

# Evolution of metabolic networks

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## Abstract

## TODO

Multiple sources - Programmed Multiple sinks - Programmed  
Different goal (biomass production also) ON IT'S WAY - Programmed  
Horizontal gene transfer — done simulations on the way  
6 carbon CHOPN not happening — remove from mentions  
Definitions in footnotes? -  $i$  in a box. Can't really do two columns - Appendix? smaller text at least font 9  
Are the current compounds really 3 carbon??? There's many that have 4 carbon  
Similarity matrix (partilly done)  
Entropy (kindof done) - Inverse participation ratio IPR find a citation  
Extract of the data files fullnewreaction.dat and fullnewcompounds.dat into appendix  
EMP ED pathways and the trunk of the glycolytic pathway - how are they related below above ?  
More about biological evolution in intro - 1-2 sentences about it's importance  
More simulations with different concentrations?  
WHERE IS THE PHYSICS PART — partially okay, need to iterate a few times  
color real glycolysis in the networks shown!!!  
Personal statement

## 1 Personal statement

### Definitions put it in a box

Metabolite: a chemical compound produced in the metabolic network  
Nutrient: chemical compound(s) a cell consumes in order to provide itself with energy and materials.  
Enzyme:  
ATP - Adenosine triphosphate: the energy currency molecule of cells, has 3 phosphate groups. Energy is released when converting ATP to ADP

(removing a phosphate group), and can be stored by converting ADP to ATP (adding a phosphate group).

ADP - Adenosine diphosphate: key molecule in the cell's energy management, has one less phosphate group than ATP.

DNA - Deoxyribonucleic acid: the molecule carrying the genetic information required for reproduction and functionality of most living organisms and some viruses. Most DNA molecules (such as the human DNA) form the well known double helix.

Gene: a proportion of the DNA encoding a certain function of the cell (in our case the ability to perform a certain reaction)

Population: a set of cells competing and breeding in the same environment.

Generation: Natural unit of time for a population. A generation is the time it takes for  $N$  reproductions to take place in a population of  $N$  cells (on average every cell reproduces once).

Flux (through a reaction): the amount of the specific reactions happening per unit time on an arbitrary scale.

Allele: a variant of a certain gene. In our case an allele is the existence (or non-existence) of a certain reaction within the cell's network.

Fitness: a quantity measuring the cell's adaptation to its environment. The higher it is the more chance the cell has to reproduce.

Glycolysis: the metabolic pathway processing Glucose into Pyruvate and energy (in the form of the net  $2 \text{ ADP} \rightarrow \text{ATP}$  conversions).

Trunk of glycolysis: also known as the pay-off phase of glycolysis: the part of glycolysis that starts with G3P (Glyceraldehyde 3-phosphate) and end in Pyruvate. It is called the pay-off phase as this is the part that produces ATP (while in the previous part an investment of ATP must be made).

## 2 Introduction

All life on Earth is based on carbon, and it is hypothesized that if we ever find life elsewhere in the universe, it will also be carbon based. CITATION. Carbon can bond with other carbon atoms and different atoms (especially hydrogen, oxygen and nitrogen) to build complex organic molecules. Cells use such complex organic molecules for a variety of functions such as building their membranes, enzymes and their whole structure using these molecules as building blocks. Cells therefore require organic and inorganic molecules that provide energy, and atoms necessary to synthesise their cellular building blocks.

The network of chemical reactions responsible for these processes is called the metabolic network (MN) of the cell. MN-s consist of multiple metabolic pathways, that perform a certain function(s) that the organism requires. An example of a metabolic pathway is glycolysis that is the pathway processing glucose, a highly energetic organic compound into molecular building blocks (such as pyruvate) and energy that is stored in the cell's currency metabolite ATP.

Chemically speaking it is easy to see that cells have infinitely many possible ways of metabolising their nutrients to the product they need, if we only

impose the constraint that the individual atoms have to be conserved on both sides of reactions. Although different organisms utilize different chemical reactions in their MN-s, their core pathways are very similar among many different organisms. Certain pathways are conserved partially — eg. in the glycolytic pathway the Embden-Meyerhof-Parnas (EMP) pathway [30] is used by most modern cells, some prokaryotes however use the Entner-Doudoroff (ED) pathway [8]. An other pathway the citric acid cycle (also known as the Krebs cycle) is used by all aerobic organisms (organisms that live in the presence of oxygen). MAYBE 1 MORE EX PENTHOS CYCLE The reason for these similarities is not yet known, however most authors agree that it is a result of the evolution of the MN-s.

Biological evolution is a series of changes in the genetic material of organisms that is passed down to successive offsprings. The process of evolution uses SIMPLE FACTS: when organisms reproduce they don't always create perfect copies of themselves, resulting in a variation in the population they live in. This variation can cause different organisms to suit their environments better than others, and so those better suited will be able to reproduce more, passing on the genetic material responsible for the adaptations to the environment to their offsprings. The less suited organisms will reproduce less, and therefore their genetic traits will disappear from the population. Biological evolution is responsible for the development of organisms from single-cell ENTITIES? to multi-cell ones as well as differentiation to plants and animals, and for the EMERGENCE of humans.

In this project we will examine whether the high degree of conservedness (CONSERVATIVITY?) of MN-s is an inherent feature of their evolution. To do so we will evolve populations of metabolic networks using an algorithm resembling biological evolution. We restrict the networks to simplified yet realistic subset of organic molecules and a toy model of chemistry. We will EXAMINE the reproducibility of evolution, i.e. whether the same MN-s emerge if the "TAPE OF LIFE" is played again.

In the following sections we will explain how MN-s can be modelled mathematically as graphs, and how biological evolution can be simulated on a computer, and why this project is of interest to a physicist.

In the Methods chapter we will show the methods used in the simulation with emphasis on the subset of molecules used, the calculation of the free energy change, the implementation of evolution in the code, the fitness-comparison of our organisms, and the data analysis.

In the Results chapter we summarize the results of the project, giving an example for the fitness calculation, show the results of the population simulations under different circumstances.

In the Discussion section we draw conclusions from the results of our simulations and consider them in the BIG PICTURE of the mathematical understanding of biological evolution.

## 2.1 Metabolic networks as graphs

Thorough mathematical investigation of MN-s reveal fascinating topological properties, that make them similar to eg. the social network of humans or the internet. These are small world character, scale-freeness, error-tolerance [17] and modularity . WHY USEFUL FOR MN?

A small-world network [31] is one in which the number of steps to connect any given pair of nodes (in our case chemical compounds) is small, and this number stays constant even as the network grows. In case of the human social networks this is colloquially known as the six degrees of separation [18]. Such a character is desirable for a MN as it allows the network to withstand the loss of some of its nutrients. If a certain one is absent, an alternative pathway can become active, producing the absent nutrient. PHRASING?

In a scale-free network the connectivity (the probability that a uniformly chosen node is connected to  $n$  other nodes) is  $P(n) = n^{-\gamma}$  for some constant  $\gamma$ , resulting in a few highly connected nodes (Hubs) and many scarcely connected nodes. This provides error-tolerance against random errors to the network, as unless a hub is removed, the performance (in our case the fitness of the MN) doesn't decrease significantly. It also makes the network different from a random graph [4], where every node is connected with a constant probability  $p$ , resulting in a Poisson distribution for the connectivity ( $P(k) \approx \frac{\lambda^k e^{-\lambda}}{k!}$ ), as well as from a regular lattice, where every node is connected to a constant number of other nodes.

Modules are "by definition, a discrete entity whose function is separable from those of other modules" [15]. Within a module, generally there are multiple possible pathways to achieve the same goal using so called precursor molecules. The module first converts its input to precursors, and then these are converted to the final product of the module. Usually the module also has the capability to transform precursors to other precursors, providing redundancy to the pathways. Precursors are useful, as if the module lacks one of its inputs, it is possible that through the conversion of other precursors it can still be functional (even if it functions at a reduced efficiency). Precursors also help evolution, and adaptation, as if the module can use one type of input and process it to precursors, a similar molecule can also be easily converted to the same precursor using perhaps a few additional reactions. For example if the cell is capable of processing glucose, using the same enzymatic pathways it is also capable of processing 40 other similar molecules [1].

## 2.2 The importance of Glycolysis

Glycolysis is a highly conserved metabolic pathway that plays an important role in the metabolism of organisms in all three domains of life. It processes glucose into energy (in the form of ATP) and pyruvate, a simpler 3 carbon molecule. Glucose is an energy rich compound used by many organisms to store energy for a prolonged time, but it is also used as a source of carbon. Bacteria such as *E. coli* can use glucose as a source of carbon for the manufacture of the metabolites it needs for its growth (eg. amino acids and nucleotides). [20]

The glycolytic pathway can be divided into two parts: the preparatory phase and the payoff phase. In the preparatory phase glucose is split into two 3 carbon molecules dihydroxyacetone phosphate and glyceraldehyde 3-phosphate (G3P) with the investment of 2 ATP. Dihydroxyacetone phosphate is then isomerized to an other G3P molecule, and G3P is processed in the payoff phase. In this phase G3P is transformed into pyruvate yielding 2 ATP for both G3P molecules therefore giving a net yield of 2 ATP for every glucose processed.

The pyruvate output of glycolysis is generally further processed, for example in aerobic organisms it is converted into  $\text{CO}_2$  while releasing more energy in the

citric acid cycle.

When organisms need to store energy they use the pathway of glyconeogenesis that creates glucose from simpler carbon molecules using many of the reactions of glycolysis in the opposite direction. FROM PYRUVATE AND SIMLAR. TALK ABOUT PHOTOSYNTHESIS?

## 2.3 Evolution

Evolution works by exploiting the copying errors made in the genetic code of organisms when they reproduce. After such a reproduction the resulting offspring's performance might differ slightly from that of its predecessor at a certain task. If this change is positive in the sense that it better equips the organism to suit its environment and multiply faster it and its consequent offsprings can outcompete the original organism and the unmutated ones. As Charles Darwin wrote "...Natural selection acts only by taking advantage of slight successive variations; she can never take a great and sudden leap, but must advance by short and sure, though slow steps." [6]

It is difficult to imagine how highly sophisticated functions (such as the eye, or feathers for flight, or even a complex metabolic network) could have evolved using slight variations. [1] argue that complex structures have evolved non-adaptively as exaptations, as byproducts of evolution of other functions. [21] consider simple digital organisms that can obtain energy by performing logic functions. The organisms are provided an environment where they can reproduce (depending on the energy available to them) and mutate, and the more complex logical function they perform, the more energy they receive. They find that to get to the most complex logical operation (yielding the most amount of energy) many mutations are needed, and when appearing it often destroys other less complex logical operations. However once it is present, it provides such value that offsprings that don't have it are quickly eliminated by the competition. TOO BIG JUMP HERE TO NEXT PARAGRAPH

Organisms need a way of passing down their genetic information to their offsprings. Most of them code their genetic material in the form of DNA. This uses 4 different base pairs to describe the genetic information necessary for the reproduction and functioning of the organism. When the organism multiplies this information must be doubled and passed on to the offsprings. A typical bacterial genome consists of  $\sim 10^6$  base pairs, and the human genome has  $3.4 \times 10^9$  base pairs. Even though a multitude of error correcting mechanisms are in place [12], errors are made (with an error rate of  $10^{-7} - 10^{-8}$  for *Escherichia coli* [19]). These errors are most often point mutations that cause a small change in the genetic code of the organism — in our model corresponding to adding or removing a reaction from the MN of the cell.

Apart from random point mutations the genetic information of our cells can also change by the process of horizontal gene transfer. This is a method allowing Bacteria and Archaea to exchange genetic material between cells. This is thought to be the main reason why bacteria can "learn" from each other eg. resistance to antibiotics [14][26]. We will examine how the presence of Horizontal Gene Transfer influences the evolutionary process.

In real life cells use a variety of mechanisms to change the genetic information of cells such as gene duplication or gene insertion. We will not consider these in our model.

ABOUT MATHEMATICAL MODELS OF BIOLOGICAL EVOLUTION  
→ physics relevance chapter

The first mathematical models of biological evolution considered toy fitness landscapes

TO BE DELETED: Gene duplication is a specific type of error made when copying the genetic material of the cell, resulting in a part of the genetic material to appear twice in the copy [32]. This is the main source of new genetic material in eukaryotes [26]. Gene duplication is particularly important in light of the modularity of the networks. The robustness of the modules can originate from gene duplication, when a function inside a module is duplicated, and later one copy is evolved to fulfil the function slightly differently. Even if one copy is changed, deleted or (perhaps only temporarily) dysfunctional due to a point mutation the other copy can compensate for this [13] [21].

## 2.4 Artificial chemistries

When modelling metabolic networks one often has to make simplifications both in theoretical and computational research. These simplifications occur in defining the chemistry the cells can use, the goal function of cells, the environment the cells live in, as well as the anatomy of the cells themselves. SIMPLIFICATION SECTION IN METHODS? GOALS IN SIMULATION, CHEMISTRY BELOW, CELLS BELOW

Modelling the intricacies of chemistry is a hopeless task with today's computers, the fully quantum mechanical treatment of even a few hundred atoms is beyond the capabilities of supercomputers. To overcome this barrier artificial chemistries are often used, that simplify the rules, but grasp some important detail of them. [7] describes some of these methods used. [16] use linear molecules consisting of 3 possible artificial atoms (called "1", "2", and "3" with the numbers showing how many bonds an atom can make with other atoms) to construct a metabolic network of organisms, and examine how they evolve. [11] considers "chemical reactions as graph rewriting operations, and uses a toy-version of quantum chemistry to derive thermodynamic parameters". MORE ON PREVIOUSLY USED METHODS HERE

The thermodynamic constraints on evolution play an important role in the emergence of the MN-s currently used by organisms. [5] considers an exhaustive search of alternative metabolic networks to the trunk of glycolysis using the same compounds and reactions used in this work. They find that in environments similar to those found in a living cell (in terms of temperature and metabolite concentrations) the real glycolytic pathway outperforms every alternative, however if the physiological conditions are changed the real pathway can be outperformed.

NEED MORE OF IT OR MERGE WITH AN OTHER SEC

## 2.5 Evolution in the eyes of a physicist

One of the first people to quantitatively examine evolutionary processes R. A. Fisher wrote that [the theorem of natural selection] "bears some remarkable resemblances to the second law of thermodynamics." [10]. Both systems of statistical physics and evolving populations consist of a large number of particles (organisms) following relatively simple rules, based on probabilities. Due to the

probabilistic nature of these systems exact solutions are very difficult to reach if even possible, and so one can only predict the behaviour of the whole system. Stochastic methods originally developed in statistical physics play a crucial role in modelling the evolution of populations [3]. In this work we will use such a method, the Moran process [24] to simulate the evolution of populations, but an other example for such model is the Wright-Fisher model [9].

The Moran process

Our model resembling biological evolution corresponds to a random walk in the space of available MN-s, that tries to optimize the fitness of our networks. The fitness landscape is the function mapping the set of reactions in the metabolic network to a real number — the fitness of the MN. It is a very complicated function with many local minima and it is not known if the global optimum is accessible from every point in the space of all MN-s (while transitioning through viable MN-s). [2] considered MN-s over a large set of chemical reactions and found that in all but the simplest cases the global optimum could be reached. Stochastic methods such as our model of evolution are successful in getting out of local minima, however can also be prone to oscillations around the global minimum

The process of biological evolution is an optimization process with inherently random elements. As such it is well suited to traverse a rugged fitness landscape in search of a global optimum, however unlike most stochastic optimization algorithms it can not easily traverse large obstacles in the fitness landscape. This is simply because if an organism becomes considerably less fit than its peers it will be quickly eliminated.

Our work uses the well known formula to calculate the Gibbs free energy for our reactions in specific thermodynamic conditions. This formula uses the Gibbs free energy of reactions in standard conditions, which we got from experimental results where available, and estimated [5] where not. The fully quantum mechanical calculation of the free energy changes of reactions is feasible and could lead to more accurate answers using the same evolutionary methods described in this paper. Such a calculation of thousands of Gibbs free energies would be a job worthy of its own project, therefore we do not pursue it in this work.

Stochastic processes when modelling the evolution - Moran process (it is a reversible Markov chain) - which distribution it draws from - partition functions, random walks on the fitness landscape - stochastic optimization.

The thermodynamic constraints on evolution - could change temperature and concentrations. SHOULD DO A COUPLE

EXPAND HERE OR IN METHODS

## 3 Methods

### 3.0.1 Restrictions on chemistry

**What compounds are used, why? Previous author’s restrictions on artificial chemistries. Should this go to Intro? yes they should**

#### **EXTRACT OF DATA TABLES**

A set of compounds and reactions (as used by [5]) was provided for the project by BARTEK the project supervisor. The list of compounds consisted of 1966 CHOPN molecules (containing only carbon, hydrogen, oxygen, phos-

phor and nitrogen) of at most 4 carbon atoms, along with 13 so called internal metabolites (compounds that are not necessarily CHOPN molecules fitting the previous criteria, but they are essential to the reactions in the MN-s, listed in Table 1). There are 11790 reactions of the at most 4 carbon compounds in the database used along with the reactants, the products and the free energy change of the reaction at standard conditions. The free energy changes are later calculated for arbitrary conditions as discussed in Section 3.2

Our program simulates the evolution of MN-s restricted to the metabolites and reactions provided. This is a realistic constraint as the TRUNK PICTURE? of the glycolytic pathway consists of such molecules.

In our model we assume that the direction of a reaction is determined only by it's free energy change as defined under the physiological circumstances of the simulation. It is also assumed that given two reactions, both with free energy change larger (or smaller) than some pre-defined limit  $l$  the maximal flux through both reactions is the same. This is not necessarily the case in real cells. Apart from the free energy difference, the speed and direction of the reaction can be influenced by the free energy landscape between the initial and final states, also by the cell via the use of enzymes.

### 3.1 Anatomy of the organisms simulated

The anatomy of our cells is as follows: the cells are stationary with certain compounds present within their body with concentrations as shown in Table 1. The cells can import and export  $H_2O$  and  $CO_2$  to and from their environments as these compounds can pass through the cell membrane. They can also import one predefined nutrient to process, and they can dispose one target molecule. Later this assumption will be relaxed, allowing the network to use multiple nutrients, and produce multiple products. The products of the network are only disposed from the viewpoint of the metabolic pathway. They are often further processed by subsequent pathways, such as pyruvate in Section 2.2. The nutrient of the cell is available in excess in order to ensure that the fitness of the MN is limited by the reactions within the MN rather than the nutrient intake.

Internal metabolites are considered to be present in the cell, with the concentration as mentioned in Table 1. Later we intend to test the networks using different concentrations.(DO I?). The MN can dispose of phosphate (Pi) (IS IT PI?), in real MN-s this could be used by other processes within the cell. The network can also exchange the reduced form of Nicotinamide adenine dinucleotide (NADH) to it's oxidized form  $NAD^+$ . The oxidization of NADH occurs both in aerobic organisms (through oxidization via oxygen) and in anaerobic ones (that can oxidize via a variety of compounds, including iron and sulfate). In metabolic networks  $NAD^+$  and NADH play an important role in redox reactions by carrying electrons between reactions. [20].

The success of a cell within a population is measured by it's reproduction rate. If it reproduces often, it ensures it's genetic material will be carried on by it's offsprings. This means that if via a mutation a cell obtains a reproductive advantage, this advantage (ALLELE) can spread within the population due to the increased reproduction rate. ATP acts as the energy currency in cells, and reproduction is a very energy demanding process, so the fitness measured by the cell's  $ADP \rightarrow ATP$  conversion rate is considered to be proportional to the growth rate of the cells. Later we consider more complex goal functions along



with multiple input and output molecules such as biomass production, which is also a requirement for reproduction.

#### DO WE NEED STATIONARITY?

When cells are considered as part of a population, the fitness of any individual depends on the fitness of others within the population. In a population where all but one cell has a fitness of 0.1 (on an arbitrary scale) and a single cell has fitness 0.5, this cell is obviously the fittest, and will reproduce more than the others. The same cell with fitness 0.5 in a population where the rest of cells have  $F=10$  is much less likely to reproduce. Each of our cells has chance to reproduce, this chance is proportional to their current fitness value, normalized with the cumulative fitness of the population. We also ensure that cells with negative fitness (considered UNVIABLE?) can not reproduce. At each reproductive step in the algorithm the cell to reproduce is drawn from a probability density function that is proportional to the fitness of each cell (up to normalization), using the Moran process described in Section 3.3.

We consider the size of the population to be constant, fixed by the carrying capacity of the environment. This means that every time a cell reproduces, a cell must die to accommodate the newborn one. The deceasing cell is chosen uniformly from the population, therefore giving the expected lifetime of a cell to be 1 generation.

The cells in a population are considered to be close to each other, so any two cells can meet and exchange genetic information in the process of horizontal gene transfer.

#### Any other anatomic assumptions?

### 3.2 Calculating the free energy change

The physics of the formula to calculate it. The role of deciding the direction of reactions. → valid ranges that can be changed at the beginning of the program.

The Gibbs Free Energy is the amount of energy at a given reaction that can be used to do work, or if it is negative, then the amount of work that has to be done on the system for the reaction to happen.

The list of reactions provided the project supervisor contained the following for each reaction: the list of compounds the reaction uses, the list of product the reaction produces and the free energy change of the reaction (experimentally when known, otherwise estimated). This list is SIMILAR TO that used by [5].

The free energy changes provided were at standard conditions  $T = 25^{\circ}C$  pH= 7.0  $I = 0.2M$  (ionic strength) and all metabolite concentrations set to 1 M.

Assuming a reaction of the form  $n_1A + n_2B \rightleftharpoons n_3C + n_4D$  where the concentration of substrate  $A$  is denoted by  $[A]$ , and similarly for the other substrates,  $n_1$  denotes the number of molecules of type  $A$  that take part in the reaction and  $\Delta G^0$  the free energy change of this reaction at standard conditions. The change in free energy for arbitrary  $T$  and concentrations is given by:

$$\Delta G = \Delta G^0 + RT \ln \frac{[C]^{n_3}[D]^{n_4}}{[A]^{n_1}[B]^{n_2}} \quad (1)$$

At the beginning of the program the reactions are read in from a file, and the free energy changes are re-calculated for the specified conditions as in Table 1. UPDATE

Temperature	293 K
[ATP]	$10^{-1} M$
[ADP]	$10^{-2} M$
[AMP]	$10^{-4} M$
[NAD]	$10^{-2} M$
[NADH]	$10^{-2} M$
[Pi]	$10^{-3} M$
[PPi]	$10^{-3} M$
[CO <sub>2</sub> ]	$10^{-5} M$
[NH <sub>3</sub> ]	$10^{-5} M$

Table 1: The environmental variables currently PUT THE OTHER ONES IN TOO

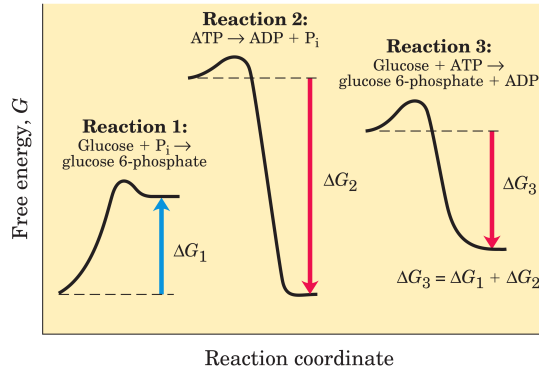


Figure 1: Free Energy landscapes of three reactions, showing the different flux-constraints imposed in our model. Figure reproduced from [20]

The constraints imposed on the flux of each reaction, depending on the free energy change of them are as follows: for the  $m$ th reaction the flux  $v_m$  has to satisfy  $0 \leq v_m \leq 1$  if  $\Delta G \leq -L$  eV,  $-1 \leq v_m \leq 0$  if  $\Delta G \geq L$  eV. As in the real world the reactions happening in a cell are usually reversible. An example for this is the reaction of carbonic acid and water  $\text{H}_2\text{CO}_{3(l)} + \text{H}_2\text{O}_{(l)} \rightleftharpoons \text{HCO}_3^-_{(aq)} + \text{H}_3\text{O}^+_{(aq)}$ . We allow reactions with free energy change between a constant  $-L$  and  $L$  eV to happen in any direction. Currently the value of  $L = 10$  eV but it is a parameter easily changed in the program. In Figure 1 we show possible cases of this. Assuming  $\Delta G_1 > L$  Reaction 1 would have its flux restricted as  $-1 \leq v_1 \leq 0$ , also if  $\Delta G_2 < -L$   $v_2$  is restricted as  $0 \leq v_2 \leq 1$ , and if  $|\Delta G_3| \leq L$  we have  $-0.5 \leq v_3 \leq 0.5$ .

In real life the likelihood of these reactions happening, and so the flux through them depends on the height of the potential barrier between the original substrates and the end products. If the barrier is high the reaction might not happen unless the amount of energy required to overcome it is invested. Cells are able to lower the heights of such barriers using catalytic enzymes, therefore our model is not unrealistic by neglecting their role in determining the directions and fluxes of the reactions.

### 3.3 In silico Evolution

**Do not break up into subsections** The possible mutations, why it makes sense to use only these, and possible other mutations that could have been used. The rate of mutations. **INTRO SENTENCE**

**New method of storing indexes only — pointers to types of cells.** **Include the previous method too?** To simulate biological evolution on a computer we need three things: replication, mutation and competition. The basics of these can easily be implemented in our program, giving a process similar to biological evolution. Our simulations always start with a homogeneous population, all cells are identical. The population later diverges as a result of mutations. The real evolution of the genomes of organisms uses a variety of methods some of which are discussed in Section 2.3. Of these, our cells use point mutations and horizontal gene transfer.

Point mutations either add or delete a reaction to the MN. Simply adding a reaction to those available to the cell at random from the list of all the reactions is unlikely to result in a reaction that could be used by the cell. This is because with a high probability the added reaction would be disconnected from the current MN. As discussed in Section 3.4 the flux through these reactions would be zero. Therefore when adding reactions, we only consider those that are linked to one of the current reactions, either by using a compound that the network is capable of producing, or providing one that it can consume. **EXAMPLE FOR TRIAL NETWORK USED IN FBA SECTION?** This way the graph of the reactions and compounds available to the cell stays a connected graph (disregarding deletions). Choosing the list of reactions that can be added uses the neighbour-list defined in **OUR ALGORITHM APPENDIX X**. When deleting a reaction every currently available reaction has equal probability of being deleted. This can and does result in **DISCONNECTED** graphs, but such disconnected parts are usually small, otherwise they bear too high a cost to maintain and are therefore an evolutionary disadvantage. (**COST OF REACTIONS**).

**survival of the fittest using the Moran process - Metropolis algorithm? Moran process - reversible markov chain Detailed balance equation**

The most elementary event in a population of our organisms is a reproduction, implemented using the Moran process [24]

At every step of the Moran process a single member of the population is chosen to reproduce (with or without mutations) and an other member of the population dies, to keep the size of the population constant. At every such step the cell has some probability of mutating, both for a point mutation ( $P_{point}$ ), and for horizontal gene transfer ( $P_{HGT}$ ) from an other randomly chosen cell. This process is a random walk in the space of all possible genes (MN-s allowed by the chemistry of the cells)

**Goal functions? → changing goal functions? Talk about trial networks (ethanol producing)?**

There are two contributions to the fitness measure of a cell, it's energy production, and the number of reactions in it's MN. In the original goal function a fitness score of 1 is awarded for every  $ADP \rightarrow ATP$  executed by the cell. For every reaction in the MN the cell pays a small cost  $k_{reac}$  from the fitness score of the cell, as cells usually control their reactions through the use of enzymes that they have to manufacture, and code in their genetic code. Should we not include this cost the cell's MN-s could grow without bounds until every reaction in our list would appear within them. Later we consider more complex goal functions that reward biomass production CITE, at different weights compared to the energy production.

The probability density function (PDF) of which cell is selected for reproduction is proportional to the fitness of each cell (with the CAVEAT that cells with negative fitness are deemed unviable and are not allowed to reproduce). To know this PDF it is necessary to know the fitness of each cell at any given time point (for the normalization), and therefore it would be impractical to use this to chose the cell that will reproduce. Instead we sample as follows: (LIST?)i

1. We uniformly chose a cell in our population —  $c_i$
2. We generate a random number from the distribution  $U(r, M)$  where  $M$  is the maximal fitness value a cell can take
3. If the fitness of  $c_i$ ,  $F_{c_i} \geq r$  we accept the change, if not we start the process again

This process CAN BE SHOWN to result in a sampling of cells equivalent to that of the PDF proportional to the fitness of each cell. DETAILED BALANCE GIBBS etc

### 3.4 Flux Balance analysis

**Detailed description → equations, example matrix? Which fluxes are free? Which fluxes are limited? GLPK**

To calculate the throughput of the metabolic network of our organisms we use flux balance analysis [25].

The goal of flux balance analysis is to calculate the steady state fluxes ( $\mathbf{v}$ ) through all the reactions, subject to some constraints, (described later in this

section), while maximizing a linear function  $Z = \mathbf{c}^T \mathbf{v}$  of the fluxes (called goal function) in the solution space allowed by the constraints.

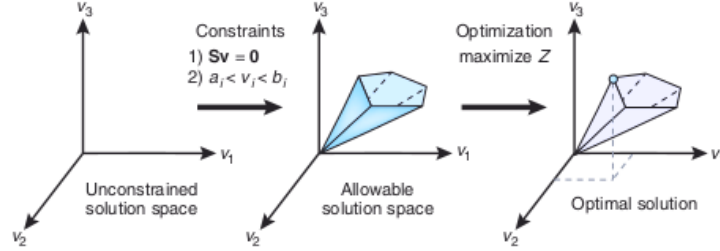


Figure 2: The process of flux balance analysis. First we apply the steady state constraints along with FURTHER CONSTRAINTS on the fluxes, then we maximize the goal function in the allowable solution space found. Figure reproduced from [25]

When using flux balance analysis we represent the MN as a stoichiometric matrix  $S$  ( $m \times n$ ), with each row corresponding to a compound in the network ( $n$  compounds), and each column corresponding to a reaction ( $m$  reactions). In each column we have the stoichiometric coefficients of the given reaction that correspond to the compound of the given row. Negative stoichiometric coefficients are used for the metabolites consumed, positive for those produced, and zeros for the metabolites that do not participate in the given reaction.

We want to find a set of fluxes  $\mathbf{v} = (v_1, v_2, \dots, v_m)$  that are steady state fluxes, satisfying  $S\mathbf{v} = \mathbf{0}$  (the allowable solution space in Figure 2). These equations take the form

$$\begin{aligned} S_{1,1}v_1 + S_{1,2}v_2 + \dots + S_{1,m}v_m &= 0 \\ S_{2,1}v_1 + S_{2,2}v_2 + \dots + S_{2,m}v_m &= 0 \\ &\dots \\ S_{n,1}v_1 + S_{n,2}v_2 + \dots + S_{n,m}v_m &= 0 \end{aligned} \quad (2)$$

The steady state assumption of the method means that the amount of any given compound produced in the reactions should equal the amount consumed by other reactions, except for some special compounds. These special compounds are considered the nutrients and the end-products of the MN. For example the nutrients of our network on Figure 3 is FIRST COMPOUND, water and  $O_2$ , while it's end products are pyruvate and  $CO_2$ . Incorporating compounds that the MN can import/export to its environment to flux balance analysis could be done through relaxing the constraint that the equation corresponding to the given compound among those in Equation 2 have to equal zero. This introduces complications, as often the amount of these compounds produced appears in the goal function  $Z = \mathbf{c}^T \mathbf{v}$ . To overcome this we introduce auxiliary reactions to the stoichiometric matrix  $S$ , for the compounds the cell consumes and produces. Such an auxiliary reaction is for example " $\rightarrow H_2O$ ", that "creates water out of nothing", or in other words corresponds to the potential water intake of the cell ENABLING THE CELL TO TAKE UP WATER?

In the allowable solution space we want to maximize the goal function  $Z(\mathbf{v})$ . The form of the goal function is  $Z = \mathbf{c}^T \mathbf{v}$  with the elements of  $\mathbf{c}$  being the

weights of the fluxes of each reaction in the goal function. In the simplest cases  $c_i = 0$  for all but a single value of  $i$ , in which case the goal is to maximize the flux through a single reaction, which is often chosen to be the biomass removing auxiliary equation. In our case the original goal function used is the one converting ATP to ADP. This reaction occurs in cells, ( $\text{ATP} + \text{H}_2\text{O} \rightarrow \text{ADP} + \text{P}_i$ ), and it releases energy. As cells store energy in ATP molecules, by maximizing the flux through the ATP producing reaction, we are maximizing the energy output of the cell. In many cases this is synonymous with maximizing the growth rate of the cell. (CITATION). OTHER GOAL FUNCTIONS?

There are many software packages capable of solving linear programming problems, we use the Gnu Linear Programming Kit (GLPK) [22]. GLPK is implemented in C, and has all the functionality we need to calculate the fitness of our metabolic network. For the code calculating the fitnesses see the function `calcThroughput` in APPENDIX.

### 3.5 Example of flux balance analysis

Here we give an example of how flux balance analysis is calculated. We consider a toy network, that has an easily verifiable solution. The network is shown on Figure 3, and it is one this part of the program was tested when written. For the purpose of this example let us consider the cost of a reaction is  $k_{\text{reac}} = 0.01$ .

The metabolites of the network (in green) have been denoted by letters A, B and D. MAKE CO<sub>2</sub> RED!!! The stoichiometric matrix of this metabolic network is shown at Equation 3 (below), with the metabolites the rows correspond to are shown on the left of the matrix. The first three columns of the matrix correspond to reactions 5151, 5133 and 131 respectively. The other columns correspond to auxiliary reactions, providing the nutrient of the network (A), removing the end-product (lactate), providing water, providing CO<sub>2</sub>, and converting ATP to ADP in this order.

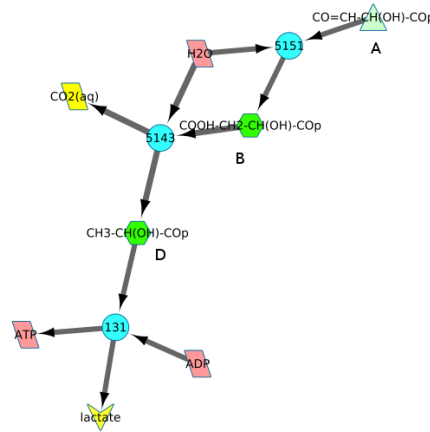


Figure 3: Example of a simple network. Reactions: light blue, metabolites: green, nutrient: light green, end-product: yellow, internal metabolites:red

$$\begin{array}{c}
\text{A} \\
\text{B} \\
\text{D} \\
\text{lactate} \\
\text{water} \\
\text{CO}_2 \\
\text{ATP} \\
\text{ADP}
\end{array}
, S = \begin{pmatrix}
-1 & 0 & 0 & +1 & 0 & 0 & 0 & 0 \\
+1 & -1 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & +1 & -1 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & +1 & 0 & -1 & 0 & 0 & 0 \\
-1 & -1 & 0 & 0 & 0 & +1 & 0 & 0 \\
+1 & +1 & 0 & 0 & 0 & 0 & -1 & 0 \\
0 & +1 & 0 & 0 & 0 & 0 & 0 & -1 \\
0 & -1 & 0 & 0 & 0 & 0 & 0 & +1
\end{pmatrix} \quad (3)$$

The linear equations that are implied by  $S\mathbf{v} = \mathbf{0}$  for the example network of Figure 3 are shown below, at Equation 4. Constraints on the system are imposed in two ways. Firstly by  $S\mathbf{v} = 0$  we require that the fluxes represent the steady state solution, and secondly by restricting the values of  $v_i$  by inequalities ( $v_{lower,i} \leq v_i \leq v_{higher,i}$ ) we can restrict the flux of individual reactions, their directions, and the amount of COMPOUNDS the cell can take up and dispose of.

$$\begin{array}{c}
\text{A} \\
\text{B} \\
\text{D} \\
\text{lactate} \\
\text{water} \\
\text{CO}_2 \\
\text{ATP} \\
\text{ADP}
\end{array}
\begin{array}{l}
-v_1 + v_4 = 0 \\
v_1 - v_2 = 0 \\
v_2 - v_3 = 0 \\
v_3 - v_5 = 0 \\
-v_1 - v_2 + v_6 = 0 \\
v_1 + v_2 - v_7 = 0 \\
v_2 - v_8 = 0 \\
-v_2 + v_8 = 0
\end{array} \quad (4)$$

The bounds on the given reactions are as follows:

$$\begin{array}{l}
0 \leq v_1 \leq 1 \\
0 \leq v_2 \leq 1 \\
0 \leq v_3 \leq 1 \\
0 \leq v_4 \leq 10 \\
0 \leq v_5 \leq \infty \\
0 \leq v_6 \leq 40 \\
0 \leq v_7 \leq 40 \\
0 \leq v_8 \leq \infty
\end{array} \quad (5)$$

The limiting fluxes should in any case be those of the real reactions (in our case  $v_1, v_2$ , and  $v_3$ ). The cell's nutrient intake ( $v_4$ ) is set to a high but finite value, this is important as a this puts a high bound on the fitness function. Such a theoretical upper bound for the fitness function must be known, as it is used in the algorithm when we select the next cell that reproduces. The cell's water intake and  $\text{CO}_2$  disposal are limited by a high value for the same reason. Care is taken in order to keep these values high enough not to be limiting for the evolution of the network. REPHRASE The pyruvate removal and the  $\text{ATP} \rightarrow \text{ADP}$  conversion reactions need not be bounded, as they are limited by the nutrient uptake of the cell.

The goal function in this case is  $v_8$ , the energy output of the cell, this is to be maximized within the constraints.

The optimal solution of the equations with the bounds given at Equation 5 is

$$v_1 = 1, v_2 = 1, v_3 = 1, v_4 = 1, v_5 = 1, v_6 = 2, v_7 = 2, v_8 = 1 \quad (6)$$

Giving the value of the goal function to be  $Z = v_8 = 1$ . As the MN has 3 reactions the final fitness value for it would be  $Z - 3 \times k_{reac} = 1 - 3 \times 0.01 = 0.97$

### 3.6 Data analysis

the use of Cytoscape  $\rightarrow$  xgmml format and the program part to output that

To visualize the resulting MN-s we use the open source biological network visualization tool Cytoscape [27]. Figures showing metabolic networks in this work have been generated using this software (eg. Figure 3) for brevity. Our program was equipped with the functionality to export MN-s into the XGMML format that Cytoscape can read in.

While MN-s can be visually compared using Cytoscape, doing so for more than a handful of networks is a cumbersome task, therefore we considered some summary statistics to compare MN-s resulting from our simulations.

While the simulation is running, every few thousand generations some key descriptors of the populations are written out to a log file. This allows us to monitor the evolution of the populations while the simulation is running, and also to plot the timeline of their evolution. Examples of such graphs can be found in Section 4 (eg. Figure 5 ). These descriptors are: the fitness of the fittest network in the population, the average fitness of the population, the entropy of the population, the number of reactions in the fittest network, the average number of reactions in the population the number of used reactions (those with non-zero flux) in the best MN, and the average number of such reactions per MN in the population.

Entropy is used as one of the measures of the diversity of the population. It is calculated as:  $S = -\sum_{i=1}^M n_i \log n_i$  where  $n_i$  denotes the number of cells of type  $i$ , and the sum runs through all the different types of cells in the population. As we are considering a population with  $N = 100$  cells, the minimal entropy is  $S_{min} = -100 \log 100 = -460.52$ , this value is attained when every cell in the population is identical ( $p_{i_1} = 100$ , and  $p_i = 0$  for other  $i$  values), as is the case initially in our populations. It's maximal value is  $S_{max} = 0$  attained when every cell is different in the population. This happens when the mutation rate is very high (eg.  $P_{point} = 1$ ).

To compare networks between populations we define a similarity index  $M_{i,j}$  between two MN-s  $i$  and  $j$ , calculated as follows: we count the reactions appearing in both MN-s, then divide this count by the number of reactions in the larger network.  $0 \leq M_{i,j} \leq 1$ , with these extreme values attained if the two MN-s share no reactions, and if they are identical, respectively. We calculate two similarity indices for each pair of MN-s, one for every reaction in the two MN-s ( $M_{i,j,all}$ ) and one only for those reactions that have non-zero flux through them in the optimal solution ( $M_{i,j,used}$ ). This is an important distinction, as for a high mutation rate, and small  $k_{reac}$  value the two MN-s might have a lot of unused reactions that differ amongst them, but their used reactions could be the same. As the indices are symmetric ( $M_{i,j,all} = M_{j,i,all}$  and  $M_{i,j,used} = M_{j,i,used}$ ) instead of two separate plots, we plot



$$M_{i,j} = \begin{cases} M_{i,j,all} & i \leq j \\ M_{i,j,used} & \text{otherwise} \end{cases}$$

Thus we show the similarity indices calculated using all reactions above the diagonal of the plot, and those calculated using the used reactions below the diagonal. The diagonal entries are always 1-s as any network is equivalent to itself. We plot the diagonal as a black line to separate the two regions of the plot. **REPHRASE**

While the simulations are running, we save the states of the populations at 10 occasions, both to be used as checkpoints if the calculation doesn't finish, and also to be able how the networks evolved. At these checkpoints the MN of every cell in the population are written out (in the XGML format). This allows both the visualization of the networks and also their comparison using the similarity indices between them. As plotting the similarity indices as a matrix (as in FIGURE EXAMPLE) for every population at every checkpoint would be impractical, we instead consider the similarity indices of MN-s within a population compared to the fittest network in the population, resulting in a vector of  $N - 1$  similarity indices (we don't compare the fittest network with itself). This would correspond to a column of the similarity matrix shown on Figure SIMILARITYMATRIXPLOT.

These similarity indices are then summarized using the Inverse Participation Ratio of them. **EXPLAIN** The similarity indices of each population are divided into 10 bins, and the IPR of the proportion of elements in the bin are calculated, using  $IPR = \sum_{i=1}^{10} \frac{1}{p_i^2}$  where  $p_i$  is the proportion of similarity indices in bin  $i$  (this ensures normalization,  $\sum_{i=1}^{10} p_i = 1$ ). The minimum of this IPR value is 1, attained for a completely homogeneous population, while the maximum of 10 is attained when each of the 10 bins have an equal amount of similarity indices within them (the most disordered state). At each checkpoint the IPR of the two similarity indices  $M_{i,j,all}$  and  $M_{i,j,used}$  are calculated along with the IPR of the fitness values at the checkpoint.

**IPR: How to calculate, why is it useful? Can be calculated for nonzero flux reactions or all available ones too. IPR vs Entropy**

### 3.7 Technical bits RENAME

(In a population usually there are multiple "copies" of any given cell, as the rate of mutations is low, eg. for  $p_{point} = 0.1$  only every tenth reproduction results in a new type of cell.)

Whenever we add a reaction to a MN we have to find the reactions that connect to the current network, through at least one shared metabolite, as described in section 3.3. It is very time consuming to list all metabolites currently in the network, then search through all the reactions to see if any of the used metabolites are used within them. To remedy this at the beginning of the program a neighbour-list is generated that contains for every reaction a list of neighbouring reactions, that share at least 1 compound with it (excluding internal metabolites). For example in our example network on Figure 3 reactions 131 and 5143 are neighbouring, as they share the metabolite CH3-CH(OH)-COP, but reactions 131 and 5151 are not neighbouring. Using this neighbour-list our program can now rapidly find the possible reactions to add to a network.

An important component of a Monte Carlo simulation is the source of pseudorandom numbers. In our program we use the Mersenne Twister [23] generator, provided by the boost C++ libraries [28]. This generator is fast, provides high-quality pseudorandom numbers and has a period of  $2^{19937} - 1$ , and will therefore provide more than enough pseudorandom numbers for our simulations.

To speed up calculations we simulated multiple populations parelleyly on different computers. In order for every population to be different, we used different initial values to seed the pseudorandom number generator. For the sake of reproducibility these seeds are noted with the output of the simulations.

## 4 Results

### Initial simulations, 100% mutation rate, very diverse populations

#### 4.1 Test simulation

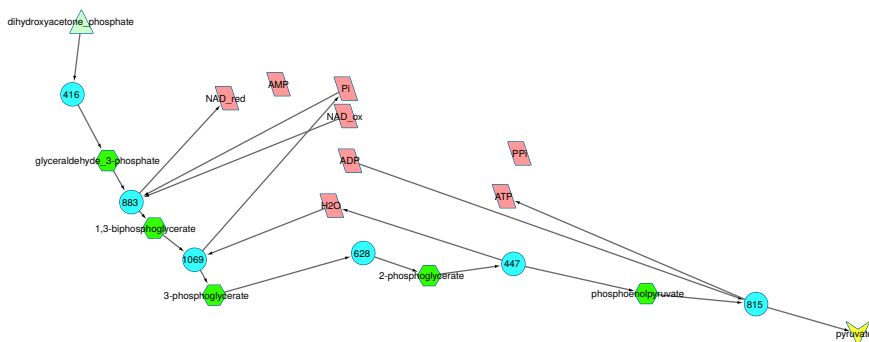


Figure 4: Trunk of the glycolytic pathway plus few reactions at the beginning  
LARGER TEXT

The first simulation we run used a modified version of the trunk of glycolysis as a starting network. This modified network starts from Dihydroxyacetone phosphate (DHAP), one of the products of the upper part of glycolysis, and ends in Pyruvate. The starting network is shown on Figure 4. Reaction 416 was added to the usual lower glycolytic pathway at the beginning of the MN, this reaction transforms DHAP into G3P the compound normally considered the first metabolite of lower glycolysis. Apart from this the ATP producing reaction 633 was removed, in exchange for 1069, that fulfills a similar role to 663, but instead of creating ATP from ADP it discards the phosphate group it SHEDS from 1,3 biphosphorglycerate.

The initial ATP flux of this network is 0.5, with the limiting reaction being 883, that has a free energy change of 1.71 eV at the conditions given by Table 1. This is a good initial network as it has plenty of potential to improve, eg by "rediscovering" reaction 633, or finding completely new paths from the nutrient of the MN to the end product. For the sake of brevity we shall refer to this simulation as Simulation 1.

The fitness cost of having a reaction within the MN was set to  $k_{reac} = 0.001$  with the rate of point mutations as  $P_{point} = 1$  in order to have as much change and improvements as possible. The fitness function used here was the flux of ADP to ATP conversion minus  $k_{reac}$  times the number of reactions in the MN.

When running the simulations, we started with 20 identical, uniform populations with 100 cells each, and provided a different seed for the pseudorandom-number generators used, therefore the populations evolved independently from one another. Not all the 20 populations finish the simulation due to technical difficulties. Of those that did, we generally show diagnostic plots for 3 typical populations that showed some improvement during the simulation.

#### TALK ABOUT DIFFERENT WRITEOUT SIZE FOR DIFFERENT PROBS

The fitness of the best network within 3 typical populations of Simulation 1 and the average fitness of those populations are shown as a function of the number of generations since the initial network on the first two graphs of Figure 5. We normally save the summary statistics every 100 generations, but keep the values of these summary statistics for the INTERMITTENT generations in-memory. If there was a significant improvement in the fitness of the population we write the intermittent steps out too, so the transition of the population can be observed.

A section of such data is shown on Figure 6 from Simulation 2, that has a lower mutation rate than Simulation 1. The expected time of fixation, the time it takes for a cell with fitness advantage  $s$  to take over a population where cell's have fitness 1 is calculated as  $T \approx \frac{s+2}{s} \ln N$ . [29] In the population shown on Figure 6 the original population has a fitness of 0.48 and the fitness of the mutant is 0.98, therefore the fitness advantage is  $s \approx 2$ , giving us the time for fixation as  $T \approx \frac{2+2}{2} \ln 100 \approx 9.21$ . This coincides with the observed time of fixation, the time it takes for the average fitness of the population to "catch up" with the fitness of the best cell. We plot a population from Simulation 2 rather than SIMULATION 1, as the calculation of the aforementioned formula uses the assumption that no mutations happen while the given advantage is fixed in the population. This assumption is approximately true in Simulation 2 where the expected number of mutations per generation is 1, as opposed to 100 in Simulation 1.

As such fixations remain invisible on a plot whose  $x$  axis is on the order of  $10^5 - 10^6$  such as Figure 5, the first and second pair of graphs are very similar. In consequent diagrams we shall show only one graph of each pair (fitness, total number of reactions, and number of used reactions).

All populations in Simulation 1 have improved their fitness by increasing the ADP ATP conversion rate by 0.5 or 1. The times of improvements are distributed approximately uniformly and after any jump-improvement in all curves we can observe a slight decline in fitness. This phenomena is due to the MN-s gaining access to more and more reactions (of which few are only used), as can be seen on graphs 3 and 4 of Figure 5. Observe that the increases in the number of reactions in the MN-s start to increase when the fitness increases. The number of used reactions (those with non-zero flux through them in the optimal steady state solution) are shown on the last pair of graphs on Figure 5, for the best network and for the average network. The reaction network with ATP production of 0.5 uses  $\sim 6$  reactions, to produce 1 ATP it needs  $\sim 10$ , and for 1.5 ATP it needs 14.

The used reactions of the best performing network of Population 3 of Sim-

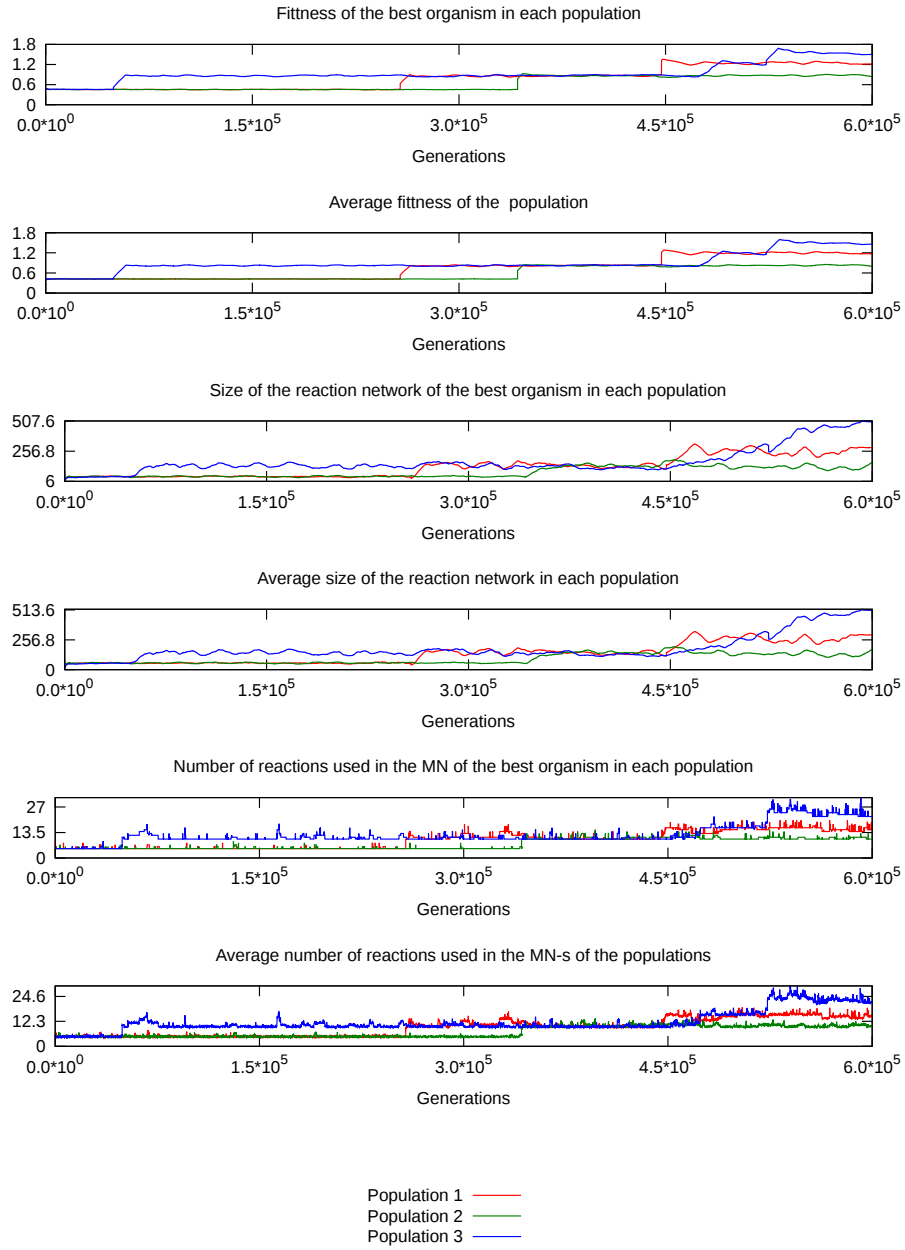


Figure 5: Diagnostic plots for 3 typical populations of Simulation 1

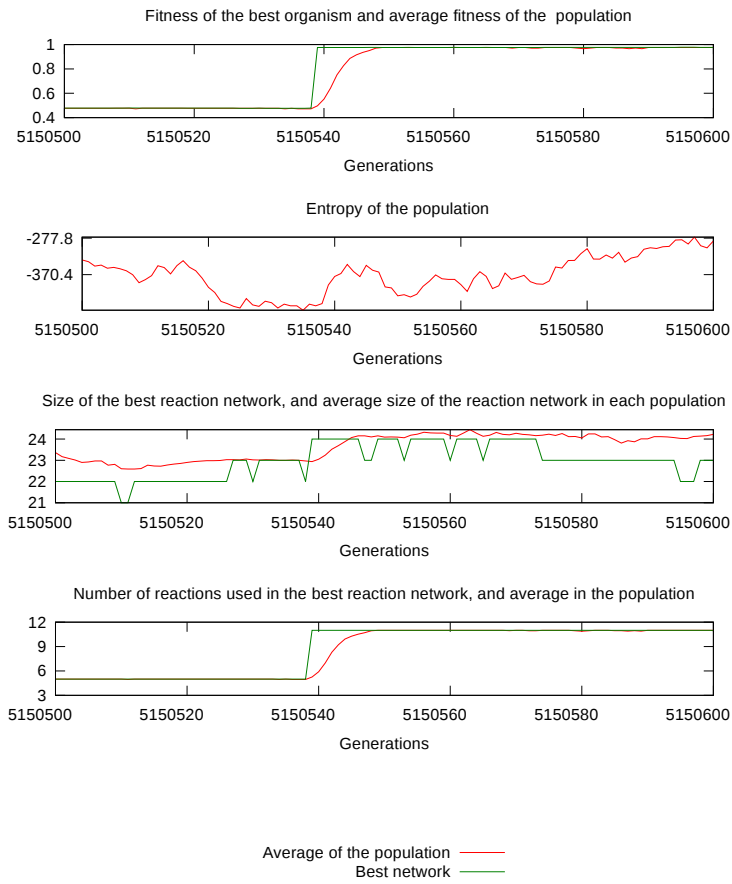


Figure 6: Extract of summary statistics of Population 1 of Simulation 2 showing the fixation of a beneficial mutation



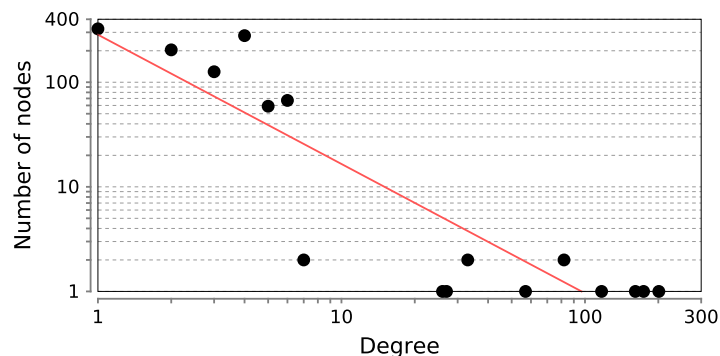


Figure 9: Node degree distribution of the final network of Population 3 of Simulation 1 with a power law distribution fitted

## 4.2 examining The probability of the mutations

The first pair of simulations were run to examine the effect of the mutation probability on the patterns of evolution. The initial MN and the goal function of these simulations was the same as for Simulation 1. The probability of point mutation was set to  $p_{point} = 0.01$  with the cost of reaction  $k_{reaction} = 0.001$  for Simulation 2, and for Simulation 3  $p_{point} = 0.1$  with  $k_{reac} = 0.01$ . The populations again consisted of 100 cells each, giving the expected number of mutations per generation to be 1 and 10 for Simulations 2 and 3 respectively.

Diagnostic plots for 3 typical populations are shown on Figure 10.

The entropies of the 3 populations are shown in the middle graph of Figure 5. The only significant jumps in the entropies can be identified with the improvements in the populations, and the steady value of entropy is  $\sim -360$ . CAN IT??? DOES THIS MATTER? This can correspond to 3 approximately equal sized sub-population, all of them having  $\sim 33$  reactions, as then  $S$  would be  $3 \times 33 \ln(33) = -349.7$

The fittest network of Population 1 at the end of the simulation is shown on Figure 7. This network uses parts of the original network (reactions 416 and 883 for the beginning of the path on the left of the figure, and reaction 633 was "rediscovered" by the network.

The IPR plots of the first few populations are shown on Figure 11, the plots of the not-shown populations are very similar to this one. The leftmost plot shows the IPR of the similarity indices of each cell compared to the best network. There is some variation in the reactions within the MN-s due to the random mutations, however when looking at the middle plot showing the IPR for the similarity indices calculated using the reactions with nonzero fluxes, there is very little variation. This is due to the fact that once a network evolves, there is generally only a small amount of minor changes can occur with the used reactions.

The similarity indices for this simulation are shown on Figure 12, for all the reactions in the MN-s above the diagonal, and for the reactions with nonzero flux below it.

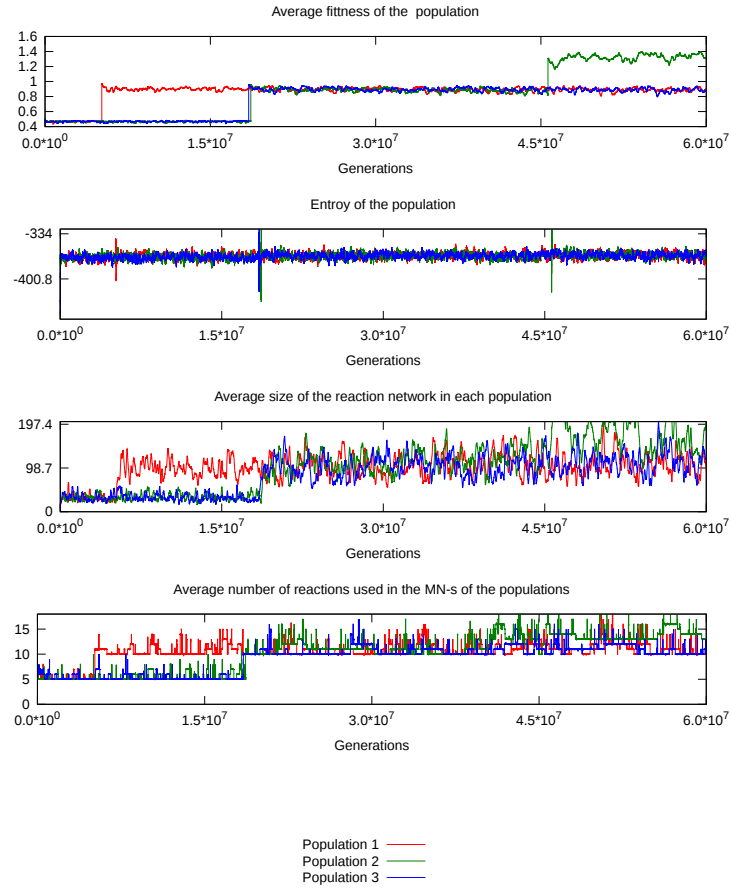


Figure 10: Diagnostic plots of 3 typical populations of Simulation 2

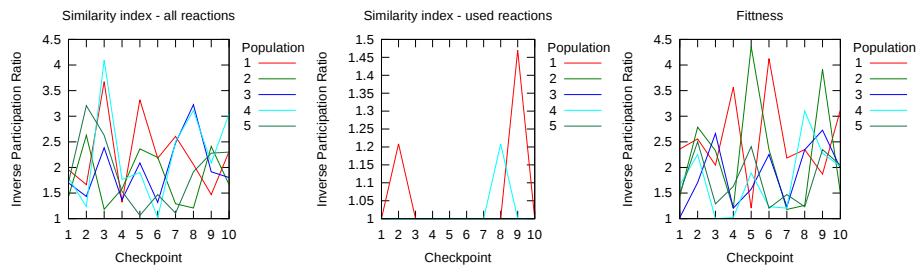


Figure 11: Inverse proportionality ratio plots of the first few populations



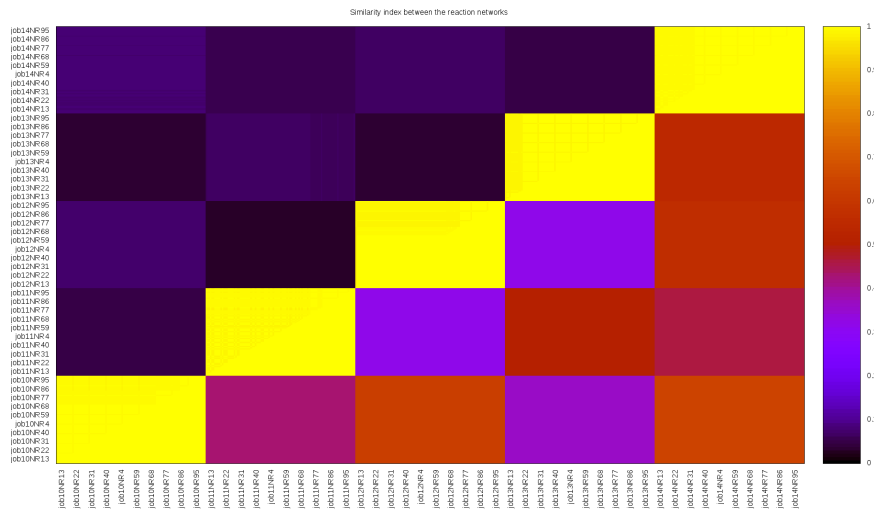


Figure 12: Similarity matrix of the first 5 populations of Simulation 1

### 4.3 Similar networks reached in parallel runs

If mutations happen with 100% then rather fast improvement to best network. Very diverse populations in terms of available reactions, but somewhat similar within a single run. Different runs very different available reactions. For the nonzero flux reactions within a run is almost completely homogeneous, and lots of similarity between runs too.

If the mutation probabilities decrease improvements become more difficult.

### 4.4 Changing nutrients of the network

### 4.5 Multiple output (possibly changing)

### 4.6 Horizontal gene transfer

### 4.7 Limitations

- Dynamics of chemical reactions ignored
- Restrictions in the types of mutations
- Small interactions between cells
- Too simple goal function

## 5 Discussion

### Small population, graph of network at 3 times

**About FBA, need more** This method is computationally fast and easy to implement, however it disregards most of the thermodynamic and chemical constraints on the speed of the reactions. By using it we make the assumption that all reactions happen at equal speeds, given the reactants are present the reaction will happen, and the direction of a reaction is defined by the free energy change at the specific conditions. It doesn't take into account the free energy

landscape of the reaction, whether an energy barrier is blocking the reaction etc. (partially duplicate from section 2.5). The disregard of the energy barriers is justified by considering the cell’s ability to lower such barriers using catalyst enzymes.

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