

# Answer Key

## Chapter 4

### Exercise 4.12.1

1. What are the supported options for development environments with Mbed OS?
  - Online compiler
  - CLI
  - Mbed Studio
  - Export to Eclipse
  - Export to VS Code
2. What is the CLI command to import an mbed example? What is the command to import a Cypress example?

```
mbed import <example name>  
git clone <cypress semiconductor git hub address>
```

3. What Cypress targets are supported in Mbed OS?

```
TARGET_CY8CKIT_062S2_43012  
TARGET_CY8CKIT_062S2_4343W  
TARGET_CY8CKIT_062_BLE  
TARGET_CY8CKIT_062_WIFI_BT  
TARGET_CY8CKIT_064S2_4343W  
TARGET_CY8CMOD_062S2_43012  
TARGET_CY8CMOD_062_4343W  
TARGET_CY8CPROTO_062S3_4343W  
TARGET_CY8CPROTO_062_4343W  
TARGET_CY8CPROTO_063_BLE  
TARGET_CY8CPROTO_064_SB  
TARGET_CYW943012P6EVB_01  
TARGET_CYW9P62S1_43012EVB_01  
TARGET_CYW9P62S1_43438EVB_01  
TARGET_WHD
```

4. What are the dependencies to use the Cypress Enterprise Security?
  - Mbed OS stack version 5.14 or above
  - Cypress Connectivity Utilities Library
5. Is there an example that demonstrates how to connect a kit to WiFi by provisioning via BLE with Cypress targets?
  - Yes - [mbed-os-example-wifi-provisioning-via-ble](#)

### Exercise 4.12.4

7. Where did I get the NTP library?

**Exercise 4.12.11**

3. How does it know which device to write the filesystem onto?
4. How does it know what pins are attached to the PSoC 6?

**Exercise 4.12.12**

6. Find and open the map file (in the BUILD directory). Where is function\_external\_memory located in the XIP memory space?

0x18000000

**Exercise 4.12.13**

9. What are the UUID and Characteristic of the LED Service?

Varies by device.

**Exercise 4.12.14**

21. How would you change the PSoC 6 MPN for your board?
22. What command can you use to make programming via mbed compile -f work today?

## Chapter 5

### Exercise 5.12.8

4. What does the project do?  
Blinks an LED using the FreeRTOS template.
5. How many .lib files are in the project? What are they?  
Two. FreeRTOS and Retarget-IO.

## Chapter 7

### Exercise 7.3.2

1. What other design.\* files do you see? What do you see in the GeneratedSources directory?  
design.cycapsense and design.cyqspi  
Source files: cycfg.c/h, cycfg\_clocks.c/h, cycfg\_system.c/h, etc.

### Exercise 7.3.3

19. Measure power consumption again. How did it change for the sleep period?  
Deep Sleep has the lowest power consumption out of the three modes offered.

### Exercise 7.4.2

6. Did the device respond to both PING and ARP?  
Yes it should.
7. How does the power consumption change in response to you sending packets? What happens with the power consumption if you are sending the packets continuously?  
The MCU is awake as it is processing all the packets. We are not offloading MCU anyhow at this point.

### Exercise 7.4.5

8. Why did we set the IP Protocol to 1?  
Quick Start Guide for the Packet Filters explains that and contains the reference to IP Protocol Numbers. ICMP (ping) has Protocol Number assigned to “1”.

### Exercise 7.9.1

7. What is the consumption you see?  
10 mA
15. What is the consumption you see?  
1.5 mA
31. What is the consumption you see?  
0.8 mA
40. What is the consumption you see?  
0.44 mA

**Exercise 7.9.2**

4. What is the consumption you see?

12 mA

11. What is the consumption you see?

2.2 mA

20. What is the consumption you see?

1.5 mA

28. What is the consumption you see?

1.2 mA

## Chapter 8

### Exercise 8.19.4A

1. How long does the device stay in high duty cycle advertising mode? How long does it stay in low duty cycle advertising mode? Where are these values set?

High: 30 seconds

Low: 60 seconds

These are specified in the `wiced_bt_cfg.c` file in  
`wiced_bt_cfg_settings.ble_advert_cfg.high_duty_duration` and  
`wiced_bt_cfg_settings.ble_advert_cfg.low_duty_duration`

### Exercise 8.19.4B

1. What items are stored in NVRAM?

*Hostinfo* (Remote BDADDR and Button CCCD state)

*Local Keys* (Privacy Information)

*Paired Device Keys* (Encryption Information)

2. Which event stores each piece of information?

*Hostinfo* is stored during `BTM_PAIRING_COMPLETE_EVT` and in `ex03_ble_bond_set_value` if the Button CCCD value was written

*Local Keys* are stored during `BTM_LOCAL_IDENTITY_KEYS_UPDATE_EVT`

*Paired Keys* are stored during `BTM_PAURED_DEVICE_LINK_KEYS_UPDATE_EVT`

All three are cleared out (i.e. reset) in the `button_cback` function to allow re-pairing.

3. Which event retrieves each piece of information?

*Hostinfo* is retrieved by `BTM_ENCRYPTION_STATUS_EVT` (if the device was previously bonded)

*Local Keys* are retrieved by `BTM_LOCAL_IDENTITY_KEYS_REQUEST_EVT`

*Paired Keys* are retrieved by `ex03_ble_bond_app_init` (at startup) and by `BTM_PAURED_DEVICE_LINK_KEYS_REQUEST_EVT`

4. In what event is the privacy info read from NVRAM?

`BTM_LOCAL_IDENTITY_KEYS_REQUEST_EVT`

5. Which event is called if privacy information is not retrieved after new keys have been generated by the stack?

`BTM_LOCAL_IDENTITY_KEYS_UPDATE_EVT`

**Exercise 8.19.4C**

1. Other than BTM\_IO\_CAPABILITIES\_NONE and BTM\_IO\_CAPABILITIES\_DISPLAY\_ONLY, what other choices are available? What do they mean?

BTM\_IO\_CAPABILITIES\_DISPLAY\_AND\_YES\_NO\_INPUT

Device can display values (e.g. 6-digit numbers) and can accept a Yes/No input from the user.

BTM\_IO\_CAPABILITIES\_KEYBOARD\_ONLY

Device can accept input (e.g. numbers) but cannot display any values.

BTM\_IO\_CAPABILITIES\_BLE\_DISPLAY\_AND\_KEYBOARD\_INPUT

Device can display values (e.g. 6-digit numbers) and can accept input (e.g. numbers).

2. What additional stack callback event occurs compared to the previous exercise? At what point does it get called?

BTM\_PASSKEY\_NOTIFICATION\_EVT

This event is called between BTM\_PAIRING\_IO\_CAPABILITIES\_BLE\_REQUEST\_EVT and BTM\_ENCRYPTION\_STATUS\_EVT.