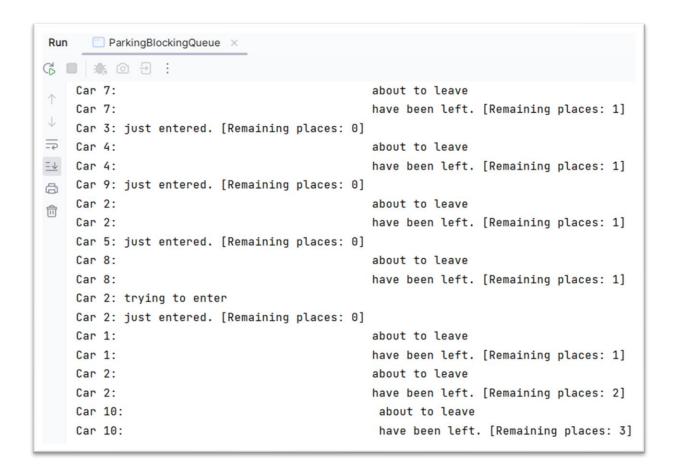
Output example1

```
ParkingBlockingQueue ×
G = * 0 1 :
    "C:\Program Files\Java\jdk1.8.0_201\bin\java.exe" ...
    Car 5: trying to enter
    Car 5: just entered. [Remaining places: 6]
    Car 8: trying to enter
Car 8: just entered. [Remaining places: 5]
    Car 10: trying to enter
    Car 10: just entered. [Remaining places: 4]
而
    Car 9: trying to enter
    Car 9: just entered. [Remaining places: 3]
    Car 9:
                                               about to leave
    Car 9:
                                               have been left. [Remaining places: 4]
    Car 7: trying to enter
    Car 7: just entered. [Remaining places: 3]
    Car 5:
                                               about to leave
    Car 5:
                                               have been left. [Remaining places: 4]
    Car 2: trying to enter
    Car 2: just entered. [Remaining places: 3]
    Car 4: trying to enter
    Car 4: just entered. [Remaining places: 2]
    Car 1: trying to enter
    Car 1: just entered. [Remaining places: 1]
    Car 6: trying to enter
    Car 6: just entered. [Remaining places: 0]
    Car 3: trying to enter
    Car 9: trying to enter
    Car 5: trying to enter
```



Output example2

```
ParkingBlockingQueue ×
Run
G = * 0 1 :
    "C:\Program Files\Java\jdk1.8.0_201\bin\java.exe" ...
    Car 4: trying to enter
    Car 4: just entered. [Remaining places: 6]
🖘 Car 6: trying to enter
Car 6: just entered. [Remaining places: 5]
    Car 8: trying to enter
Car 8: just entered. [Remaining places: 4]
    Car 5: trying to enter
    Car 5: just entered. [Remaining places: 3]
    Car 2: trying to enter
    Car 2: just entered. [Remaining places: 2]
    Car 4:
                                               about to leave
    Car 4:
                                               have been left. [Remaining places: 3]
    Car 10: trying to enter
    Car 10: just entered. [Remaining places: 2]
    Car 5:
                                               about to leave
    Car 5:
                                               have been left. [Remaining places: 3]
    Car 2:
                                               about to leave
    Car 2:
                                               have been left. [Remaining places: 4]
    Car 3: trying to enter
    Car 3: just entered. [Remaining places: 3]
    Car 9: trying to enter
    Car 9: just entered. [Remaining places: 2]
    Car 7: trying to enter
    Car 7: just entered. [Remaining places: 1]
    Car 2: trying to enter
    Car 2: just entered. [Remaining places: 0]
```

```
Run
       ParkingBlockingQueue ×
G | * 0 1 :
    Car 5: trying to enter
    Car 1: trying to enter
    Car 9:
                                                 about to leave
==
    Car 9:
                                                 have been left. [Remaining places: 1]
    Car 5: just entered. [Remaining places: 0]
\equiv \downarrow
    Car 4: trying to enter
Car 10:
                                                  about to leave
⑪
    Car 10:
                                                  have been left. [Remaining places: 1
     Car 1: just entered. [Remaining places: 0]
     Car 2:
                                                 about to leave
     Car 2:
                                                 have been left. [Remaining places: 1]
    Car 4: just entered. [Remaining places: 0]
    Car 3:
                                                 about to leave
     Car 3:
                                                 have been left. [Remaining places: 1]
    Car 5:
                                                 about to leave
    Car 5:
                                                 have been left. [Remaining places: 2]
     Car 10: trying to enter
     Car 10: just entered. [Remaining places: 1]
     Car 1:
                                                 about to leave
     Car 1:
                                                 have been left. [Remaining places: 2]
     Car 6:
                                                 about to leave
    Car 6:
                                                 have been left. [Remaining places: 3]
    Car 8:
                                                 about to leave
     Car 8:
                                                 have been left. [Remaining places: 4]
     Car 7:
                                                 about to leave
     Car 7:
                                                 have been left. [Remaining places: 5]
```