USB2CAN-C++-API

Introduce

This is InnoMaker Usb2Can C++ API Document, You can download our demo to see how to use api

Structure

UsbCanMode

-Summary: UsbCanMode Enum

innomaker_device_bittming

```
struct innomaker_device_bittming
{
     UInt32 prop_seg;
     UInt32 phase_seg1;
     UInt32 phase_seg2;
     UInt32 sjw;
     UInt32 brp;
}
```

-Summary: Device Bittming Structure

Functions

setup

setup USBCAN, This must be called first when use lib

setupdown

setdown USBCAN, This must be called after when not use lib

scanInnoMakerDevice

public bool scanInnoMakerDevices()
-Summary: Scann Inno Maker Devices
-Return: Scan success return true , else return false

getInnoMakerDeviceCount

public int getInnoMakerDeviceCount()
-Summary: Get Device Count
-Return: Device count

getInnoMakerDevice

public InnoMakerDevice* getInnoMakerDevice(int devIndex)
-Summary: Get Inno Maker device by device index
-devIndex: Device index
-return: Inno Maker Device Instance

openInnoMakerDevice

public bool openInnoMakerDevice(InnoMakerDevice *device)
-Summary: Open Device
-param: device
-return: if open success return true, else return false

closeInnoMakerDevice

public bool closeInnoMakerDevice(InnoMakerDevice *device)

-Summary: Close Device

-param: device

-return: if Close success return true, else return false

recvInnoMakerDeviceBuf

public bool recvInnoMakerDeviceBuf(InnoMakerDevice *device, Byte*
buf, int size, int timeout)

-Summary: Read buffer from device sync

-param: device

-param: buf, buffer reads in -param: size, buffer size

-param: timeout, read buffer timeout

-return: if read device success, return true, else return false

sendInnoMakerDeviceBuf

public bool sendInnoMakerDeviceBuf(InnoMakerDevice *device, Byte*
buf, int size, int timeout)

-Summary: write buffer to device sync

-param: device

-param: buf, buffer writes out

-param: size, buffer size

-param: timeout, write buffer timeout

-return: if write device success, return true, else return false

urbResetDevice

public bool UrbResetDevice(InnoMakerDevice *device)

-Summary: Reset Device -param: Device Instance

-return: If reset device success return true, else return false

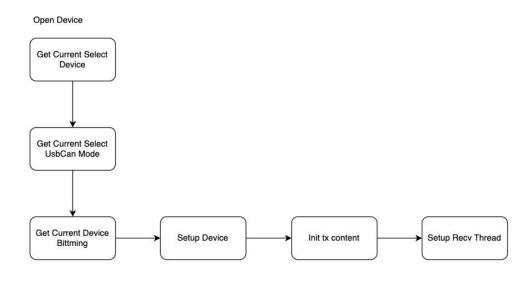
urbSetupDevice

public bool UrbSetupDevice(InnoMakerDevice *device, UsbCanMode canMode, innomaker_device_bittming bittming)

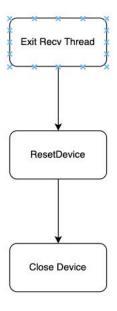
-Summary: Setup device -param: Device Instance -param: canMode, usbCanMode -param: bittming, usb bittming params

-return: if setup device success return true, else return false

Diagram



Close Device



Doc Version:

Date	Version	Desc
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