#### 5.7. THEOREMS OF PAPPUS-GULDINUS

These theorems, which were first formulated by the Greek geometer Pappus during the third century A.D. and later restated by the Swiss mathematician Guldinus, or Guldin, (1577–1643) deal with surfaces and bodies of revolution.

A surface of revolution is a surface which can be generated by rotating a plane curve about a fixed axis. For example (Fig. 5.13), the

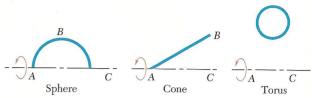


Fig. 5.13



**Photo 5.2** The storage tanks shown are all bodies of revolution. Thus, their surface areas and volumes can be determined using the theorems of Pappus-Guldinus.

surface of a sphere can be obtained by rotating a semicircular ABC about the diameter AC, the surface of a cone can be produced by rotating a straight line AB about an axis AC, and the surface of a torus or ring can be generated by rotating the circumference of a circle about a nonintersecting axis. A body of revolution is a body which can be generated by rotating a plane area about a fixed axis. As shown in Fig. 5.14, a sphere, a cone, and a torus can each be generated by rotating the appropriate shape about the indicated axis.

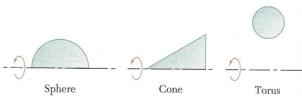
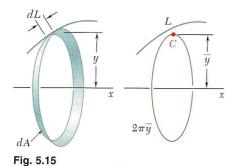


Fig. 5.14

THEOREM I. The area of a surface of revolution is equal to the length of the generating curve times the distance traveled by the control of the curve while the surface is being generated.

**Proof.** Consider an element dL of the line L (Fig. 5.15), which is revolved about the x axis. The area dA generated by the element dL is equal to  $2\pi y \ dL$ . Thus, the entire area generated by L is  $A = \int 2\pi y \ dL$ . Recalling that we found in Sec. 5.3 that the integral  $\int y \ dL$ 



 $\overline{y}$  equal to  $\overline{y}L$ , we therefore have

$$A = 2\pi \bar{y}L \tag{5.10}$$

where  $2\pi \bar{y}$  is the distance traveled by the centroid of L (Fig. 5.15). should be noted that the generating curve must not cross the axis bout which it is rotated; if it did, the two sections on either side of axis would generate areas having opposite signs, and the theorem rould not apply.

THEOREM II. The volume of a body of revolution is equal to generating area times the distance traveled by the centroid of the while the body is being generated.

**Proof.** Consider an element dA of the area A which is revolved about the x axis (Fig. 5.16). The volume dV generated by the element

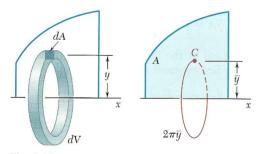


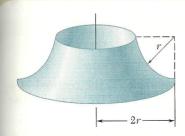
Fig. 5.16

A is equal to  $2\pi y \ dA$ . Thus, the entire volume generated by A is  $\overline{y} = \int 2\pi y \ dA$ , and since the integral  $\int y \ dA$  is equal to  $\overline{y}A$  (Sec. 5.3), have

$$V = 2\pi \overline{y}A \tag{5.11}$$

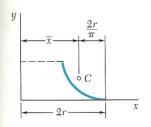
where  $2\pi \overline{y}$  is the distance traveled by the centroid of A. Again, it should be noted that the theorem does not apply if the axis of rotation intersects the generating area.

The theorems of Pappus-Guldinus offer a simple way to compute the areas of surfaces of revolution and the volumes of bodies of revolution. Conversely, they can also be used to determine the centroid of a plane curve when the area of the surface generated by the curve is nown or to determine the centroid of a plane area when the volume of the body generated by the area is known (see Sample Prob. 5.8).



# **SAMPLE PROBLEM 5.6**

Determine the area of the surface of revolution shown, which is obtained by rotating a quarter-circular are about a vertical axis.



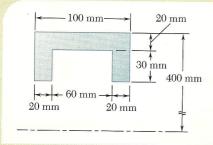
#### SOLUTION

According to Theorem I of Pappus-Guldinus, the area generated is equal to the product of the length of the arc and the distance traveled by its centroid. Referring to Fig. 5.8B, we have

$$\bar{x} = 2r - \frac{2r}{\pi} = 2r\left(1 - \frac{1}{\pi}\right)$$

$$A = 2\pi\bar{x}L = 2\pi\left[2r\left(1 - \frac{1}{\pi}\right)\right]\left(\frac{\pi r}{2}\right)$$

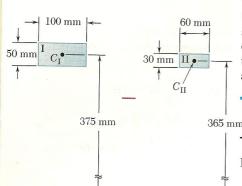
$$A = 2\pi r^2(\pi - 1)$$



### **SAMPLE PROBLEM 5.7**

The outside diameter of a pulley is 0.8 m, and the cross section of its rim is as shown. Knowing that the pulley is made of steel and that the density of steel is  $\rho = 7.85 \times 10^3$  kg/m³, determine the mass and the weight of the rim.

# SOLUTION



The volume of the rim can be found by applying Theorem II of Pappus-Guldinus, which states that the volume equals the product of the given cross-sectional area and the distance traveled by its centroid in one complete revolution. However, the volume can be more easily determined if we observe that the cross section can be formed from rectangle I, whose area is positive, and rectangle II, whose area is negative.

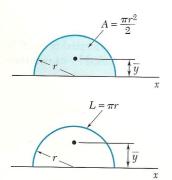
ım	Area, mm²	<i>ӯ</i> , mm	Distance Traveled by C, mm	Volume, mm <sup>3</sup>
II	+5000 -1800	375 365	$2\pi(375) = 2356$ $2\pi(365) = 2293$	$(5000)(2356) = 11.78 \times 10^6$ $(-1800)(2293) = -4.13 \times 10^6$ Volume of rim = 7.65 × 10 <sup>6</sup>

Since 1 mm =  $10^{-3}$  m, we have 1 mm<sup>3</sup> =  $(10^{-3} \text{ m})^3 = 10^{-9} \text{ m}^3$ , and we obtain  $V = 7.65 \times 10^6 \text{ mm}^3 = (7.65 \times 10^6)(10^{-9} \text{ m}^3) = 7.65 \times 10^{-3} \text{ m}^3$ .

$$m = \rho V = (7.85 \times 10^3 \text{ kg/m}^3)(7.65 \times 10^{-3} \text{ m}^3)$$
  $m = 60.0 \text{ kg}$   $W = mg = (60.0 \text{ kg})(9.81 \text{ m/s}^2) = 589 \text{ kg} \cdot \text{m/s}^2$   $W = 589 \text{ N}$ 

# **SAMPLE PROBLEM 5.8**

Using the theorems of Pappus-Guldinus, determine (a) the centroid of a semicircular area, (b) the centroid of a semicircular arc. We recall that the volume and the surface area of a sphere are  $\frac{4}{3}\pi r^3$  and  $4\pi r^2$ , respectively.



#### SOLUTION

The volume of a sphere is equal to the product of the area of a semicircle and the distance traveled by the centroid of the semicircle in one revolution about the x axis.

$$V = 2\pi \overline{y}A \qquad \frac{4}{3}\pi r^3 = 2\pi \overline{y}(\frac{1}{2}\pi r^2) \qquad \overline{y} = \frac{4r}{3\pi} \quad \blacktriangleleft$$

Likewise, the area of a sphere is equal to the product of the length of the generating semicircle and the distance traveled by its centroid in one revolution.

$$A = 2\pi \overline{y}L \qquad 4\pi r^2 = 2\pi \overline{y}(\pi r) \qquad \overline{y} = \frac{2r}{\pi} \quad \blacktriangleleft$$