# Simple Measurement Models for Complex Working Memory Tasks

KO, Summer School 2022

# Measurement Models vs. Explanatory Models

- Explanatory Models:
  - Goal: explain experimental effects
  - Fit all conditions with common parameters
  - Examples: GCM, SIMPLE, TBRS\*
- Measurement Models:
  - Goal: measure interpretable latent variables
  - Fit each condition separately
  - Examples: SDT, diffusion model

#### Goal

- Measurement model for WM tasks:
  - Estimate theoretically interpretable parameters
  - Correlate them with other variables
  - Study experimental effects on them
- Hierarchical Bayesian Framework
  - Simple, closed-form likelihood

## The Experiment: Complex Span

- Encode 5 red words for serial recall
- Distractors (black words) to be processed
  - Decide for all words: Larger / small than a soccer ball?

RING HORSE FAN PHONE FLY FOOT...

2 Conditions: Free Time after Distractors (0.2 vs. 1.5 s)

# Recall: Select from Candidate Set

?

PIN	FAN	FLY	COW	TYRE
RING	BENCH	FOOT	LEMON	HOUSE
DOG	PHONE	CAR	HORSE	RIVER

# Structure of Candidate Set

PIN	FAN	FLY	COW	TYRE
RING	BENCH	FOOT	LEMON	HOUSE
DOG	PHONE	CAR	HORSE	RIVER

#### Multinomial Data Structure

#### Frequencies of 5 response categories

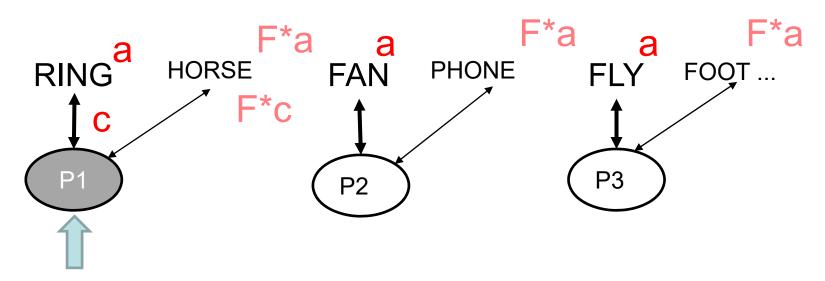
- correct item
- other list item
- distractor in probed position
- distractor in other position
- not-presented lure

RING HORSE FAN PHONE FLY FOOT ...



#### Model Assumptions

- Recall = selection from a candidate set
- P(selection of i) = f(activation of i)
- Two sources of activation
  - persistent activation: a
  - re-activation through cue-based retrieval: c



#### **Basic Model Equations**

- A(correct) = b + a + c
- A(other item) = b + a
- A(distractor in position) = b + F\*(a + c)
- A(other distractor) = b + F\*a
- A(NPL) = b
- c = Cueing: Strength of item-position binding
- a = Activation: Strength of individual stimuli
- b = Baseline (scaling parameter fixed to 0.1)
- F = Filtering of distractors

# From Activation to Selection Probability

• Luce's choice rule: 
$$p(i) = \frac{A(i)}{\sum_{j=1}^{n} A(j)}$$

#### Note of caution:

Activation is distributed over all 15 response candidates  $\rightarrow$  A(i) for each category = A(i) for candidates \* number of candidates in the category

$$p(i) = \frac{A(i)n(i)}{\sum_{i=1}^{ncat} A(j)n(j)}$$

#### Multinomial Likelihood

Binomial: 
$$P(k \mid p, n) = \frac{n!}{k!(n-k)!} p^k (1-p)^{(n-k)}$$

Multinomial:  $P(\mathbf{k} \mid \mathbf{p}, n) = \frac{n!}{k_1! k_2! k_3! ... k_j!} p_1^{k_1} p_2^{k_2} p_3^{k_3} ... p_j^{k_j}$ 
 $\mathbf{k} = [k_1, k_2, k_3, ... k_j]$ 
 $\mathbf{p} = [p_1, p_2, p_3, ... p_j]$ 

k<sub>j</sub> = frequency of responses in category j
 p<sub>j</sub> = probability of a response in category j
 n = number of trials

## Generative Model Equations

$$\forall_{j} \in (1,...J), \forall_{c} \in (1,2):$$

$$\mathbf{k}_{j,c} \sim Multinomial(\mathbf{p}_{j,c}, N_{j,c})$$

$$\forall_{k} \in (1,...K): p_{j,c}(k) = \frac{A_{j,c}(k)n(k)}{\sum_{i=1}^{K} A_{j,c}(k)n(k)}$$

$$A_{j,c}(1) = 0.1 + a_{j,c} + c_{j,c}$$

$$A_{j,c}(2) = 0.1 + a_{j,c}$$

$$A_{j,c}(3) = 0.1 + F_{j,c}(a_{j,c} + c_{j,c})$$

$$A_{j,c}(4) = 0.1 + F_{j,c}a_{j,c}$$

$$A_{j,c}(5) = 0.1$$

#### Generative Model, continued

Individual-level parameters ~ group distribution

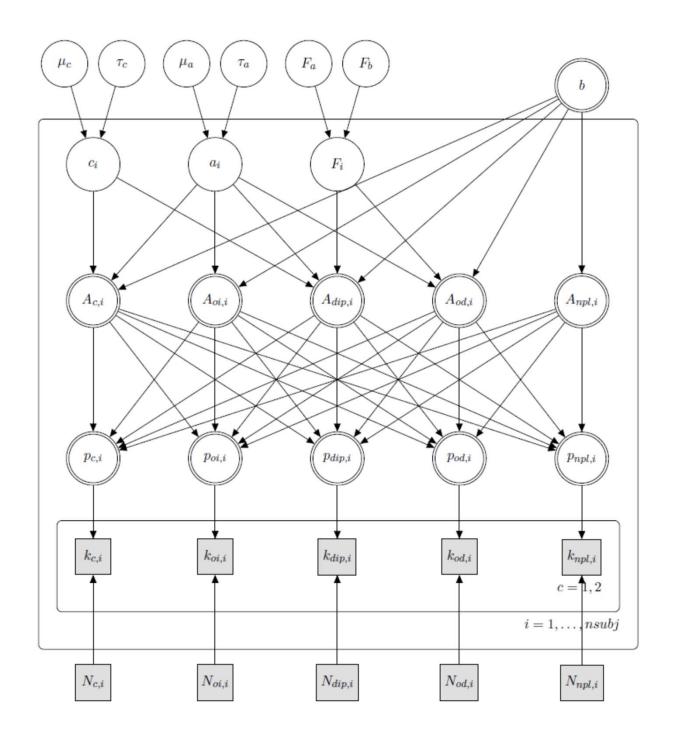
$$a_{j,c} \sim N(\mu_a, \sigma_a)$$
 $c_{j,c} \sim N(\mu_c, \sigma_c)$ 
 $F_{j,c} \sim Beta(a_f, b_f)$ 

(Hyper-) Priors for group-level parameters

$$\mu_{a} \sim \Gamma(0.25,0.05)$$
 $\mu_{c} \sim \Gamma(4,0.2)$ 
 $\sigma_{a} \sim \Gamma(1,0.01)$ 
 $\sigma_{c} \sim \Gamma(1,0.01)$ 
 $a_{f} \sim \Gamma(1,0.1)$ 
 $b_{f} \sim \Gamma(1,0.1)$ 

Gamma(Shape, Rate)

# Graphical Model



#### **Exercise**

- CspanMMM.R
- Build the JAGS model: CspanR.txt
- Some help:
  - Multinomial in JAGS: dmulti(p, N)
  - Truncated Normal: dnorm(1,0.1) T(0,)