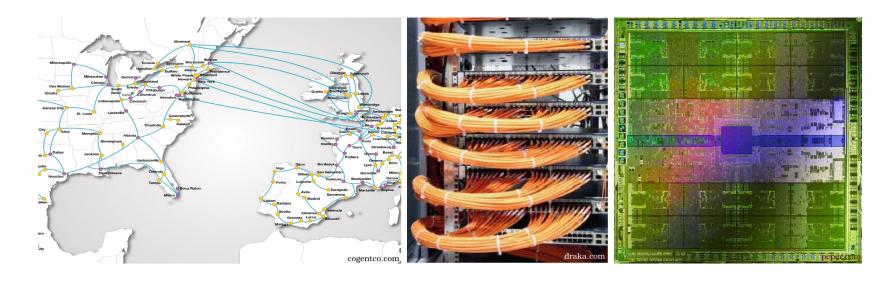
Nanophotonic Computational Design

Jesse Lu

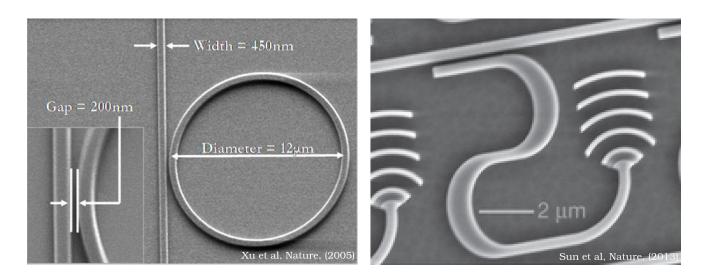
February 25, 2013

Introduction

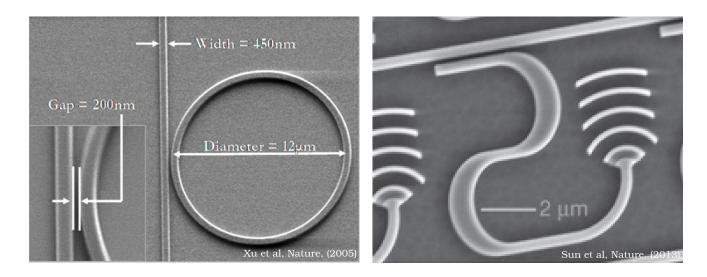


- As information grows, optical networks needed
 - across continents
 - within a datacenter
 - between chips and on-chip

• On-chip optical components are currently designed by tuning a small number of design parameters

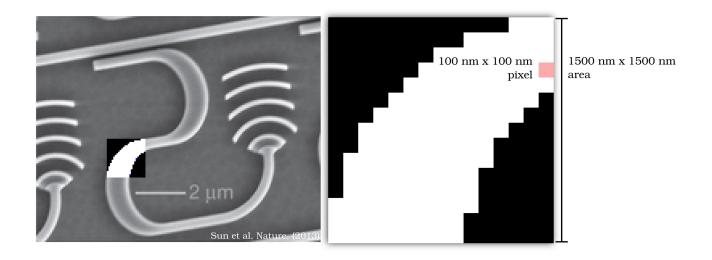


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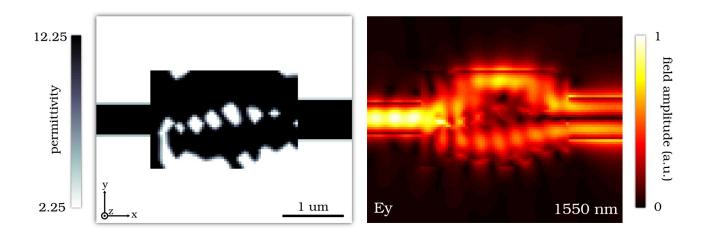


• What happens when we use the *full* parameter space for nanophotonic design?

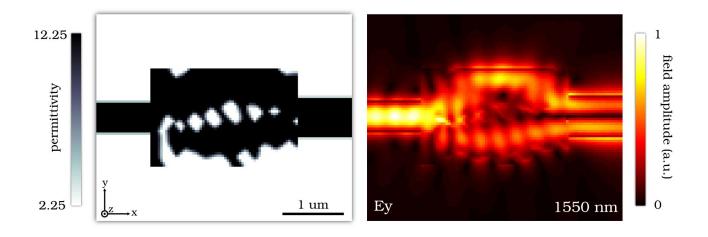
• The full parameter space is *vast*



- Include/exclude per pixel gives us $2^{(15^2)} = 2^{225}$ possibilities
 - A virtually uncountable number
 - Can only be design by a computer



• Our work: Software to design full 3D, multi-mode, and multi-functional linear nanophotonic devices—using the fully available parameter space



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- Many of these devices are
 - Completely novel (no previously known designs)
 - Extremely compact (footprints of a few vacuum wavelengths)
 - High efficiency (> 80% transmission)

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- applying (convex) optimization techniques (math)
- to the area of nanophotonics (physics)
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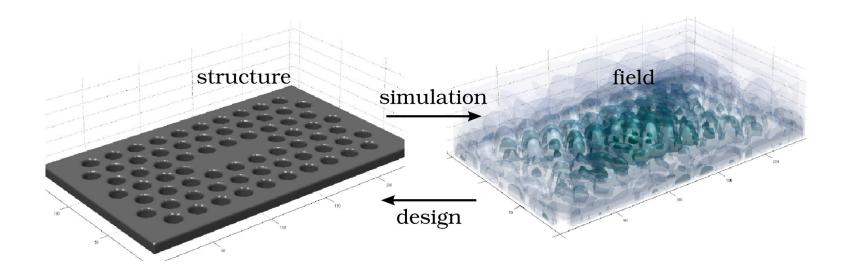
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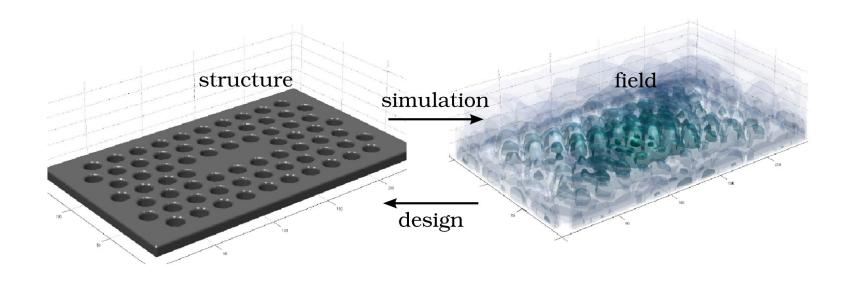
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CONTAINS INVOLVED NANOPHOTONIC CONTENT

Given a field, can we find its structure?



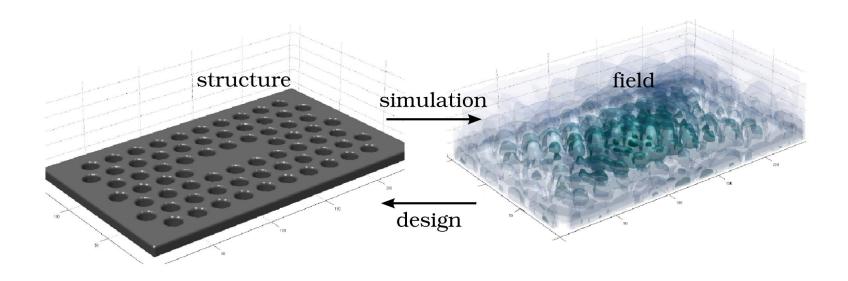
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ullet Equivalently, find ϵ (structure) given E (field)

$$\nabla \times \mu_0^{-1} \nabla \times E - \omega^2 \epsilon E = -i\omega J$$

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• If possible, we can design *any* nanophotonic/optical component!

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$$\epsilon = (\nabla \times \mu_0^{-1} \nabla \times E + i\omega J)/\omega^2 E$$

• Solving for ϵ actually way faster than simulation (solving for E)!

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 - Pre-requisite (200-level) class in optimization curriculum
 - Not yet taught (I think) in optics/photonics at Stanford

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$$E \to x$$

$$\epsilon \to z$$

$$\nabla \times \mu_0^{-1} \nabla \times -\omega^2 \epsilon \to A(z)$$

$$-i\omega J \to b$$

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• Key: If A(z) is linear in z then A(z)x = b is as well!

Direct design of nanophotonic devices

- Let's try it already!
 - Choose x (field)
 - Solve for z (structure) by minimizing the *physics residual*, A(z)x-b

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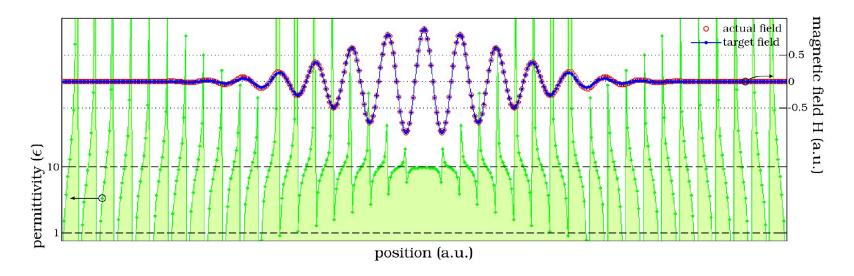
$$\underset{z}{\mathsf{minimize}} \quad \|A(z)x - b\|^2$$

ullet Global minimum where A(z)x-b=0 can be computed in one step

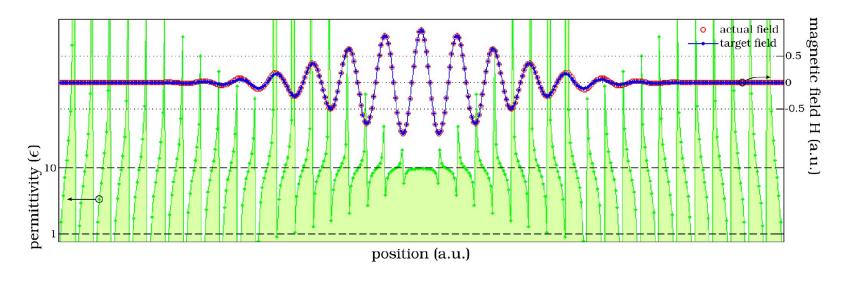
$$\epsilon = (\nabla \times \mu_0^{-1} \nabla \times E + i\omega J) / \omega^2 E$$

where $\epsilon \rightarrow z$

- ullet Choose canonical 1D cavity field for x
- ullet Solve for z (structure) and check design fidelity with simulation



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• Result

- Perfect performance
- But unmanufacturable structure (z not well-behaved)

Direct design with regularization

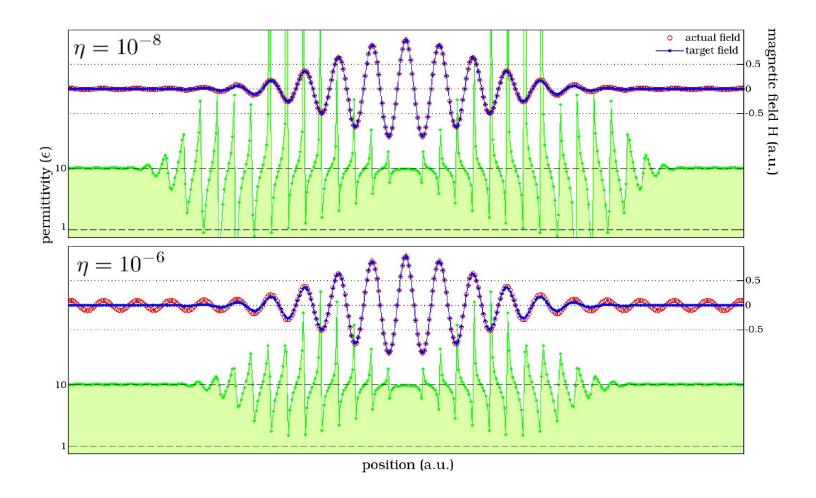
• Direct design "works" but not practical

$$\underset{z}{\mathsf{minimize}} \quad \|A(z)x - b\|^2$$

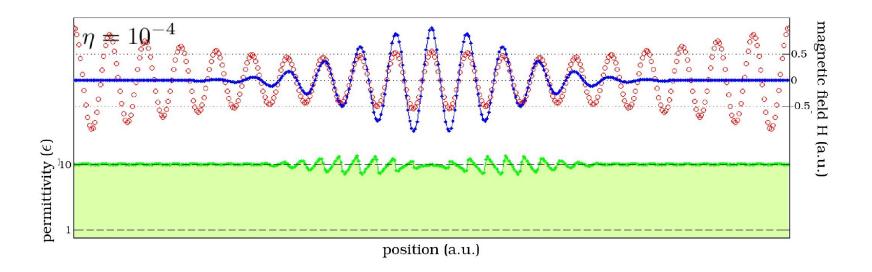
ullet So, let's add a regularization term to z and solve the following instead

minimize
$$||A(z)x - b||^2 + \eta ||z - z_0||^2$$

- $\|z z_0\|^2$ term keeps z close to z_0
- η controls the strength of the regularization
- Solution can still be computed in one step



ullet Unfortunately, regularization on z decreases performance



minimize
$$||A(z)x - b||^2 + \eta ||z - z_0||^2$$

• Decreased performance a result of non-zero physics residual at optimum

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- How to overcome the apparent trade-off between manufacturability (z) and performance (x)?
- Realized that there do exist some x (fields) which result from manufacturable z (structures)
 - These can be produced via simulation
 - However, it's not useful to ask the user to choose such \boldsymbol{x}
- ullet Therefore, a *useful* tool would optimize for both x and z

Iterative design of nanophotonic devices

• New algorithm: Iteratively solve for x (field) and z (structure)

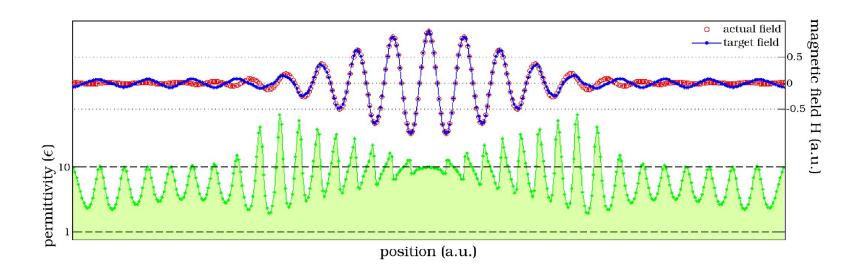
minimize
$$||A(z)x - b||^2 + \eta_0 ||z - z_0||^2$$

minimize $||A(z)x - b||^2 + \eta_1 ||x - x_0||^2$

- Takes advantage of the bi-linearity of the physics residual
 - Jointly solving for x and z is a non-convex problem

More concisely, we iteratively solve the following

- Design process now consists of multiple computational steps
 - $-\eta_0, \eta_1$ gradually decreased to bring physics residual toward 0



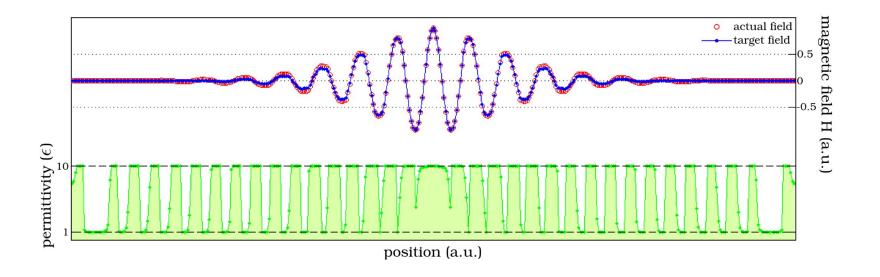
- ullet Iterative strategy produces z (structure) that
 - is better behaved
 - more accurately produces x

Iterative design with hard constraints on \boldsymbol{z}

• We can also put hard limits on z (structure)

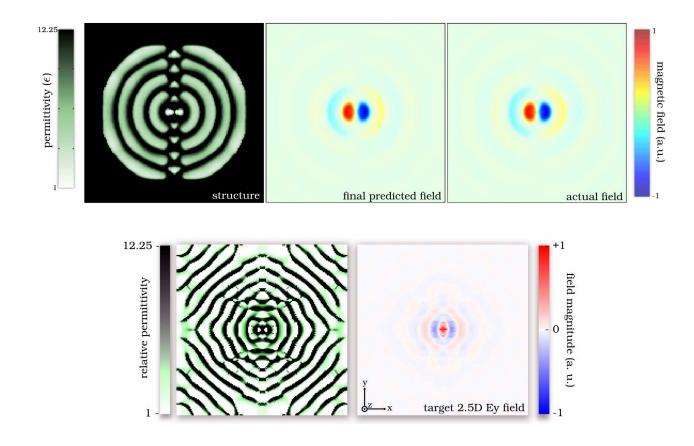
$$\begin{aligned} & \text{minimize} & & & & & & & & & & & & & & & & \\ & & & & & & & & & & & & & & \\ & & & & & & & & & & & & \\ & & & & & & & & & & & \\ & & & & & & & & & & \\ & & & & & & & & & \\ & & & & & & & & & \\ & & & & & & & & & \\ & & & & & & & & \\ & & & & & & & & \\ & & & & & & & & \\ & & & & & & & & \\ & & & & & & & \\ & & & & & & & \\ & & & & & & & \\ & & & & & & & \\ & & & & & \\ & & & & & & \\ & & & & & & \\ & & & & & \\ & & & & & \\ & & & & & \\ & & & & & \\ & & & & & \\ & & & & & \\ & & & & & \\ & & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & \\ & & \\ & & & \\ & & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\ & & \\$$

- $z_{\min} \leq z \leq z_{\max}$ constraint better represents manufacturability constraint
 - Corresponds to a minimum and maximum allowable permittivity (ϵ)



• Getting close!

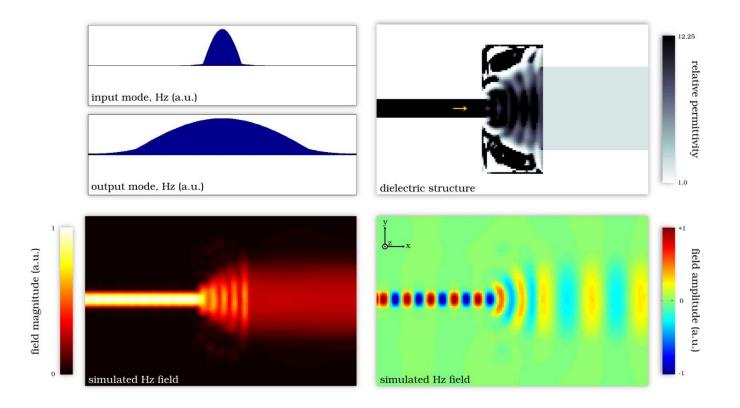
• higher dimensions



Objective-first design of nanophotonic devices

 Next step in our thinking is that for most devices only some parts of the field matter

waveguiding devices



Design of 3D nanophotonic devices