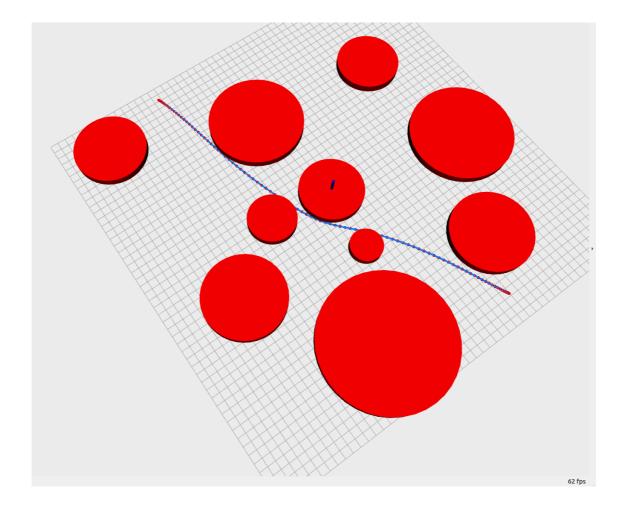
# **Homework\_2: Smooth Navigation Path Generation**

#### 1. Workflow

- Three parts should be implemented to finish the homework: lbfgs, path\_smoother, cubic\_spline
- The high level part of the code is in **curve\_gen.cpp**
- After two target positions are selected, a **path\_smoother** will be created and initialized
  - two target positions, piece number, obstacle information and penalty weight should be given to the setup function
  - curve, initial inner potions should be given to the optimize function to optimize the curve
  - **path\_smoother** need to realize the call back function which could compute the cost and gradient for **lbfgs algorithm**
- The final path will be saved in the **cubic\_curve** class, which has been finished in advance.
  - The **cubic\_curve** can be seen as a group of **cubic\_polynomial**
  - The cubic\_curve can be got from cubic\_spline class, which is responsible for computing the information needed by the optimizer
- A cubic\_spline class is initialized in the smooth\_optimizer
  - the cubic\_spline will compute the current stretch energy and gradient by points for the lbfgs optimizer after setting the current inner points.
- **lbfgs** class realize the lbfgs algorithm. The Lewisoverton line search function could be realized according to the lecture.

### 2. Result

- to run the code, please see **readme.pdf** under the doc folder
- An example result is given below



## 3. Analysis

- The Lewisoverton Line Search method can be used for smooth and nonsmooth functions, which is important for this task because the potential function is nonsmooth(including max and norm operation).
- After I finish the task, I realized that the most important parts are the cost function and its corresponding gradient because we could not use automatic gradient computing tools.
- The final result is not optimal because the gradient computation for the energy part is not correct. It did not include the partial gradient of D because I do not know how compute it. Please the teaching assistant explaining here, if possible.

## 4. Questions

- Can you explain the common operations of Eigen because I am a new user of Eigen?
- Can you explain the energy and gradient computation of the cubic spline because I think I am wrong with this part in the code.
- I recommend adding more notes to the homework because it is hard for me to understand the framework from scratch.