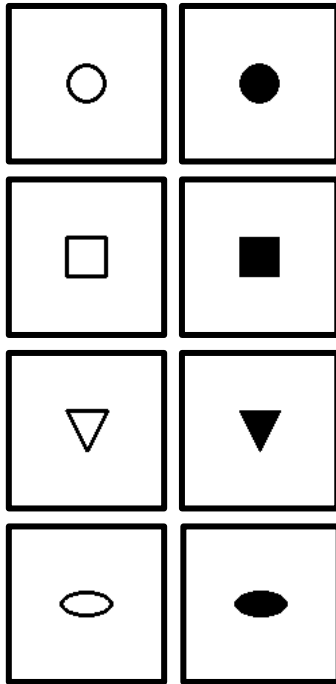
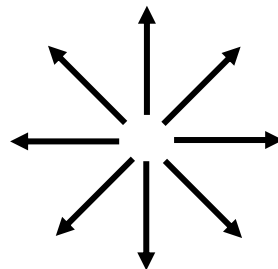


Background



Objects



Motions