

```
cat -b p7.cpp
1  /*
2      PROGRAM NAME: Program 7: Hashing (Seperate Chaining)
3
4      PROGRAMMER:   James Francis
5
6      CLASS:        CSC 331.001, Fall 2014
7
8      INSTRUCTOR:   Dr. Robert Strader
9
10     DATE STARTED: November 17, 2014
11
12     DUE DATE:      November 18, 2014
13
14     PROGRAM PURPOSE:
15     This program is used to implement to Hashtable class, and Node class, for use in a dictionary-like Structure.
16     This program will read in data from prog7.dat and search for words that may be in the hashtable based upon input
from the file.
17
18     VARIABLE DICTIONARY:
19
20     t: Reference to a Hashtable Object
21     infile: fstream object, input file
22
23
24     ADTs: Hashtable
25
26
27     FILES USED: Hashtable.h prog7.dat
28
29
30     SAMPLE INPUTS: (from prog7.dat)
31
32     the relative lack of acceptance
33     of these products in the
34     corporate marketplace is
35     due less to technical than
36     to political factors the
37     availability of this technology
38     threatens the perks privileges
39     and traditions of corporate
40     management
41     *****
42     the
43     political
```

```

44     lack
45     relative
46     less
47     forgive
48     tradition
49     factors
50     more
51
52     SAMPLE OUTPUTS:
53
54     Found 'the' with 1 access(es)
55     the appears on line(s): 1 2 5 7
56
57     Found 'political' with 2 access(es)
58     political appears on line(s): 5
59
60     Found 'lack' with 1 access(es)
61     lack appears on line(s): 1
62
63     Found 'relative' with 1 access(es)
64     relative appears on line(s): 1
65
66     Found 'less' with 1 access(es)
67     less appears on line(s): 4
68
69     Unable to find 'forgive' with 2 access(es).
70
71     Unable to find 'tradition' with 4 access(es).
72
73     Found 'factors' with 3 access(es)
74     factors appears on line(s): 5
75
76     Unable to find 'more' with 5 access(es).
77
78     ---Averages rounded to the nearest integer---
79     Average number of accesses for successful retrieval: 1
80
81     Average number of accesses for unsuccessful retrieval: 3
82
83     Average number of accesses over total retrievals: 2
84
85     -----*/

86     #include "HashTable.h"

```

```

87     int main(int argc, const char * argv[]) {
88
89         HashTable t = *new HashTable();
90
91         fstream infile("../instr/prog7.dat", ios::in);
92         if (!infile.is_open()) {
93             cout<<"File not found."<<endl;
94             return -1;
95         }
96
97         t.populate(infile);
98
99         infile.close();
100
101         t.hashingReport();
102
103         return 0;
104     }
printf  \\n

```

cat -b Node.h

```

1      /*
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9
10     DATE STARTED: November 17, 2014
11
12     DUE DATE:      November 18, 2014
13
14     PROGRAM PURPOSE:
15     Declaration of the Node Class
16
17
18     VARIABLE DICTIONARY: in functions
19
20     ADTs: none
21
22     FILES USED: none
23

```

```

24     SAMPLE INPUTS: none
25
26     SAMPLE OUTPUTS: none
27
28
29     ----- */

30     #ifndef __p7__Node__
31     #define __p7__Node__

32     #include <stdio.h>
33     #include <string>
34     #include <iomanip>
35     #include <fstream>
36     #include <iostream>
37     #include <sstream>

38     using namespace std;

39     class Node{
40
41     public:
42         Node();
43         Node(int n, string str, string line);
44         int getSize();
45         string getWord();
46         Node* getNext();
47         void setNext(Node* next);
48         string getLines();
49         void addLine(string line);
50
51     private:
52         int size;
53         string word;
54         string lines;
55         Node* next;
56         void setSize(int n);
57         void setWord(string str);
58         void setLine(string line);
59
60     };

61     #endif /* defined(__p7__Node__) */
printf "\\n\\n

```

```
cat -b Node.cpp
1      /*
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10     DATE STARTED: November 17, 2014
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12     DUE DATE:     November 18, 2014
13
14     PROGRAM PURPOSE:
15     Definition of the Node Class
16
17
18     VARIABLE DICTIONARY: in functions
19
20     ADTs: none
21
22     FILES USED: none
23
24     SAMPLE INPUTS: none
25
26     SAMPLE OUTPUTS: none
27
28
29     ----- */

30     #include "Node.h"
31     Node::Node()
32     : next(NULL) {
33         //-----
34         // Default Constructor
35         //-----
36         setSize(0);
37         setWord("");
38     }

39     Node::Node(int n, string str, string line)
40     : next(NULL)
```

```

41     {
42         //-----
43         // Initializing Constructor
44         //-----
45         setSize(n);
46         setWord(str);
47         setLine(line);
48     }

49     //-----
50     //Begin Setters
51     //-----
52     void Node::setSize(int n){
53         size = n;
54     }

55     void Node::setWord(string str){
56         word = str;
57     }

58     void Node::setNext(Node* nextNode){
59         next = nextNode;
60     }

61     void Node::setLine(string line){
62         lines=(line+" ");
63     }
64     void Node::addLine(string line){
65         lines+=(line+" ");
66     }

67     //-----
68     //Begin Getters
69     //-----
70     int Node::getSize(){
71         return size;
72     }

73     string Node::getWord(){
74         return word;
75     }
76     Node* Node::getNext(){
77         return next;
78     }

```

```
79     string Node::getLines(){
80         return lines;
81     }
```

```
printf "\\n
```

```
cat -b HashTable.h
```

```
1     /*
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10    DATE STARTED: November 17, 2014
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13
14    PROGRAM PURPOSE:
15    Declaration of the HashTable Class
16
17    VARIABLE DICTIONARY: in functions
18
19    ADTs: none
20
21    FILES USED: none
22
23    SAMPLE INPUTS: none
24
25    SAMPLE OUTPUTS: none
26
27    ----- */
28
29    #ifndef p7_HashTable_h
30    #define p7_HashTable_h
31    #include <string>
32    #include <iomanip>
33    #include <fstream>
34    #include <iostream>
```

```

35     #include <sstream>
36     #include <cmath>
37     #include <cstring>

38     #include "Node.h"

39     using namespace std;

40     class HashTable{
41     public:
42         HashTable();
43         void populate(fstream& infile);
44         void hashingReport();
45     private:
46         int success;
47         int failed;
48         int successCount;
49         int failedCount;
50
51         int hashValue(string str);
52         void printTable(Node* table[]);
53         string NumberToString(int t);
54         void insert(Node* newNode, int index, Node* table[], int count);
55         bool scanChain(Node* current, string word);
56         void search(string line, Node* table[]);
57         int getSuccess();
58         int getFailed();
59         void setSuccess(int n);
60         void setFailed(int n);
61     };
62
63     #endif

```

```
printf "\\n\\n
```

```
cat -b HashTable.cpp
```

```

1      /*
2      PROGRAM NAME: Program 7: Hashing (Seperate Chaining)
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13
14    PROGRAM PURPOSE:
15    Definition of the Card Class

16
17    VARIABLE DICTIONARY: in functions
18
19    ADTs: none
20
21    FILES USED: none
22
23    SAMPLE INPUTS: none
24
25    SAMPLE OUTPUTS: none
26
27    -----*/
28

29    #include "HashTable.h"

30    HashTable::HashTable(){
31        //-----
32        // Default Constructor
33        //-----
34
35        setSuccess(0);
36        setFailed(0);
37    }

38    void HashTable::populate(fstream& infile) {
39        //-----
40        //Preconditions: Calling code calls the HashTable populate function
41        //
42        //Postconditions: The hashtable object has an array of Node pointers populated

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43         //          with NULL Nodes or Nodes containing values.
44         //
45         //Variables used:
46         //          table: an array of Node pointers
47         //          stars: delimiting string
48         //          word, line: strings that contain a line of input and a word
49         //          size, count: integer variables used for the size of a word
50         //          and the current line count
51         //-----
52
53
54         Node* table[23];
55
56         for (int i = 0; i < 23; i++) {
57             table[i] = NULL;
58         }
59
60         string stars = "*****";
61
62
63         string word;
64         string line;
65         int size;
66         int count = 0;
67
68         while (line.compare(stars)!=0) {
69             getline(infile, line);
70             count++;
71             word='\0';
72             size = 0;
73
74
75             stringstream linestream(line);
76             while (linestream>>word && word.compare(stars)!=0) {
77
78                 int index = HashTable::hashValue(word);
79                 Node* newNode = new Node((int)word.length(), word, NumberToString(count));
80                 insert(newNode, index, table, count);
81
82             }
83         }
84
85
86         while (getline(infile, line)) {
87             search(line, table);

```

```

88         cout << endl;
89     }
90 }
91
92 int HashTable::hashValue(string str){
93     //-----
94     //Preconditions: Calling code has passed a word, as a string, to this function
95     //
96     //Postconditions: An integer value is returned to the calling code, representing
97     //                  the passed word's hash value.
98     //
99     //Variables used:
100    //                first: integer, offset of first character in the word from 'a'
101    //                last: integer, offset of last character in the word from 'a'
102    //                position: hashvalue of the passed string
103    //-----
104
105    int first = str.at(0) - 97;
106    int last = str.at(str.size()-1) - 97;
107
108
109    int position = (int) (first*256+last)%23;
110
111    return position;
112 }
113
114 void HashTable::printTable(Node* table[]){
115     //-----
116     //Preconditions: calling code passed an array of Node pointers to this function
117     //
118     //Postconditions: The hashtable is printed along with its seperate chains
119     //
120     //Variables used:
121     //                current: Node pointer
122     //
123     //-----
124
125
126    for(int i = 0; i<23; i++){
127        Node* current = table[i];
128
129        if (current == NULL) {
130            cout<<endl;

```

```

131         }
132     else{
133         while (current!= NULL) {
134             cout<<current->getWord()<<" ";
135             current = current->getNext();
136         }
137         cout<<endl;
138         cout<<endl;
139     }
140 }
141
142
143 }

```

```

144 void HashTable::insert(Node* newNode, int index, Node* table[], int count){
145     //-----
146     //Preconditions: calling code has populated the passed parameters properly
147     //
148     //Postconditions: The passed node has been hashed into the table, or the
149     //                  line that the word was on was added to the a previously
150     //                  hashed Node containing the same word.
151     //
152     //Variables used:
153     //      duplicate: boolean flag to determine if the passed value is
154     //                  found in the hash table
155     //      current: Node pointer
156     //      newNode: node Pointer that contains a word to be hashed into
157     //                  the table
158     //      index: integer containing the hash value for the passed word
159     //
160     //      count: integer containing the line the word was input from
161     //
162     //-----
163
164
165     bool duplicate = false;
166
167     if (table[index]==NULL) {
168         table[index] = newNode;
169
170     } else {
171         Node *current = table[index];
172
173
174

```

```

175         if (scanChain(current, newNode->getWord())) {
176
177             current->addLine(NumberToString(count));
178             duplicate = true;
179
180         }
181         else{
182
183             while (current->getNext() != NULL) {
184                 if (scanChain(current, newNode->getWord())) {
185
186                     current->addLine(NumberToString(count));
187                     duplicate = true;
188                     break;
189                 }
190                 else
191                     current = current->getNext();
192
193             }
194         }
195
196         if (duplicate) {
197             newNode = NULL;
198             current = NULL;
199         }else{
200             current->setNext(newNode);
201         }
202     }
203
204 }

```

```

205 string HashTable::NumberToString ( int t )
206 {
207     //-----
208     //Preconditions: calling code has passed an integer, t, to this function
209     //
210     //Postconditions: a string representation of the passed integer is returned
211     //
212     //Variables used:
213     //             ss: stringstream object used to convert the passed integer
214     //
215     //-----
216     ostringstream ss;
217     ss << t;
218     return ss.str();

```

```

219     }

220     bool HashTable::scanChain(Node* current, string word){
221         //-----
222         //Preconditions: Calling code has encountered a seperate chain in the
223         //                hash table
224         //
225         //Postconditions: a string representation of the passed integer is returned
226         //
227         //Variables used:
228         //                result: boolean flag that identifies if a duplicate word is
229         //                encountered
230         //
231         //-----
232
233         bool result = false;
234         while (current!=NULL) {
235             if (word.compare(current->getWord())==0) {
236                 result = true;
237                 break;
238             }
239             else current = current->getNext();
240         }
241         return result;
242     }
243 }

244     void HashTable::search(string line, Node* table[]){
245         //-----
246         //Preconditions: calling code has encountered a word to search the table for
247         //
248         //Postconditions: A success, along with lines the word was found on in the
249         //                input file, or a failure to find, with the number of
250         //                accesses to do so is returned to console
251         //
252         //Variables used:
253         //                accesses: integer that counted the number of accesses to
254         //                the hash table
255         //                word: string, word to be searched for in the table
256         //                linestream: stringstream object, used to ensure escape
257         //                charcaters are removed from input string
258         //                searchValue: integer, hash value of the passed word
259         //-----
260
261

```

```

262     int accesses= 1;
263     string word;
264     stringstream linestream (line);
265     linestream >>word;
266     int searchValue = hashValue(word);
267     Node *current = table[searchValue];
268
269     while (current!=NULL) {
270
271         if (word.compare(current->getWord())==0) {
272             setSuccess(accesses);
273             cout<< "Found '"<<word<<"' with "<<accesses<<" access(es)"<<endl;
274             cout<< word <<" appears on line(s): "<< current->getLines()<<endl;
275             return;
276         }
277         else {
278             current = current->getNext();
279             accesses++;
280         }
281     }
282
283     cout<< "Unable to find '"<<word<<"' with "<<accesses<<" access(es)."<<endl;
284
285     setFailed(accesses);
286     return;
287 }

```



```

288 void HashTable::hashingReport() {
289     //-----
290     //Preconditions: calling code has finished searching
291     //
292     //Postconditions: Average number of successful accesses, failed accesses,
293     //                  and avwrage total accessess are printed to screen
294     //
295     //Variables used:
296     //                  successRate: double, stores the average success rate
297     //                  failRate: double, stores the average fail rate
298     //                  totalRetrievalRate: double, stores the overall average
299     //-----
300
301     cout<<"---Averages rounded to the nearest integer---"<<endl;
302
303     double successRate = floor(((double)this->getSuccess()/(double)successCount)+.5);
304

```

```

305         cout<<"Average number of accesses for successful retrieval: "<< successRate<<endl;
306
307
308         cout<<endl;
309
310         double failRate = floor(((double)this->getFailed()/(double)this->failedCount)+.5);
311
312         cout<<"Average number of accesses for unsuccessful retrieval: "<< failRate <<endl;
313
314         cout<<endl;
315         double totalRetrievalRate = floor(((this->getSuccess()+this->getFailed()/(this->successCount))+.5);
316
317         cout<<"Average number of accesses over total retrievals: "<< totalRetrievalRate <<endl;
318     }

319     //-----
320     //   SETTERS
321     //-----
322     void HashTable::setSuccess(int n){
323         success +=n;
324         successCount++;
325     }

326     void HashTable::setFailed(int n){
327         failed +=n;
328         failedCount++;
329     }

330     //-----
331     //   GETTERS
332     //-----
333     int HashTable::getSuccess(){
334         return success;
335     }

336     int HashTable::getFailed(){
337         return failed;
338     }

```

```

:
g++ Node.cpp HashTable.cpp p7.cpp -o prog7
printf \\n\\n

```


:

prog7

Found 'the' with 1 access(es)
the appears on line(s): 1 2 5 7

Found 'political' with 2 access(es)
political appears on line(s): 5

Found 'lack' with 1 access(es)
lack appears on line(s): 1

Found 'relative' with 1 access(es)
relative appears on line(s): 1

Found 'less' with 1 access(es)
less appears on line(s): 4

Unable to find 'forgive' with 2 access(es).

Unable to find 'tradition' with 4 access(es).

Found 'factors' with 3 access(es)
factors appears on line(s): 5

Unable to find 'more' with 5 access(es).

---Averages rounded to the nearest integer---

Average number of accesses for successful retrieval: 1

Average number of accesses for unsuccessful retrieval: 3

Average number of accesses over total retrievals: 2