x^{2} f(x) dx - \int_{-\infty}^{+\infty} x f(x) dx$$

21.2 Definition (Percentiles)

The p^{th} percentile of a distribution x_p such that $F(x_p) = p$.

22 Lecture **22**

Example

$$F(x) = x^2 \text{ for } 0 < x < 1.$$

FIND THE MEAN, MEDIAN, AND MODE

Mean:

$$E[X] = \int_{0}^{1} x2xdx = \int_{0}^{1} 2x^{2}dx = \left[\frac{2x^{3}}{3}\right]_{0}^{1} = \frac{2}{3}$$

Median: $x_{0.5}$ satisfies $F(x_{0.5}) = 0.5 \implies (x_{0.5})^2 = 0.5 \implies x_{0.5} = \sqrt{0.5} = 0.707$

Mode: 1 (x value that maximizes f(x))

22.1 Continuous Uniform Distribution (8.2)

A *continuous* random variable takes real values between a and b with a < b such that any interval of fixed size is equally likely.

NOTATION

$$X \sim U(a, b)$$

Remark 6. Can include or exclude endpoints, doesn't matter.

Find f(x)

f(x) = c, (since it can't depend on x). We need

$$\int_{-\infty}^{\infty} f(x) \, dx = 1$$

$$\int_{a}^{b} c \, dx = 1$$

$$\left[cx\right]_{a}^{b} = 1 \implies c(b-a) = 1 \implies c = \frac{1}{b-a}$$

22 LECTURE 22 38

So,

$$f(x) = \begin{cases} \frac{1}{b-a}, & a \le x \le b \\ 0, & \text{otherwise} \end{cases}$$

Find F(x)

$$F(x) = \int_{-\infty}^{x} f(u)du = \int_{a}^{x} \frac{1}{b-a} du = \left[\frac{u}{b-a}\right]_{a}^{x} = \frac{x-a}{b-a}$$

$$F(x) = \begin{cases} \frac{x-a}{b-a}, & a < x < b \\ 0, & x < a \\ 1, & x > b \end{cases}$$

FIND THE MEAN, MEDIAN AND MODE

Mean:

$$E[X] = \int_{a}^{b} x \frac{1}{b-a} dx = \left[\left(\frac{x^2}{2} \right) \left(\frac{1}{b-a} \right) \right]_{a}^{b} = \frac{b^2 - a^2}{2(b-a)} = \frac{b+a}{2}$$

Median: is also $\frac{a+b}{2}$

Mode: no unique mode

Similarly,

$$Var(x) = \frac{(b-a)^2}{12}$$

SPECIAL CASE

 $U \sim U(0,1)$ (i.e. a = 0, b = 0)

$$f(u) = \begin{cases} 1, & 0 < u < 1 \\ 0, & \text{otherwise} \end{cases}$$

$$F(u) = \begin{cases} u, & 0 < u < 1 \\ 0, & u < 0 \\ 1, & u > 1 \end{cases}$$

U(0,1) random variables are easy to generate.

22.2 Change of Variables

Suppose you know the distribution of X and you want the distribution of Y = g(X).

- 1. Write the cumulative distribution function of Y in terms of the cumulative distribution function of X
- 2. Sub in what we know about X, then differentiate to get the pdf
- 3. Determine the range of *Y*

22.3 Example (Change of Variable)

Let
$$X \sim U(0,4)$$
, $F_X(x)=\frac{x}{4}$, $f_X(x)=\frac{1}{4}$ $x \in (0,4)$
Let $Y=\frac{1}{X}$

23 LECTURE 23

39

1.

$$F_Y(y) = P(Y \le y)$$

$$= P\left(\frac{1}{X} \le y\right)$$

$$= P\left(X > \frac{1}{y}\right)$$

$$= 1 - F_X\left(\frac{1}{y}\right)$$

2.

$$F_Y(y) = 1 - F_X\left(\frac{1}{y}\right)$$
$$= 1 - \frac{\frac{1}{y}}{4}$$
$$= 1 - \frac{1}{4y}$$

$$f_Y(y) = \frac{d}{dx} F_Y(y) = \frac{1}{4y^2}$$

OR differentiate $F_Y(y)$ before substituting in the information about X. You need the chain rule!

$$\frac{d}{dy}\left[1 - F_X\left(\frac{1}{y}\right)\right] = -f_X\left(\frac{1}{y}\right)\left(-\frac{1}{y^2}\right) = \frac{1}{4y^2}$$

3.
$$y \in (\frac{1}{4}, \infty)$$

Lecture 23 **23**

Example

Let
$$Y \sim U(0,1) \implies f_Y(y) = \frac{1}{1-0} = 1, \ F_Y(y) = \frac{y-0}{1-0} = y$$

$$X = 2\sqrt[3]{Y}.$$

Find $f_X(x)$

1.

$$F_X(x) = P(X \le x)$$

$$= P\left(2\sqrt[3]{Y} \le x\right)$$

$$= P\left(Y \le \frac{x^3}{8}\right)$$

$$= F_Y\left(\frac{x^3}{8}\right)$$

2.

$$F_X(x) = F_Y\left(\frac{x^3}{8}\right)$$
$$= \frac{x^3}{8}$$

$$f_X(x) = \frac{d}{dx} F_X(x) = \frac{3}{8} x^2$$

3. $x \in (0,2)$

24 LECTURE 24 40

23.1 Exponential Distribution (8.3)

Suppose we have a Poisson Process with rate λ . Let X = time until the next event occurs. X has an exponential distribution.

Find range, F(x), and f(x)

 $x \in (0, \infty)$

$$\begin{split} F(x) &= P(X \leq x) \\ &= P(\text{time to next event} \leq x) \\ &= P(\text{number of events in } (0, x) \geq 1 \\ &= P(Y \geq 1) \qquad Y \sim \operatorname{Poi}(\lambda x) \\ &= 1 - P(Y = 0) \\ &= 1 - \frac{(e^{-\lambda x})(\lambda x)^0}{0!} \\ &= \begin{cases} 1 - e^{-\lambda x}, \ x > 0 \\ 0, \ x \leq 0 \end{cases} \end{split}$$

Alternate forms: $\theta = \frac{1}{\lambda}$, so

$$F(x) = 1 - e^{-\frac{x}{\theta}}$$
$$f(x) = \frac{1}{\theta}e^{-\frac{x}{\theta}}$$

We say $X \sim Exp(\theta)$.

24 Lecture **24**

FIND THE MEAN AND VARIANCE

$$E[X] = \int\limits_0^\infty x \frac{1}{\theta} e^{-\frac{x}{\theta}} dx \text{ IBP}$$

Trick: Gamma Function

$$\Gamma(\alpha) = \int_{0}^{\infty} x^{\alpha - 1} e^{-x} dx$$

where $\alpha > 0$

PROPERTIES OF THE GAMMA FUNCTION

- (1) if $\alpha > 1$, then $\Gamma(\alpha) = (\alpha 1)\Gamma(\alpha 1)$
- (2) if α is an integer ≥ 1 ,

$$\Gamma(1) = 1$$

$$\Gamma(2) = 1\Gamma(1) = 1$$

$$\Gamma(3) = 2\Gamma(2) = 2$$

$$\Gamma(4) = 3\Gamma(3) = 6$$

In general,

$$\Gamma(\alpha) = (\alpha - 1)!$$

24 LECTURE 24 41

So, back to our example:

$$\begin{split} E[X] &= \int\limits_0^\infty x \frac{1}{\theta} e^{-\frac{x}{\theta}} dx \qquad y = \frac{x}{\theta} \implies x = (\theta y) \wedge \theta dy = dx \\ &= \int\limits_0^\infty (\theta y) \frac{1}{\theta} e^{-y} \theta dy \\ &= \theta \int\limits_0^\infty y^{2-1} e^{-y} dy \qquad \Gamma(2) = (2-1)! = 1 \\ &= \theta \end{split}$$

$$E[X] = \theta = \frac{1}{\lambda}$$

Why? If λ is higher, events happen more often, which means shorter wait time. To find Var(X),

$$E[X]^2 = \int_0^\infty x^2 \frac{1}{\theta} e^{-\frac{x}{\theta}} dx \qquad y = \frac{x}{\theta} \implies x^2 = (\theta y)^2 \wedge \theta dy = dx$$
$$= \int_0^\infty (\theta y)^2 \frac{1}{\theta} e^{-y} \theta dy$$
$$= \theta^2 \int_0^\infty y^{3-1} e^{-y} dy \qquad \Gamma(3) = (3-1)! = 2$$
$$-2\theta^2$$

So
$$Var(X) = 2\theta^2 - \theta^2 = \theta^2$$
, $SD(X) = \theta = E[X]$

24.1 Memoryless Property

Example

Suppose busses follow a Poisson process with average 5 per hour.

(a) Find the probability that you wait > 15 mins.

Let $X = \text{time until next bus. } X \sim Exp(12)$

$$P(X > 15) = 1 - F(X \le 15) = 1 - \left(1 - e^{-\frac{15}{12}}\right) = e^{-\frac{15}{12}} \approx 0.2865$$

(b) If you have been waiting 6 minutes already, what is the probability that you wait another >15 more minutes.

24 LECTURE 24 42

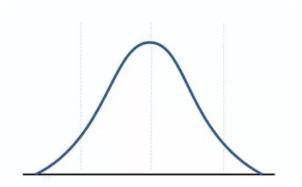
$$\begin{split} P(X > 21 \mid X > 6) &= \frac{P(X > 21 \text{ AND } X > 6)}{P(X > 6)} \\ &= \frac{P(X > 21)}{P(X > 6)} \\ &= \frac{1 - F(21)}{1 - F(6)} \\ &= \frac{1 - (1 - e^{-\frac{21}{12}})}{1 - (1 - e^{-\frac{6}{12}})} \\ &= e^{-\frac{15}{12}} \approx 0.2865 \end{split}$$

The memoryless property says the past is irrelevant in the future distribution. In general, if s,t>0:

$$P(X > t + s \mid X > s) = P(X > t)$$

24.2 Normal Distribution (8.5)

Many natural phenomena tend to follow a shape like this:



- amount of precipitation
- heights/weights of large populations
- · measurement errors
- · grades in courses

A normal random variable X with parameters μ and σ^2 has pdf

$$f(x) = \frac{1}{\sqrt{2\pi}\sigma} e^{-(x-\mu)^2/(2\sigma^2)}$$

for $x \in \mathbb{R}$

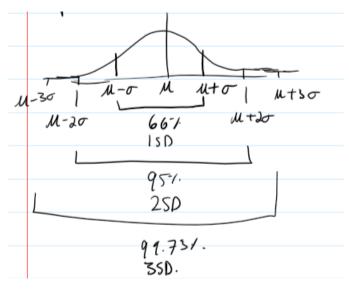
- symmetric around μ
- · both tails go to zero quickly
- $\frac{1}{\sqrt{2\pi}\sigma}$ makes it integrate to 1.

25 LECTURE 25 43



We can show that $E[X] = \mu$ and $Var(X) = \sigma^2$

24.3 Empirical rule



Find f(x)

$$F(x) = \int_{-\infty}^{x} \frac{1}{\sqrt{2\pi}\sigma} e^{-(u-\mu)^{2}/(2\sigma^{2})} du$$

- not analytically integrable
- look it up or numerically evaluate

Standard Normal random variable (special case with $\mu=0,\,\sigma^2=1$)

$$Z \sim N(0,1)$$

$$f(z) = \frac{1}{\sqrt{2\pi}} e^{-z^2/2}$$

F(z) still has no closed form.

25 Lecture **25**

Find $P(Z \le 2.31)$

$$P(Z \leq \underbrace{2}_{\text{row}}.\underbrace{31}_{\text{col}}) = 0.98956$$

Find $P(Z \leq -0.63)$

$$P(Z \le -0.63) = P(Z > 0.63) = 1 - P(Z \le 0.63) = 1 - 0.73565 = 0.26435$$

MLIW 9: Setting the Threshold for a Classifier

25 LECTURE 25 44

Imagine we send a voltage of +2 (for 1) or -2 (for 0) over a connection to convey a string of bits. The connection is noisy and adds a N(0,1) distributed amount of voltage to whatever signal is sent.

The person receiving the message on the other side must interpret the incoming signal as either a 1 or 0, based on a threshold c. If the voltage is above c, it will interpret it as a 1, otherwise a 0.

Find P(error) if c = 0.5

Solution.

P(error) if a 1 was sent: R = 2 + Z. $Z \sim N(0, 1)$

$$P(\text{error}) = P(R < 0.5)$$

$$= P(2 + Z < 0.5)$$

$$= P(Z < -1.5)$$

$$= P(Z > 1.5)$$

$$= 1 - P(Z \le 1.5)$$

$$= 1 - 0.93319$$

$$= 0.06681$$

P(error) if a 0 was sent: R = -2 + Z. $Z \sim N(0, 1)$

$$P(\text{error}) = P(R > 0.5)$$

$$= P(-2 + Z > 0.5)$$

$$= P(Z > 2.5)$$

$$= 1 - P(Z \le 2.5)$$

$$= 1 - 0.99379$$

$$= 0.006621$$

Why? We had c = 0.5 closer to 2 than -2, thus the probability of error is higher for 1's sent than for 0's.

If we wanted the probabilities of error to be equal no matter what input, we could set c = 0.

Find P(error) if c = 0

Solution.

P(error) if a 1 was sent: R = 2 + Z. $Z \sim N(0, 1)$

$$\begin{split} P(\text{error}) &= P(R < 0) \\ &= P(2 + Z < 0) \\ &= P(Z < -2) \\ &= P(Z > 2) \\ &= 1 - P(Z \le 2) \\ &= 1 - 0.97725 \\ &= 0.02275 \end{split}$$

P(error) if a 0 was sent: R = -2 + Z. $Z \sim N(0, 1)$

$$P(\text{error}) = P(R > 0)$$

$$= P(-2 + Z > 0)$$

$$= P(Z > 2)$$

$$= 1 - P(Z \le 2)$$

$$= 1 - 0.97725$$

$$= 0.02275$$

25 LECTURE 25 45

Find percentiles of N(0,1)

Suppose we want c such that P(Z < c) = 0.85

• look in body of table for ≈ 0.85 and read off row and column: c is between 1.03 and 1.04

• use reverse table, look up row and column: 1.0364

TRANSFORMING A NORMAL RANDOM VARIABLE

Suppose $X \sim (\mu, \sigma^2), \, \mu, \sigma^2 < \infty$.

Claim: if

$$Z = \frac{X - \mu}{\sigma}$$

then $Z \sim N(0,1)$

Proof.

1.

$$F_Z(z) = P(Z \le z)$$

$$= P\left(\frac{X - \mu}{\sigma} \le z\right)$$

$$= P(X \le z\sigma + \mu)$$

$$= F_X(\sigma z + \mu)$$

2. Differentiate

$$\begin{split} f_Z(z) &= \frac{d}{dz} F_Z(z) \\ &= \frac{d}{dz} F_X(\sigma z + \mu) \\ &= f_X(\sigma z + \mu) \sigma \quad \text{Chain Rule} \\ &= \left(\frac{1}{\sqrt{2\pi}\sigma} e^{-((\sigma z + \mu) - \mu)^2/(2\sigma^2)}\right) \sigma \\ &= \frac{1}{\sqrt{2\pi}} e^{-z^2/2} \end{split}$$

3. range of Z is \mathbb{R} , so $Z \sim N(0,1)$

Example

MCAT scores are normal with mean 25.3 and standard deviation 6.5.

A score of 41 is how good?

Find P(X > 41) where $X \sim N(25.3, 6.5^2)$

$$P\left(\frac{X-25.3}{6.5} > \frac{41-25.3}{6.5}\right) = P(Z > 2.42) = 1 - 0.99202 = 0.00798$$

Example

You want 98% of the population to use a ride by height. $X = \text{height} \sim N(69, 2.4^2)$. That is, find h such that P(X < h) = 0.98, so

$$P\left(\frac{X-69}{2.4} < \frac{h-69}{2.4}\right) = 0.98 \implies P\left(Z < \frac{h-69}{2.4}\right) = 0.98$$

26 LECTURE 26 46

Set $F(\frac{h-69}{24}) = 0.98$, and solve for h. You can also take F^{-1} on each side.

$$2.0537 = \frac{h-69}{2.4} \implies h = (2.0537)(2.4) + 69 = 73.93$$
 inches

In general,

$$x_p = \sigma z_p + \mu$$

26 Lecture **26**

Example

If $Z \sim N(0,1)$, find d such that P(|Z| < d) = 0.9.

$$\begin{split} P(|Z| < d) &= P(-d < Z < d) \\ &= P(Z < d) - P(Z > -d) \\ &= P(Z \le d) - [1 - P(Z \le d)] \\ &= 2P(Z \le d) - 1 \end{split}$$

$$2P(Z \le d) - 1 = 0.90$$

$$\implies P(Z \le d) = \frac{0.90 + 1}{2}$$

$$\implies F(d) = 0.95$$

$$\implies F^{-1}(F(d)) = F^{-1}(0.95)$$

$$\implies d = 1.6449$$

26.1 Basic Terminology and Techniques (9.1)

We have models for a single RV (both discrete or cont.) but we often care about two or more RV's at the same time (and their relationship) Examples:

- two stock returns
- heights and weights
- number of cards of a rank vs number of a suit
- treatment vs recovery time
- all machine learning classification and regression

In this course, we focus on all discrete random variables

26.2 Definition (Joint Probability Function)

Let X_1, \ldots, X_n be n discrete random variables. We define the *joint probability function* $f(x_1, \ldots, x_n)$ of (X_1, \ldots, X_n) as

$$f(x_1,...,x_n) = P(X_1 = x_1 \text{ and } \cdots \text{ and } X_n = x_n)$$

= $P(X_1 = x_1,...,X_n = x_n)$

27 LECTURE 27 47

26.3 Theorem

- $\begin{array}{l} \bullet \quad \sum\limits_{\text{all }(x_1,\ldots,x_n)} f(x_1,\ldots,x_n) = 1 \\ \bullet \quad f(x_1,\ldots,x_n) \geq 0 \text{ for all } (x_1,\ldots,x_n) \end{array}$

Example

Suppose we flip a coin 3 times. Let X = # heads. Let

$$Y = \begin{cases} 1, & \text{if first flip is a H} \\ 0, & \text{otherwise} \end{cases}$$

Find f(x, y).

$y \backslash x$	0	1	2	3	
0	1/8	2/8	1/8	0/8	f(x,y) car
1	0/8	1/8	2/8	1/8	

in be represented

in a table or as a function of x and y (not usually a histogram).

Now suppose we are only interested in one of the random variables. e.g. suppose we are only want to find out about X.

$$P(X = x) = f(0,0) + f(0,1) = \frac{1}{8} + 0 = \frac{1}{8}$$

Definition (Marginal Probability Function)

Let *X* and *Y* be two discrete random variables. We define the *marginal probability function* of *X* as

$$f_X(x) = \sum_{\text{all } y} f(x, y)$$

and the marginal probability function of Y as

$$f_Y(y) = \sum_{\text{all } x} f(x, y)$$

Definition (Independent Random Variables)

 X_1, \ldots, X_n are independent random variables if and only if

$$f(x_1,\ldots,x_n)=f_1(x_1)\cdots f_n(x_n)$$

for all (x_1, \ldots, x_n) .

From example: Are X and Y independent? No. $f(0,0) = \frac{1}{8} \neq f_X(0)f_Y(0) = \frac{1}{8} \cdot \frac{1}{2}$ Shortcut: any 0 in your table \rightarrow dependent.

27 Lecture 27

Thought Question 27.1

For a full-time UW Math Faculty student, let X = number of courses taking and Y = 1 if in co-op, or 0 if in regular. The joint pf is given by (this is real data)

27 LECTURE 27 48

$y \backslash x$	3	4	5	6	$f_Y(y)$
0	0.09	0.17	0.22	0.01	
1	0.05	0.10	0.32	0.04	0.51
$f_X(x)$			0.54		1

Are X and Y independent?

a) Yes, b) No, c) Not enough information

Correct answer is b): No. $f(5,1) = 0.32 \neq f_X(5)f_Y(1) = (0.54)(0.51) = 0.2754$

Example

Imagine you have a card game with a total of 12 cards. Classified in three different categories: 5 cards (money), 4 cards (action), 3 cards (useless). Draw a hand of them, in this case 3 without replacement, and let X = # of useless, Y = # action.

FIND THE JOINT PF AND RANGE

$y \backslash x$	0	1	2	3	$f_Y(y)$
0	10/220	30/220	15/220	1/220	56/220
1	40/220	60/220	12/220	0	112/220
2	30/220	18/220	0	0	48/220
3	4/220	0	0	0	4/220
$f_X(x)$	84/220	108/220	27/220	1/220	1

Range: $x \in \{0, 1, 2, 3\}, y \in \{0, 1, 2, 3\}$ such that $x + y \le 3$

f(0,0) (no useless, no action)=P(all money)

$$\frac{\binom{5}{3}}{\binom{12}{3}} = \frac{10}{220}$$

f(1,1) (1 useless, 1 action)=P(one of each type)

$$\frac{\binom{3}{1}\binom{4}{1}\binom{5}{1}}{\binom{12}{3}} = \frac{60}{220}$$

$$f(x,y) = \frac{\binom{3}{x} \binom{4}{y} \binom{5}{3-x-y}}{\binom{12}{3}}$$

Find marginal probability functions (sum), $X \sim \mathrm{Hyp}(12,3,3)$. $Y \sim \mathrm{Hyp}(12,4,3)$. Check that the marginal probability functions match.

Are they independent? No (don't have a cartesian product)

Recall: conditional probability:

$$P(A \mid B) = \frac{P(AB)}{P(B)}$$

27 LECTURE 27 49

27.2 Definition (Conditional Probability Function)

The conditional probability function of X given Y = y is

$$f(x \mid y) = P(X = x \mid Y = y) = \frac{P(X = x, Y = y)}{P(Y = y)} = \frac{f(x, y)}{f_Y(y)}$$

provided $f_Y(y) > 0$.

Similarly, the conditional probability function of Y given X = x is

$$f(y \mid x) = \frac{f(x,y)}{f_X(x)}$$

provided $f_X(x) > 0$.

Example

What is the probability that someone taking 4 courses is a co-op student?

In other words, $P(Y = 1 \mid X = 4) = \frac{0.1}{0.27} = 0.37$

For 6 courses, $\frac{0.04}{0.05} = 0.80$.

Example

If you have 1 action card, find the pf of the number of useless cards.

i.e. the pf of $X \mid Y = 1$	x	0	1	2
i.e. the prof $X \mid T = 1$	$f(x \mid 1)$	40/112	60/112	12/112

27.3 Functions of 2 or more random variables

Suppose U is some function of X and Y, e.g. U = X - Y. To find the pf of U.

ſ	$y \backslash x$	3	4	5	6
Ī	0	3	4	5	6
ĺ	1	2	3	4	5

1. determine the possible values of U for each pair (x, y)

so the range is $u \in \{2, 3, 4, 5, 6\}$

2. f(u) is the sum of f(x,y) for all combos that map to u.

$$f(u) = \sum_{(x,y) \text{ s.t. } x-y=u} f(x,y)$$

u	2	3	4	5	6
f(u)	0.05	0.19	0.49	0.24	0.01

$$u = 2 \rightarrow (x = 3, y = 1) = 0.05$$

$$u = 3 \rightarrow (x = 4, y = 1) + (x = 3, y = 0) = 0.1 + 0.09 = 0.19$$

Using the earlier table:

	$y \backslash x$	3	4	5	6
:	0	0.09	0.17	0.22	0.07
	1	0.05	0.1	0.32	0.04

28 LECTURE 28 50

28 Lecture **28**

28.1 Thought Question

Suppose X=# apple products and Y=# Microsoft products (given at least one of each) have a joint pf:

$y \backslash x$	1	2	3
1	0.30	0.17	0.20
2	0.17	0.10	0.06

Find P(X + Y = 4)

a) 0.10, b) 0.20, c) 0.30, d) 0.40, e) none

Correct answer is c): P(X + Y = 4) = (3, 1) + (2, 2) = 0.20 + 0.10 = 0.30

28.2 Sums of random variables

Suppose T = X + Y, and X, Y are non-negative.

The range of T is $0, 1, \dots, \max(X) + \max(Y)$ pf of T is

$$f_T(t) = \sum_{x+y=t} f(x,y)$$

$$= f(0,t) + f(1,t-1) + f(2,t-2) + \dots + f(t,0)$$

$$= \sum_{x=0}^{t} f(x,t-x)$$

If *X* and *Y* are independent, then

$$f_T(t) = \sum_{x=0}^{t} f_X(x) f_Y(y) (t-x)$$

This can be used to prove:

- sum of two independent Poisson is a Poisson random variable
- sum of k independent Geo(P) is NB(k, p)

28.3 Multinomial Distribution (9.2)

An extension of Binomial, where each independent trial can have k possible outcomes.

The probability of type i is p_i which is constant.

$$p_1 + p_2 + \dots + p_k = 1$$

We do n trials and let $X_i = \#$ of outcome i's that occur.

$$X_1 + X_2 + \dots + X_k = n$$

where n is the total number of trials.

Then we say $X_1, \ldots, X_k \sim \text{Mult}(n, p_1, p_2, \ldots p_k)$.

Remark 7. X_k can be written as $n-\sum\limits_{i=1}^{k-1}x_i$ and p_k can be written as $1-\sum\limits_{i=1}^{k-1}p_i$

29 LECTURE 30 51

Example

Roll a fair 6-sided die 10 times. $X_1 = \#$ 1's $X_2 = \#$ composites (4,6) $X_3 = \#$ primes (2,3,5) Find range: $X_i \in \{0, ..., n\}$ n = 10 in this case. So,

$$X_1 + X_2 + X_3 = 10$$

Find joint pf: $f(x_1, x_2, x_3) = P(X_1 1's, X_2 C's, X_3 P's)$. So,

$$\underbrace{\frac{10!}{x_1!x_2!x_3!}}_{\text{arrangements}}\underbrace{\left(\frac{1}{6}\right)^{x_1}\left(\frac{2}{6}\right)^{x_2}\left(\frac{3}{6}\right)^{x_3}}_{\text{outcomes}}$$

In general,

$$f(x_1, \dots, x_k) = \frac{n!}{x_1! \cdots x_k!} p_1^{x_1} \cdots p_k^{x_k}$$

for $x_1 + \cdots + x_k = n$ OR

$$f(x_1, \dots, x_{k-1}) = \frac{n!}{x_1! \cdots x_{k-1}!} p_1^{x_1} \cdots p_{k-1}^{x_{k-1}}$$

for $x_1 + \cdots + x_{k-1} \le n$

Find marginal pf of x_1 .

$$f_{1}(x_{1}) = \sum_{x_{2}}^{x_{3}} f(x_{1}, x_{2}, x_{3})$$

$$= \sum_{x_{2}=0}^{10-x_{1}} f(x_{1}, x_{2})$$

$$= \sum_{x_{2}=0}^{10-x_{1}} \frac{10!}{x_{1}!x_{2}!(10-x_{1}-x_{2})!} \left(\frac{1}{6}\right)^{x_{1}} \left(\frac{1}{3}\right)^{x_{2}} \left(\frac{1}{2}\right)^{(10-x_{1}-x_{2})}$$

$$= \frac{10!}{x_{1}!(10-x_{1})!} \left(\frac{1}{6}\right)^{x_{1}} \sum_{x_{2}=0}^{10-x_{1}} \frac{(10-x_{1})!}{x_{2}!(10-x_{1}-x_{2})!} \left(\frac{1}{3}\right)^{x_{2}} \left(\frac{1}{2}\right)^{(10-x_{1}-x_{2})}$$

$$= \left(\frac{10}{x_{1}}\right) \left(\frac{1}{6}\right)^{x_{1}} \sum_{x_{2}=0}^{10-x_{1}} \left(\frac{10-x_{1}}{x_{2}}\right) \left(\frac{1}{3}\right)^{x_{2}} \left(\frac{1}{2}\right)^{(10-x_{1}-x_{2})}$$

$$= \left(\frac{10}{x_{1}}\right) \left(\frac{1}{6}\right)^{x_{1}} \left(\frac{1}{3}+\frac{1}{2}\right)^{10-x_{1}}$$

$$f(x_{1}) = \left(\frac{10}{x_{1}}\right) \left(\frac{1}{6}\right)^{x_{1}} \left(\frac{5}{6}\right)^{10-x_{1}} \sim \text{Bin}(10, \frac{1}{6})$$

In general:

$$X_i \sim \text{Bin}(n, p_i)$$

29 Lecture **30**

- Steve ≠ Diana
- Midterm # M3-3116
- Covariance
- Correlation

29 LECTURE 30 52

If *X* and *Y* are independent:

$$E(XY) = \sum_{x} \sum_{y} xyf(x,y) \quad \text{by defn}$$

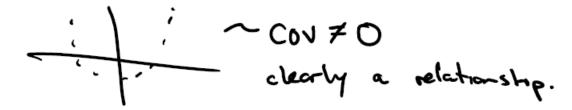
$$= \sum_{x} \sum_{y} xyf_X(x)f_Y(y)$$

$$= \sum_{x} xf_X(x) \sum_{y} yf_Y(y) \quad X,Y \text{ indep.}$$

$$= E[X]E[Y]$$

 $\implies Cov(X,Y) = E[XY] - E[X]E[Y]$. Thus, X,Y independent $\implies Cov(X,Y) = 0$, but Cov(X,Y) = 0 does not mean X,Y are independent.

Uncorrelated variables could still be dependent. If, for instance there is a non-linear relationship.



Other points about covariance:

- if Cov > 0, then $X \uparrow \iff Y \uparrow \mathsf{OR}\ X \downarrow \iff Y \downarrow$.
- if Cov < 0, then $X \downarrow \iff Y \uparrow \mathsf{OR} \ X \uparrow \iff Y \downarrow$.
- the magnitude of Cov(X,Y) can't be interpreted. We need to rescale to a restricted range to interpret size.

Correlation

29.1 Definition (Correlation Coefficient)

The correlation coefficient ρ_{xy} of X and Y is:

$$Corr(X,Y) = \frac{Cov(X,Y)}{\sqrt{Var(X)}\sqrt{Var(Y)}}$$

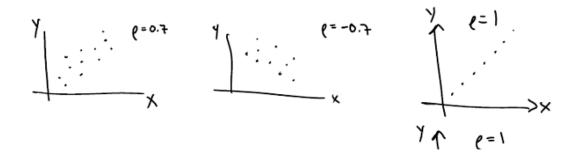
$$\rho = \frac{\sigma_{xy}}{\sigma_{x}\sigma_{y}}$$

Notes

- sign of Corr = sign of Cov for any given X, Y.
- $-1 \le \rho_{xy} \le 1$ (see course notes)
- only equal to ± 1 if Y = aX + b

We interpret the magnitude of the correlation as the strength of the linear relationship.

30 LECTURE 31 53



Important: correlation does not imply causation!

if
$$\rho = 0.95$$
, then

$$\begin{cases} X \text{ causes } Y \text{ OR} \\ Y \text{ causes } X \text{ OR} \\ X, Y \text{ are caused by } Z \\ X, Y \text{ are correlated by chance} \end{cases}$$

Example

(from past lecture)

Suppose X=# apple products and Y=# Microsoft products (given at least one of each) have a joint pf:

	$y \backslash x$	1	2	3
ĺ	1	0.30	0.17	0.20
ĺ	2	0.17	0.10	0.06

$$Cov(X, Y) = -0.0407$$

$$Var(X) = E(X^2) - 1.79^2 = 0.6859$$

$$Var(Y) = E(Y^2) - 1.33^2 = 0.2211$$

$$Corr(X,Y) = \frac{-0.0407}{\sqrt{0.6959}\sqrt{0.2211}} = -0.1045$$
 ... a weak negative correlation.

Example

Roll a fair 6-sided die 10 times. $X_1 = \#$ 1's $X_2 = \#$ even composites (4,6)

$$Cov(X_1, X_2) = 5 - \frac{10}{6} \times \frac{10}{3} = -0.556$$

$$Var(X_1) = 10 (1/6) (5/6) = 1.389 (npq)$$

$$Var(X_2) = 10 (1/3) (2/3) = 2.222 (npq)$$

$$Corr(X,Y) = \frac{-0.556}{\sqrt{1.389}\sqrt{2.222}} = -0.316$$

Next class: Linear Combinations of Random Variables

30 Lecture **31**

Suppose two variables *X* and *Y* have non-zero covariance. What can we say?

a) X and Y are independent. b) X and Y are not independent. c) we cannot tell if they are independent.

Same question, but for zero covariance.

Today

30 LECTURE 31 54

Linear Combinations of random variables (9.5 & 9.6), which connects nicely to CLT

· a couple of examples

Friday

• Indicator Variables

Rules of Linear Combinations

$$P = \alpha X + (1 - \alpha)Y \rightarrow \mathsf{two} \; \mathsf{stocks}$$

$$S = 0.05A + 0.3M + 0.15Q + 0.5F$$

Means

1.
$$E(aX + bY) = aE(X) + bE(Y)$$

2.
$$E\left(\sum_{i=1}^{n} a_i X_i\right) = \sum_{i=1}^{n} a_i E(X_i) = a_1 E(X_1) + a_2 E(X_2) + \dots + a_n E(X_n)$$

3.
$$E\left(\sum_{i=1}^{n} \frac{X_i}{n}\right) = \sum_{i=1}^{n} \frac{\mu}{n} = \frac{n}{n}\mu = \mu$$

 X_i 's all have mean μ

$$\bar{X} = \frac{1}{n} \sum_{i=1}^{n} X_i \implies E(\bar{X}) = \mu$$

Variances

1.
$$Var(aX + bY) = a^2Var(X) + b^2Var(Y) + 2abCov(X, Y)$$

2.
$$Var(\bar{X}) = Var\left(\sum_{i=1}^{n} \frac{X_i}{n}\right) = \sum_{i=1}^{n} \left(\frac{1}{n}\right)^2 Var(X_i) = \frac{n\sigma^2}{n^2} = \frac{\sigma^2}{n}$$

where X_i 's are independent. Thus, if we have independent RV's X_1, \ldots, X_n all with μ, σ^2 , then $E(\bar{X}) = \mu$, $Var(\bar{X}) = \frac{\sigma^2}{n}$

$$\sigma/\sqrt{n} \rightarrow \text{ std error of the mean}$$

Note:

$$Cov(X, X) = E[XX] - E[X]E[X]$$
$$= E[X^2] - (E[X])^2$$
$$= Var(X)$$

$$\implies Corr(X, X) = 1$$

Covariances

$$Cov(aX + bY, cZ + dW) = acCov(X, Z) + adCov(X, W) + bcCov(Y, Z) + bdCov(Y, W)$$

Normal random variables

<u>Claim:</u> If $X_i \sim N(\mu_i, \sigma_i^2)$ for i = 1, 2, ..., n are random variables, then

$$\sum_{i=1}^{n} a_i X_i \sim N\left(\sum_{i=1}^{n} a_i \mu_i, \sum_{i=1}^{n} a_i^2 \sigma_i^2\right)$$

$$X_i \sim N(\mu, \sigma^2) \implies \bar{X} \sim N(\mu, \sigma^2/n)$$

Example

31 LECTURE 32 55

Weight of a cat $C \sim N(4.1, 1.6^2)$, weight of a dog $D \sim (9.4, 3.6^2)$. Find the probability that a cat weighs more than a dog.

Solution.

$$\begin{split} P(C > D) \implies P(C - D > 0) \rightarrow C - D &\sim N(4.1 - 9.4, 1.6^2 + (-3.6)^2) \\ &= P\left(\frac{C - D - (-5.3)}{\sqrt{15.52}} > \frac{0 - (-5.3)}{\sqrt{15.52}}\right) \\ &= P(Z > 1.35) \\ &= 1 - 0.91149 \\ &= 0.08851 \end{split}$$

Example

Heights of cats are $N(24,1.5^2)$. Find probability a cat has height within 1cm of average. *Solution*.

$$P(23 < X < 25) = P\left(\frac{23 - 24}{1.5} < \frac{X - 24}{1.5} < \frac{25 - 24}{1.5}\right)$$
$$= P(-0.67 < Z < 0.67)$$
$$= 2(0.74857) - 1$$
$$= 0.49714$$

Example

Find the probability the average height of 5 cats is within 1cm of average.

Solution.

$$\bar{X} = \sum_{i=1}^{5} X_i \sim N(24, 1.5^2/5)$$

$$\begin{split} P\left(\left|\bar{X}-24\right|<1\right) &= P(23<\bar{X}<25)\\ &= P\left(\frac{23-24}{^{1.5}/\sqrt{5}}< Z<\frac{25-25}{^{1.5}/\sqrt{5}}\right)\\ &= P(-1.49< Z<1.49)\\ &= 0.86378 \end{split}$$

31 Lecture **32**

Today

- 1. Quiz #3 Nov. 29th, 7-8pm [Sec. 9.2-9.7 except 9.3 (Markov Chains)]
- 2. Cat exercise
- 3. Indicator variables

31 LECTURE 32 56

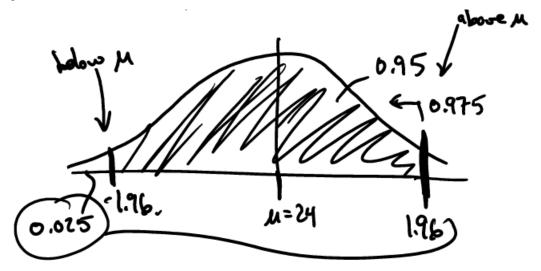
Cat Exercise

How many cats would you need to have for a 0.95 probability that the average height is within 1cm of the true average?

Solution. Let *X* be the height of the cat.

$$X \sim N(24, 1.5^2)$$

(finding the middle 0.95, tails are 0.025 each; in the table we look for 0.975)



$$P(|\bar{X} - 24| < 1) = 0.95$$

$$P(0.975) = 1.96$$

$$Z = \pm 1.96 \implies Z = \frac{\bar{X} - \mu}{\sigma/\sqrt{n}} \implies 1.96 = \frac{25 - 24}{1.5/\sqrt{n}}$$

n = 8.64 = 9

31.1 Indicator Variables (9.7)

A tool you can use to evaluate more complicated distributions.

31.2 Definition (Indicator Variable)

An indicator variable (Bernoulli variables)

$$I_A = \begin{cases} 1, & \text{if } A \text{ occurs} \\ 0, & \text{if } A \text{ does not occur} \end{cases}$$

$$E(I_A) = 1P(A) + 0(1 - P(A)) = P(A)$$

$$E(I_A^2) = 1^2 P(A) + 0^2 (1 - P(A)) = P(A)$$

$$Var(I_A) = E(I_A^2) - (E(I_A))^2 = P(A) - (P(A))^2 = P(A)(1 - P(A))$$

$$I_B = \begin{cases} 1, & \text{if } B \text{ occurs} \\ 0, & \text{if } B \text{ does not occur} \end{cases}$$

 $Cov(I_A, I_B)$

31 LECTURE 32 57

$I_B \backslash I_A$	0	1
0	0	0
1	0	1

$$I_A I_B = \begin{cases} 0 \\ 0 \\ 0 \\ 1, \text{ if } A \text{ and } B \text{ occur} \end{cases}$$

$$E(A) = P(A)$$

$$E(B) = P(B)$$

$$E(I_A I_B) = P(AB)$$

$$Cov(I_A, I_B) = P(AB) - P(A)P(B)$$

Remark 8. If A and B are independent, I_A and I_B will be uncorrelated.

1. Let $X \sim \text{Bin}(n, p)$ use indicator variables to find μ and σ^2

Let

$$X_i = \begin{cases} 1, & \text{if trial } i \text{ is a success} \\ 0, & \text{if trial } j \text{ is a failure} \end{cases}$$

then $X = X_1 + X_2 + \cdots + X_n$.

$$E(X_i) = p$$

$$E(X) = E(\sum_{i=1}^{n} X_i) = \sum_{i=1}^{n} E(X_i) = np = \mu$$

$$Var(X) = \sum_{i=1}^{n} Var(X_i) = np(1-p) = \sigma^2$$

2. $X \sim \text{Hyp}(N, r, n)$; reminder: (N trials, r S's, n selections) Let

$$X_i = \begin{cases} 1, & \text{if object } i \text{ is a success (S)} \\ 0, & \text{if object } j \text{ is a failure (F)} \end{cases}$$

$$E(X_i) = P(\text{select object is an S}) = r/N \text{ [from } E(I_A) = P(A)\text{]}$$

$$Var(X_i) = r/N(1 - r/N)$$
 [from $Var(I_A) = P(A) - (1 - P(A))$]

$$\begin{split} Cov(X_i, X_j) &= P(\text{objects } i \text{ and } j \text{ are S's}) - \left(\frac{r}{N}\right) \left(\frac{r}{N}\right) \\ &= \frac{\binom{r}{2}}{\binom{N}{2}} - \left(\frac{r}{N}\right)^2 \\ &= \frac{r(r-1)}{N(N-1)} - \frac{r^2}{N^2} \\ &= -\frac{r(N-r)}{N^2(N-1)} < 0 \end{split}$$

$$X = \sum_{i=1}^{n} X_i \implies E(X) = \sum_{i=1}^{n} r/N = \frac{nr}{N}$$

31 LECTURE 32 58

$$Var(X) = \sum_{i=1}^{n} Var(X_i) + 2 \sum_{i < j} Cov(X_i, X_j)$$

where Var(X) comes from properties in 9.5, the first term has n terms, the second term has $\binom{n}{2}$ terms.

$$=\frac{nr}{N}\left(1-\frac{r}{N}\right)+2\left(\frac{n(n-1)}{2}\right)\left(-\frac{r(N-r)}{N^2(N-1)}\right)=\frac{nr}{N}\left(1-\frac{r}{N}\right)\left(\frac{N-n}{N-1}\right)$$

where $\frac{nr}{N}\left(1-\frac{r}{N}\right)$ is $\mathrm{Bin}(n,r/N)$ and $\left(\frac{N-n}{N-1}\right)$ reduces variance because sampling without replacement.

Example

N messages come to a server which randomly gives one message to each intended recipient. Find the mean and variance of the # of correctly delivered messages.

Solution.

Let

$$X_i = \begin{cases} 1, \text{ if msg } i \text{ is correct} \\ 0, \text{ otherwise} \end{cases}$$

then
$$X = \sum_{i=1}^{N} X_i$$

$$E(X_i) = P(\text{msg } i \text{ is correct}) = \frac{1}{N}$$

$$Var(X_i) = \frac{1}{N} \left(1 - \frac{1}{N}\right)$$
 properties of indicator variables

$$\begin{split} E(X_i X_j) &= P(i \text{ correct}) P(j \text{ correct} | i \text{ correct}) \\ &= \frac{1}{N} \frac{1}{N-1} \\ &= \frac{1}{N(N-1)} \end{split}$$

$$Cov(X_i, X_j) = \frac{1}{N(N-1)} - \left(\frac{1}{N}\right)^2 = \frac{1}{N^2(N-1)} > 0$$

$$E(X) = \sum_{i=1}^{N} E(X_i) = \sum_{i=1}^{N} \frac{1}{N} = N \frac{1}{N} = 1$$

$$Var(X) = 1 \rightarrow \text{ for Diana}$$