

Application Design Using Java

Lecture 19

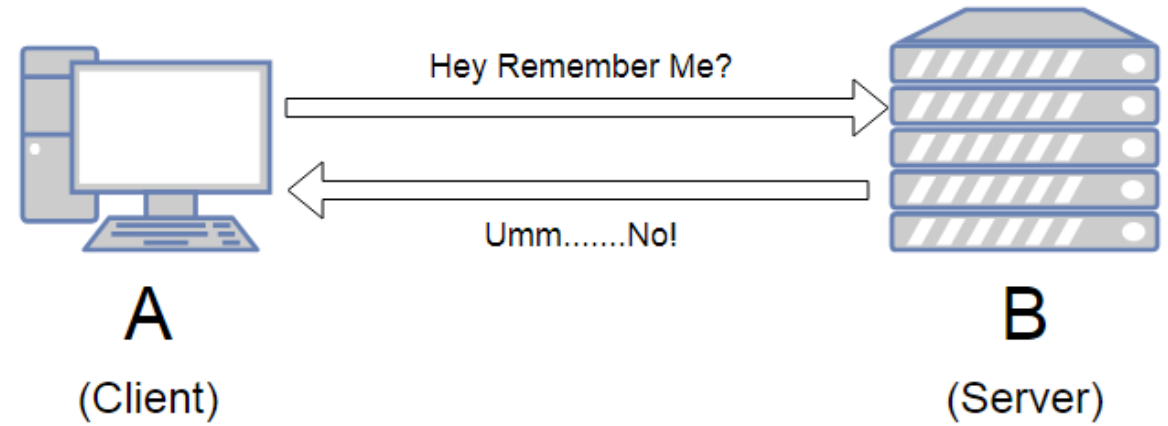
Accessing Form Data from Servlets

- GET
 - `request.getQueryString()`
 - Then parse the string
- GET and POST

Method	Description
<code>getParameter()</code>	Gets the value of a form parameter
<code>getParameterValues()</code>	Use if the parameter appears more than once and returns multiple values, for example checkbox
<code>getParameterNames()</code>	Gets a complete list of all parameters in the current request

State

- HTTP is stateless
- Maintaining state requires special efforts
 - Reading/writing files on the server
 - Form data
 - Sessions
 - Cookies
 - Database

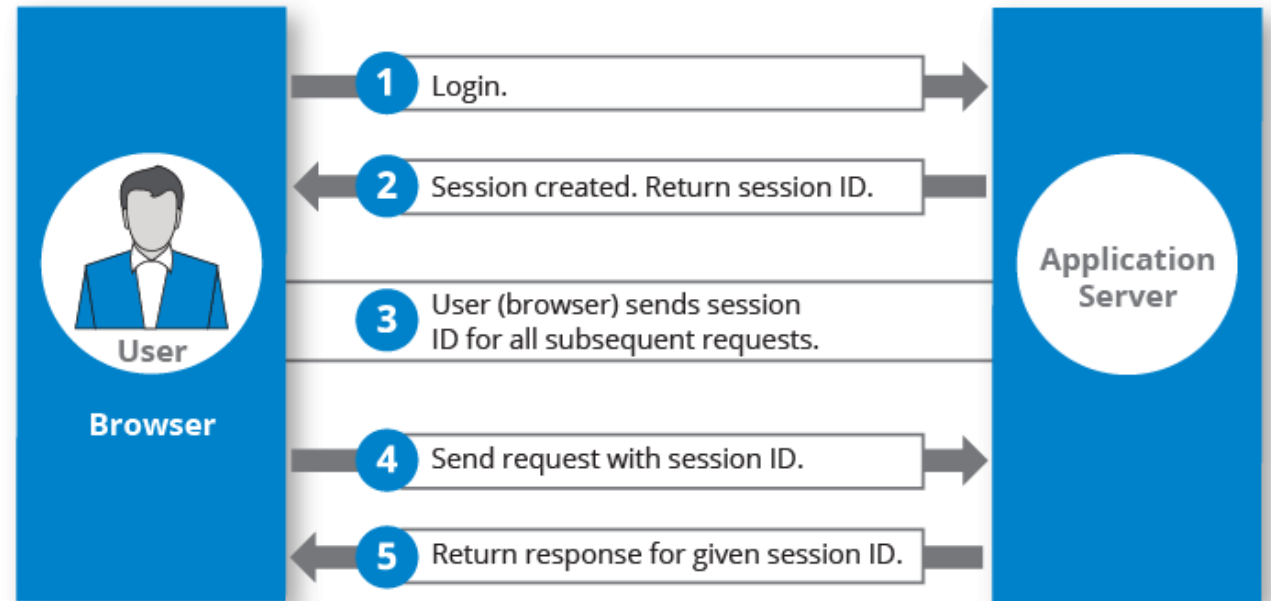


Form Data

- Hidden field inside the form
 - `<input type="hidden" name="name" value="value"></input>`
- Hidden from the user
- Read the values of hidden fields from the request object
- Write new state into the values of hidden fields when streaming the output of the response object

Session

- HttpSession object
- Obtained from the request
`request.getSession()`
- When a user enters the Web site for the first time, they are given a unique ID to identify the session
- Unique ID can be stored into a cookie or in a request parameter
- HttpSession stays alive until it has not been used for more than the timeout value
 - Specified in the tag in the deployment descriptor file (`web.xml`)
 - Default timeout value is 30 minutes
- Store and retrieve state in a session object programmatically
 - `getAttribute()`
 - `setAttribute()`



Cookies

- Small pieces of state data
- Stored in the client's browser
- Sent back to the server for all the subsequent requests while the cookie is valid
- Sent in message headers
- Types
 - Session cookies
 - Do not have expiration time
 - Live in the browser memory
 - As soon as the web browser is closed this cookie gets destroyed
 - Persistent Cookies
 - Have expiration time
 - Stored on the client's hard drive (files or a database)
 - Get destroyed based on the expiry time



Java ARchive (JAR)

- A single archive file which you can deliver to your customers instead of a directory structure filled with class files
- Contain
 - Classes
 - Images
 - Audio/video
 - Configuration files
 - Other *resources*
- Uses well-known ZIP compression format
- Syntax
 - Creating: `jar cvf JARFileName File1 File2`
 - Listing contents: `jar tvf jar-file`



Resources

GLOBALIZATION = i18n + L10n

Can you guess what A11Y stands for?

- Hardcoding any data that might change is poor style
- Configuration parameters
 - Property maps
 - Preferences API
- Data required by the application itself
 - Images
 - Strings for UI elements

Localization – “**adaptation** of a product, application or document content to meet the language, cultural and other requirements of a specific target market (a locale)”.

Internationalization – “design and development of a product, application or document content that **enables** easy localization for target audiences that vary in culture, region, or language”.

l|o|c|a|l|i|s|a|t|i|o|n|
1 2 3 4 5 6 7 8 9 10
i|n|t|e|r|n|a|t|i|o|n|a|l|i|z|a|t|i|o|n|
1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17

Locating Resources

- Resources are associated with classes
- Class loader searches for the associated resource
- In the same directory where the class was found, if no directory name specified
- In a subdirectory of the directory where the class was found, if relative path is specified
- In a subdirectory of the class path inside the JAR file, if absolute path is specified

Preparing and Accessing Resources

- Get the Class object of the class that has a resource
- If the resource is an image or audio file
 - Call `getResource(filename)` to get the resource location as a URL
 - Read it with the `getImage` or `getAudioClip` method
- Otherwise
 - Use the `getResourceAsStream` method to read the data in the file

Manifest

- Describes special features of the archive
- Called MANIFEST.MF
- Placed in a special META-INF subdirectory
- Starts with
 - `Manifest-Version: 1.0`
- Entries are grouped into sections
- Sections
 - Main (first section in the file) applies to the whole JAR archive
 - Other sections
 - Must start with a `Name` entry
 - Specify properties of named entities such as individual files, packages, or URLs
 - Sections are separated by blank lines
- To include a manifest in the JAR file
 - `jar cvfm JARFileName.jar ManifestFileName File1 File2`

Creating and Deploying a J2SE Application

- Write your code (*.java)
- Prepare all other resources required by the application
 - *.txt
 - *.xml with data
 - *.csv
 - *.png, *.gif, *.jpg, etc.
 - *.mp3, *.mp4, etc.
 - *.xml with exported preferences
 - *.properties or other extension for a property map file
- Compile the source code into byte code (*.class) and move *.class files to appropriate directories
- Create a manifest file
- Pack all files into a JAR file
 - `jar cvfe JARFileName.jar MainClassName File1 File2`
- Deliver the JAR file to the customer
- Run the application
 - Double click on the JAR file icon (most systems)
 - `java -jar JARFileName.jar`

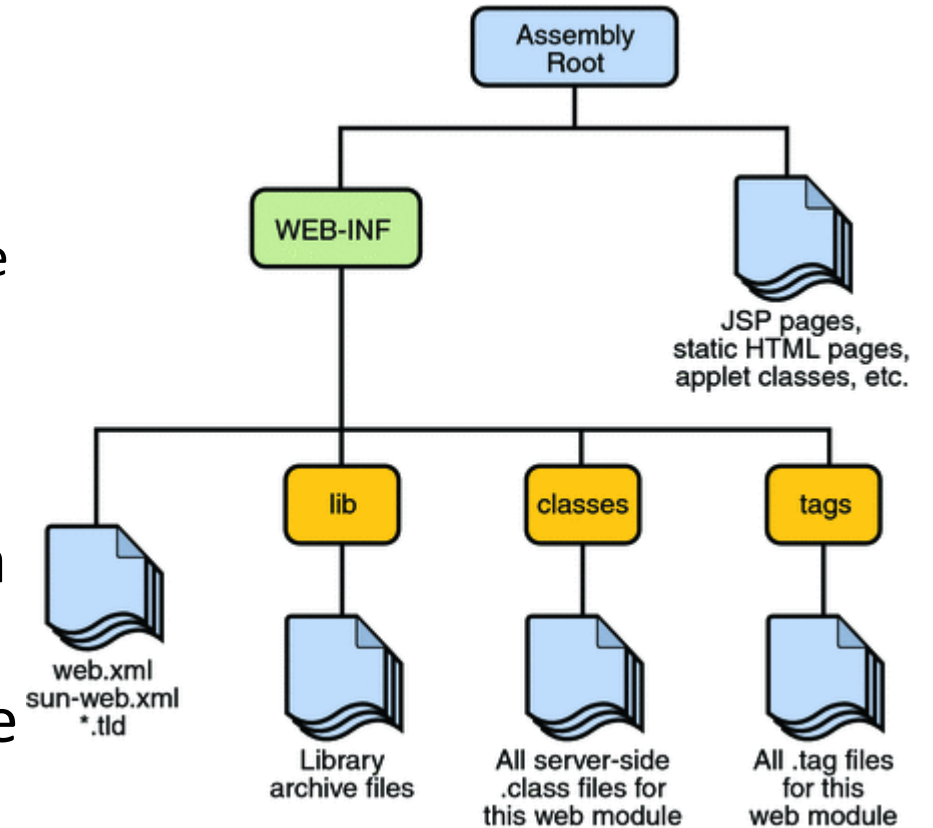
Web Application Resource or Web application ARchive (WAR)



- A more elegant way for deploying your application
- Created using the jar program
- Contains every file in an application
- The name of the WAR file is typically the same as the application name
- Tomcat automatically unpacks WAR files and deploys the application

Directory Structure of a WAR File

- WEB-INF
 - Meta information directory
 - Located just below the Web app root directory
 - Files stored here are not supposed to be accessible from a browser
- `web.xml` file contains information about the Web application
- `classes` directory contains all compiled Java classes that are part of your web application
- `lib` directory contains all JAR files used by the Web application



Creating and Deploying a Web Application

- Create all necessary files and place them in the appropriate directories
 - Servlets
 - JSP files
 - Any resources used by your application
 - Compiled classes in `classes`
 - JAR libraries in `lib`
 - `web.xml` directly under `WEB-INF`
- Test your application on the development system
- Pack all contents using the `jar` command
 - `jar cvf WARFileName.war *`
- Place `WARFileName.war` directly under `webapps` in the Tomcat directory
- If Tomcat is running, it will pick up the new application automatically
- Call your Web application from a Web browser

//TODO before next lecture:

- Homework 4 due on 4/16 at 11:59 pm EDT. Must be submitted on Submittity.