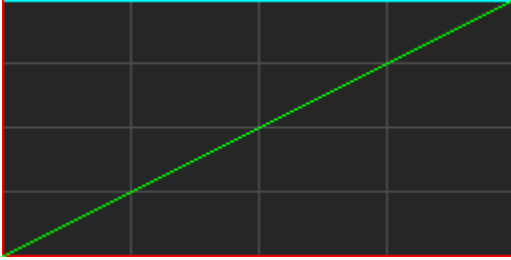


Utility Curve Guide

With the exception of Constant and Threshold curves this document serves as a rough visual guide of how changes in values effect the shape of a curve.

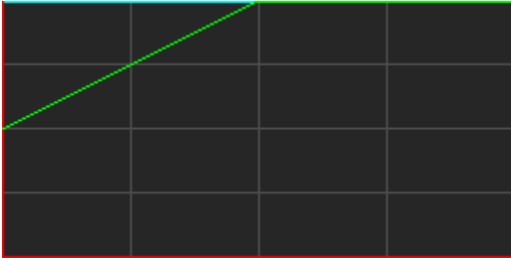
Linear Curve

Default

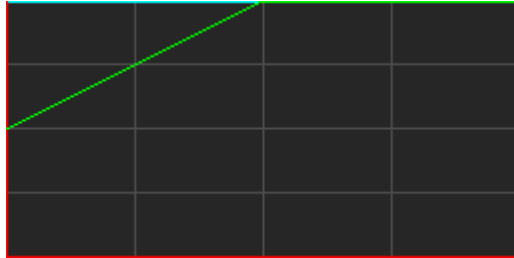


X Intercept

-0.5



+0.5

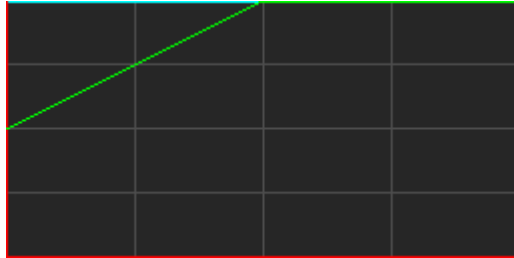


Y Intercept

+0.5



+0.5

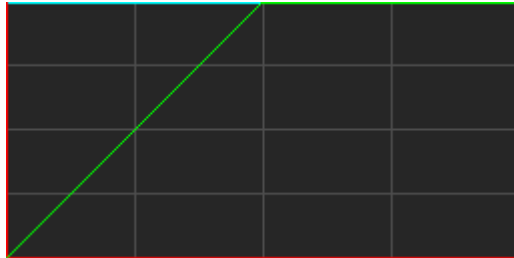


Slope Intercept

+0.5

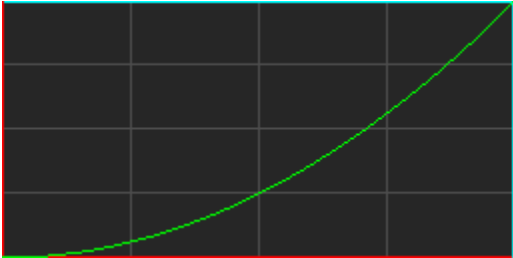


+2.0



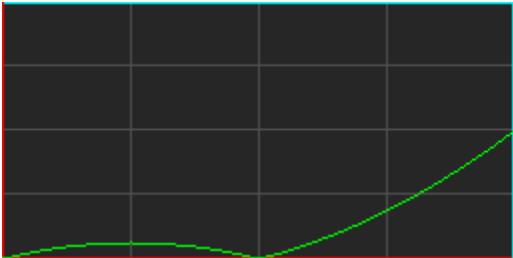
Quadratic Curve

Default



X Intercept

-0.5



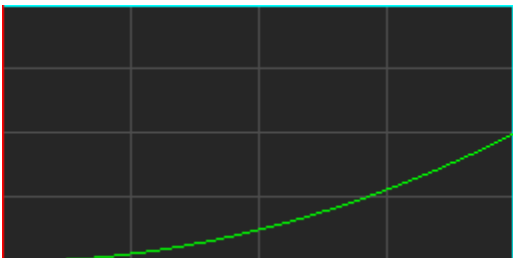
Y Intercept

-0.5



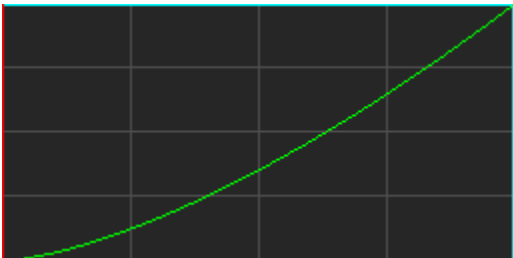
Slope Intercept

+0.5

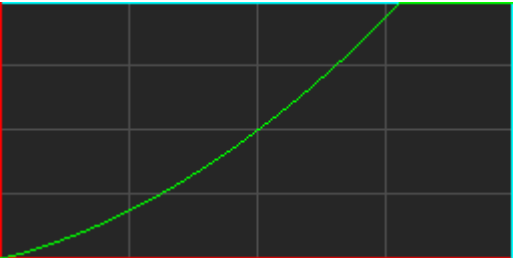


Exponent

+0.5



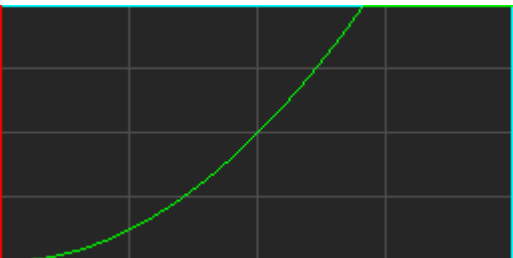
+0.5



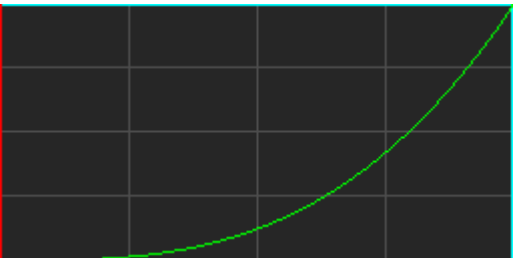
+0.5



+2.0

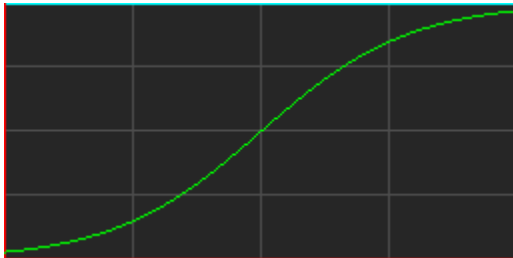


+2.0



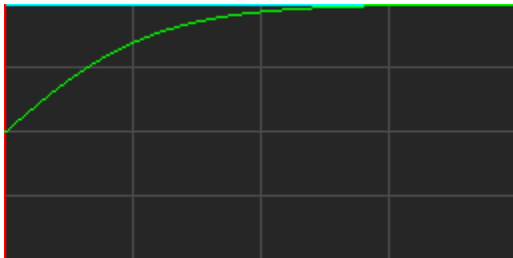
Logistic Curve

Default

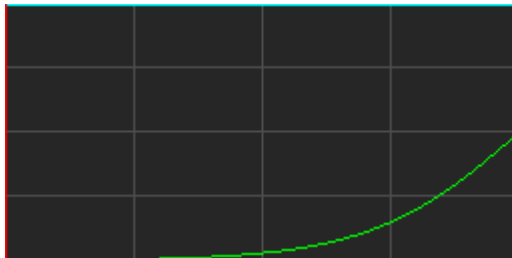


X Intercept

-0.5



+0.5

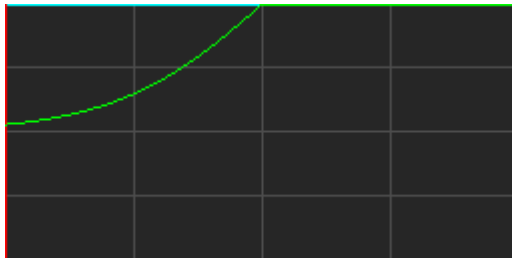


Y Intercept

-0.5

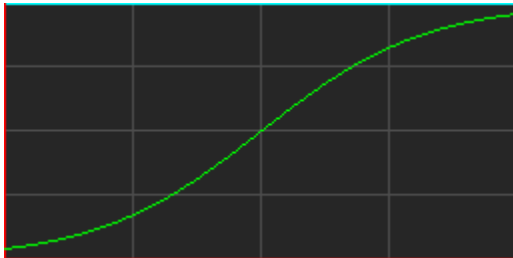


+0.5

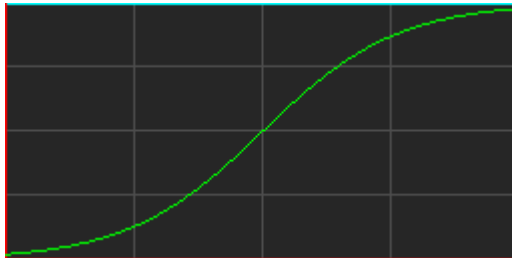


Slope Intercept

+0.5

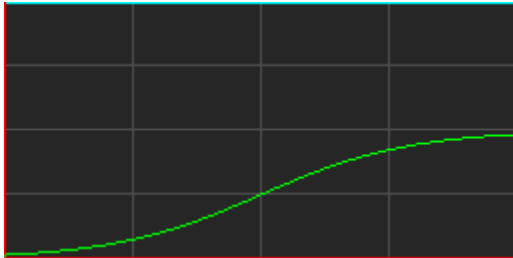


+2.0

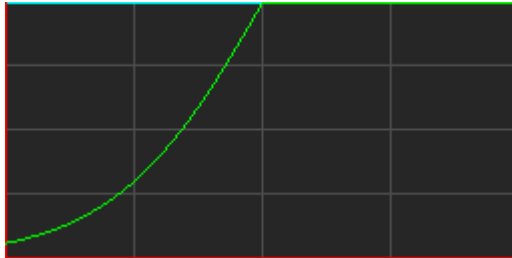


Exponent

+0.5

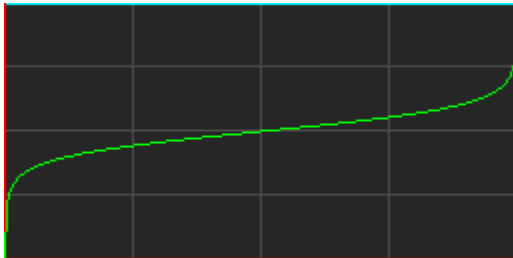


+2.0



Logit Curve

Default

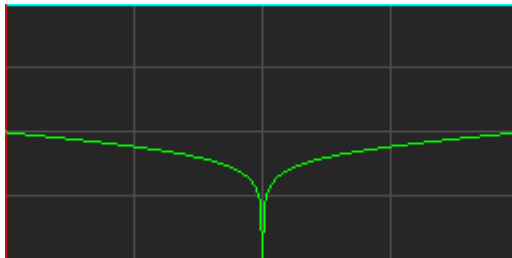


X Intercept

-0.5



+0.5



Y Intercept

-0.5



+0.5

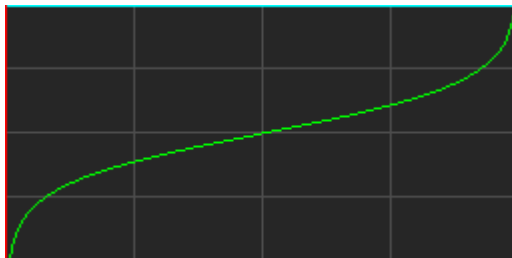


Slope Intercept

+0.5

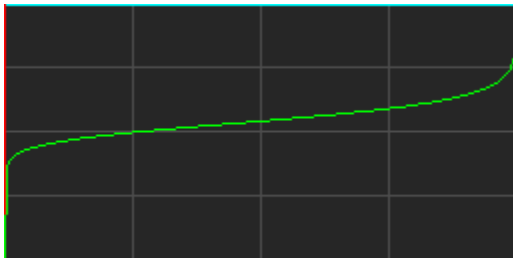


+2.0



Exponent

+0.5

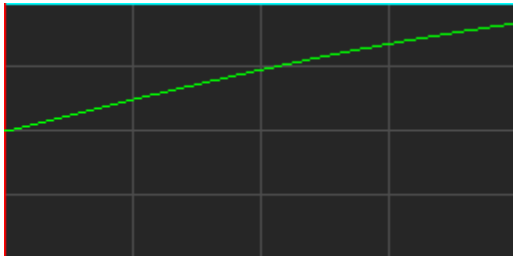


+2.0



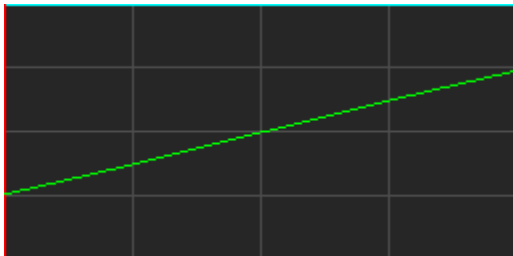
Sine Curve

Default

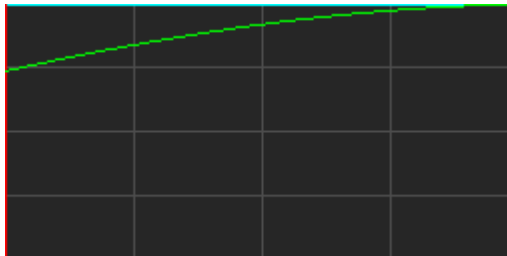


X Intercept

-0.5

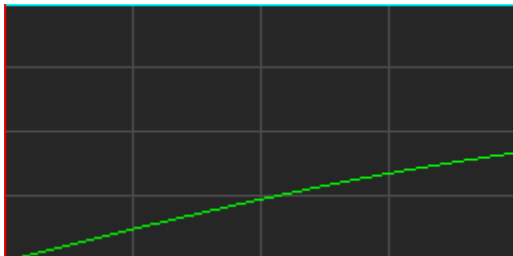


+0.5

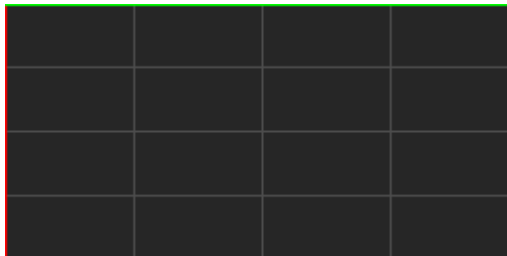


Y Intercept

-0.5

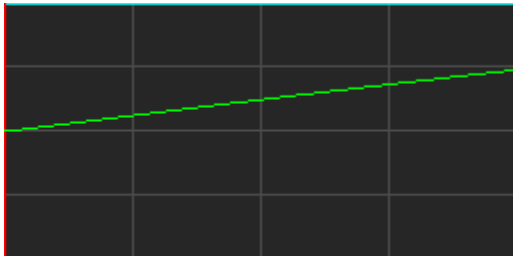


+0.5

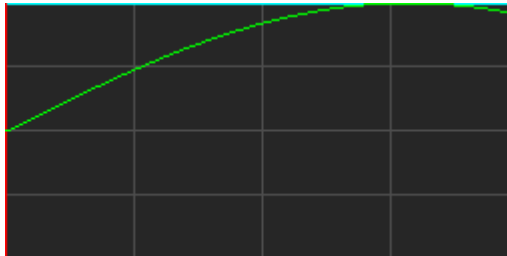


Slope Intercept

+0.5

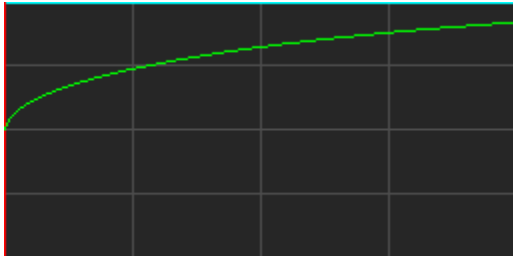


+2.0

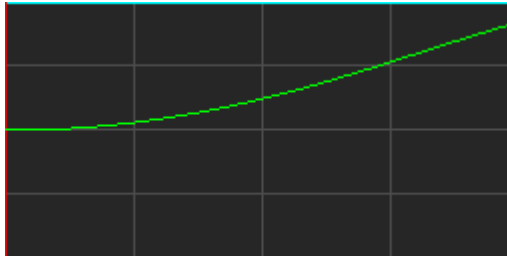


Exponent

+0.5

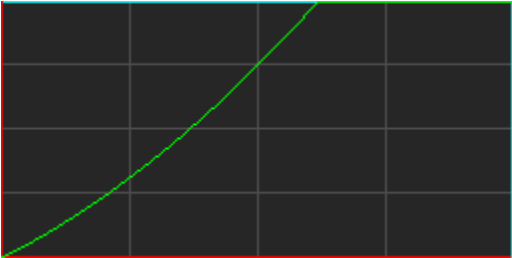


+2.0



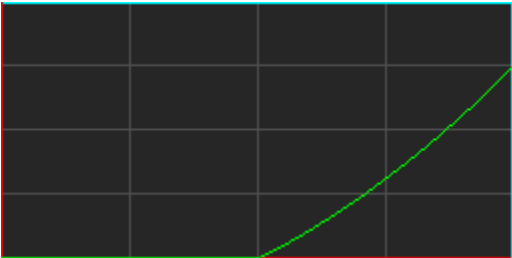
Parabolic Curve

Default



X Intercept

-0.5



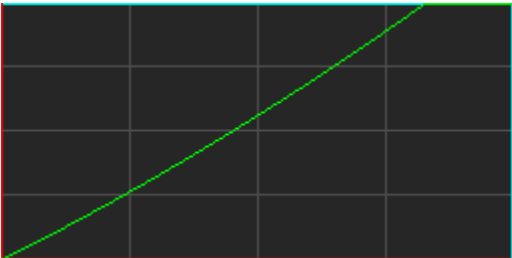
Y Intercept

-0.5



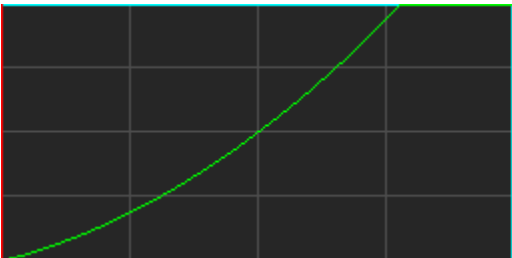
Slope Intercept

+0.5

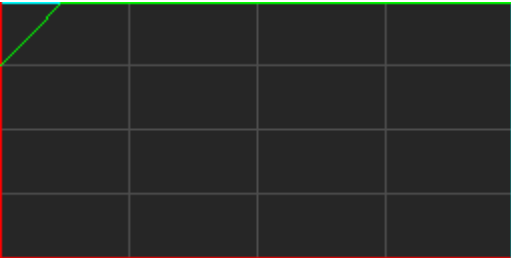


Exponent

+0.5



+0.5



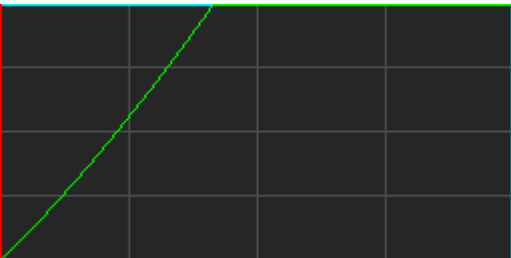
+0.5



+2.0

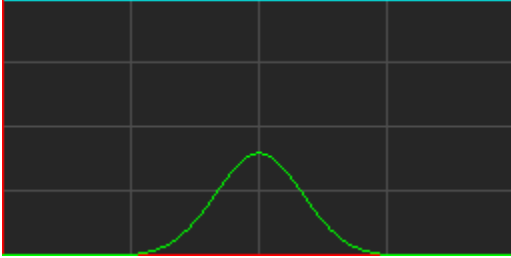


+2.0



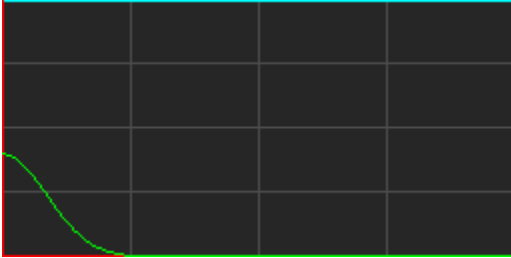
Normal Distribution Curve

Default

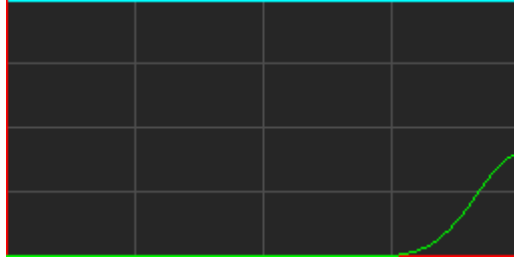


X Intercept

-0.5

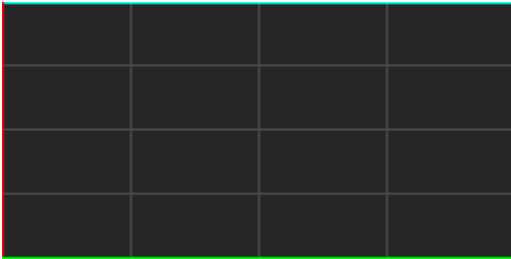


+0.5



Y Intercept

-0.5

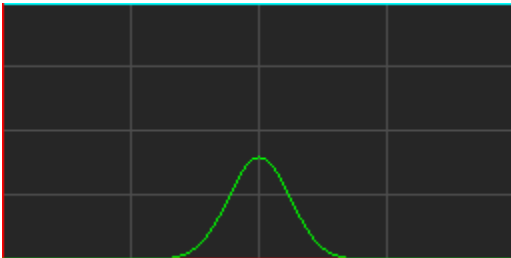


+0.5

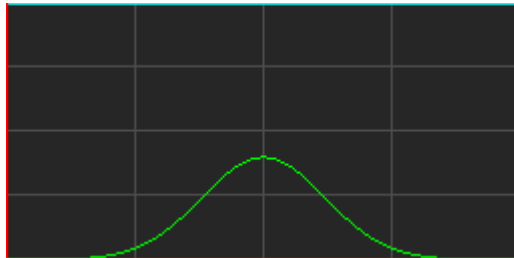


Slope Intercept

+0.5

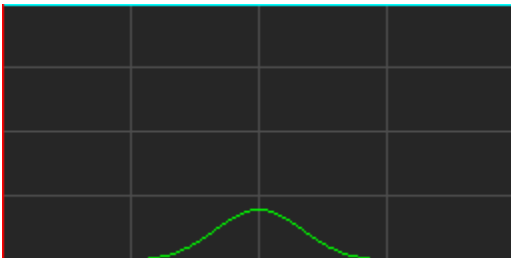


+2.0

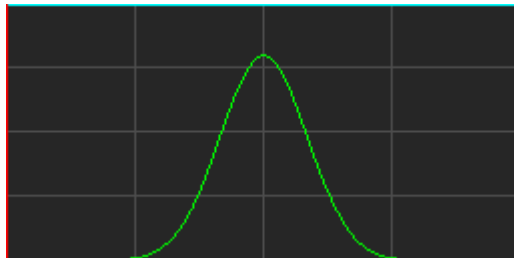


Exponent

+0.5

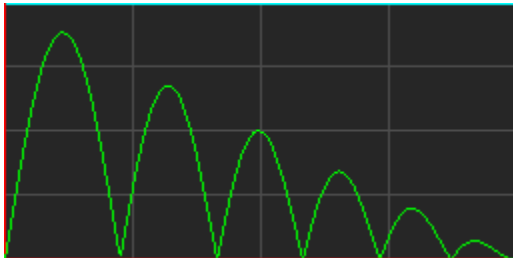


+2.0



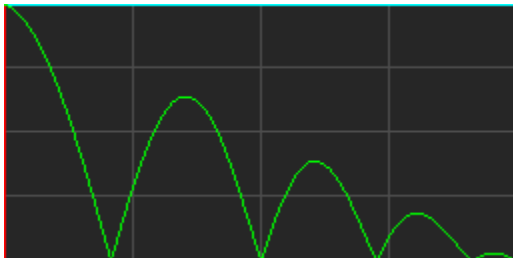
Bounce Curve

Default

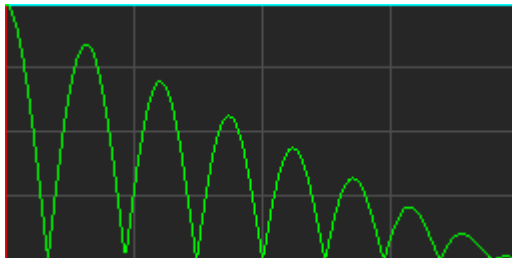


X Intercept

-0.5



+0.5

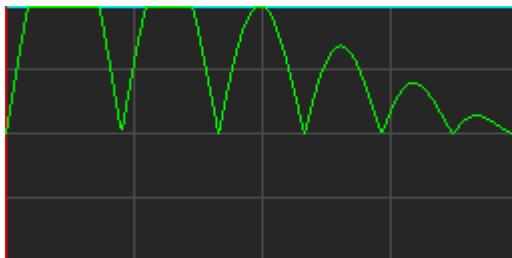


Y Intercept

-0.5

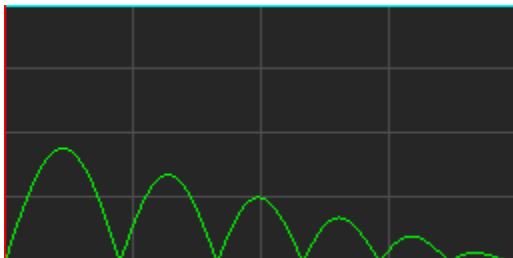


+0.5

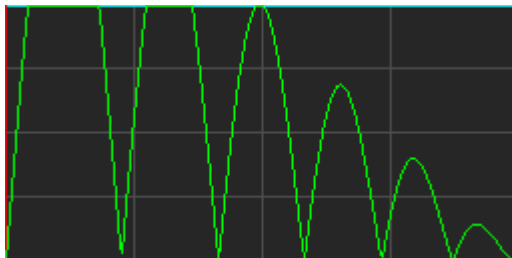


Slope Intercept

+0.5

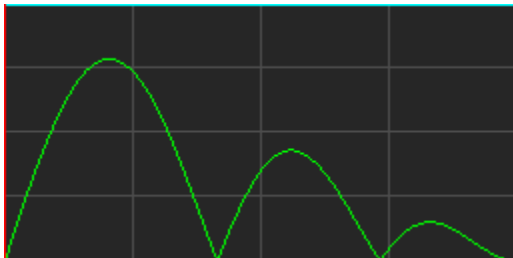


+2.0



Exponent

+0.5



+2.0

