

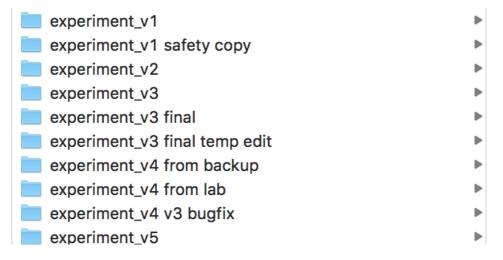
Methods Meeting

Version control and collaboration with git and GitHub

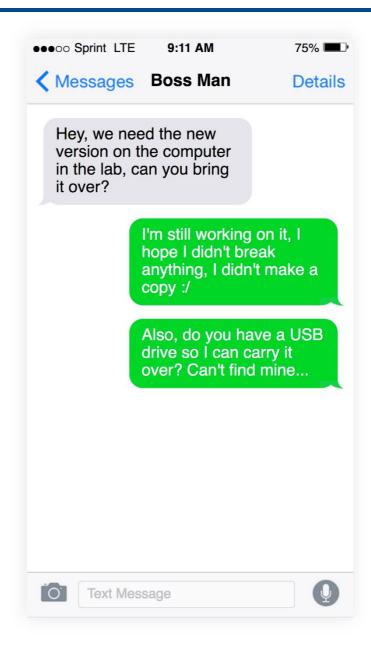
Julius Krumbiegel | 26.04.2021













```
5 -
       n_radial = ini.n_radial_positions;
                                                               n_radial = ini.n_radial_positions;
6 -
       n blocks = ini.n blocks;
                                                         6 -
                                                               n_blocks = ini.n_blocks;
7 -
       n_trials = n_radial * n_blocks;
                                                               n_trials = n_radial * n_blocks;
                                                         7 -
       trial numbers = 1 : (n trials);
8 -
                                                         8 -
                                                               trial numbers = 1: (n trials - 1);
9
10 -
       radial positions = repmat(...
                                                               radial_positions = repmat(...
                                                        10 -
           2 * pi * linspace(...
11
                                                        11
                                                                    2 * pi * linspace(...
12
                0,...
                                                        12
                                                                        0,...
                1 - 1 / n radial,...
13
                                                                        1 + 1 / n_radial,...
                                                        13
14
               n_radial),...
                                                        14
                                                                        n_radial),...
15
            [1 n blocks]);
                                                                    [1 n_blocks]);
                                                        15
16
                                                        16
       grey = 128;
17 -
                                                        17 -
                                                               grey = 128;
18 -
       black = 0;
                                                               black = 0;
                                                        18 -
       oval size = [-10, -10, 10, 10];
                                                               oval_size = [10, -10, 10, -10];
19 -
                                                        19 -
```



```
5 -
       n_radial = ini.n_radial_positions;
                                                                n_radial = ini.n_radial_positions;
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       n blocks = ini.n blocks;
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                                                                n_blocks = ini.n_blocks;
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       n_trials = n_radial * n_blocks;
                                                                n_trials = n_radial * n_blocks;
                                                         7 -
       trial numbers = 1 : (n trials);
8 -
                                                         8 -
                                                                trial numbers = 1 : (n \text{ trials} - 1);
9
10 -
       radial positions = repmat(...
                                                                radial_positions = repmat(...
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            2 * pi * linspace(...
11
                                                        11
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                0,...
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                n_radial),...
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                                                                        n_radial),...
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                                                        19 -
```



What is git?

git tracks how your code changed whenever you take a "snapshot"

You can...

...reverse changes and try out different approaches in branches

...store and share your code in the cloud, for example on GitHub

...collaborate on code bases with other researchers



How does git work?

git compares code versions line-by-line

It stores only the changes from one **commit** ("snapshot") to the next

Separate branches can diverge from each other and merge together again

This results in an efficient graph structure over time



Using git is like walking back and forth along this graph



Important words

commit a snapshot of code changes

branch a named sequence of commits

repo (repository) the folder with all your stuff including git's own files

fork a copy of someone else's repo on GitHub in your own account

clone a copy of an online repo on your own computer

push / pull uploading / downloading changes

merge bringing all changes from one branch into another branch

remote a server with a copy of the repository (often on GitHub)

PR (pull request) asking someone to merge your branch into their repo



Basic workflow

Clone or init repo git init git clone

Pull changes from remote git pull

Switch to / create branch git checkout

Change some files

Stage and commit changes git add / git commit

Push changes to remote git push



Real example...



Interactive Example

We're going to:

- Explore a repository on GitHub
- File an issue
- Fork the repository
- Clone the fork
- Commit changes
- Push changes to fork
- Create a pull request



Things we skipped

Merge conflicts

Stashing

Detached HEAD state

.gitignore

Binary files

and more...