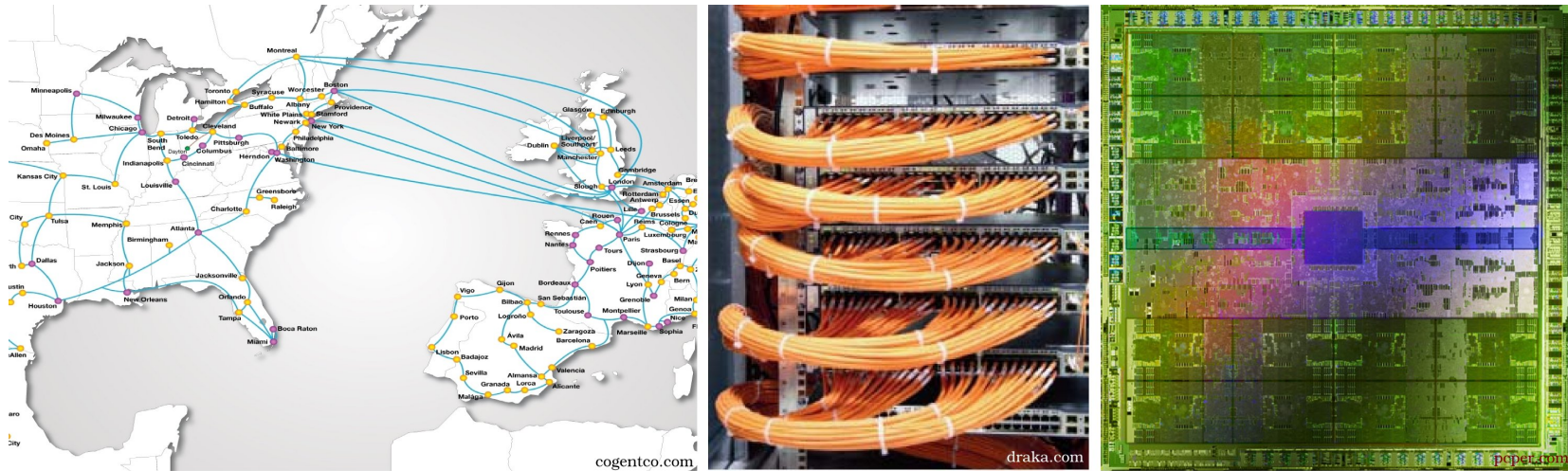


Nanophotonic Computational Design

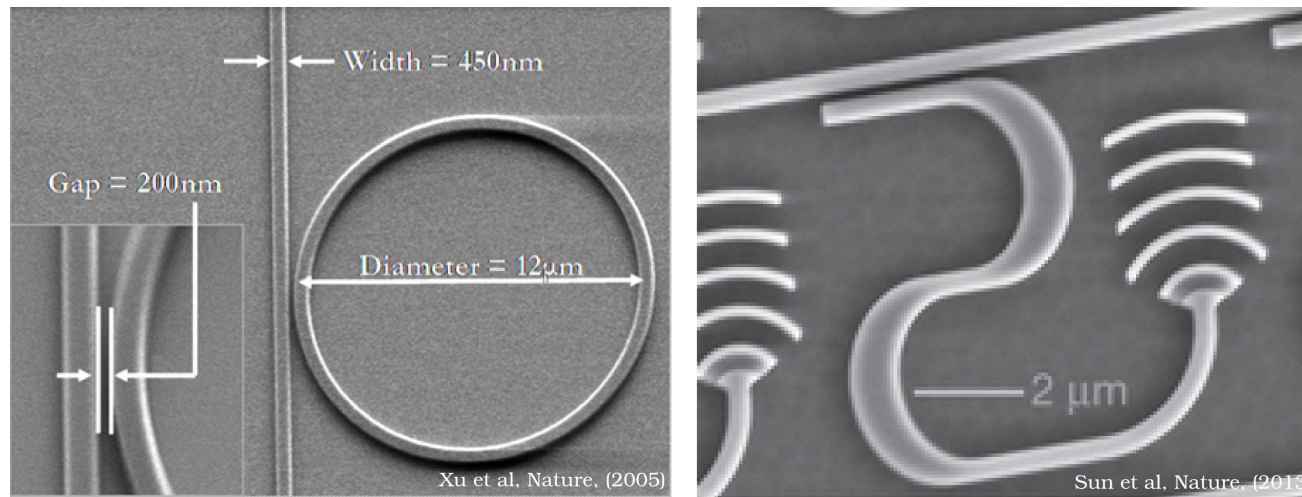
Jesse Lu

February 25, 2013

Introduction

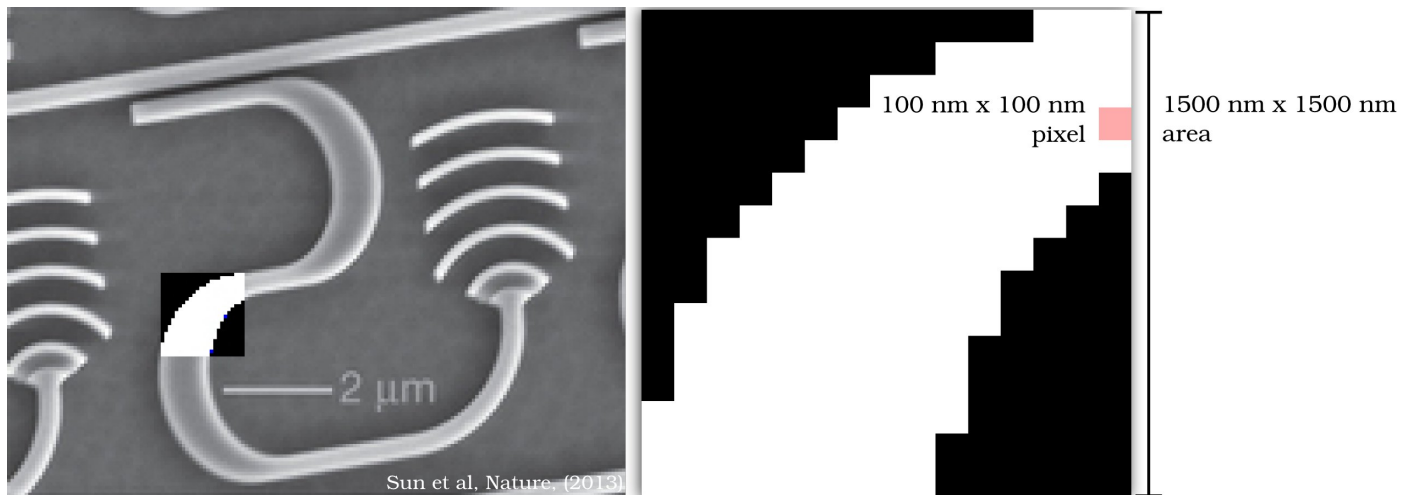


- Bring the optical network onto a computer chip



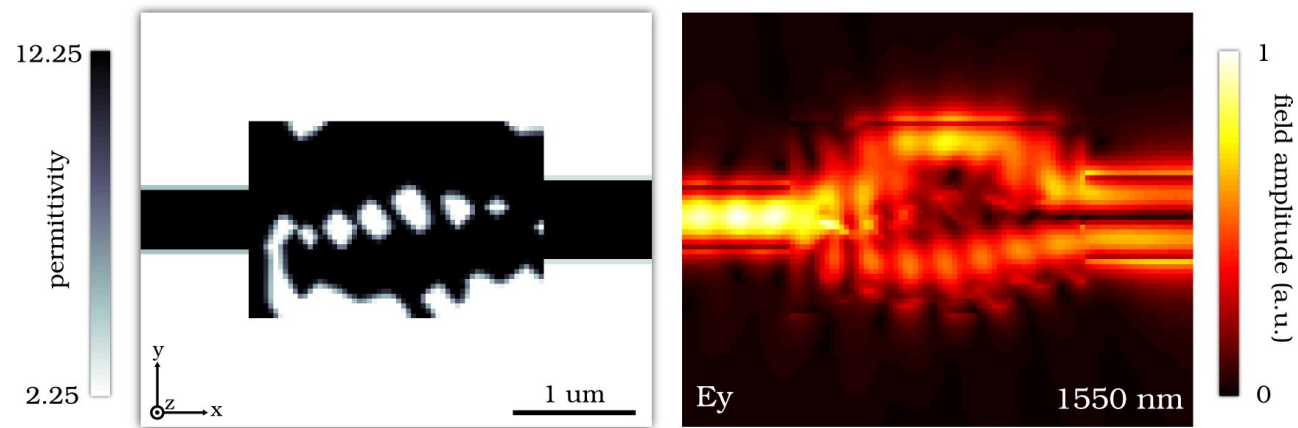
- Currently designed by hand, handful of parameters
- Design by computer, using the full design parameters

- Increasing design complexity requires additional degrees of freedom
- Fortunately, we have a virtually unlimited amount

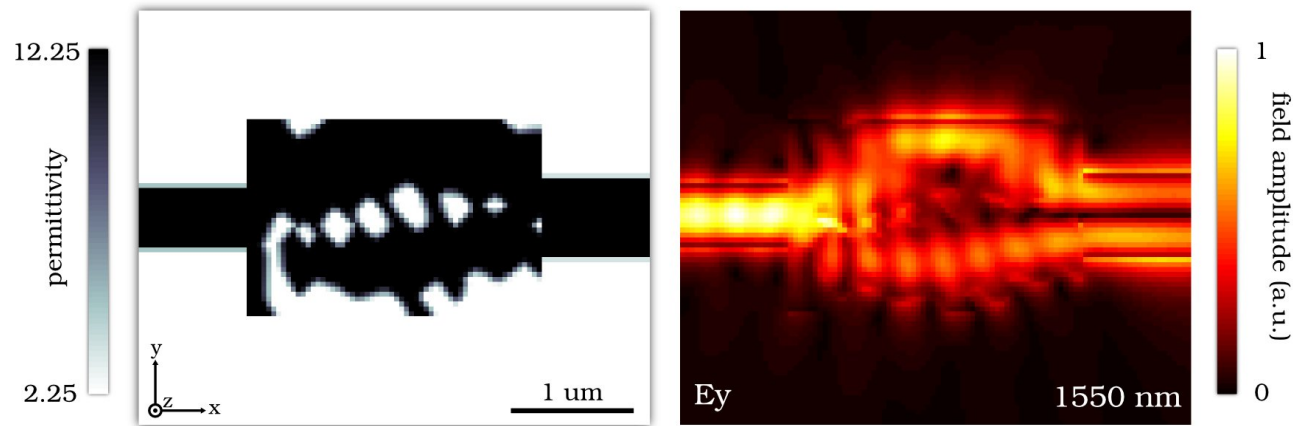


- Include/exclude per pixel gives us $2^{(15^2)} = 2^{225}$ possibilities, uncountable

Goal: Show you how to design *any* linear nanophotonic device



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- Device properties:
 - Full 3D
 - Compact
 - Efficient
 - Multi-mode

- Multi-functional

- Developed by
 - applying (convex) optimization techniques (math)
 - to the area of nanophotonics (physics)
 - and implementing in software (programming)

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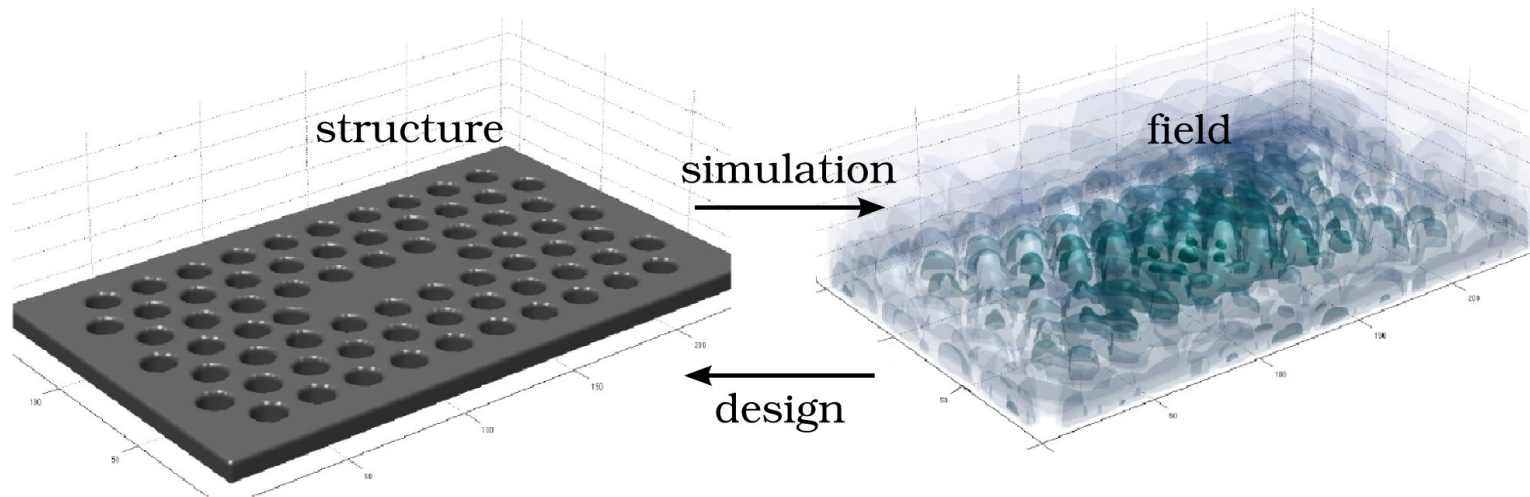
CONTAINS INVOLVED MATHEMATICAL CONTENT

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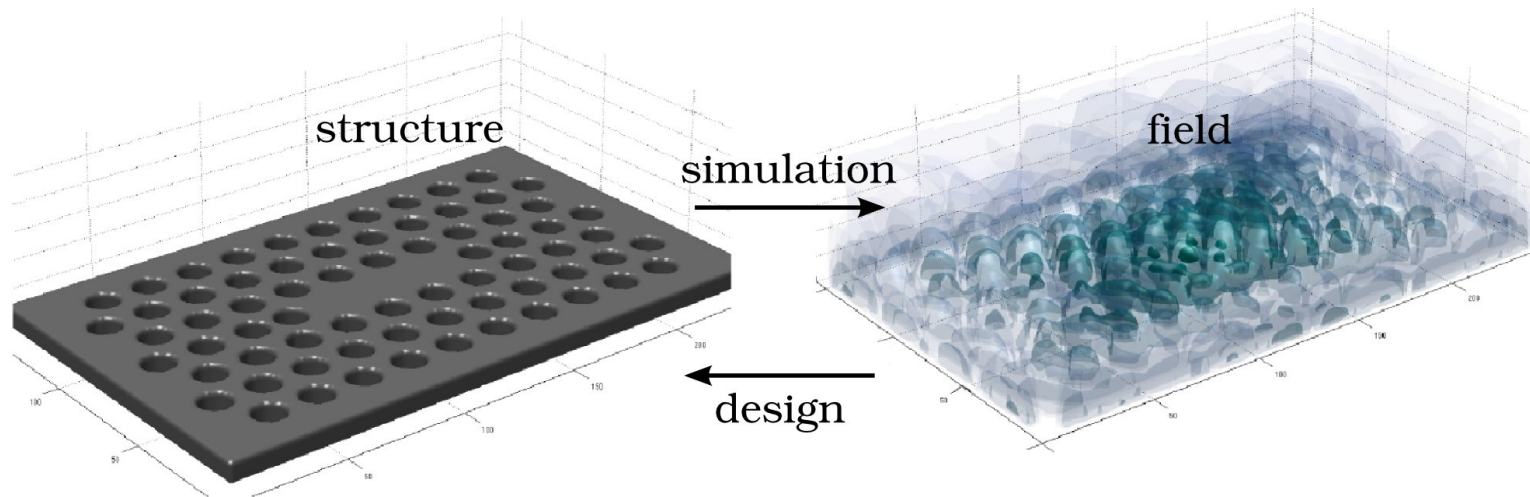
CONTAINS INVOLVED MATHEMATICAL CONTENT
- Math Advisory:

CONTAINS INVOLVED NANOPHOTONIC CONTENT

Given a field, can we find its structure?



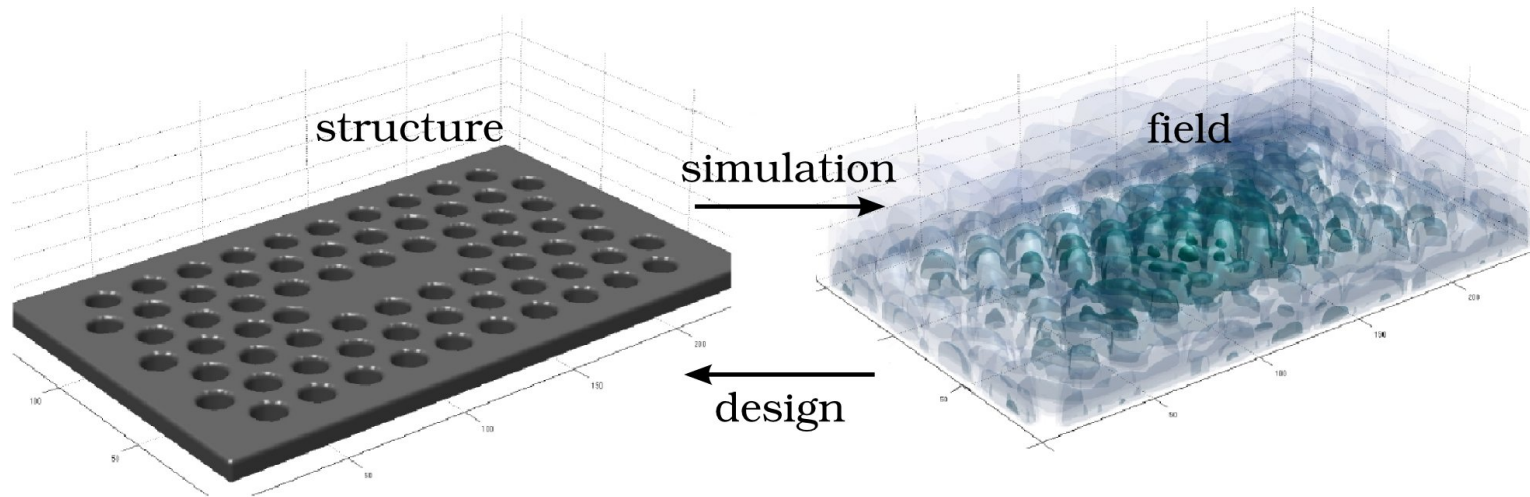
Given a field, can we find its structure?



- Equivalently, find ϵ (structure) given E (field)

$$\nabla \times \mu_0^{-1} \nabla \times E - \omega^2 \epsilon E = -i\omega J$$

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- If possible, we can design *any* nanophotonic/optical component!

- Answer: Yes, given E we *can* solve for ϵ (trivial!)

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$$\epsilon = (\nabla \times \mu_0^{-1} \nabla \times E + i\omega J) / \omega^2 E$$

- Solving for ϵ actually way faster than simulation (solving for E)!

- Obvious and well-known from a mathematical perspective
 - Pre-requisite (200-level) class in optimization curriculum
 - Not yet taught (I think) in optics/photonics at Stanford

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$$E \rightarrow x$$

$$\epsilon \rightarrow z$$

$$\nabla \times \mu_0^{-1} \nabla \times -\omega^2 \epsilon \rightarrow A(z)$$

$$-i\omega J \rightarrow b$$

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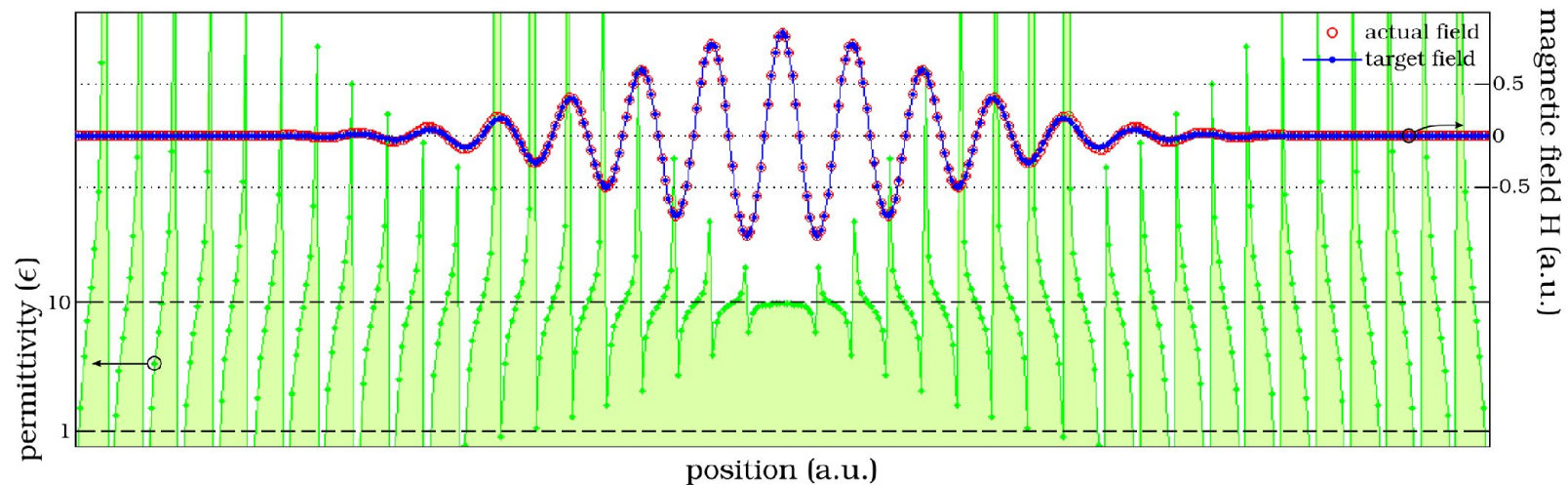
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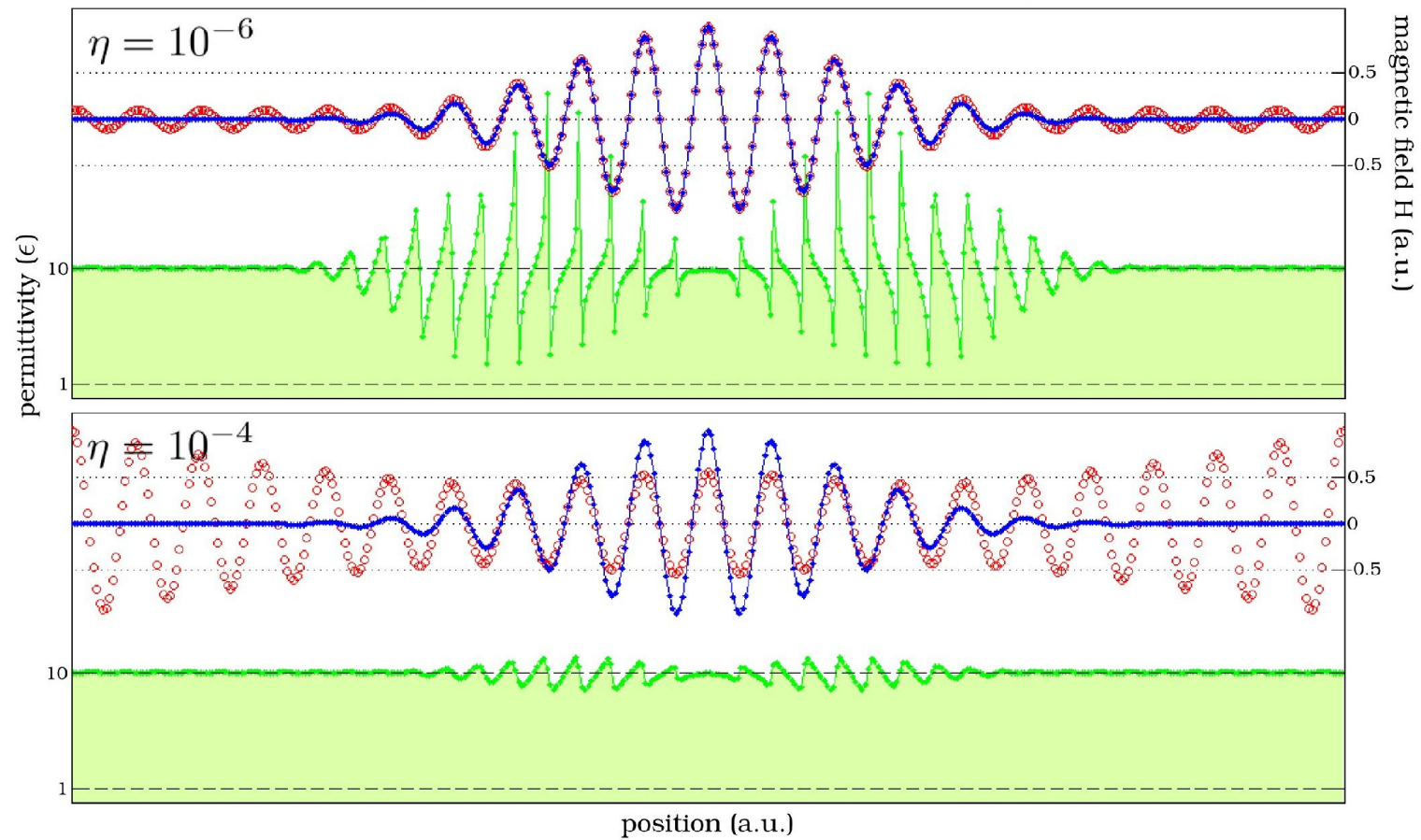
- Key: If $A(z)$ is linear in z then $A(z)x = b$ is as well!

Direct design of nanophotonic devices

- Choose x (field) and solve for z (structure)



- Perfect performance! . . . But unmanufacturable structure



- Regularization on z decreases performance

- Conclusion:
 - Directly solving for z (structure) is easy
 - Solving for manufacturable z is hard
- However, we know that there exist some x (fields) which produce well-behaved z (structure)
 - But, cannot ask the user to choose such x

Iterative design of nanophotonic devices

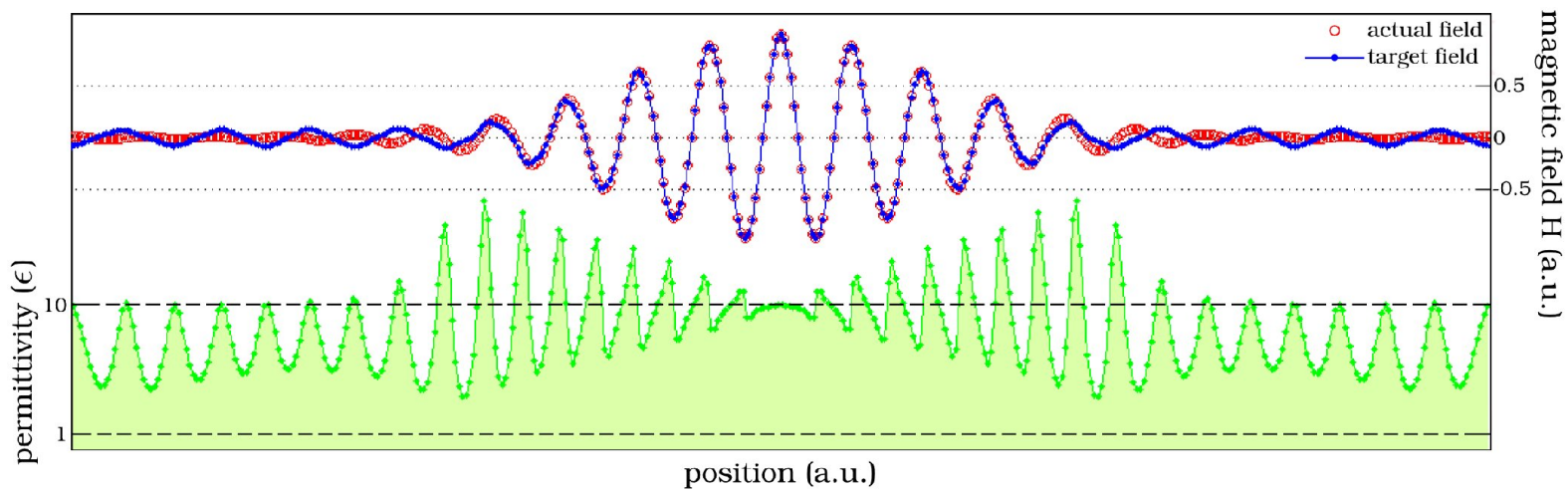
- Key lesson: Nanophotonic design involves optimizing *both* x (field) and z (structure)
- New algorithm: Iteratively solve for x and z

$$\underset{z}{\text{minimize}} \quad \|A(z)x - b\|^2 + \eta_0 \|z - z_0\|^2$$

$$\underset{x}{\text{minimize}} \quad \|A(z)x - b\|^2 + \eta_1 \|x - x_0\|^2$$

- Here, $\eta_{0,1}$ are *regularization* parameters

- Iterative strategy produces z (structure) that
 - is better behaved
 - more accurately produces x

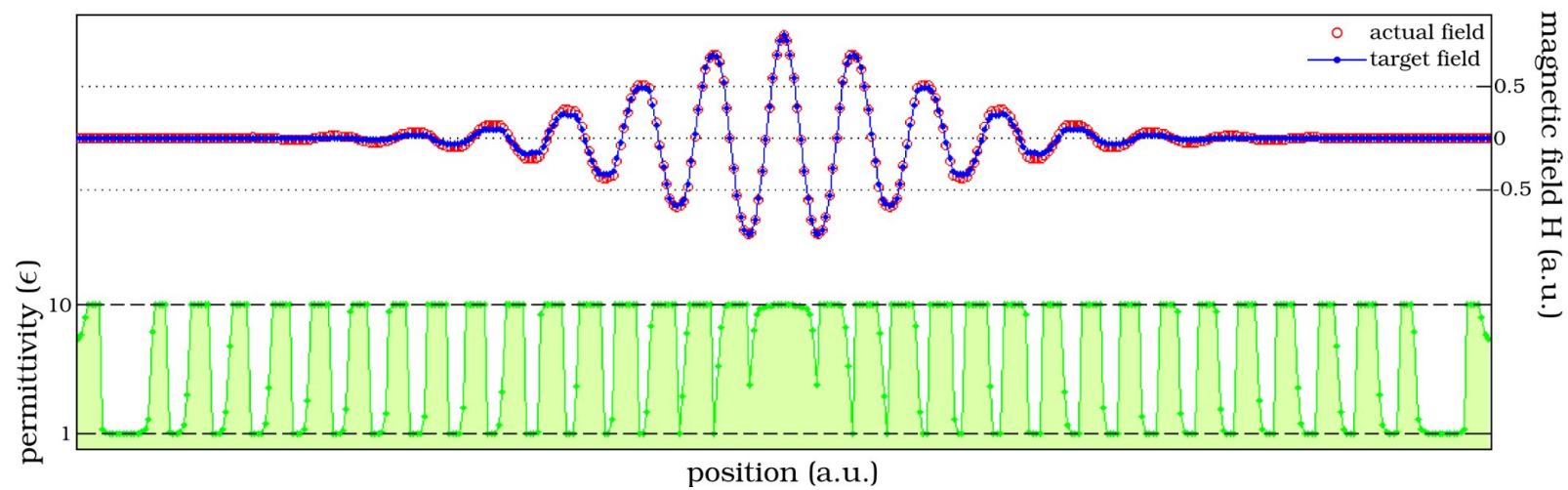


- We can also put hard limits on z

$$\begin{aligned} & \underset{z}{\text{minimize}} && \|A(z)x - b\|^2 \\ & \text{subject to} && z_0 \leq z \leq z_1 \end{aligned}$$

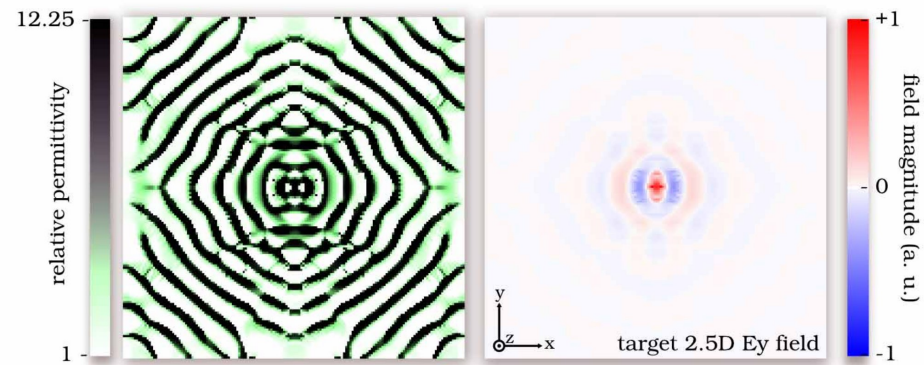
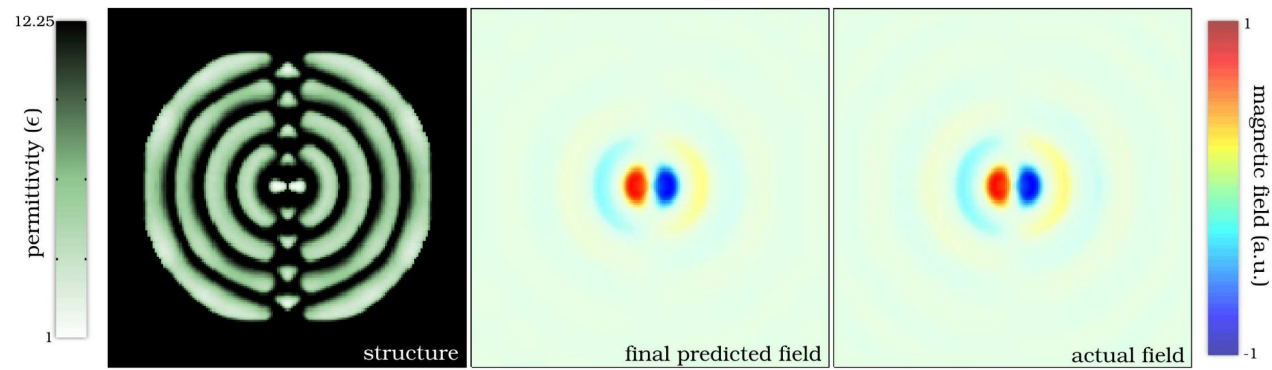
$$\underset{x}{\text{minimize}} \quad \|A(z)x - b\|^2 + \eta_1 \|x - x_0\|^2$$

- $z_0 \leq z \leq z_1$ constraint better represents manufacturability constraint
 - Corresponds to a minimum and maximum allowable permittivity (ϵ)



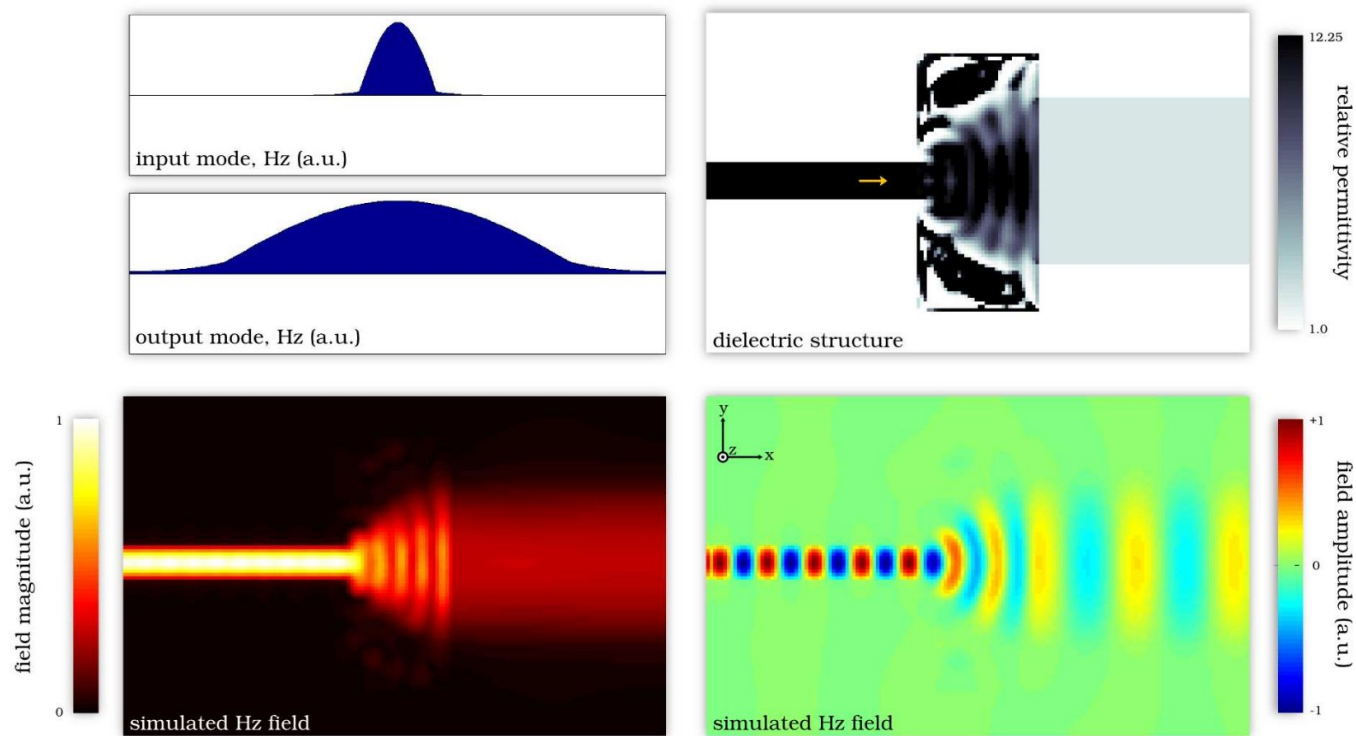
- Getting close!

- higher dimensions



Objective-first design of nanophotonic devices

- Next step in our thinking is that for most devices only some parts of the field matter
- waveguiding devices



Design of 3D nanophotonic devices