Project backlog

Users stories

As a user I need/want (to) DONE	Sprint #
Launch the app	1
Steer the ship (along the y-axis)	1
Shoot by tapping	1
See enemies appear on screen	1
TODO	
Hit enemies	2
Get hit by enemies	2
 Modify my ship (not started) 	2
 A few different weapons 	2
 See a moving background (not fully completed) 	2
Pause my game	2
Different enemies	2
Play a level (not started)	3
 Choose between levels 	3
 More challenging levels with obstacles 	3
 Have bosses to defeat 	3
 Enable power-ups for my ship 	3
Be able to die / game over	3
General settings	4
Score to measure my abilities	4
A visual "game over" screen	4
HUD to display game stats	4
Choose in-game setting	4
Loading screen	?
 Hear sound effects 	?
Hear music	?

As a publisher I need/want to

Epics

Spelvärld

Fiender

- Al
- Bossar

HUD

- "Special actions"
- Stats

Karta

- Hinder
- GAme Mode
- Nivåer
 - Tutorial

Meny

- Laddningsskärm
- Score
 - Game over
- Achievements
- Startskärm
- Inställningar

Cloud