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```

1  /*
2  * MemorySharp Library
3  * http://www.binarysharp.com/
4  *
5  * Copyright (C) 2012-2014 James Menetrey (a.k.a. ZenLulz).
6  * This library is released under the MIT License.
7  * See the file LICENSE for more information.
8  */
9
10 using Binarysharp.Assemblers.Fasm;
11 using System;
12
13 namespace Binarysharp.MemoryManagement.Assembly.Assembler
14 {
15     /// <summary>
16     /// Implement Fasm.NET compiler for 32-bit development.
17     /// More info: https://github.com/ZenLulz/Fasm.NET
18     /// </summary>
19     public class Fasm32Assembler : IAssembler
20     {
21         /// <summary>
22         /// Assemble the specified assembly code.
23         /// </summary>
24         /// <param name="asm">The assembly code.</param>
25         /// <returns>An array of bytes containing the assembly
26         /// code.</returns>
27         public byte[] Assemble(string asm)
28         {
29             // Assemble and return the code
30             return Assemble(asm, IntPtr.Zero);
31         }
32
33         /// <summary>
34         /// Assemble the specified assembly code at a base address.
35         /// </summary>
36         /// <param name="asm">The assembly code.</param>
37         /// <param name="baseAddress">The address where the code is
38         /// rebased.</param>
39         /// <returns>An array of bytes containing the assembly
40         /// code.</returns>
41         public byte[] Assemble(string asm, IntPtr baseAddress)
42         {
43             // Rebase the code
44             asm = String.Format("use32\norg 0x{0:X8}\n",
45                                 baseAddress.ToInt64()) + asm;
46             // Assemble and return the code
47             return FasmNet.Assemble(asm);
48         }
49     }
50 }

```

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Listing 1: Assembler implementation - MemorySharp

## Sources

The style for this listing has been inspired by this StackExchange post: <http://tex.stackexchange.com/a/124969/108649>.

More information about this package can be found on [https://en.wikibooks.org/wiki/LaTeX/Source\\_Code\\_Listings](https://en.wikibooks.org/wiki/LaTeX/Source_Code_Listings).