

Dynamical systems :

odes

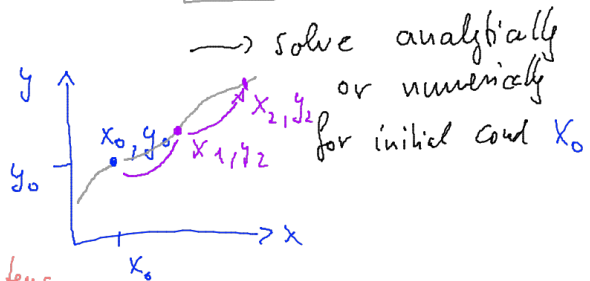
$$\frac{dy}{dx} = f(x, y)$$

time - 1 mappings

$$y_{n+1} = f(x_n, y_n)$$

Here: We will solely

work with Hamiltonian Systems



(*) $\frac{d}{dt} \begin{pmatrix} q \\ p \end{pmatrix} = \begin{pmatrix} \frac{\partial H}{\partial p} \\ -\frac{\partial H}{\partial q} \end{pmatrix}$ where the Hamiltonian $H(q, p) = T(p) + V(q)$

Examples: very special "Kicked" systems

Force = $-\frac{\partial}{\partial x} V$
"Conservative"

Kicked rotor

$$v(q, t) = \sum_{n \in \mathbb{Z}} K \cdot \sin \varphi \cdot \delta(t - n \cdot T)$$

rotate 

\vec{E} without any potential

the : add a kid

every time $t = 0, \underline{T}, \underline{2T}, \dots$

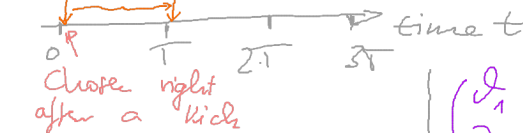
amount of torque applied is
 $\sim K \cdot \sin \theta$ where K - kicking strength

$$H = \frac{P^2}{2} + k \sum_{n \in \mathbb{Z}} \sin \varphi \delta(t-n) \quad \text{when we set } T=1$$

\Rightarrow only one external parameter: K

turns out: you can integrate the equations

of motion (*) for one period of the driving



$$\begin{pmatrix} \varphi_1 \\ p_1 \end{pmatrix} = \begin{pmatrix} \varphi_0 + \pi \cdot p_0 \\ p_0 + \frac{K}{\pi} \sin(\varphi_0 + \pi \cdot p_0) \end{pmatrix}$$

$$\mathcal{M}_K: \underbrace{\mathbb{R} \setminus [0, 2\pi]}_{\mathcal{M}} \times \mathbb{R} \rightarrow \underbrace{\mathbb{R} \setminus [0, \frac{\pi}{2}]}_{\mathcal{M}} \times \mathbb{R} = \mathcal{M}_K \left(\begin{pmatrix} \varphi \\ p_0 \end{pmatrix} \right)$$

 $\hat{=} [0, 2\pi)$ & periodic or call it "real numbers modulo 2π "

So we have: $M_k: \mathbb{R} \setminus [0, 2\pi) \times \mathbb{R} \rightarrow \mathbb{R}$ where this is modulo 2π

$$\begin{pmatrix} \varphi_0 \\ p_0 \end{pmatrix} \mapsto M_k \left(\begin{pmatrix} \varphi_0 \\ p_0 \end{pmatrix} \right) = \begin{pmatrix} \varphi_0 + \pi p_0 \\ p_0 + \frac{K}{\pi} \sin(\varphi_0 + \pi p_0) \end{pmatrix}$$

It turns out we can do a similar "modulo" for p :

$M_k: \mathbb{R} \setminus [0, 2\pi) \times \mathbb{R} \setminus [-1, 1]$

$\{x \in \mathbb{R} \text{ where } x \sim y \text{ if } \exists n \in \mathbb{Z} \text{ such that } y = 2n + x\}$

They are the same

\Rightarrow due to only looking just after the kick, we can restrict p to $[-1, 1]$

Why? Example: $\varphi_0 = \frac{\pi}{4}$ and $p = \frac{1}{2} \Rightarrow \varphi_1 = \frac{\pi}{4} + \frac{\pi}{2} = \frac{3\pi}{4}$

but if $p = 2\frac{1}{2} = \frac{5}{2} \Rightarrow \varphi_1 = \frac{\pi}{4} + \pi \cdot \frac{5}{2} = \frac{11\pi}{4} = \frac{3\pi}{4}$

NB: turning much faster!

① Task: Program $\begin{pmatrix} \varphi_1 \\ p_1 \end{pmatrix} = M_k \left(\begin{pmatrix} \varphi_0 \\ p_0 \end{pmatrix} \right) = \begin{pmatrix} \varphi_0 + \pi p_0 \\ p_0 + \frac{K}{\pi} \sin(\varphi_0 + \pi p_0) \end{pmatrix}$

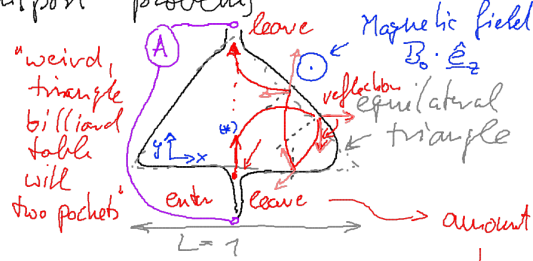
where the modulo is applied correctly

that is: use the $\%$ operator in MATLAB to achieve $\varphi_1 \in [0, 2\pi)$ and $p_1 \in [-1, 1]$

- ① program (*) including the $\%$ from (**) as a check: this modulo must be such that
- ② Choose $K=2.4$ and a positive $N=1000$ and write a small program
- ③ Plot (□) window to click it
- click
- sample for $K=0$
- mouse pointer
- as a check: this modulo must be such that
- $\begin{pmatrix} \varphi_0 \\ p_0 \end{pmatrix} \rightarrow \begin{pmatrix} \varphi_1 \\ p_1 \end{pmatrix} \rightarrow \begin{pmatrix} \varphi_2 \\ p_2 \end{pmatrix} \rightarrow \dots \rightarrow \begin{pmatrix} \varphi_{1000} \\ p_{1000} \end{pmatrix}$

Overall aim of Project

transport problems



electrons e^-
in a constant,
perpendicular
magnetic field
confined to 2d
and confined
to specific
region in 2d.

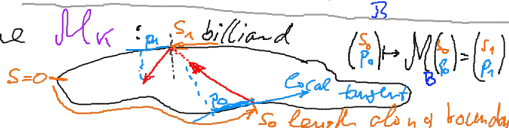
amount of e^- leaving
here give rise to
electric resistance $R(B)$



NB: radius
of circles here $\sim \frac{1}{B}$

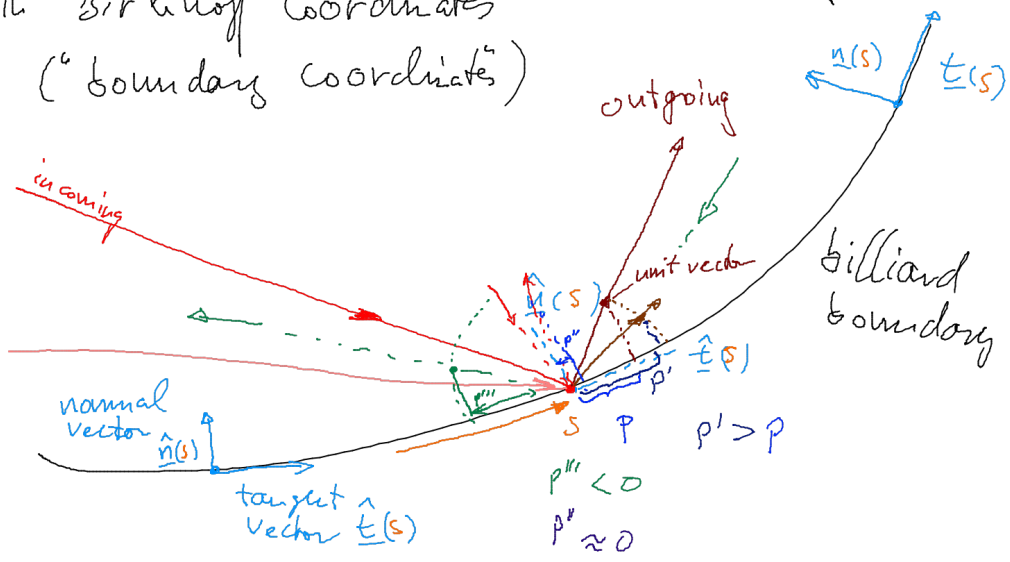
Link to time-1 maps like M_k

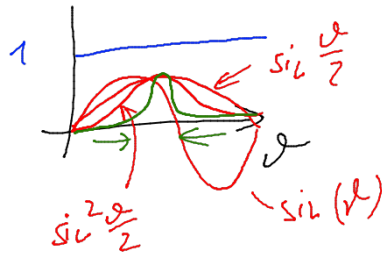
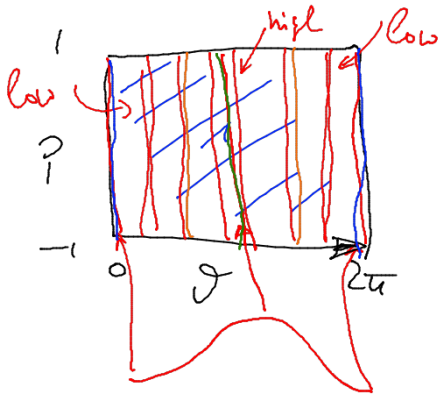
Birkhoff-coordinates
(special type of Poincaré sections)



Meaning of s & p for
in Birkhoff coordinates
("boundary coordinates")

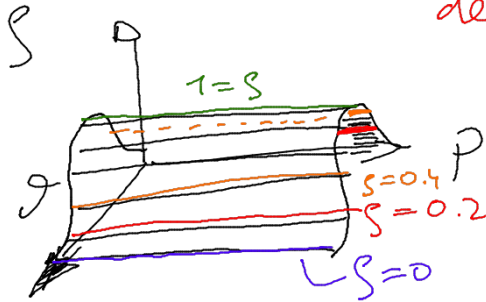
\mathcal{M} - boundary
map





$$\sin^2 \frac{\theta}{2} = \rho(\theta, \rho)$$

$$\sin^{10} \frac{\theta}{2}$$



density $\rho : [0, 2\pi) \times (-1, 1) \rightarrow [0, \infty)$

for example
 $(\theta, \rho) \mapsto \rho(\theta, \rho) \stackrel{!}{=} 1$
 or another example

$$\rho(\theta, \rho) = \sin^2 \frac{\theta}{2}$$



As a first step in understanding how densities are mapped, we have to

for example create some examples!

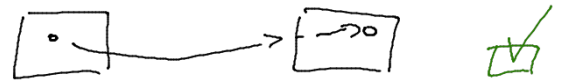
$$\rho(\theta, \rho) = \sin^{10}(\theta/2) \cdot \cos^{10}(\pi \cdot \rho/2)$$



Standard Map

$$\mathcal{M}_K : [0, 2\pi) \times (-1, 1) \rightarrow [0, 2\pi) \times (-1, 1)$$

↓
apply this to where
the user clicked



→ one initial condition → iterate it using \mathcal{M}_K

Now: change perspective: Do not think of single trajectories (φ_0, p_0) but of ensembles (i.e. many of them)



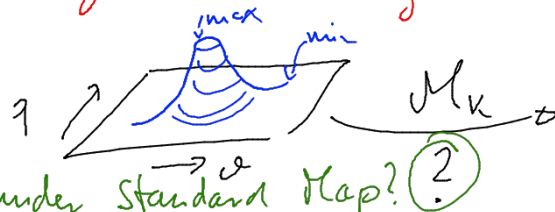
$N=1$

will all end up somewhere



More abstractly: densities of initial conditions

Aim:
understand
what
happens to
densities under
Standard Map?




Next steps:

① define a density function

$$\mathcal{S}: [0, 2\pi) \times (-1, 1) \rightarrow [0, \infty)$$

$$(\vartheta, \rho) \mapsto \mathcal{S}(\vartheta, \rho) = \sin^{10}\left(\frac{\vartheta}{2}\right) \cdot \cos^{10}\left(\pi \frac{\rho}{2}\right)$$

② plot it in the same coordinate system:  a contour plot of ①

③ Find out: what is the **inverse** of the Standard Map

$$\mathcal{M}_K \begin{pmatrix} \vartheta \\ \rho \end{pmatrix} = \begin{pmatrix} \vartheta + \pi \rho \\ \rho + \frac{K}{\pi} \sin(\vartheta + \pi \rho) \end{pmatrix}$$

$$\mathcal{M}_K^{-1} \begin{pmatrix} \vartheta \\ \rho \end{pmatrix} = \begin{pmatrix} ? \\ ? \end{pmatrix} \text{ such that } \mathcal{M}_K \left(\mathcal{M}_K^{-1} \begin{pmatrix} \vartheta \\ \rho \end{pmatrix} \right) = \begin{pmatrix} \vartheta \\ \rho \end{pmatrix} \text{ for arbitrary } K$$

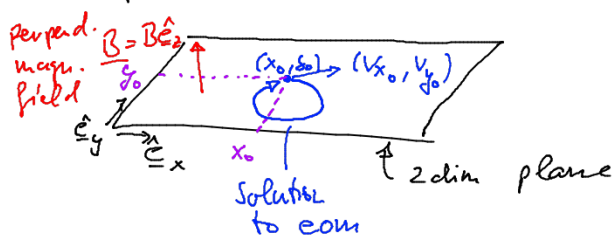
④ Define a new function $\mathcal{S}_1 = \mathcal{S} \circ \mathcal{M}_K^{-1}$

that means $\mathcal{S}_1(\vartheta, \rho) = \mathcal{S}(\mathcal{M}_K^{-1}(\vartheta, \rho), \mathcal{M}_K^{-1}(\vartheta, \rho))$

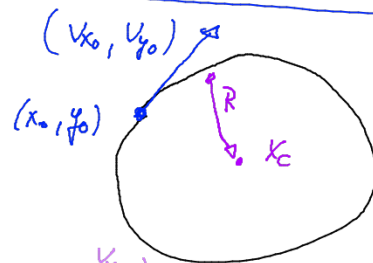
⑤ Do a contour plot like ② but for ④



Equations of motion



$$\begin{aligned} \dot{x} &= v_x & \dot{v}_x &= 2\sqrt{2}B v_y \\ \dot{y} &= v_y & \dot{v}_y &= -2\sqrt{2}B v_x \end{aligned} \quad \text{EOM 7}$$



Using solution $R = R(B) = \frac{|v_0|}{2\sqrt{2}|B|} \sim \frac{1}{|B|}$

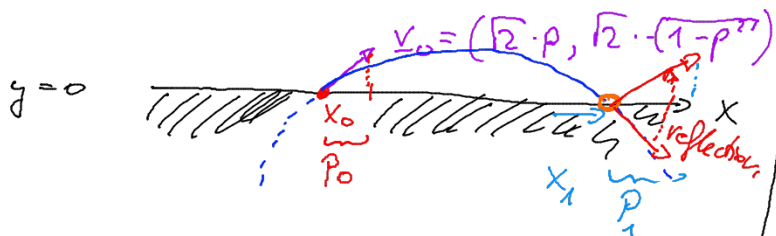
of EOM: $x_c = x_c(x_0, y_0, v_{x_0}, v_{y_0}, B) = \left(x_0 + \frac{v_{y_0}}{2\sqrt{2}B}, y_0 - \frac{v_{x_0}}{2\sqrt{2}B} \right)$

(you solve it for t)

alternatively:
$$\begin{cases} x(t) = A_1 + B_1 \sin(2\sqrt{2}B t) + C_1 \cos(2\sqrt{2}B t) \\ y(t) = A_2 + B_2 \sin(2\sqrt{2}B t) + C_2 \cos(2\sqrt{2}B t) \\ v_x(t) = 2\sqrt{2}B \cdot B_1 \cos(2\sqrt{2}B t) + \dots C_1 \dots \\ v_y(t) = 2\sqrt{2}B \cdot B_2 \cos(2\sqrt{2}B t) + \dots C_2 \dots \end{cases} \quad \text{at } t=0 \quad \begin{cases} A_1 + C_1 \stackrel{!}{=} x_0 \\ A_2 + C_2 \stackrel{!}{=} y_0 \\ 2\sqrt{2}B \cdot B_1 \stackrel{!}{=} v_{x_0} \\ 2\sqrt{2}B \cdot B_2 \stackrel{!}{=} v_{y_0} \end{cases}$$

$x(t) = x_c + R \cos(\omega t + \varphi)$
 $y(t) = y_c + R \sin(\omega t + \varphi)$
 $v_x = -R\omega \sin(\omega t + \varphi)$
 $v_y = R\omega \cos(\omega t + \varphi)$
 with: $\omega = -2\sqrt{2}B$, $R = \frac{|v_0|}{|\omega|}$, $\varphi = \arctan\left(\frac{y_0 - y_c}{x_0 - x_c}\right)$, $(x_c, y_c) = \left(x_0 - \frac{v_{y_0}}{\omega}, y_0 + \frac{v_{x_0}}{\omega}\right)$
 $\stackrel{!}{=} \arctan(-v_{x_0}/\omega / v_{y_0}/\omega) \Rightarrow \text{MATLAB "atan2"}$

What we need is a boundary map:



gives us a mapping

$$\tilde{\mathcal{M}}_3 : \mathbb{R} \times (-1, 1) \longrightarrow \mathbb{R} \times (-1, 1)$$

$$(x_0, p_0) \mapsto \tilde{M}_B(x_0, p_0) = (x_1, p_1)$$

Input: $x_0, p_0 \in (-1, 1)$

yield initial cons

$$(x_0, 0, \sqrt{2} \cdot \rho, \sqrt{2} \cdot \sqrt{1 - \rho^2})$$

↓ (see first page)

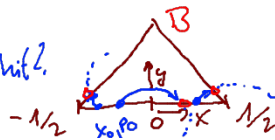
yields circular orbit
with radius R and centre x

fields another intersection
with line $y=0$

do a reflection $\rightarrow (x_1, p_1)$

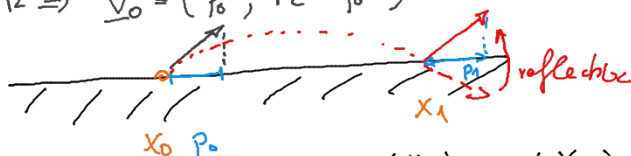
Task: determine \tilde{u}_B \leadsto Next step is then: do the same but for three walls:

$X_0, P_0 \Rightarrow R, X_C$
 \Rightarrow which well hit?
 \Rightarrow intersection? - 1/1



\Rightarrow gives the M_B we are interested in!

Old task was: $|v| = \sqrt{2} \Rightarrow v_0 = (p_0, \sqrt{2 - p_0^2})$



$$M_B \begin{pmatrix} x_0 \\ p_0 \end{pmatrix} = \begin{pmatrix} x_1 \\ p_1 \end{pmatrix}$$

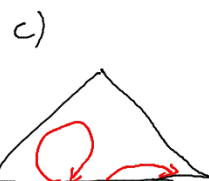
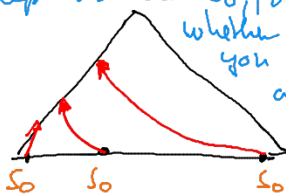
New task: $(0, \sqrt{3/2}) \hat{=} S=2$



$$M_B \begin{pmatrix} s_0 \\ p_0 \end{pmatrix} = \begin{pmatrix} s_1 \\ p_1 \end{pmatrix}$$

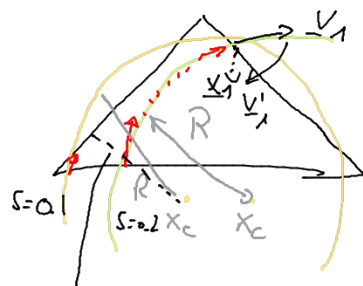
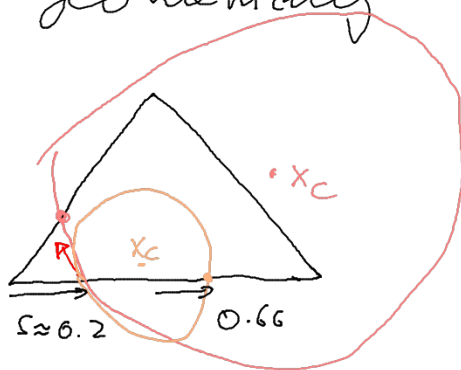
3 cases: Assume $B > 0$, i.e. all arcs are this way around
assume we start at lower wall

a) depends on s_0, p_0 whether you have a), b), or c)



case a), b), c):

Geometrically



distance wall - X_c

Let $s \in (0,1) \cup (1,2) \cup (2,3)$

Fix $B > 0$

$$\left. \begin{array}{l} s \in (0,3) \setminus \{1,2\} \\ p \in (-\sqrt{2}, \sqrt{2}) \end{array} \right\}$$

$$\boxed{M_B(s, p) = ?}$$

as a first step: only consider $s \in (0,1)$

others (follow from symmetry)

this is what you have to solve (s, p) geometrically

give you

x_0, x_0

give you

x_c, R

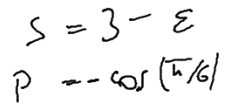
give you

new intersection x_1, v_1

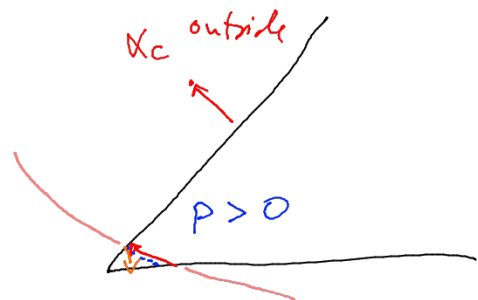
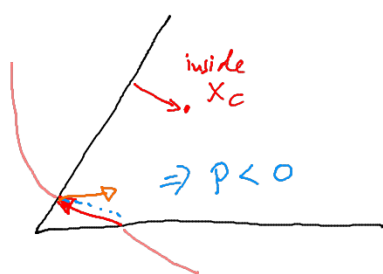
over son reflector

x_1, v_1

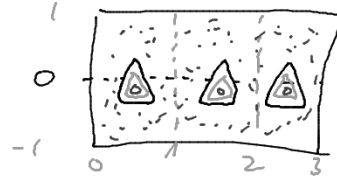
(s, p)



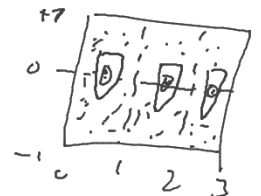
For the reflector, for example in case (7) check:



So for $B \approx 1.1$ the boundary map
has to look like



and for
 $B \approx 0.90$



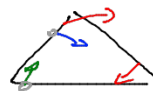
$$\hat{t}(\underline{v} - 2\hat{u}(\hat{u}\underline{v})) = \hat{t}\underline{v}$$

To allow for $s \in (0,1) \cup (1,2) \cup (2,3)$ we can do the following:

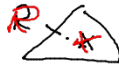


- ① split s into $s_{\text{integer}} + s_{\text{rest}}$ via divmod function
- ② Do all calculations with $s_{\text{rest}} \in (0,1)$
- ③ at the very end, calculate



$$(s_{\text{new}} + s_{\text{integer}}) \% 3$$

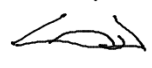
yields:

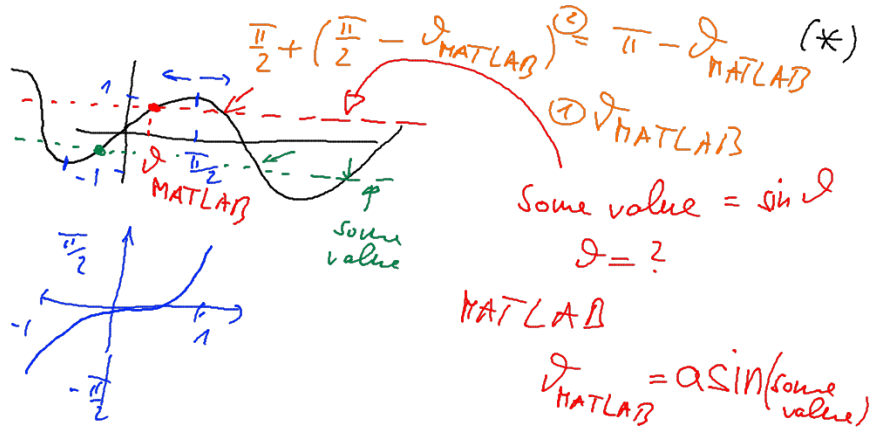
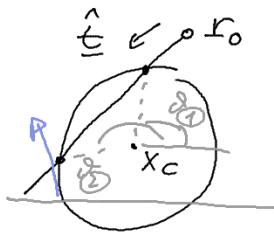


Regarding Algorithm: Calculate the following

- ① R & x_c - centre of circle 
- ② calculate distance $x_c \leftrightarrow$ left wall 
 - ↳ if $d < R$ go to ③
 - ↳ if $d \geq R$ → go to ⑤
- ③ calculate s for left wall (→ formula)
 - ↳ if $s \in (2, 3)$ else: go to ⑤
 - go to ④

there are two!
make sure to take correct solution 2 & s
- ④ Calculate p from ② for wall I → return s & p
- ⑤ calculate distance $x_c \leftrightarrow$ right wall 
 - $d < R$ go to ⑥ else go to ⑦
- ⑥ calculate s for right wall (→ formula)
 - ↳ if $s \in (1, 2)$ else: go to ⑦
 - go to ⑦

take correct solution
- ⑦ calculate p from ② for wall II → return s & p
- ⑧ consider Wall 3 



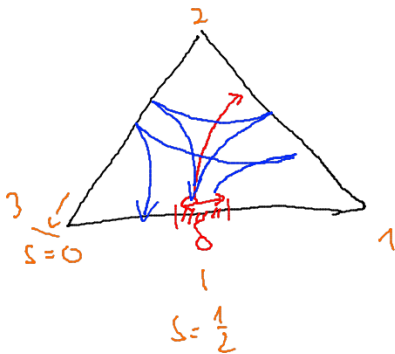
$$-\frac{\pi}{2} \leq \vartheta_{\text{MATLAB}} < 0$$

- ① $2\pi + \vartheta_{\text{MATLAB}}$
- ② $\pi - \vartheta_{\text{MATLAB}}$



- ① $\vartheta_{\text{MATLAB}} < 0$ (**)
- ② $\pi - \vartheta_{\text{MATLAB}} > 0$

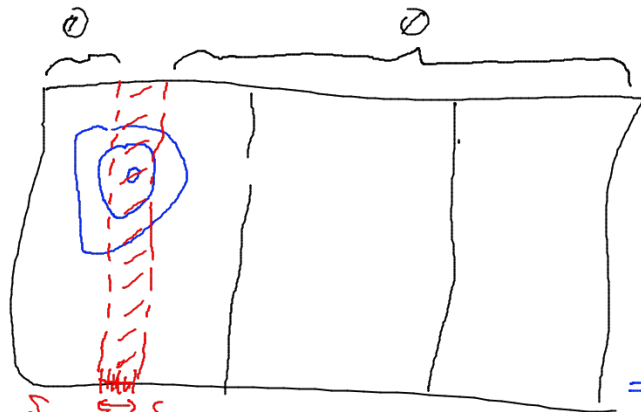
Task: replace solve with your solution and employ (*) & (**)



density such that

$$\neq 0 \text{ if } |s - \frac{1}{2}| \leq \frac{\delta}{2}$$

$$f(s|p) = \begin{cases} 0 & |s - \frac{1}{2}| > \frac{\delta}{2} \\ \frac{f(s - (\frac{1}{2} - \frac{\delta}{2}))}{\delta} & |s - \frac{1}{2}| \leq \frac{\delta}{2} \end{cases}$$



very last thing:
 $\int_{\frac{1}{2}-\frac{\delta}{2}}^{\frac{1}{2}+\frac{\delta}{2}} \int_{-1}^1 T_g^3 ds d\mu$
 $\Rightarrow R(B)$

$$\left(\sqrt{x(1-x)} \right)^n = f_n(x) \quad n = 1, 3, 5, 7, \dots$$

i. plot contour of

$f(s, p)$ (hint: maybe metgrid only or $s \in (\frac{1}{2} - \frac{\delta}{2}, \frac{1}{2} + \frac{\delta}{2})$)

ii. $Tr = S \circ \mathcal{M}^{-1}$ as well as $\boxed{\nabla^3 S} = S \circ \mathcal{M}^{-1} \circ \mathcal{M}' \circ \mathcal{M}^{-1} \rightarrow$ contour plot