

# CT5102: Programming for Data Analytics

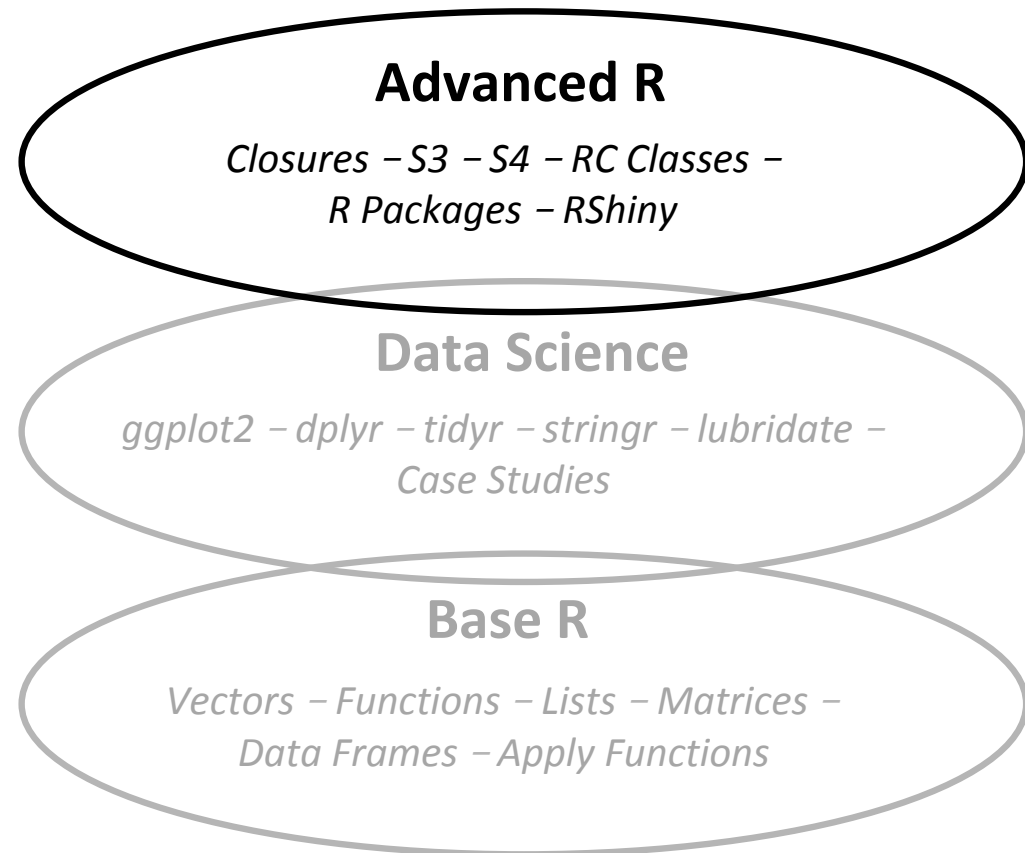
## Lecture 9: The S3 Object System

Dr. Jim Duggan,  
School of Engineering & Informatics  
National University of Ireland Galway.  
<https://github.com/JimDuggan/CT5102>



# Overview

- Attributes
- S3 Classes
- Inheritance
- Infix Functions



# (1) Attributes

- All objects can have arbitrary additional attributes, used to store meta-data about the object
- Attributes can be thought of as a named list (with unique names)
- Attributes can be accessed:
  - Individually with **attr()**
  - All at once with **attributes()**

# Example

```
<
> y<- 1:10
>
> attr(y,"Attribute1") <- "This is a vector"
> attr(y,"Time") <- Sys.time()
>
> str(y)
atomic [1:10] 1 2 3 4 5 6 7 8 9 10
- attr(*, "Attribute1")= chr "This is a vector"
- attr(*, "Time")= POSIXct[1:1], format: "2016-09-30 08:56:19"
```

# structure() function

- The structure function returns a new object with modified attributes

```
> y<-structure(1:10,Att1="This is a vector", Att2=Sys.time())  
>  
> str(y)  
atomic [1:10] 1 2 3 4 5 6 7 8 9 10  
- attr(*, "Att1")= chr "This is a vector"  
- attr(*, "Att2")= POSIXct[1:1], format: "2016-09-30 09:00:00"
```

# Properties of attributes

- By default, most attributes are lost when subsetting a vector

```
>
> attributes(y)
$Att1
[1] "This is a vector"

$Att2
[1] "2016-09-30 09:47:59 BST"

>
> attributes(y[1])
NULL
```

# Attributes not lost during operations...

- **Names**, a character vector giving each element a name.  
*names(x)*
- **Dimensions**, used to turn vectors into matrices and arrays.  
*dim(x)*
- **Class**, used to implement the S3 object system. *class(x)*

```
>
> x<-1:2
>
> names(x)<-c("a","b")
>
> str(x)
Named int [1:2] 1 2
- attr(*, "names")= chr [1:2] "a" "b"
>
> str(x[1])
Named int 1
- attr(*, "names")= chr "a"
```

# dim() example

```
> a<-1:6  
>  
> a  
[1] 1 2 3 4 5 6
```

```
>  
> attributes(a)  
NULL  
>  
> dim(a)<-c(2,3)
```

```
>  
> a  
      [,1] [,2] [,3]  
[1,]    1    3    5  
[2,]    2    4    6
```

```
>  
> attributes(a)  
$dim  
[1] 2 3
```

```
>  
> attributes(a[1,])  
NULL  
>  
> attributes(a[1,,drop=F])  
$dim  
[1] 1 3
```



# Declaring a matrix

```
>  
> a <- matrix(1:6, ncol=3, nrow=2)  
>  
> a  
      [,1] [,2] [,3]  
[1,]    1    3    5  
[2,]    2    4    6  
>  
> dim(a)  
[1] 2 3
```

# Challenge 9.1

- For the vector **1:100**, convert this to a **10 x 10 matrix** using the `attr()` function

## (2) S3 System

- Most OO languages
  - implement message-passing OO
  - Object determines which function to call
  - **canvas.drawRect(“blue”)**
- S3
  - Implements generic-function OO
  - A special type of function called a **generic function** decides which method to call (i.e. method dispatch)
  - **drawRect(canvas, “blue”)**
  - S3 is a very casual system, it has no formal definition of classes

# S3 Information

- The only OO system used in the base and stats packages, and the most commonly used in CRAN packages
- “S3 is informal and ad-hoc, but has a certain elegance in its minimalism” (Wickham 2015)

```
>  
> library(pryr)  
>  
> typeof(mtcars)  
[1] "list"  
>  
> class(mtcars)  
[1] "data.frame"  
>  
> otype(mtcars)  
[1] "S3"
```

# Methods in S3

- In S3, methods belong to functions, called **generic functions**
- S3 methods do not belong to objects or classes
- To determine if a function is an S3 generic, inspect the source code for a call to **UseMethod()**
- UseMethod() – Figures out the correct method to call, the process of **method dispatch**
- Method names tend to be **generic.class()**

# mean() function example

```
> mean
function (x, ...)
UseMethod("mean")
<bytecode: 0x1060f14d8>
<environment: namespace:base>
>
>
> ftype(mean)
[1] "s3"          "generic"
```

# See all methods belonging to a generic

```
>  
> methods("mean")  
[1] mean.Date      mean.default  mean.difftime mean.POSIXct  mean.POSIXlt  
see '?methods' for accessing help and source code  
<
```

# List all generics that have a method for a given class

```
> methods(class="data.frame")
```

[1]	[	[[	[[<-	[<-	\$	\$<-	aggregate
[8]	anyDuplicated	as.data.frame	as.list	as.matrix	by	cbind	coerce
[15]	dim	dimnames	dimnames<-	drop.levels	droplevels	duplicated	edit
[22]	format	formula	head	initialize	is.na	isUnknown	left
[29]	mapLevels	mapLevels<-	Math	merge	na.exclude	na.omit	NAToUnknown
[36]	nobs	Ops	plot	print	prompt	rbind	right
[43]	row.names	row.names<-	rowsum	show	slotsFromS3	split	split<-
[50]	stack	str	subset	summary	Summary	t	tail
[57]	transform	trim	unique	unknownToNA	unstack	within	



# Defining classes and creating objects

- S3 objects usually built on top of lists, or atomic vectors with attributes
- Functions can also be S3 objects
- `class(x)` shows the class of an object

```
> o<-list(a="Test")
>
> str(o)
List of 1
 $ a: chr "Test"
>
> class(o)<-"my_object"
>
> str(o)
List of 1
 $ a: chr "Test"
 - attr(*, "class")= chr "my_object"
>
> class(o)
[1] "my_object"
```

# Using structure() function

```
> o<-structure(list(a="test"),class="my_object")
>
> str(o)
List of 1
 $ a: chr "test"
  - attr(*, "class")= chr "my_object"
>
> class(o)
[1] "my_object"
```

# Most S3 classes provide a constructor function

```
myobject <- function(x){  
  structure(list(a=x), class="my_object")  
}
```

```
o <- myobject("Test")
```

```
> o
```

```
$a
```

```
[1] "Test"
```

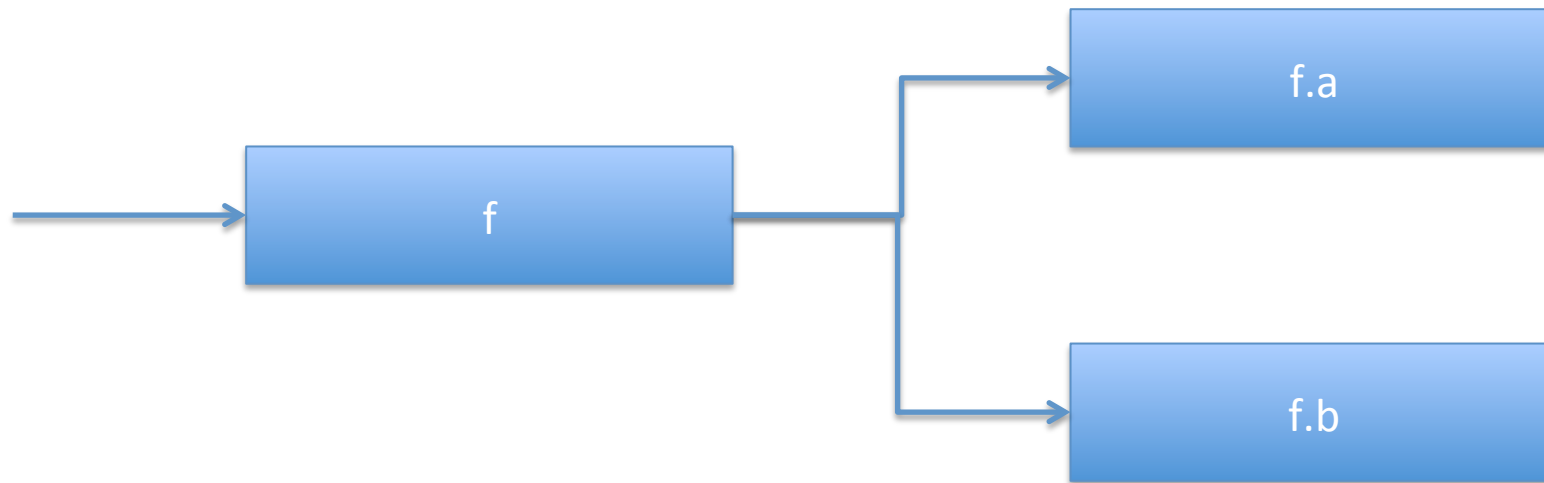
```
attr(,"class")
```

```
[1] "my_object"
```

# Creating new methods and generics

- To add a new generic, create a function that calls **UseMethod()**
- UseMethod takes two arguments
  - The name of the generic function
  - The argument to use for method dispatch
- If the 2<sup>nd</sup> argument is omitted, it will dispatch on the first argument to the function
- Methods are then added, using a regular function with the name *generic.class*

# Overall idea...



Format for specific functions are *[generic function].[class name]*

# Example...

```
f <- function(x){  
  UseMethod("f")  
}
```

```
f.a <- function(x){  
  print("this is function f.a")  
}
```

```
f.b <- function(x){  
  print("this is function f.b")  
}
```

# Calling the generic...

```
> x <- structure(list(),class="a")  
>  
> str(x)  
list()  
- attr(*, "class")= chr "a"  
>  
> f(x)  
[1] "this is function f.a"
```

# Default functions...

```
f.default <- function(x){  
  print("This is the default function")  
}
```

```
z<-structure(list(),class="c")
```

```
>
```

```
> f(z)
```

```
[1] "This is the default function"
```

```
>
```



## Challenge 9.2

- Find a way to “override” the print function for a vector object so that it prints a summary of the vector when it is called (using the summary() function).

```
> print
function (x, ...)
  UseMethod("print")
<bytecode: 0x1063940d8>
<environment: namespace:base>
>
```

## (3) Inheritance

- The idea of inheritance is to form new classes of specialised versions of existing ones.

```
> z<-structure(list(),class=c("b","a"))
```

```
>
```

```
> z
```

```
list()
```

```
attr(,"class")
```

```
[1] "b" "a"
```

↑  
Class

↑  
Superclass

# S3 Inheritance:

## (1) Define two generic functions

```
f<-function(x){  
  UseMethod("f")  
}
```

```
g <-function(x){  
  UseMethod("g")  
}
```

# S3 Inheritance:

## (2) Create methods for class a and b

```
f.a<-function(x){  
  print("function f.a")  
}
```

```
f.b<-function(x){  
  print("function f.b")  
}
```

```
g.a<-function(x){  
  print("function g.a")  
}
```

## S3 Inheritance:

### (3) Create object of b, inherit from a

```
>  
> z<-structure(list(),class=c("b","a"))  
>  
> class(z)  
[1] "b" "a"  
>  
> f(z)  
[1] "function f.b"  
>  
> g(z)  
[1] "function g.a"
```

## Challenge 9.3

- Write a new class called “df1” which inherits from “data.frame”
- Create a print function for “df1” which displays the current time, before calling the standard print methods for a data.frame class
- Test the results as follows with the mtcars data frame

```
>
```

```
> d[1:2,]
```

```
[1] "2016-10-02 16:10:40 BST"
```

	mpg	cyl	disp	hp	drat	wt	qsec	vs	am	gear	carb
Mazda RX4	21	6	160	110	3.9	2.620	16.46	0	1	4	4
Mazda RX4 Wag	21	6	160	110	3.9	2.875	17.02	0	1	4	4

## (4) Infix Functions

- Chambers (2008):
  - *Everything that exists is an object.*
  - *Everything that happens is a function call*
- **Operators are also functions**

```
>  
> 1 + 2  
[1] 3  
  
>  
> `+` (1,2)  
[1] 3
```

# Infix Functions

- Most functions in R are “prefix” operators: the name of the function comes before the arguments
- You can also create infix functions where the function name comes in between its arguments
- All user-defined infix functions must start and end with %. R comes with the following infix functions predefined: `%%`, `%*%`, `%/%`, `%in%`, `%o%`, `%x%`



# Example

```
`%+%` <- function(s1, s2){  
  paste(s1,s2,sep=" ")  
}
```

```
>  
> "CT5102" %+% "Programming for Data Analytics"  
[1] "CT5102 Programming for Data Analytics"
```

# Base operators can be used by S3 classes

```
> methods("[")
```

```
[1] [,nonStructure-method    [.acf*  
[3] [.AsIs                  [.bibentry*  
[5] [.check_details_changes* [.data.frame  
[7] [.Date                  [.difftime  
[9] [.Dlist                  [.DLLInfoList  
[11] [.factor                 [.formula*  
[13] [.getAnywhere*          [.hexmode  
[15] [.listof                 [.noquote  
[17] [.numeric_version       [.octmode  
[19] [.pdf_doc*              [.person*  
[21] [.POSIXct               [.POSIXlt  
[23] [.raster*               [.roman*  
[25] [.simple.list            [.table  
[27] [.terms*               [.ts*  
[29] [.tskernel*            [.warnings  
see '?methods' for accessing help and source code
```

```
> methods("[<-")
```

```
[1] [<- ,data.frame-method  [<- .data.frame  
[3] [<- .Date               [<- .factor  
[5] [<- .numeric_version   [<- .POSIXct  
[7] [<- .POSIXlt           [<- .raster*  
[9] [<- .ts*  
see '?methods' for accessing help and source code
```