# Jordan-Wigner encoding

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## 0.1 Jordan-Wigner encoding

#### 0.1.1 1 Qubit

Jordan-Wigner enoding is a method for fermionic creation and annihilation operations. Let's start from one-qubit operations. Q is an annihilation operator, and Q+ is a creation operator. |0> is a vacancy state and |1> is a occupied state. In the first part, we will apply the operators Q and Q+ on |0> and |1> states and demonstrate the results.

```
[1]: # Import the libraries import numpy as np
```

```
[2]: # Define the vacancy and the occupied states
     vacancy = np.array([1,0])
     occupied = np.array([0,1])
     \# Q = |0><1| = (X+iY)/2
     Q = (np.array([[0,1],[1,0]]) + 1j*np.array([[0,-1j],[1j,0]]))/2
     # 0/0>
     annilation_zero = np.dot(Q, vacancy)
     # 0/1>
     annilation_one = np.dot(Q,occupied)
     #print the output
     print("annihilation operation on vancy state :")
     print(annilation_zero, "which means the state disappeared!")
     print("annihilation operation on occupied state :")
     print(annilation_one, ", meaning |0> -> |1>")
     \# Q_dagger = |0><1| = (X-iY)/2
     Q_{dagger} = (np.array([[0,1],[1,0]]) - 1j*np.array([[0,-1j],[1j,0]]))/2
     # 010>
     creation_dagger_zero = np.dot(Q_dagger,vacancy)
     # Q/1>
     creation_dagger_one = np.dot(Q_dagger,occupied)
```

```
#print the output
print("creation operation on vancy state :")
print(creation_dagger_zero, ", meaning |0> -> |1>")
print("annihilation operation on occupied state :")
print(creation_dagger_one, "which means the state disappeared!")
```

```
annihilation operation on vancy state : [0.+0.j\ 0.+0.j] \ \ which means the state disappeared! annihilation operation on occupied state : [1.+0.j\ 0.+0.j] \ , \ meaning\ |0> -> |1> creation operation on vancy state : [0.+0.j\ 1.+0.j] \ , \ meaning\ |0> -> |1> annihilation operation on occupied state : [0.+0.j\ 0.+0.j] \ \ which means the state disappeared!
```

### 0.2 2 Qubits

Jordan-Wigner enoding is a method for fermionic creation and annihilation operations. In this section a two-fermion system represented by two qubits will be presented.

There will be creation operations and annihilation operations applied on q1 or q2.

 $|q1q2\rangle$  will be initialized as either  $|00\rangle$ ,  $|01\rangle$ ,  $|10\rangle$  or  $|11\rangle$  and after the operations applied on the qubits, the results are shown as follow.

```
[3]: ##/q1q2> states
     #create a 4X1 vector |00>
     qubits00 = np.array([1,0,0,0])
     #create a 4X1 vector |01>
     qubits01 = np.array([0,1,0,0])
     #create a 4X1 vector |10>
     qubits10 = np.array([0,0,1,0])
     #create a 4X1 vector |11>
     qubits11 = np.array([0,0,0,1])
     ##Operator definition
     # Pauli z
     z = np.array([[1,0],[0,-1]])
     #create a 4X4 Q(annihilation) matrix on q1
     Q1_four = np.kron(Q,np.eye(2)) # annihilation on q1
     #create a 4X4 Q(annihilation) matrix on q2
     Q2_four = np.kron(z,Q) # annihilation on q2
     #create a 4X4 Q+(creation) matrix on q1
     Q1_dagger_four = np.kron(Q_dagger,np.eye(2)) # creation on q1
```

```
#create a 4X4 Q+(creation) matrix on q2
Q2_dagger_four = np.kron(z,Q_dagger) # creation on q2
##Annihilation
# annihilation on q1 for |10>
annih_q1_qubits10 = np.dot(Q1_four, qubits10)
print("annihilation on q1 for |10>:", annih_q1_qubits10)
# annihilation on q1 for |11>
annih_q1_qubits01 = np.dot(Q1_four, qubits11)
print("annihilation on q1 for |11>:", annih_q1_qubits01)
# annihilation on q2 for /01>
annih_q2_qubits01 = np.dot(Q2_four, qubits01)
print("annihilation on q2 for |01>:", annih_q2_qubits01)
# annihilation on q2 for |11>
annih_q2_qubits11 = np.dot(Q2_four, qubits11)
print("annihilation on q2 for |11>:", annih_q2_qubits11)
##Creation
# creation on q1 for |00>
create_q1_qubits00 = np.dot(Q1_dagger_four, qubits00)
print("creation on q1 for |00>:", create_q1_qubits00)
# creation on q1 for |01>
create_q1_qubits01 = np.dot(Q1_dagger_four, qubits01)
print("creation on q1 for |01>:", create_q1_qubits01)
# creation on q2 for |00>
create_q2_qubits00 = np.dot(Q2_dagger_four, qubits00)
print("creation on q2 for |00>:", create_q2_qubits00)
# creation on q2 for |10>
create_q2_qubits10 = np.dot(Q2_dagger_four, qubits10)
print("creation on q2 for |10>:", create_q2_qubits10)
annihilation on q1 for |10>: [1.+0.j 0.+0.j 0.+0.j 0.+0.j]
annihilation on q1 for |11>: [0.+0.j 1.+0.j 0.+0.j 0.+0.j]
annihilation on q2 for |01>: [1.+0.j 0.+0.j 0.+0.j 0.+0.j]
annihilation on q2 for |11>: [ 0.+0.j 0.+0.j -1.+0.j 0.+0.j]
```

```
creation on q1 for |00>: [0.+0.j \ 0.+0.j \ 1.+0.j \ 0.+0.j] creation on q1 for |01>: [0.+0.j \ 0.+0.j \ 0.+0.j \ 1.+0.j] creation on q2 for |00>: [0.+0.j \ 1.+0.j \ 0.+0.j \ 0.+0.j \ 0.+0.j] creation on q2 for |10>: [0.+0.j \ 0.+0.j \ 0.+0.j \ 0.+0.j \ -1.+0.j]
```

## 0.3 Trivial Hamiltonian for 2 qubits

 $H = \epsilon \sum_{i=1}^{2} a_i^{\dagger} a_i$ , where  $\epsilon$  is epsilon

```
[4]: ## Hamiltonian
epsilon = 1
H = epsilon* (np.dot(Q1_dagger_four, Q1_four) + np.dot(Q2_dagger_four, Q2_four))

# Hamiltonian on |11>
H_11 = np.dot(H, qubits11)
print(H_11, ": Hamiltonian on |11>")
```

[0.+0.j 0.+0.j 0.+0.j 2.+0.j] : Hamiltonian on |11>