

Assignment 2 - Group 23

Exercise 1.1 - Requirements for extension/improvement.

Score system

- The player shall earn points for killing an alien.
- The game shall have a scoreboard which shows the amount of points earned by the player.

Exercise 1.2

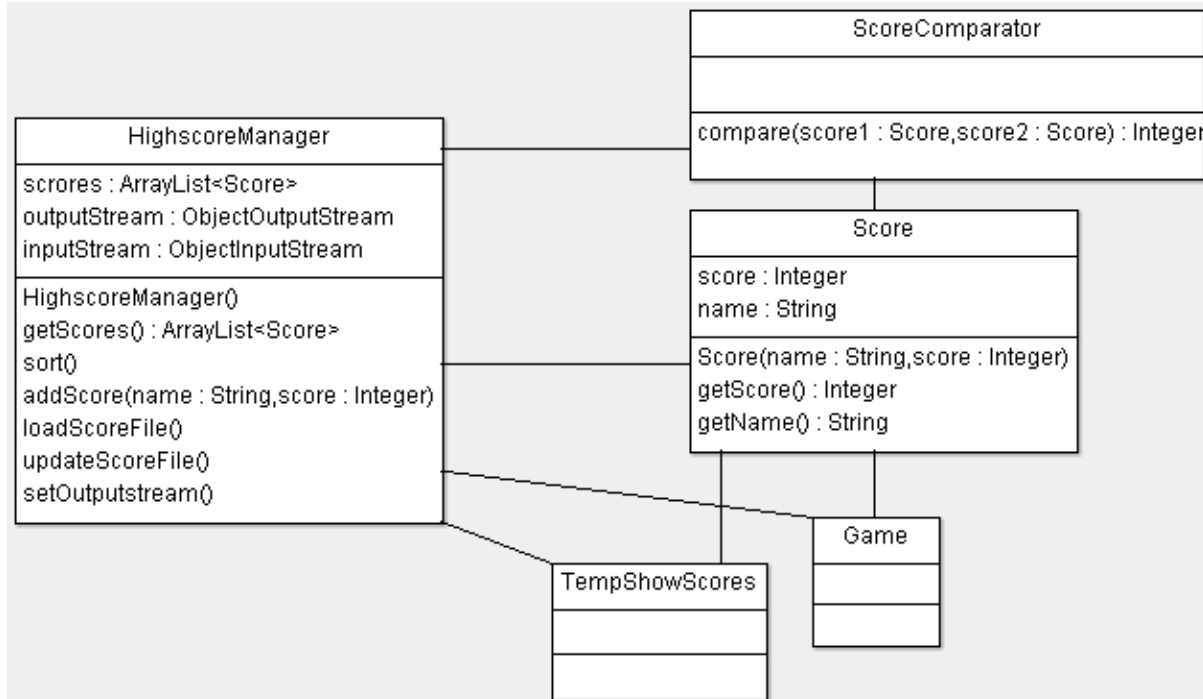


Figure 1: UML diagram for the score system

Exercise 2.1 - TA requirements

Main menu

- The game shall show a main menu when it starts.
- The main menu shall have the following options: Play game / High Scores / Quit game
- The option "Play game" shall start the game.
- The option "High Scores" shall display the player's high scores.
- The option "Quit game" shall exit and close the game.

Exercise 2.2

