#### 3. Base R - Functionals and Matrices

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#### **Additional Function Features**

- Functions
  - ... argument
  - do.call() function
- Functionals
  - sapply()
  - lapply()
  - apply()

#### ... argument

- There is a special argument called . . .
- This argument will match any arguments not otherwise matched, and can be easily passed on to other functions

```
mysum <- function(v,...){
    sum(v,...)
}

x <- c(1,2,3, NA)
mysum(x)

## [1] NA
mysum(x,na.rm=T)</pre>
```

## [1] 6

### do.call() function

• Calling a function, given a list of arguments

```
args \leftarrow list(c(1:3), NA, na.rm=T)
args
## [[1]]
## [1] 1 2 3
##
   [[2]]
## [1] NA
##
## $na.rm
## [1] TRUE
do.call(sum, args)
```

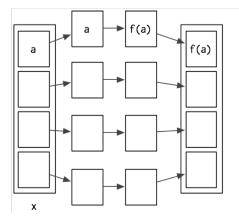
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#### **Functionals**

- A functional is a function that takes a function as an input and returns a vector as output
- Commonly used as an alternative for loops
- Common ones
  - sapply()
  - apply()
  - lapply()

# Common Pattern (Wickham 2015)

- Create a container for output
- Apply f() to each component of the list
- Fill the container with the results



### my\_sapply()

```
my_sapply <- function(x,f,...){</pre>
   out <- vector("list",length(x))</pre>
   for (i in seq along(x)){
      \operatorname{out}[\lceil i \rceil] \leftarrow \mathbf{f}(\mathbf{x}[\lceil i \rceil], \dots)
   unlist(out)
my_sapply(1:5,
               function(v)v*2-10)
```

## [1] -8 -6 -4 -2 0

### sapply()

- The general form of the **sapply(x,f,fargs)** function is as follows:
  - x is the target vector or list
  - f is the function to be called and applied to each element
  - fargs are the optional set of arguments that can be applied to the function f.
- sapply() returns a vector

```
x <- 1:3
y <- sapply(x,function(v)v*2)
y</pre>
```

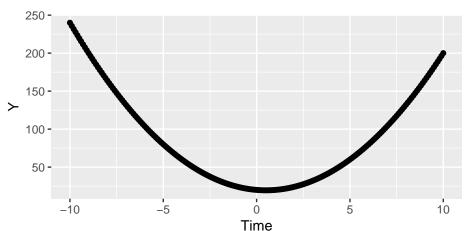
```
## [1] 2 4 6
```

# sapply() - processing a quadratic equation

```
time <- seq(-10,10,by=0.1)
y <- sapply(time,function(x,a,b,c)a*x^2+b*x+c,a=2,b=-2,c=20)
m <- matrix(nrow=length(time),ncol=2)
colnames(m)<- c("Time","Y")
m[,1] <- time
m[,2] <- y
m[1:5,]</pre>
```

```
## Time Y
## [1,] -10.0 240.00
## [2,] -9.9 235.82
## [3,] -9.8 231.68
## [4,] -9.7 227.58
## [5,] -9.6 223.52
```

### Plotting the results



#### **Matrices**

	Homogenous	Heterogenous
	Atomic Vector <b>Matrix</b>	List Data Frame/Tibble
nd	Array	,

- A matrix can be initialized from a vector, where the numbers of rows and columns are specified.
- R stores matrices by column-major order, and by default matrices are filled in this manner.

#### **Declaring a matrix**

```
a <- matrix(1:6,ncol=3,nrow=2)
a

## [,1] [,2] [,3]
## [1,] 1 3 5
## [2,] 2 4 6

dim(a)
```

## [1] 2 3

#### Adding rows through rbind()

```
a
## [,1] [,2] [,3]
## [1,] 1 3 5
## [2,] 2 4 6
a1 \leftarrow rbind(a,7:9)
a1
## [,1] [,2] [,3]
## [1,] 1 3 5
## [2,] 2 4 6
## [3,] 7 8 9
dim(a1)
```

## [1] 3 3

# Adding columns through cbind()

```
а
## [,1] [,2] [,3]
## [1,] 1 3 5
## [2,] 2 4 6
a2 < - cbind(a, 7:8)
a2
## [,1] [,2] [,3] [,4]
## [1,] 1 3 5 7
## [2,] 2 4 6 8
dim(a2)
## [1] 2 4
```

#### Naming rows and columns

```
rownames(a) <- c("R1", "R2")
а
## [,1] [,2] [,3]
## R1 1 3 5
## R2 2 4 6
colnames(a) <- c("C1", "C2", "C3")</pre>
a
  C1 C2 C3
```

## R1 1 3 5 ## R2 2 4 6

#### **Subsetting Matrices**

- The most common way of subsetting 2d matrix is a simple generalisation of 1d subsetting
- Supply a 1d index for each dimension, separated by a comma
- Blank subsetting is useful, as it lets you keep all rows or all columns

```
b <- matrix(1:9,ncol=3,nrow=3)
rownames(b) <- c("R1","R2","R3") # optional
colnames(b) <- c("C1","C2","C3") # optional
b</pre>
```

```
## C1 C2 C3
## R1 1 4 7
## R2 2 5 8
## R3 3 6 9
```

# Subsetting by row index - 1/2

```
b
   C1 C2 C3
##
## R1 1 4 7
## R2 2 5 8
## R3 3 6 9
b[1:2,]
  C1 C2 C3
## R1 1 4 7
## R2 2 5 8
b[c("R1","R2"),]
```

## C1 C2 C3 ## R1 1 4 7 ## R2 2 5 8

# Subsetting by row index - 2/2

```
b
  C1 C2 C3
##
## R1 1 4 7
## R2 2 5 8
## R3 3 6 9
b[c(T,T,F),]
  C1 C2 C3
##
## R1 1 4 7
## R2 2 5 8
b[-c(1,2),]
## C1 C2 C3
```

3 6 9

# Subsetting by column index - 1/2

```
b
  C1 C2 C3
##
## R1 1 4 7
## R2 2 5 8
## R3 3 6 9
b[,1:2]
  C1 C2
##
## R1 1 4
## R2 2 5
## R3 3 6
b[,c("C1","C3")]
##
   C1 C3
```

## R1 1 7

# Subsetting by column index - 2/2

```
b
  C1 C2 C3
##
## R1 1 4 7
## R2 2 5 8
## R3 3 6 9
b[1:2,c(T,T,F)]
## C1 C2
## R1 1 4
## R2 2 5
b[1:2,-c(1,3)]
```

## R1 R2

## 4 5

# **Matrix Operators/Functions**

Operator	Description
A * B	Element-wise multiplication
A / B	Element-wise division
A %*% B	Matrix Multiplication
t(A)	Transpose of A
eigen(A)	List of eigenvalues/eigenvectors for A

# apply() - process matrices/data frames

The general form of this function is apply(m, dimcode, f, fargs), where: -m is the target matrix - dimcode identifies whether it's a row or column target. The number 1 applies to rows, whereas 2 applies to columns - f is the function to be called, and fargs are the optional set of arguments that can be applied to the function f.

```
m <- matrix(1:10,nrow = 2)
m

## [,1] [,2] [,3] [,4] [,5]
## [1,] 1 3 5 7 9
## [2,] 2 4 6 8 10
apply(m,1,sum) # sum the row</pre>
```

apply(m,2,sum) # sum the columns

## [1] 25 30

# Challenge 3.1

- Create a 10x10 matrix to represent connections between people on social media (random seed=100)
- Label the people [A..J], with named rows and columns.
- Randomly populate the matrix with 1s and 0s. The number 1 means someone follows/is followed by another person. Ensure that all diagonals are 0 (you should use an appropriate R matrix operation for this).
- Each row contains information on the people a person follows.
- Each column contains information on who follows a person.

### Challenge 3.2

- Create a matrix of grades for subjects (50 students x 5 subjects)
- Each column is a different subject, with grades drawn from a random normal distribution (function rnorm).
   Name the columns
- Each row is a students result
- Use apply to calculate the average mark for each student, and add this result as a new column to the matrix

#### **Replacement Functions**

- Replacement functions act like they modify their arguments in place, and have the special name xxx<-</li>
- They typically have two arguments (x and value), although they can have more, and they must return the modified object
- The new value must be passed as a parameter named value

# dim() function

```
x <- 1:6
x
## [1] 1 2 3 4 5 6
dim(x) <- c(2,3)
x
```

## [,1] [,2] [,3] ## [1,] 1 3 5 ## [2,] 2 4 6

### **Replacement Function Example**

```
`second<-` <- function(x, value){
    x[2] <- value
    x
}

x <- 1:5
second(x) <- 78
x</pre>
```

## [1] 1 78 3 4 5

#### **Summary - Functionals and Matrices**

- Functionals are functions that takes a function as an input and returns a vector as output (can be used as a looping structure)
  - The apply family in R are functionals (apply, sapply, lapply)
  - The package purrr is now being used instead of apply
- Matrix is used for 2-d homogenous data. Filtering rules similar to atomic vectors. Matric operations are (by default) element-wise, and matrix multiplication also supported.