Pet Store Management System

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- Pets have an ID, a type, breed of type, quantity of type, their cost and their age duration.

- Foods given to them are based on pet type and has Food ID, quantity, cost spent on food and food sold to customers.

- Accessories are needed to take good care of pets. It has an ID, cost, quantity based on the type of pet.

- Food is fed to pets and each type of pet has its own type of food. One or more type of food can be fed to each pet.

- Each pet type needs certain kind of accessory and is optional for some pets.

- Customer has an ID, Address, name, phone number, their age, pets bought by them, pet food bought for pets, Accessories for their pets, ordered date and total cost spent on them.

- Customer can buy pets, their food, accessory. It can either be single, or customer can buy randomly, pets and food, food alone, accessories, anyway.

- Customer can be termed as buyers too.

- Sellers have an ID, address, a name, pet they intend to sell, cost at which they sell and their phone numbers.

- Caretakers work or take care of pets. Caretakers have an ID, a name, address, type of pet they take care of and their phone number.

- Food is fed to the pets by the caretakers at certain time slots.

- Certain pets need accessories specified to them like cage, bowls, etc.