

Mini-batch gradient descent

Batch vs. mini-batch gradient descent X { 4.3 \ 243.

Vectorization allows you to efficiently compute on m examples.

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Mini-batch gradient descent stop of grabet deet veg XIII YIti. (as ifmel soo) Formal peop on X Sts. Arg = Prob on (Sers) } lestoisel implementation (1200 examples) A TW = 9 TW (2 TW) Compute cost $J = \frac{1}{1000} \stackrel{\text{Set}}{=} \frac{1}{10000} \stackrel{\text{Set}}{=} \frac{1}$ Bookprop to compart grobates cost Jeez (usy (xst2 xst2)) W:= W - ddw(2), b(1) = b(1) - ddb(2) "I epoch" poss through training set.



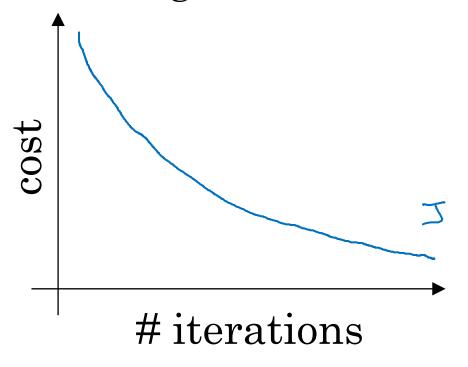
deeplearning.ai

Optimization Algorithms

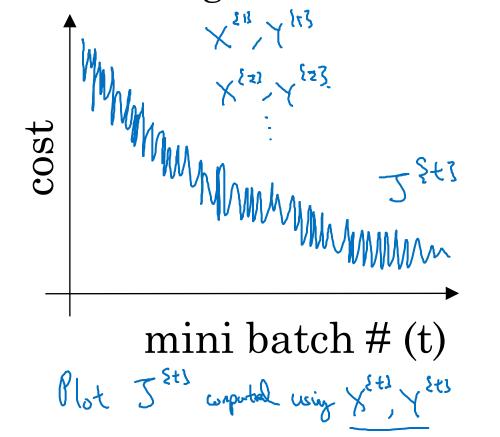
Understanding mini-batch gradient descent

Training with mini batch gradient descent

Batch gradient descent



Mini-batch gradient descent



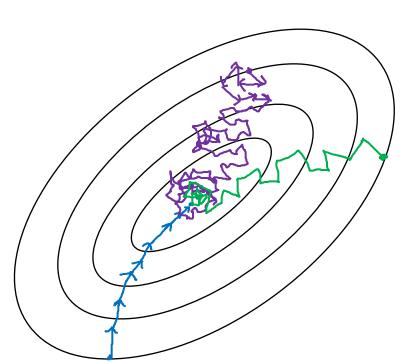
Choosing your mini-batch size

> If mini-both Size = m: Both godut desch. (X Els, Y Els) = (X,Y).

> If mini-both Size = 1: Stochaste growth desch. Every excupte is it own (X !!!) = (K", Y !!) = (K", Y !!) mini-both,

(x !!! Y !!) = (K", Y !!) ... (K",Y !!) mini-both,

In practice: Somewh in-bother 1 al m



Stochostic

gradent

lessent

Lose spealup

from vortinitation

In-bother (min-hoth size not too by/small) Furlest learnly. Vectorantian. (N 1 0000)

(N2000) pe Make propor without processy extra true set.

Bootch

gradient desemb

(min; horter size = m)

Two long

per iteration

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Choosing your mini-batch size

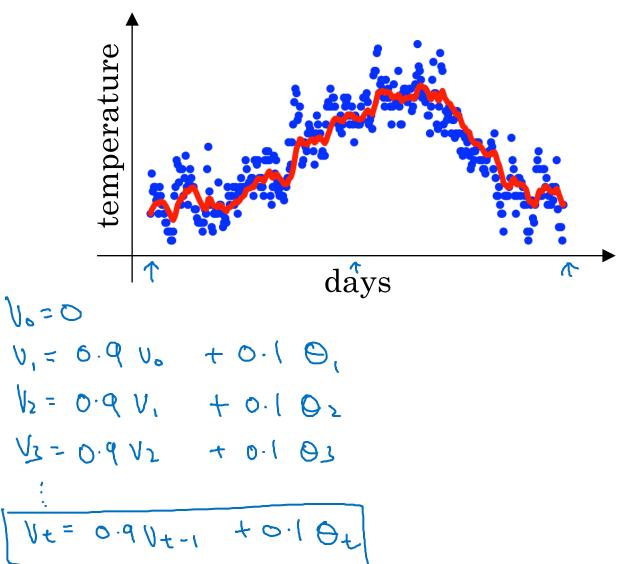
If small tray set: Use both graher descent.
(m < 2000) Typical minz-borth sizes! -> 64 , 128, 256, 512 2^{2} 2^{8} 2^{3} Make sure ministral fit in CPU/GPU memory. X Ex Y Ex 3



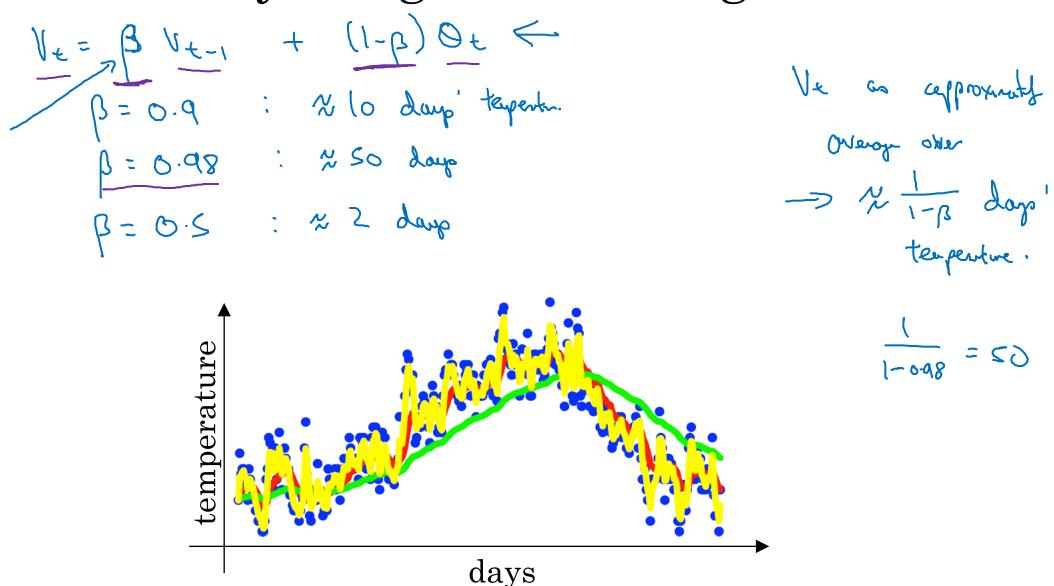
Exponentially weighted averages

Temperature in London

```
\theta_{1} = 40^{\circ}F +^{\circ}C \leftarrow
\theta_{2} = 49^{\circ}F +^{\circ}C
\theta_{3} = 45^{\circ}F
\vdots
\vdots
\theta_{180} = 60^{\circ}F \bigcirc
\vdots
\theta_{181} = 56^{\circ}F
\vdots
```



Exponentially weighted averages

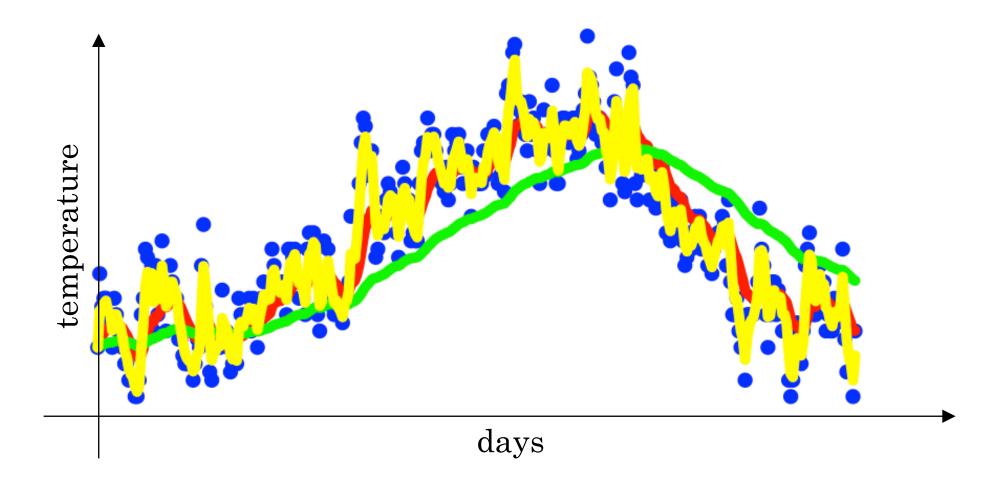




Understanding exponentially weighted averages

Exponentially weighted averages

$$v_t = \beta v_{t-1} + (1 - \beta)\theta_t$$



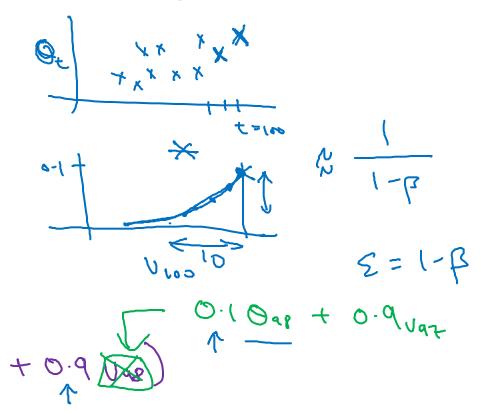
Exponentially weighted averages

$$v_t = \beta v_{t-1} + (1-\beta)\theta_t$$

$$v_{100} = 0.9v_{99} + 0.1\theta_{100}$$

$$v_{99} = 0.9v_{98} + 0.1\theta_{99}$$

$$v_{98} = 0.9v_{97} + 0.1\theta_{98}$$
...



Implementing exponentially weighted averages

$$v_0 = 0$$

 $v_1 = \beta v_0 + (1 - \beta) \theta_1$
 $v_2 = \beta v_1 + (1 - \beta) \theta_2$
 $v_3 = \beta v_2 + (1 - \beta) \theta_3$
...

$$V_0 := 0$$
 $V_0 := \beta V + (1-\beta) O_1$
 $V_0 := \beta V + (1-\beta) O_2$
 $V_0 := \beta V + (1-\beta) O_2$

>
$$V_0 = 0$$

Repeat ξ

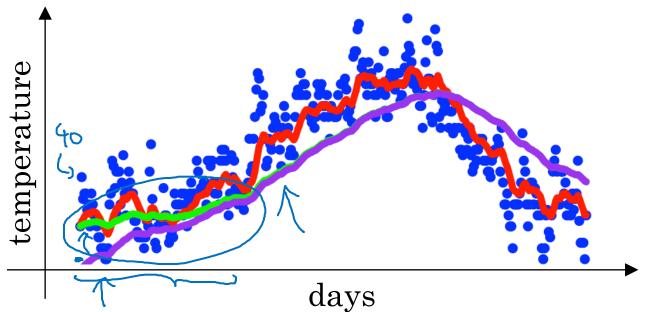
Cet pert 0_{\pm}
 $V_0 := \beta V_0 + (1-\beta)0_{\pm} \angle$
 3

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Bias correction in exponentially weighted average

Bias correction



$$\frac{1}{1-\beta^{t}}$$

$$t=2: 1-\beta^{t} = 1-(0.98)^{2} = 0.0396$$

$$\frac{1}{0.0396} = 0.0396$$

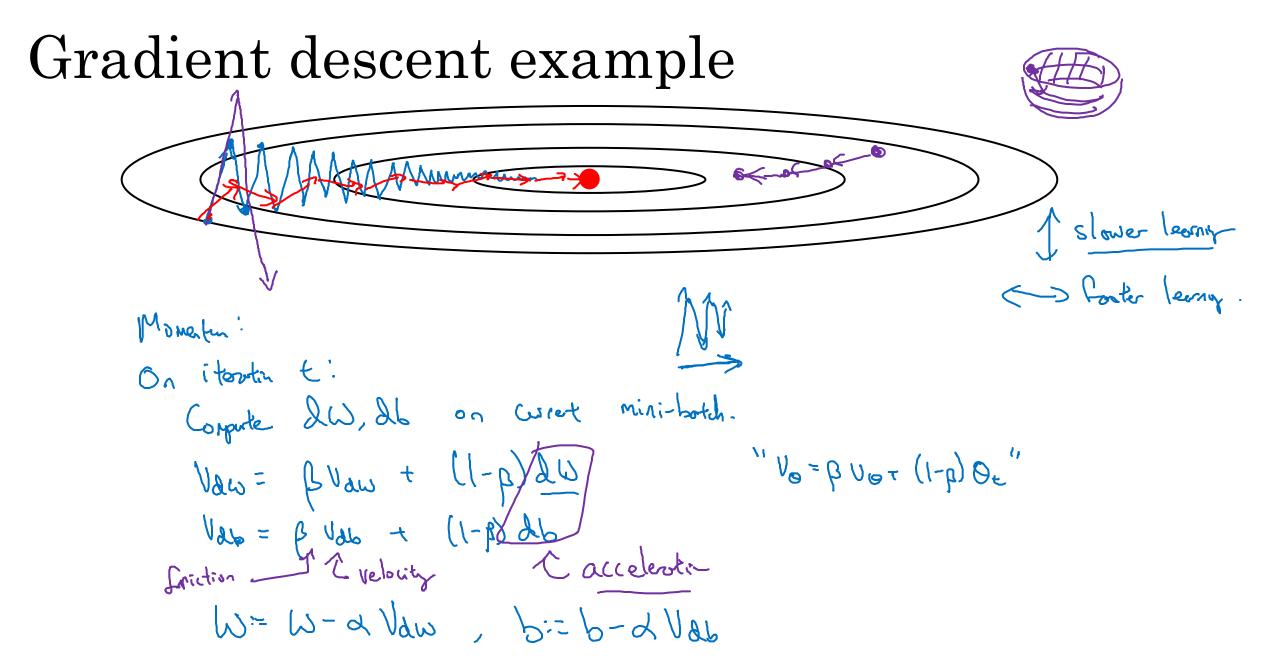
B = 0.08

 $v_t = \beta v_{t-1} + (1 - \beta)\theta_t$ $v_0 = 0$ $v_1 = 0.98 v_0 + 0.02 \Theta_1$ $v_2 = 0.98 v_1 + 0.02 \Theta_2$ $v_3 = 0.98 v_0 + 0.02 \Theta_2$ $v_4 = 0.98 v_0 + 0.02 \Theta_2$ $v_5 = 0.98 v_0 + 0.02 \Theta_2$

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Gradient descent with momentum



Implementation details

On iteration t:

Compute dW, db on the current mini-batch

$$v_{db} = \beta v_{db} + (1 - \beta) db$$

$$W = W - \alpha v_{dW}, \ b = \underline{b} - \alpha v_{db}$$

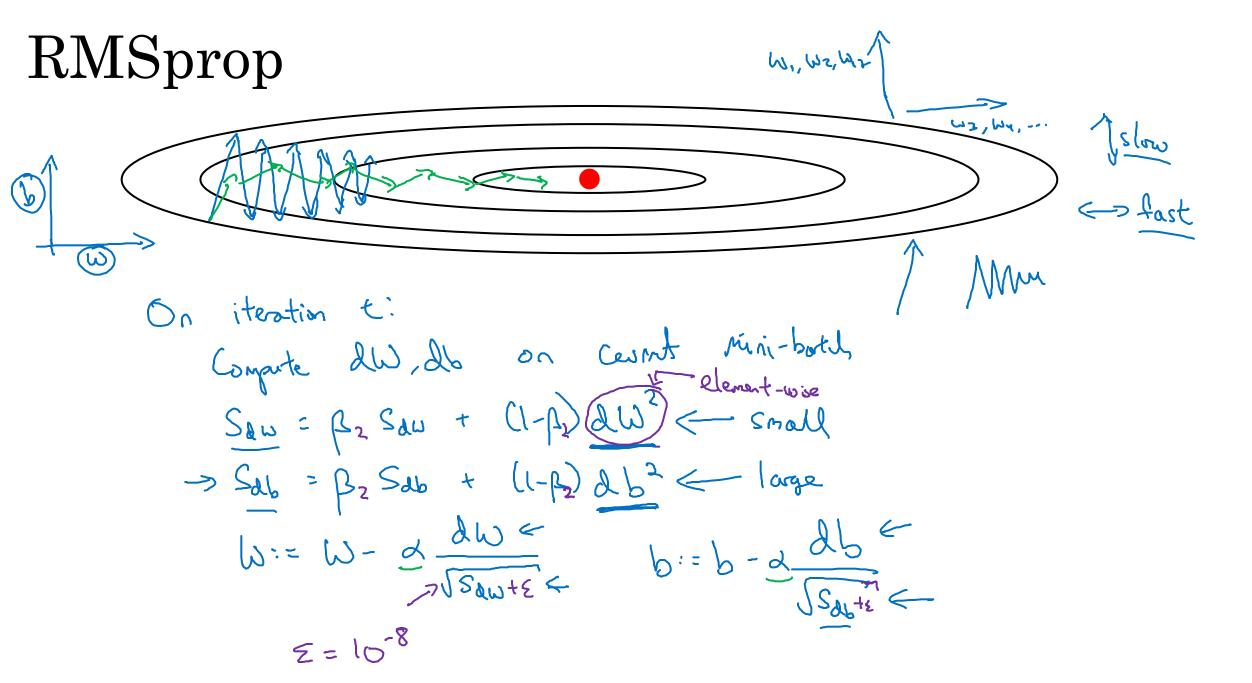


Hyperparameters:
$$\alpha, \beta$$

$$\beta = 0.9$$
Overloge on lost 100 graduits



RMSprop





Adam optimization algorithm

Adam optimization algorithm

Hyperparameters choice:

$$\rightarrow$$
 d: needs to be tune
 \rightarrow β_i : 0.9 \rightarrow (dw)
 \rightarrow β_2 : 0.999 \rightarrow (dw²)
 \rightarrow Σ : 10-8

Adam: Adaptiv moment estimation

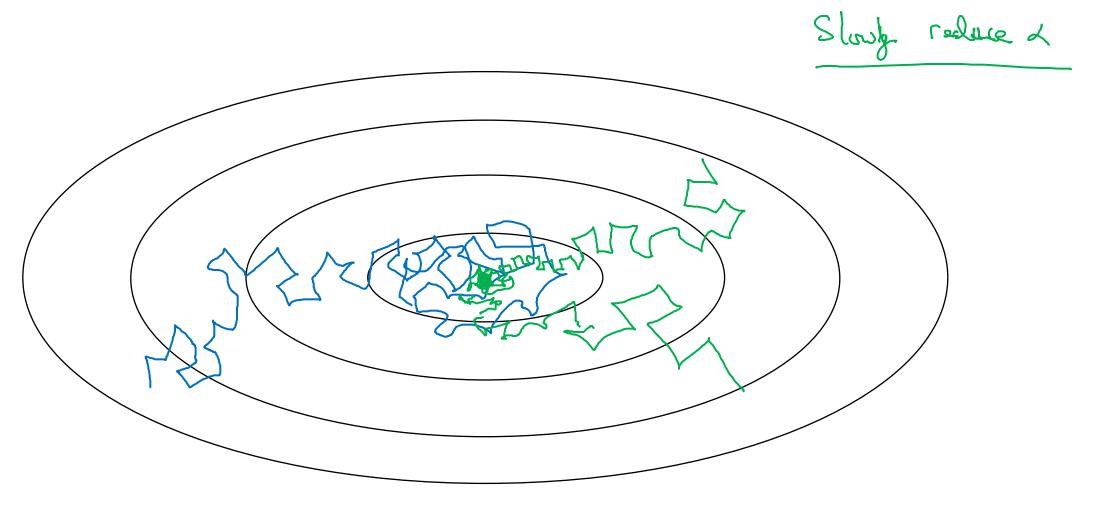


Adam Coates

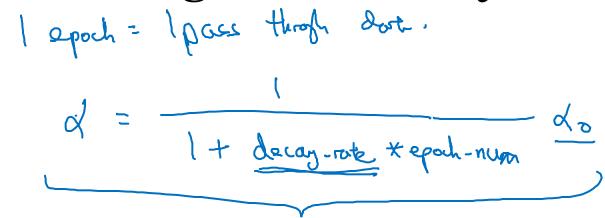


Learning rate decay

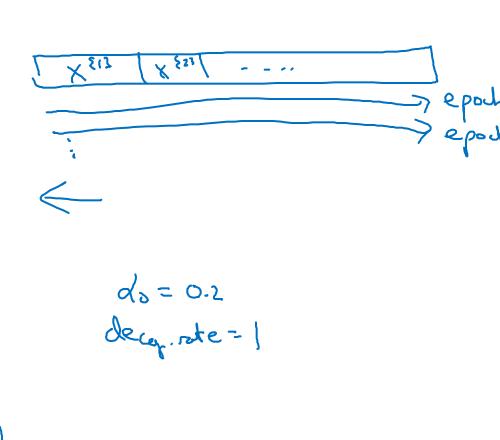
Learning rate decay



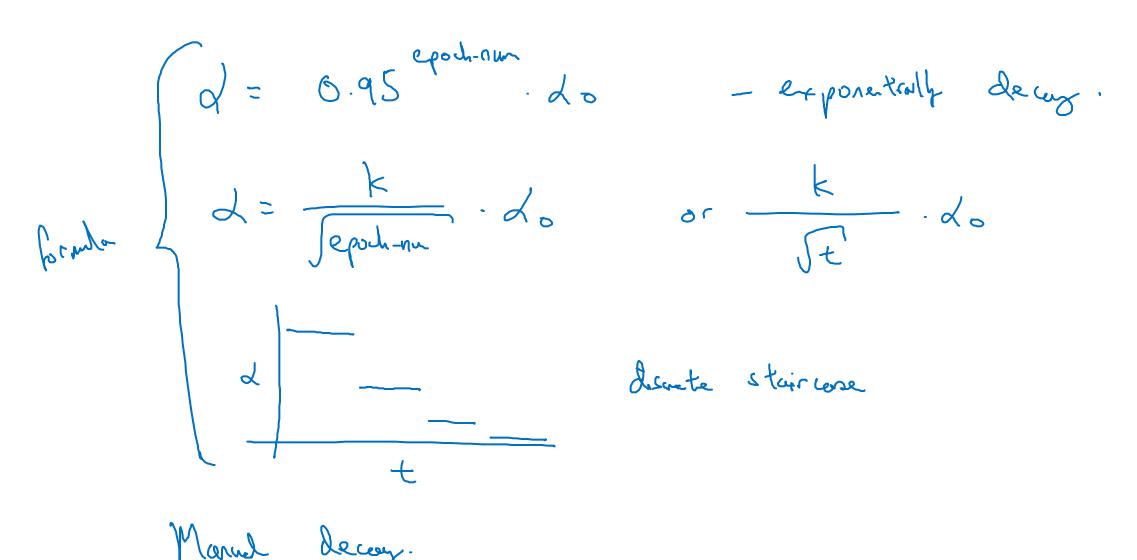
Learning rate decay



Epoch	2
	0.1
2	0.67
3	6.5
4	O. 4
•	-



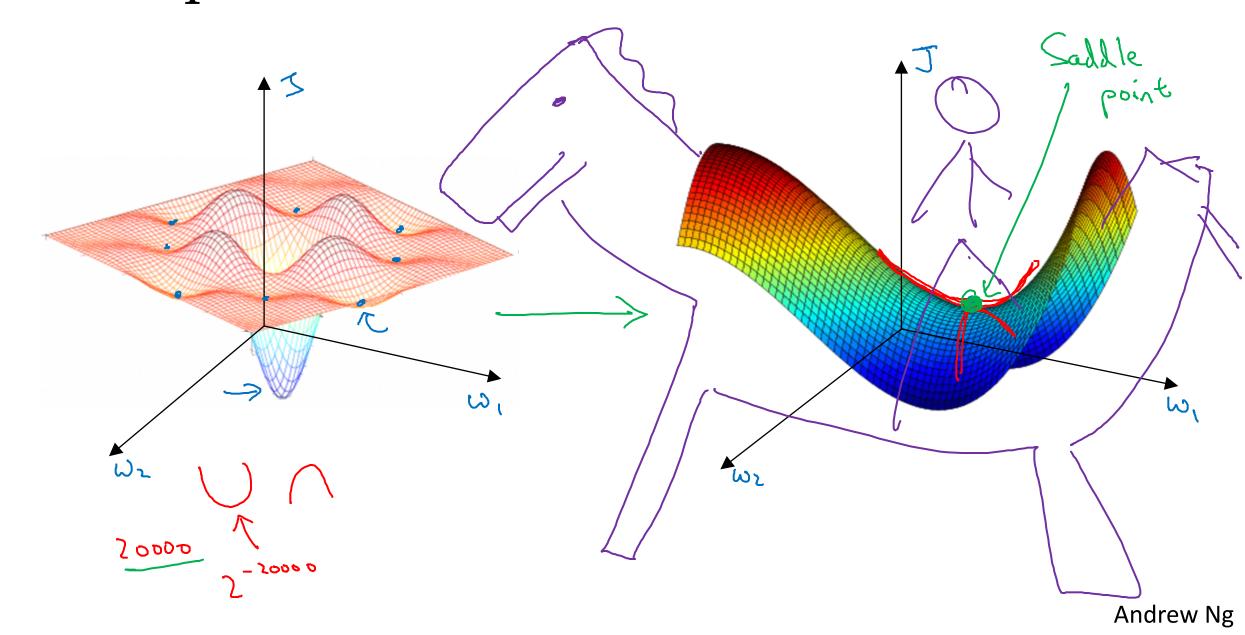
Other learning rate decay methods



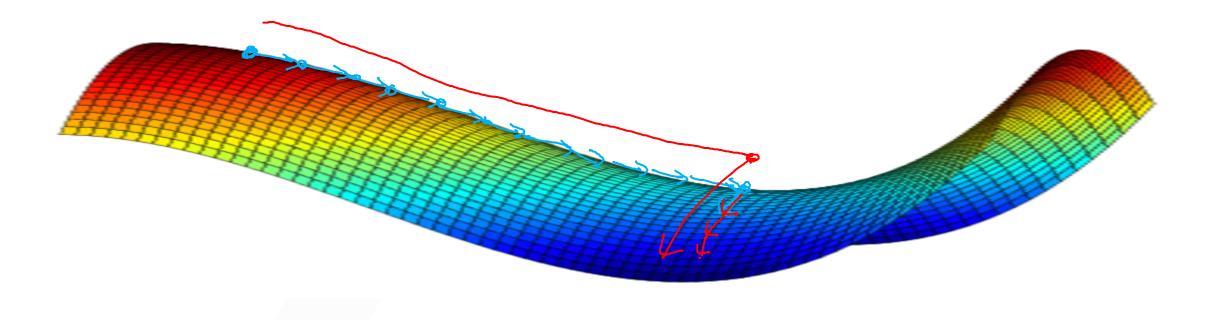


The problem of local optima

Local optima in neural networks



Problem of plateaus



- Unlikely to get stuck in a bad local optima
- Plateaus can make learning slow