



VDMTools

VDM++ Sorting Algorithms ver.1.0



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VDM++ Sorting Algorithms 1.0
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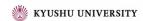
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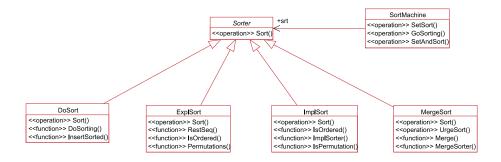
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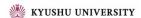


1 Introduction

This document contains a sorting example. The class diagram can be seen in Figure 1. The structure of the example is known as the *strategy* pattern. This pattern defines a family of algorithms, encapsulates each one and make them interchangeable. The *strategy* pattern lets the algorithm vary independently from clients that use it. The SortMachine class is the client that uses the different sorting algorithms. The Sorter class is an abstract class that defines a common interface to all supported algorithms.

Figure 1: Class diagram for the sort example





80028440 attern "Strategy". This is the class that uses the 0 ifferent sorting algorithms.

2 Sort Machine

```
class SortMachine
instance variables
    srt: Sorter := new MergeSort();
```

The instance variable "srt" is an object reference to the sorting algorithm currently in use. The initial sorting algorithm is MergeSort.

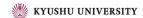
Setting/changing which sorting algorithm to use.

```
operations
```

```
public SetSort: Sorter ==> ()
SetSort(s) ==
    srt := s;
```

Sorting with the sorting algorithm currently in use.

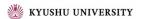
```
public GoSorting: seq of int ==> seq of int
GoSorting(arr) ==
  return srt.Sort(arr);
```



Set/change first the sorting algorithm and sort afterwards.

```
public SetAndSort: Sorter * seq of int ==> seq of int
SetAndSort(s, arr) ==
( srt := s;
  return srt.Sort(arr)
)
```

end SortMachine



3 Sorter class

```
class Sorter

operations

public
   Sort: seq of int ==> seq of int
   Sort(arg) ==
      is subclass responsibility

end Sorter
```



4 MergeSort

end MergeSort

```
class MergeSort is subclass of Sorter
operations
  public Sort: seq of int ==> seq of int
  Sort(1) ==
    return MergeSorter(1)
functions
  MergeSorter: seq of real -> seq of real
  MergeSorter(1) ==
    cases 1:
      []
               -> 1,
      [e]
               -> 1,
      others \rightarrow let 11^12 in set \{1\} be st abs (len 11 - len 12) < 2
                    let l_l = MergeSorter(l1),
                         1_r = MergeSorter(12) in
                     Merge(l_l, l_r)
    end;
  Merge: seq of int * seq of int -> seq of int
  Merge(11,12) ==
    cases mk_{-}(11,12):
      mk_{-}([],1), mk_{-}(1,[]) \rightarrow 1,
                            \rightarrow if hd l1 <= hd l2 then
      others
                                  [hd l1] ^ Merge(tl l1, l2)
                               else
                                  [hd 12] ^ Merge(11, tl 12)
    end
  pre forall i in set inds 11 \& 11(i) >= 0 and
      forall i in set inds 12 & 12(i) >= 0
```

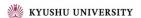


5 DoSort

```
class DoSort is subclass of Sorter
operations
 public Sort: seq of int ==> seq of int
 Sort(1) ==
   return DoSorting(1)
functions
 DoSorting: seq of int -> seq of int
 DoSorting(1) ==
    if l = [] then
      else
      let sorted = DoSorting (tl 1) in
        InsertSorted (hd 1, sorted);
  InsertSorted: int * seq of int -> seq of int
  InsertSorted(i,1) ==
    cases true :
      (1 = [])
                 -> [i],
      (i \le hd 1) \rightarrow [i] ^1,
                 -> [hd l] ^ InsertSorted(i,tl l)
      others
    end
```

end DoSort

An overview of the test coverage information for the *DoSort* class is listed in the table below. The test coverage information is generated using the argument file *sort.arg*.

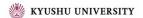


0X0P+0n implicit specification of a sorting algorithm

6 ImplSort

The class *ImplSort* is an example of an sorting algorithm defined by implicit functions.

```
class ImplSort is subclass of Sorter
operations
 public Sort: seq of int ==> seq of int
 Sort(1) ==
    return ImplSorter(1);
functions
 public ImplSorter(1: seq of int) r: seq of int
 post IsPermutation(r,1) and IsOrdered(r);
 IsPermutation: seq of int * seq of int -> bool
 IsPermutation(11,12) ==
    forall e in set (elems 11 union elems 12) &
      card {i | i in set inds l1 & l1(i) = e} =
      card \{i \mid i \text{ in set inds } 12 \& 12(i) = e\};
  IsOrdered: seq of int -> bool
 IsOrdered(1) ==
    forall i,j in set inds l \& i > j \Rightarrow l(i) >= l(j)
end ImplSort
```



7 ExplSort

The class ExplSort is a refinement of the algorithm described in ImplSort.

```
class ExplSort is subclass of Sorter
operations
  public Sort: seq of int ==> seq of int
  Sort(1) ==
    let r in set Permutations(1) be st IsOrdered(r) in
functions
  Permutations: seq of int -> set of seq of int
  Permutations(1) ==
    cases 1:
      [],[-] -> {1},
      others \rightarrow dunion \{\{[l(i)]^j \mid
                           j in set Permutations(RestSeq(1,i))} |
                           i in set inds 1}
    end;
  RestSeq: seq of int * nat -> seq of int
  RestSeq(1,i) ==
    [l(j) \mid j \text{ in set (inds } l \setminus \{i\})]
  pre i in set inds l
  post elems RESULT subset elems 1 and
       len RESULT = len l - 1;
  IsOrdered: seq of int -> bool
  IsOrdered(1) ==
    forall i,j in set inds l \& i > j \Rightarrow l(i) >= l(j)
end ExplSort
```