

Simulations with JETSCAPE (PHYS)



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pp

Simulation for pp collisions with JETSCAPE

- **Settings in simulations for pp collisions**
 - Use PythiaBrickTest.cc and generate 100 events with $\hat{p}_T^{\min} = 110 \text{ GeV}$, $\hat{p}_T^{\max} = 120 \text{ GeV}$
 - MATTER vacuum shower down to $Q = 1 \text{ GeV}$
 - Initial hard partons generated by Pythia (MPI, ISR: ON)
 - Colorless Hadronization
- **Work flow**
 - Edit PythiaBrickTest.cc
 - cmake ..
 - make
 - Edit jetscape_init.xml
 - ./PythiaBrickTest

Edit PythiaBrickTest.cc (pp)

- Set Event Number

```
78  ·· Show();  
79  ─  
80  ·· auto jetscape = make_shared<JetScape>("./jetscape_init.xml",100);  
81  ·· jetscape->SetId("primary");  
82  ─  
83  ·· // Initial conditions and hydro
```

- Set Colorless Hadronization Module

```
115  ·· auto hadro = make_shared<Hadronization>();  
116  ·· auto hadroModule = make_shared<ColoredHadronization>();  
117  ·· //hadro->Add(hadroModule);  
118  ·· auto colorless = make_shared<ColorlessHadronization>();  
119  ·· hadro->Add(colorless);  
120  ·· hadroMgr->Add(hadro);
```

Edit jetscape_init.xml (pp)

- Check setting of PythiaGun

```
59  ....<!-- Pythia Gun -->
60  ....<!-- Sensible defaults are set in the class. pTHat etc. get their own field -->
61  ....<PythiaGun>
62  .....<name>PythiaGun</name>
63  .....<pTHatMin>110</pTHatMin>
64  .....<pTHatMax>120</pTHatMax>
65  .....<eCM>2760</eCM>
66  .....<!-- You can add any number of additional lines to initialize pythia here -->
67  .....<!-- Note that if the tag exists it cannot be empty (tinyxml produces a segfault) -->
68  .....<!-- <LinesToRead> -->
69  .....<!-- >> HardQCD:all = on -->
70  .....<!-- </LinesToRead> -->
71  ....</PythiaGun> .....
```

- Set “in-vacuum” in MATTER

```
83  ....<Matter>
84  .....<name>Matter</name>
85  .....<Q0> 1.0 </Q0>
86  .....<T0> 0.16 </T0>
87  .....<vir_factor> 0.25 </vir_factor>
88  .....<in_vac> 1 </in_vac>
89  .....<recoil_on> 0 </recoil_on>
90  .....<broadening_on> 0 </broadening_on>
91  .....<brick_med> 0 </brick_med>
92  .....<brick_length> 0.0 </brick_length>
93  .....<hydro_Tc> 0.16 </hydro_Tc>
94  .....<qhat0> 3.0 </qhat0>
95  .....<alphas> 0.25 </alphas>
96  ....</Matter>
```

Output

- **test_out.dat**
 - all the information of simulations
- **FinalStateHadrons and FinalStatePartons**
 - examples of analysis code
 - generate a list of final state hadrons/partons from test_out.dat
 - > JetscapeFinalStateHadrons.txt/JetscapeFinalStatePartons.txt

PbPb

Preparation

- **Get a table used in LBT jet energy loss module**

- Go to external_packages

```
% ./get_lbtTab.sh
```

- **Get hydro profile used in this session**

- Go to example

```
% ./get_hydroSample.sh
```

or

```
% source get_hydroSample.sh
```


Simulations for PbPb

- **Settings in simulations for PbPb at 2.76 TeV**

- Use hydroJetTest.cc and generate 100 events
with $\hat{p}_T^{\min} = 110 \text{ GeV}$, $\hat{p}_T^{\max} = 120 \text{ GeV}$

Jet

- **MATTER+LBT**
- **Recoil:ON**, $\alpha_s = 0.25$
- **Virtuality separation scale:** $Q_0 = 2 \text{ GeV}$
- **Initial condition from TRENTo+Pythia (MPI, ISR: ON)**
Moreland, Bernhard, Bass(14)
- **Colorless Hadronization**

QGP fluid

- **2+1D, event-averaged (data table)**
- **TRENTo initial condition+free-streaming**
Liu, Shen, Heinz(15)
- **VISHNU (viscous hydro calculation)**
Shen, Qiu, Song, Bernhard, Bass, Heinz(16)

Simulations for PbPb

- **Work flow**

- Edit hydroJetTest.cc
- make
- Edit jetscape_init.xml
- ./hydroJetTest

Edit hydroJetTest.cc (PbPb)

- Set Event Number

```
81 // If you want to suppress it, use SetVerboseLevel(0) or max SetVerboseLevel(
    or 10
82 JetScapeLogger::Instance()->SetVerboseLevel(0);
83
84 Show();
85
86 auto jetscape = make_shared<JetScape>("./jetscape_init.xml", 100);
87 // auto jetscape = make_shared<JetScape>("./jetscape_init_pythiagun.xml", 5);
88 jetscape->SetId("primary");
89 jetscape->SetReuseHydro(true);
90 jetscape->SetNReuseHydro(100);
91
92 auto jlossmanager = make_shared<JetEnergyLossManager>();
```

- Add LBT

```
142 // Switching Q2 (or whatever variable used
143 // hardcoded at 5 to be changed to xml)
144 jloss->Add(matter);
145 jloss->Add(lbt); // go to 3rd party and ./get_lbtTab before adding this
    module
146 // jloss->Add(martini);
147 // jloss->Add(adscft);
148
149 jlossmanager->Add(jloss);
```

- Set Colorless Hadronization Module

```
155 // hadro->Add(hadroModule);
156 hadro->Add(colorless);
157 hadroMgr->Add(hadro);
158 jetscape->Add(hadroMgr);
159
```

Edit jetscape_init.xml (PbPb)

- MATTER

```
82  ↵
83  . . . . <Matter>↵
84  . . . . . <name>Matter</name>↵
85  . . . . . <Q0> 2.0 </Q0> <!-- must be the same as Q0 in Lbt -->↵
86  . . . . . <T0> 0.16 </T0> <!-- must be the same as hydro_Tc in Lbt -->↵
87  . . . . . <vir_factor> 0.25 </vir_factor>↵
88  . . . . . <in_vac> 0 </in_vac> <!-- 0: in-medium -->↵
89  . . . . . <recoil_on> 1 </recoil_on> <!-- 1: recoil on -->↵
90  . . . . . <broadening_on> 0 </broadening_on>↵
91  . . . . . <brick_med> 0 </brick_med>↵
92  . . . . . <brick_length> 0.0 </brick_length>↵
93  . . . . . <hydro_Tc> 0.15 </hydro_Tc> <!-- must be smaller in -->↵
94  . . . . . <qhat0> -3.0 </qhat0> <!-- set negative value -->↵
95  . . . . . <alphas> 0.25 </alphas> <!-- should be the same value as alphas in Lbt -->↵
96  . . . . </Matter>↵
```

- LBT

```
97  ↵
98  . . . . <Lbt>↵
99  . . . . . <name>Lbt</name>↵
100 . . . . . <Q0> 2.0 </Q0> <!-- must be the same as Q0 in Matter -->↵
101 . . . . . <in_vac> 0 </in_vac>↵
102 . . . . . <only_leading> 0 </only_leading>↵
103 . . . . . <hydro_Tc> 0.16 </hydro_Tc> <!-- must be the same as T0 in Matter -->↵
104 . . . . . <alphas> 0.25 </alphas> <!-- should be the same value as alphas in Matter -->↵
105 . . . . </Lbt>↵
```

Details of XML (MATTER)

MATTER <Matter>.

<Q0>: the virtuality of a parton to switch from MATTER to the transport energy loss module in [GeV].

<T0>: the temperature to switch from the transport energy loss module to MATTER in [GeV]. The value must be the same as that in <hydro_Tc> in the transport energy loss module.

<vir_factor>: the factor to be multiplied by the p_T of the initial parton in MATTER to obtain the maximum virtuality of the parton.

<in_vac>: the flag to turn off and on the medium effect in MATTER (1: in vacuum, 0: in medium)

<recoil_on>: the flag to turn on and off the recoils in MATTER (1: on, 0: off)

<broadening_on>: the flag to turn on and off the broadening effect in MATTER (1: on, 0: off). If <recoil_on> is 1 (recoil is on), the broadening effect is automatically turned off regardless of this flag's setting.

<brick_med>: the flag to use the static uniform medium (brick) in MATTER (1: yes, 0: no).

<brick_length>: the length of the brick in [fm].

<hydro_Tc>: the temperature below which the medium effect is turned off in MATTER in [GeV].

<qhat0>: the value of \hat{q}_0 in MATTER in [GeV²/fm]. If a negative value is set here, α_s is used to calculate \hat{q} .

<alphas>: the value of α_s in MATTER. To use the value of α_s being set here, set the value in <qhat0> to a negative value.

Details of XML (LBT)

LBT <Lbt>.

<Q0>: the virtuality of a parton to switch from MATTER to LBT in [GeV].

<in_vac>: the flag to turn off and on the medium effect in LBT (1: in vacuum, 0: in medium).

<only_leading>: the flag to turn off the tracking of any radiated partons and recoils in LBT (1: track only the partons received from MATTER, 0: track all the partons in jet).

<hydro_Tc>: the temperature below which the medium effect is turned off in LBT in [GeV]. The value must be the same as that in <T0> in MATTER.

<alphas>: the value of α_s in LBT.