CGSE common-EGSE

venv

CHECKING

Python version — 3.8+

Python virtual environment

Environment variables

PATH /cgse/bin:\$PATH
PYTHONPATH /cgse/lib/python
PLATO_LOCAL_SETTINGS /cgse/local_settings.yaml
PLATO_DATA_STORAGE_LOCATION /data/{SITE}
PLATO_CONF_DATA_LOCATION /data/{SITE}/log
PLATO_LOG_FILE_LOCATION /data/{SITE}/log

CONFIGURATION

OS info python -m egse.system

SETUP

Check the current Setup python -m egse.setup [--use-cm]

List the available Setups

Load a Setup

cm_cs list-setups

cm_cs load-setup <setup_id>

UPDATE

Use the following commands from the Project folder

DEVELOPMENT MODE

Pull changes from upstream git pull upstream develop python setup.py clean --all python setup.py develop

OPERATIONAL MODE

(e.g. release-tag: 2024.3)

Pull changes from upstream git fetch upstream git checkout tags/{release_tag} -b {release_tag}-branch

Install python setup.py clean --all python setup.py install --home=/cgse

CORE SERVICES

Running the core services

invoke status-core-egse
invoke start-core-egse
invoke stop-core-egse

Configuration Manager cm_cs status
Storage Manager sm_cs status
Process Manager pm_cs status
Log Manager log_cs status

DEVICE CONTROL

Start control servers in simulator mode --simulator

AEU Test EGSE aeu_cs start | stop

TCS EGSE tcs_cs start | stop

PUNA Hexapod puna_cs start | stop

ZONDA Hexapod zonda_cs start | stop

HUBER Stages smc9300_cs start | stop

GUIs

CORE SERVICES

Configuration Manager GUI cm_ui
Process Manager GUI pm_ui
Setup GUI setup ui

DEVICE GUIS

* Option to select device type --type proxy|simulator|direct **AEU Test EGSE** aeu ui TCS EGSE tcs_ui PUNA Hexapod* puna ui **ZONDA Hexapod*** zonda ui **HUBER Stages*** smc9300 ui Filter Wheel 8SMC4* fw8smc4 ui Shutter KSC101* ksc101 ui Power Meter PM100A* pm100a_ui LakeShore Model 336* lsci336_ui

OTHER GUIS

HDF5 GUI (N-FEE) hdf5_ui [{filename}]
Source Position GUI fpa_ui
Visited Positions GUI vis_pos_ui

use only when working isolated on your local machine

Most commands have a —help option. {var} means to change this block with the value of var.