

Machine Learning from Data

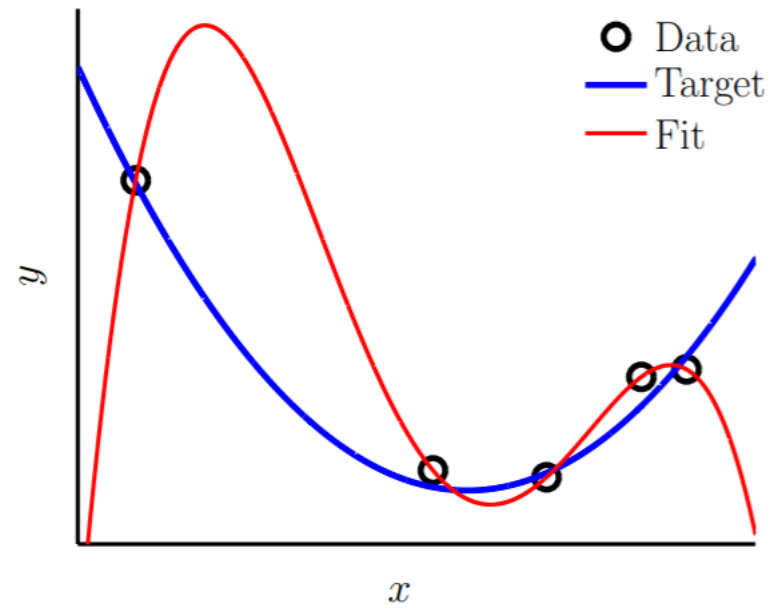
Lecture 12: Spring 2021

Today's Lecture

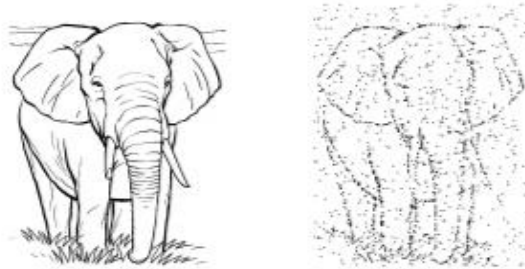
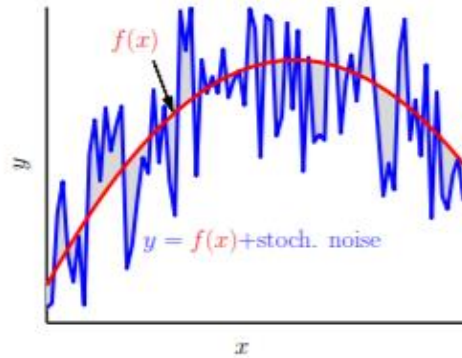
- Regularization
- Constraining the Model
- Augmented Error

Overfit (Recap)

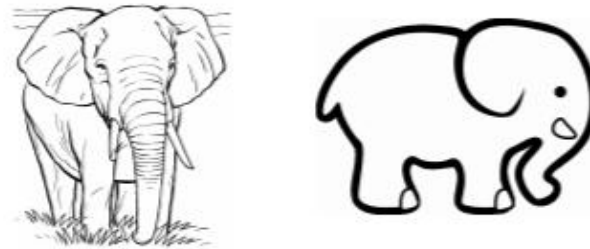
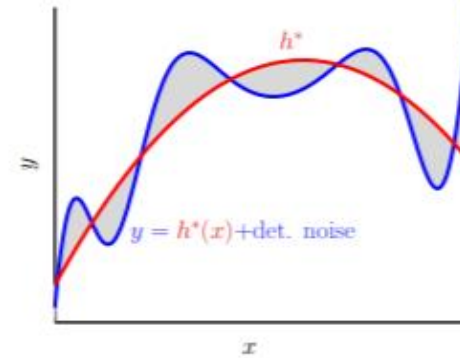
Fitting the data more than is warranted



Stochastic Noise



Deterministic Noise



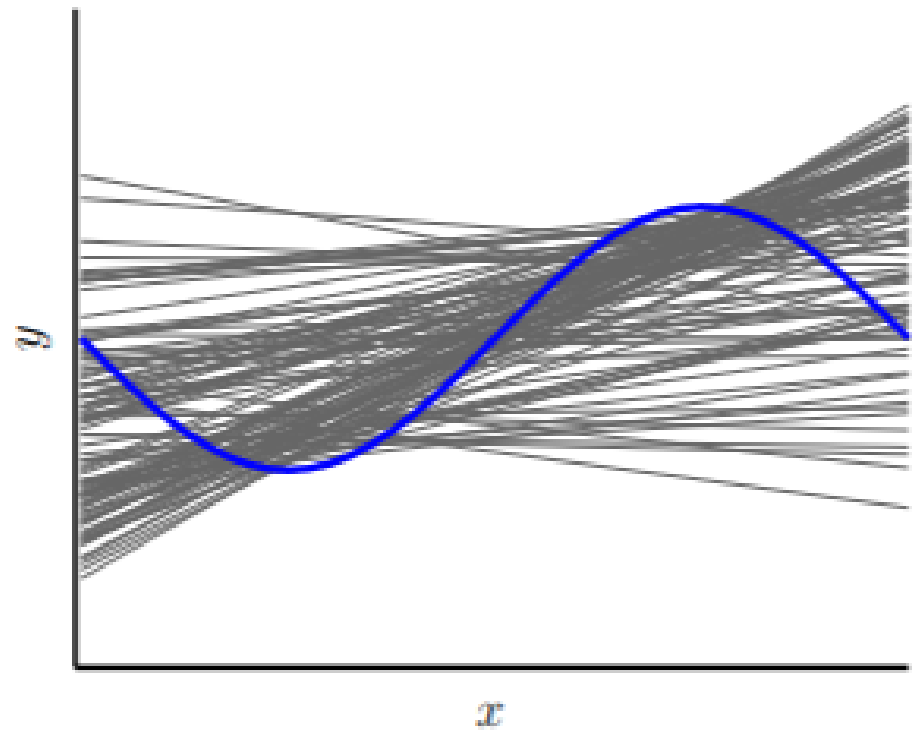
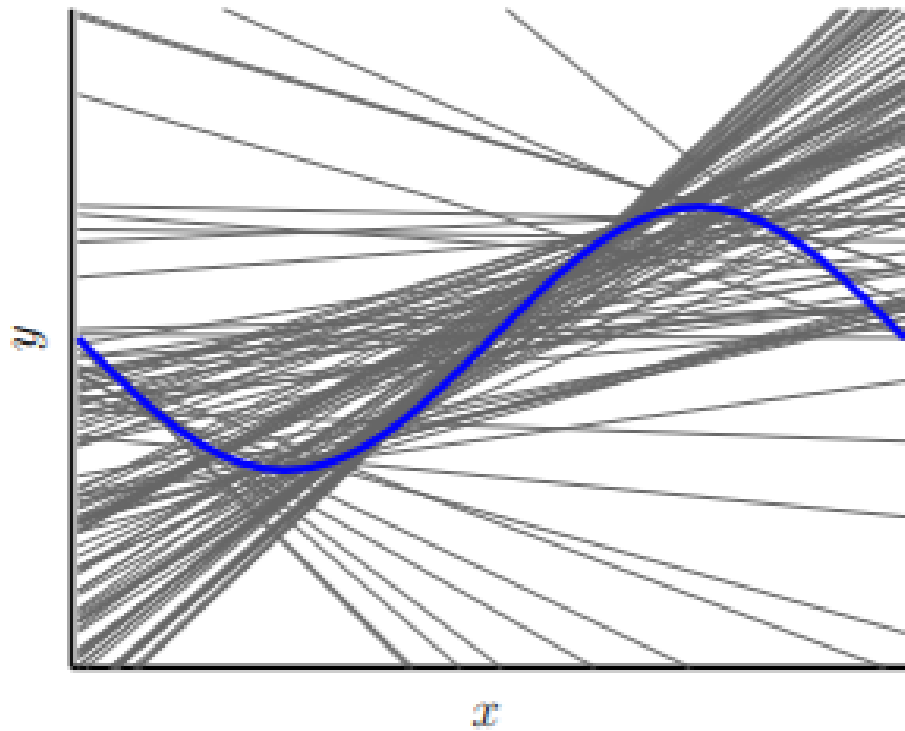
Stochastic and Deterministic Noise Hurt Learning

Human: Good at extracting the simple pattern, ignoring the noise and complications.

Computer: Pays equal attention to all pixels. Needs help simplifying \rightarrow (features, [✓]regularization).

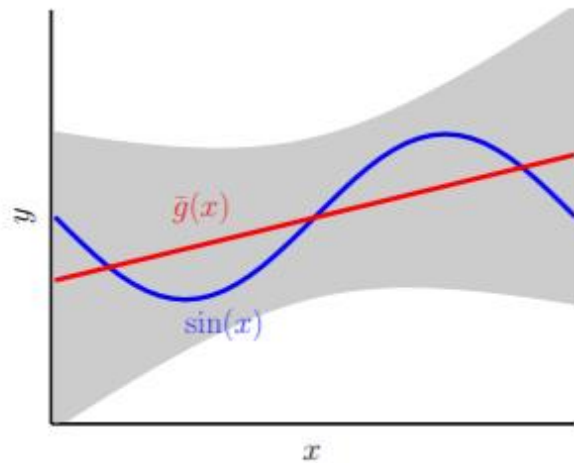
What is Regularization?

- A cure for our tendency to fit noise, hence improve out-of-sample Error.
- It works by constraining the model so that we cannot fit noise.
- Side effects: If we cannot fit noise maybe we cannot fit the actual signal (f)



constrain weights to be smaller

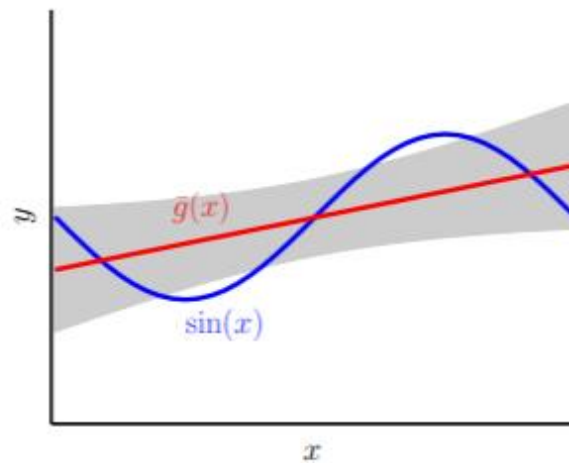
Constraining the Model



no regularization

bias = 0.21

var = 1.69



regularization

bias = 0.23

var = 0.33

← side effect

← treatment

(Constant model had **bias**=0.5 and **var**=0.25.)

Bias Variance

Mathematics of Regularization

-

\mathcal{H}_Q : polynomials of order Q .

Standard Polynomial

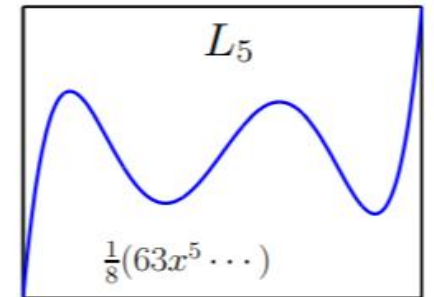
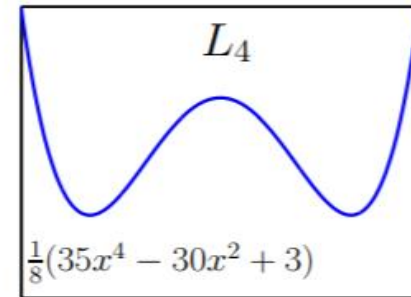
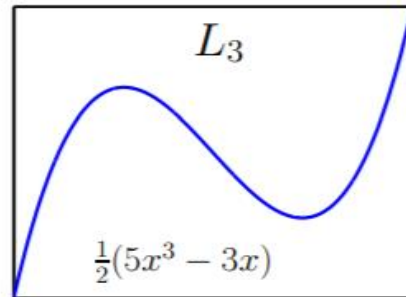
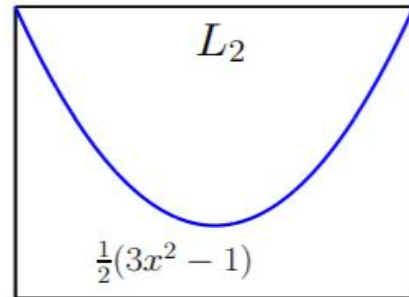
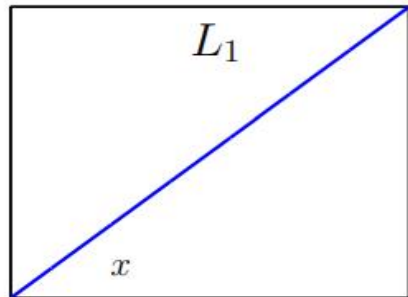
$$\mathbf{z} = \begin{bmatrix} 1 \\ x \\ x^2 \\ \vdots \\ x^Q \end{bmatrix} \quad \begin{aligned} h(x) &= \mathbf{w}^T \mathbf{z}(x) \\ &= w_0 + w_1 x + \cdots + w_Q x^Q \end{aligned}$$

Legendre Polynomial

$$\mathbf{z} = \begin{bmatrix} 1 \\ L_1(x) \\ L_2(x) \\ \vdots \\ L_Q(x) \end{bmatrix} \quad \begin{aligned} h(x) &= \mathbf{w}^T \mathbf{z}(x) \\ &= w_0 + w_1 L_1(x) + \cdots + w_Q L_Q(x) \end{aligned}$$

we're using linear regression

allows us to treat the weights 'independently'

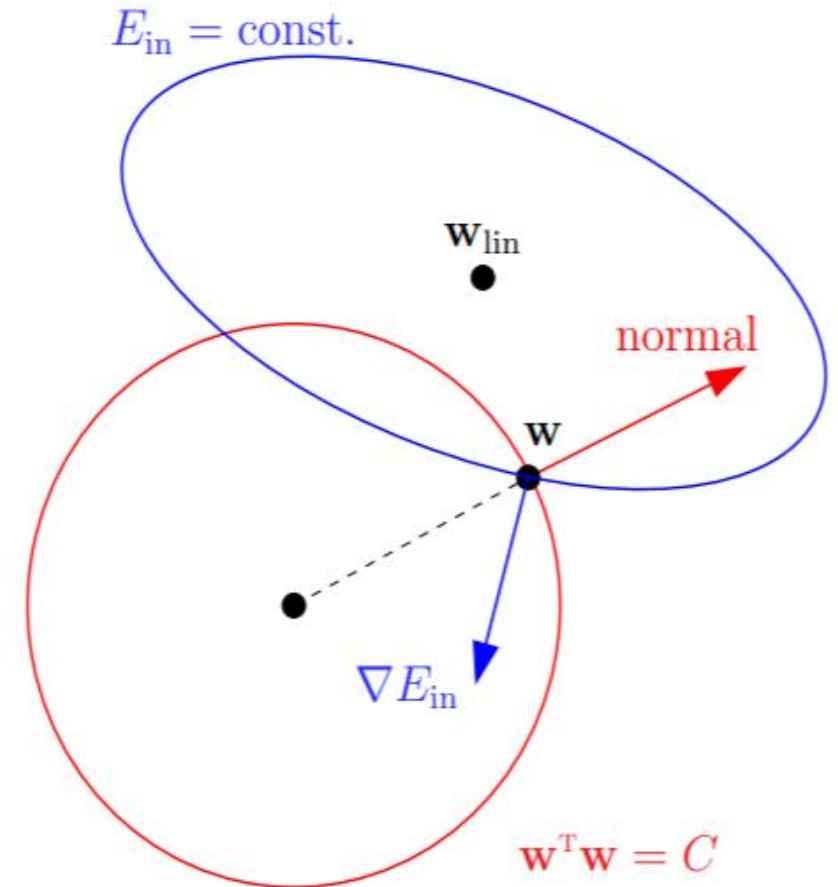


$$\min : \quad E_{\text{in}}(\mathbf{w}) = \frac{1}{N}(\mathbf{Z}\mathbf{w} - \mathbf{y})^T(\mathbf{Z}\mathbf{w} - \mathbf{y})$$

$$\text{subject to:} \quad \mathbf{w}^T \mathbf{w} \leq C$$

Observations:

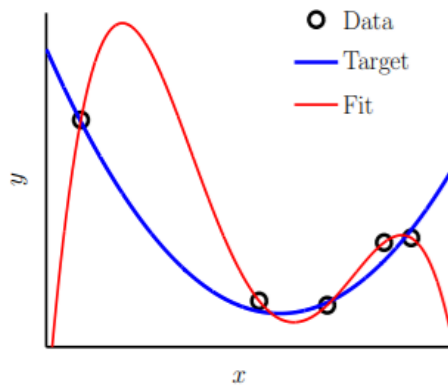
1. Optimal \mathbf{w} tries to get as 'close' to \mathbf{w}_{lin} as possible.
Optimal \mathbf{w} will use full budget and be on the surface $\mathbf{w}^T \mathbf{w} = C$.
2. Surface $\mathbf{w}^T \mathbf{w} = C$, at optimal \mathbf{w} , should be perpendicular to ∇E_{in} .
Otherwise can move along the surface and decrease E_{in} .
3. **Normal** to surface $\mathbf{w}^T \mathbf{w} = C$ is the vector \mathbf{w} .
4. Surface is $\perp \nabla E_{\text{in}}$; surface is \perp **normal**.
 ∇E_{in} is parallel to **normal** (but in opposite direction).



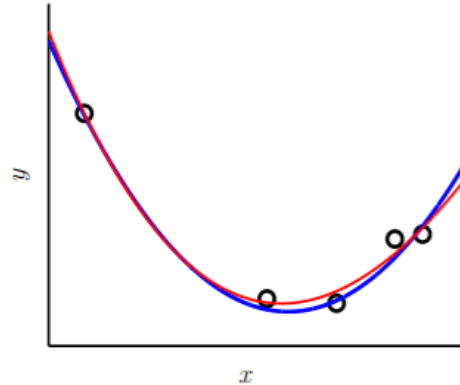
Regularization In Action

Minimizing $E_{\text{in}}(\mathbf{w}) + \frac{\lambda}{N} \mathbf{w}^T \mathbf{w}$ with different λ 's

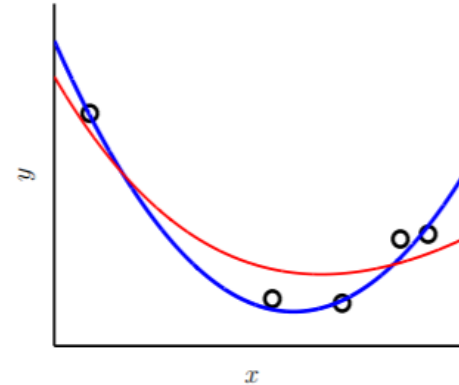
$\lambda = 0$



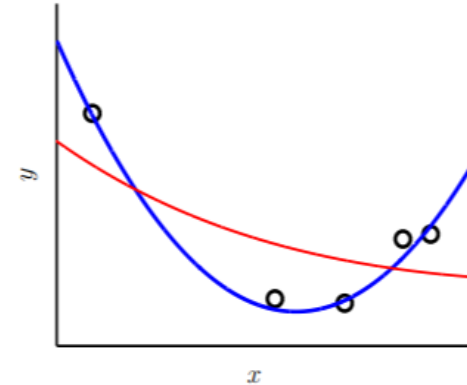
$\lambda = 0.0001$

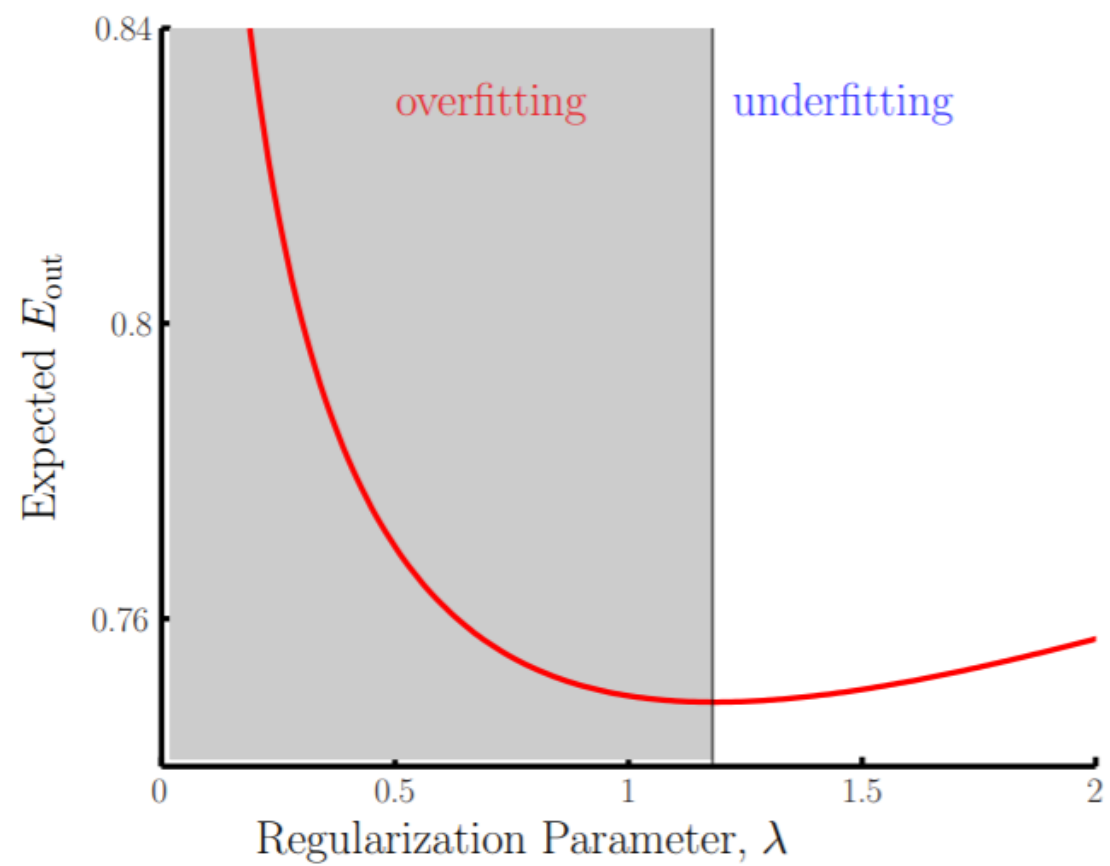


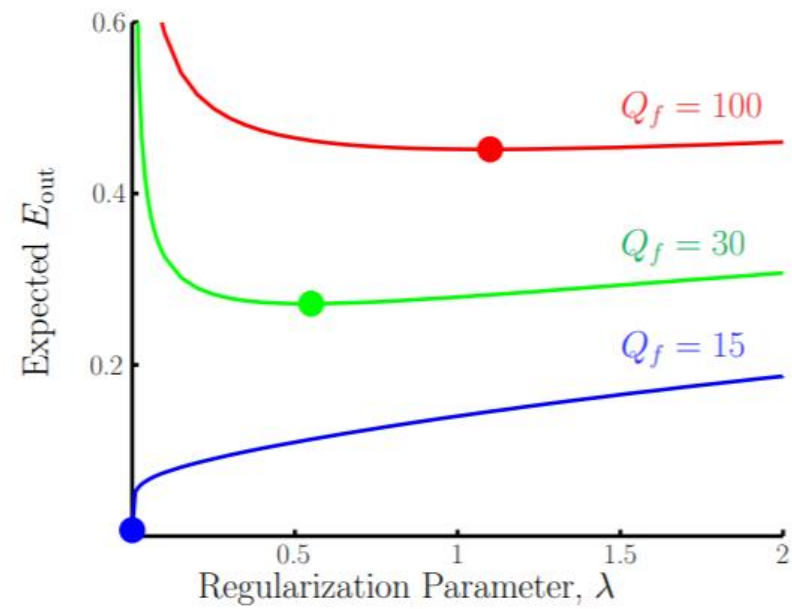
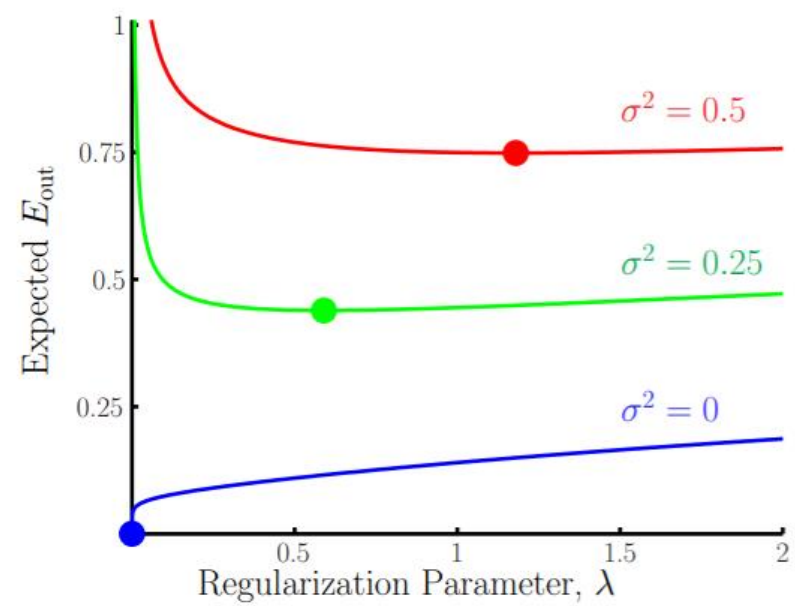
$\lambda = 0.01$



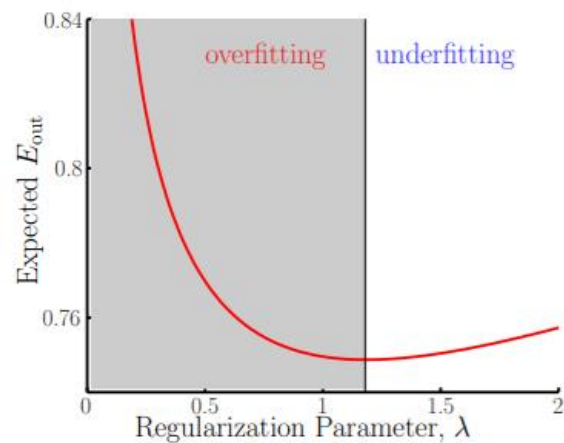
$\lambda = 1$





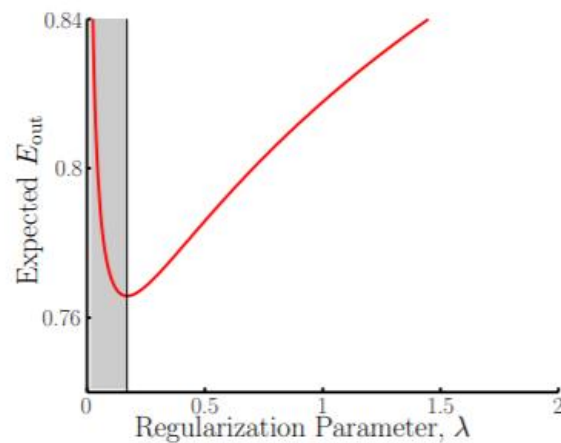


Uniform Weight Decay



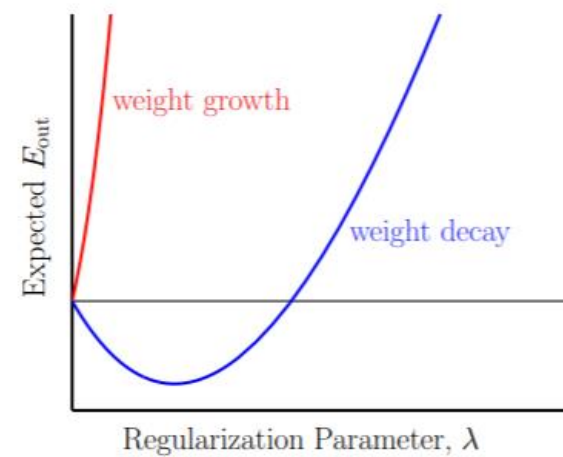
$$\sum_{q=0}^Q w_q^2$$

Low Order Fit



$$\sum_{q=0}^Q q w_q^2$$

Weight Growth!



$$\sum_{q=0}^Q \frac{1}{w_q^2}$$

Choosing a Regularizer – A Practitioner's Guide

The perfect regularizer:

constrain in the ‘direction’ of the target function.

target function is unknown (going around in circles ☺).

The guiding principle:

constrain in the ‘direction’ of **smoother** (usually simpler) hypotheses

hurts your ability to fit the ‘high frequency’ noise

smoother and simpler $\xrightarrow{\text{usually means}}$ weight decay not weight growth.

Stochastic noise \longrightarrow nothing you can do about that.

Good features \longrightarrow helps to reduce deterministic noise.

Regularization:


Helps to combat what noise remains, especially when N is small.

Typical modus operandi: sacrifice a little **bias** for a **huge** improvement in **var**.

VC angle: you are using a smaller \mathcal{H} without sacrificing too much E_{in}

$$E_{\text{aug}}(h) = E_{\text{in}}(h) + \frac{\lambda}{N} \Omega(h)$$


this was $\mathbf{w}^\top \mathbf{w}$



\updownarrow


$$E_{\text{out}}(h) \leq E_{\text{in}}(h) + \Omega(\mathcal{H})$$

this was $O\left(\sqrt{\frac{d_{\text{vc}}}{N} \ln N}\right)$



E_{aug} can beat E_{in} as a proxy for E_{out} .

depends on choice of λ



Thanks!