



# Software Craftsmanship

[bit.ly/jsCraftsmanship](https://bit.ly/jsCraftsmanship)  
Interaktive Version der Präsentation!



# JohannesHoppe.de

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# Prinzipien

Wissen

Werkzeuge

Wiederholung

# Wissen

Know the pitfalls



# Implied globals

Forgetting var

```
var foo = function() {  
  bar = 1;  
};
```

# Boolean type conversion

To Truthy or to Falsy. That is the only question!

```
var el = document.getElementById('does_not_exist');  
  
if(el == false) {  
    alert("shouldn't we see this message?!");  
}
```

# Trailing comma

works on my machine!

```
var foo = {  
  bar: "bar",  
  baz: "baz",  
};
```

# Return undefined

señor developers wear mustaches



```
var foo = function() {  
  return  
  {  
    x : "looks like C# now!"  
  };  
}
```



# Associative arrays

they don't exist

```
var x = [];  
x['foo'] = "bar";
```

# try .. catch .. finally

who cares about the reason?

```
var foo = function() {  
  try {  
    doCrazyStuff;  
  } catch (e) {  
    return false;  
  }  
  return true;  
};
```

# Hoisting

declare upfront all variables

```
var foo = "global";  
  
var bar = function() {  
  alert(foo);  
  var foo = "local";  
  alert(foo);  
};
```

# Eval

... and the job is done

```
function poorMansJsonParser(text) {  
    return eval("(" + text + ")");  
}  
  
var text = ' { "hello" : "world" } '  
var json = poorMansJsonParser(text);
```

# Eval is evil!

Never ever!

```
var text = ' function() { alert("hacked!"); } ) ( ';
```

# Globals

the mother of all antipatterns

```
function foo() {  
    return "bar";  
}  
  
console.log(this['foo']());
```



Every time you clutter the global namespace,  
somewhere in the world a helpless kitten dies!

# Wissen

Pretty Code





# Globals

reduce, minimize, delete or kill them

```
(function() { "wtf?" })();
```

# The switch-case syndrome

a functional language wants functions!

```
switch (something) {  
    case 1:  
        doFirst();  
        break;  
  
    case 2:  
        doSecond();  
        break;  
  
    case 3:  
        doThird();  
        break;  
}
```

# Lookup tables

avoid the switch-case syndrome

```
var methods = {  
  1: doFirst,  
  2: doSecond,  
  3: doThird  
};  
if (methods[something]) {  
  methods[something]();  
}
```

# Revealing Module Pattern

```
var myRevealingModule = function () {  
  
    var _name = "Johannes";  
  
    function greetings() {  
        console.log("Hello " + _name);  
    }  
  
    function setName(name) {  
        _name = name;  
    }  
  
    return {  
        setName: setName,  
        greetings: greetings  
    };  
}();
```

» Documentation

# Modul loaders

use AMD (require.js)

```
define('test', ['jquery'], function() {  
    return {  
        saySomething : function() { alert("hello!"); }  
    }  
});  
  
require(['test'], function(t) {  
    t.saySomething();  
});
```

# Events

Publish/Subscribe Pattern

```
var $events = $({});

$events.bind('somethingHappens', function() {
    alert("Something happened!");
});

$events.trigger('somethingHappens');
```

# Werkzeuge



Visual Studio 2010/2012  
JScript Editor Extensions  
Resharper 7.1  
JSHint  
Chutzpah  
Firebug / F12





# TDD with Jasmine

# Why Jasmine?

BDD-style

similar to JSpec or RSpec,  
created by authors of jsUnit and Screw.Unit

independent

from any browser, DOM,  
framework or host language

integrates

into continuous build systems

# Jasmine Bootstrap

```
<!DOCTYPE html>
<html>
<head>
  <title>Jasmine Spec Runner</title>

  <link rel="stylesheet" href="lib/jasmine-1.3.1/jasmine.css" />
  <script src="lib/jasmine-1.3.1/jasmine.js"></script>
  <script src="lib/jasmine-1.3.1/jasmine-html.js"></script>

  <!-- include source files here... -->
  <script src="src/Player.js"></script>
  <script src="src/Song.js"></script>

  <!-- include spec files here... -->
  <script src="spec/SpecHelper.js"></script>
  <script src="spec/PlayerSpec.js"></script>

  <script>

    (function () {

      var htmlReporter = new jasmine.HtmlReporter();
      var jasmineEnv = jasmine.getEnv();

      jasmineEnv.addReporter(htmlReporter);
      jasmineEnv.specFilter = function (spec) {
        return htmlReporter.specFilter(spec);
      };

      var currentWindowOnload = window.onload;

      window.onload = function () {
```

# Output

Jasmine 1.3.1 revision 1354556913

finished in 0.05s

• • • • •

Passing 5 specs

No try/catch ☐

Player

should be able to play a Song

when song has been paused

should indicate that the song is currently paused

should be possible to resume

tells the current song if the user has made it a favorite

#resume

should throw an exception if song is already playing

# Hello World

```
var helloWorld = function() {  
  return "Hello World!";  
};  
  
describe('helloWorld', function() {  
  it('says hello', function() {  
  
    expect(helloWorld()).toEqual("Hello World!");  
  });  
});  
  
jasmine.getEnv().execute();
```

hint: press F12 and paste this code!

# Wiederholung

形

“If I would have had time...”

**You will never have time!**



Learn TDD

Improve by self reflection

Improve by feedback of others

Help others to improve

Teach TDD

Learn a new language

# Test-Driven Development

1. Write your tests
2. Watch them fail
3. Make them pass
4. Refactor
5. Repeat

see [Growing Object-Oriented Software, Guided by Tests](#), page 6  
see [Working Effectively with Legacy Code](#), page 62 or many other

# 1. Write your test

```
describe("saveFormat", function () {  
  
    var original = '{0} - {1} - {2}';  
  
    it("should replace placeholders", function () {  
        var expected = 'A - B - C';  
        var formatted = saveFormat(original, 'A', 'B', 'C');  
        expect(formatted).toEqual(expected);  
    });  
  
    it("should encode injected content", function () {  
        var expected = 'A - &lt;b&gt;TEST&lt;/b&gt; - C';  
        var formatted = saveFormat(original, 'A', '<b>TEST</b>', 'C');  
        expect(formatted).toEqual(expected);  
    });  
});
```

## 2. Watch them fail

```
var saveFormat = function() {  
    return "boo!";  
};  
jasmine.getEnv().execute();
```

Demo

# 3. Make them pass

```
var saveFormat = function(txt) {  
  
    $(arguments).each(function (i, item) {  
        if (i > 0) {  
            item = ($('<div/>').text(item).html());  
            txt = txt.replace("{ " + (i - 1) + " }", item);  
        }  
    });  
    return txt;  
};  
jasmine.getEnv().execute();
```

Demo

# 4. Refactor

```
function htmlEncode(input) {  
    return $('<div/>').text(input).html();  
}  
  
var saveFormat = function(txt) {  
    $.each(arguments, function (i, item) {  
        if (i > 0) {  
            item = htmlEncode(item);  
            txt = txt.replace("{ " + (i - 1) + "}", item);  
        }  
    });  
    return txt;  
};  
jasmine.getEnv().execute();
```

Demo

# 5. Repeat

```
function htmlEncode(input) {  
    return $('<div/>').text(input).html();  
}  
  
var saveFormat = function() {  
  
    var args = Array.prototype.slice.call(arguments);  
    var txt = args.shift();  
  
    $.each(args, function (i, item) {  
        item = htmlEncode(item);  
        txt = txt.replace("{ " + i + " }", item);  
    });  
    return txt;  
};  
jasmine.getEnv().execute();
```

Demo

# Deep practice

[codekata.pragprog.com](https://codekata.pragprog.com)  
[katas.softwarecraftsmanship.org](https://katas.softwarecraftsmanship.org)



# Danke!



[blog.johanneshoppe.de](http://blog.johanneshoppe.de)