

10 - Polynomial Addition

Aim

Polynomial Addition using arrays.

Algorithms

I struct polynom

1. START
2. ~~int~~ create coeff & power variable of int datatype.
3. STOP

II create global ~~variable~~ ^{arrays} of struct datatype such as $p1[20]$, $p2[20]$, $sum[20]$;

III void insertpoly (struct polynom poly[], int len)

1. START
2. for (int i = 0 to len)
 1. Get the exponent and coefficient from user and store it in $poly[i]$
3. End for.
4. STOP

IV int polyadd()

1. START

2. int $i=0$, $l=0$, $m=0$

// i = count of sum poly

// l = count of 1st poly

// m = count of 2nd poly.

3. while $((l < \text{len}(p1)) \text{ and } (m < \text{len}(p2)))$ Then

1. if $(p1[l].\text{power} > p2[k].\text{power})$

1. $\text{sum}[i].\text{power} = p1[l].\text{power};$

2. $\text{sum}[i].\text{coeff} = p1[l].\text{coeff};$

3. ~~l++~~ $l++$

2. Else if $(p1[l].\text{power} < p2[k].\text{power})$

1. $\text{sum}[i].\text{power} = p2[k].\text{power};$

2. $\text{sum}[i].\text{coeff} = p2[k].\text{coeff};$

3. $k++$

3. Else

1. $\text{sum}[i].\text{power} = p1[l].\text{power};$

2. $\text{sum}[i].\text{coeff} = p1[l].\text{coeff} + p2[k].\text{coeff};$

3. $l++$ and $k++$

4. ~~End If~~ End If

5. $i++$

4. End While

5. While ($l < \text{len}(p1)$) Then

1. $\text{sum}[i].\text{power} = p1[l].\text{power};$

2. $\text{sum}[i].\text{coeff} = p1[l].\text{coeff} + \cancel{p2[k].\text{coeff}};$

3. $l++$ and $i++$

6. End While

7. While ($k < \text{len}(p2)$) Then

1. $\text{sum}[i].\text{power} = p2[k].\text{power};$

2. $\text{sum}[i].\text{coeff} = p2[k].\text{coeff};$

3. $k++$ and $i++$

8. End While

9. ~~Stop~~ return i

10. STOP

II void disp (int ~~sizeOf~~ sum)

1. START

2. print ("Polynomial A:")

3. for (int $i=0$ to $\text{len}(p1)$) ∇

1. print ("~~coeff~~, $p1[i].\text{coeff}$, "(X ^ ", $p1[i].\text{coeff}$ ")

4. for (int $i=0$ to $\text{len}(p2)$)

4. print "", $p2[i].coeff$, "(X ^", $p2[i].power$, ")";
5. for (int i = 0 to sizeOfsum)
 1. printf ("%d (X ^ %d)", $sum[i].coeff$, $sum[i].power$);
6. STOP

VI int main()

1. START
2. print ("Polynomial 1 \rightarrow ln");
3. insertpoly (p1, len(p1))
4. print ("Polynomial 2 \rightarrow ln");
5. insertpoly (p2, len(p2))
6. int sizeOfsum = polyadd();
7. disp(sizeOfsum);
8. STOP

Output

Obtained & verified

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#include <stdio.h>

#define n 3
#define m 4
int l=0,k=0;

struct polynom{
    int coeff;
    int powr;
} p1[20] ,p2[20] ,sum[20];

void sort(struct polynom poly[] ,int len){
    int t1,t2;
    for(int i=0;i<len-1;i++){
        for(int j=0;j<len-i-1;j++){
            if(poly[j].powr < poly[j+1].powr){

                t1=poly[j].powr;
                t2=poly[j].coeff;

                poly[j].powr =poly[j+1].powr;
                poly[j].coeff=poly[j+1].coeff;

                poly[j+1].powr = t1;
                poly[j+1].coeff=t2;
            }
        }
    }
}

void insertpoly(struct polynom poly[],int len){
    int co,exp;
    for(int i=0 ;i<len ;i++){
        printf("\texponent: ");
        scanf("%d",&exp);
        poly[i].powr=exp;
        printf("\tcoefficient of X^%d: ",exp);
        scanf("%d",&co);
        poly[i].coeff=co;
    }
}

int polyadd(){
    int i=0,sc=0;
    while(l<n && k<m){
        if(p1[l].powr>p2[k].powr){
            sum[i].powr = p1[l].powr;
            sum[i].coeff=p1[l].coeff;
            l++;sc++;
        }
        else if(p1[l].powr<p2[k].powr){

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        sum[i].powr = p2[k].powr;
        sum[i].coeff=p2[k].coeff;
        k++;sc++;
    }
    else{
        sum[i].powr = p1[l].powr;
        sum[i].coeff= p1[l].coeff + p2[k].coeff;
        l++;
        k++;
    }
    sc++;
}
i++;
}
while(l<n){
    sum[sc].powr=p1[l].powr;
    sum[sc].coeff=p1[l].coeff;
    l++;sc++;
}
while(k<m){
    sum[sc].powr=p2[k].powr;
    sum[sc].coeff=p2[k].coeff;
    k++;sc++;
}
return sc;
}

void disp(int sumc){
    int i=0;
    printf("Poly A: ");
    for(i=0 ;i<n-1 ;i++){
        printf("%d(X^%d) +",p1[i].coeff,p1[i].powr);
    }
    printf("%d(X^%d)\n",p1[i].coeff,p1[i].powr);

    printf("Poly B: ");
    for(i=0 ;i<m-1 ;i++){
        printf("%d(X^%d) +",p2[i].coeff,p2[i].powr);
    }
    printf("%d(X^%d)\n",p2[i].coeff,p2[i].powr);

    printf("\nSum: ");
    for(i=0 ;i<sumc-1 ;i++){
        printf("%d(X^%d) +",sum[i].coeff,sum[i].powr);
    }
    printf("%d(X^%d)\n",sum[i].coeff,sum[i].powr);

}

int main(){

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printf("*****Polynomial 1***** \n");
    insertpoly(p1,n);
    sort(p1,n);
printf("*****Polynomial 2***** \n");
    insertpoly(p2,m);
    sort(p2,m);
    int sumc=polyadd();
    disp(sumc);
}
```

*****Polynomial 1*****

exponent: 1

coefficient of X^1 : 1

exponent: 2

coefficient of X^2 : 2

exponent: 3

coefficient of X^3 : 3

*****Polynomial 2*****

exponent: 1

coefficient of X^1 : 1

exponent: 2

coefficient of X^2 : 2

exponent: 3

coefficient of X^3 : 3

exponent: 4

coefficient of X^4 : 4

Poly A: $3(X^3) + 2(X^2) + 1(X^1)$

Poly B: $4(X^4) + 3(X^3) + 2(X^2) + 1(X^1)$

Sum: $4(X^4) + 6(X^3) + 4(X^2) + 2(X^1)$