

# Project backlog

## Users stories

### As a user I need/want (to)

### Sprint #

#### DONE

- Launch the app 1
- Steer the ship (along the y-axis) 1
- Shoot by tapping 1
- See enemies appear on screen 1
- Hit enemies 2
- Get hit by enemies 2
- Pause my game 2
- Different enemies 2
- A few different weapons 2
- See a moving background in order to to get a more realistic game play 3
- Obstacles in the game in order to get a more challenging game play 3
- Be able to die / game over 3
- a game map that just keeps on going in order to have a long lasting entertaining game 3

#### TODO

- Modify my ship 2
- Have bosses to defeat 3
- Enable power-ups for my ship 3
- General settings 4
- Score to measure my abilities 4
- A visual “game over” screen 4
- HUD to display game stats 4
- Choose in-game setting 4
- Loading screen ?
- Hear sound effects ?
- Hear music ?

### As a publisher I need/want to

# Epics

## Spelvärld

AI

Bossar

## HUD

- “Special actions”
- Stats

## Karta

- Hinder
- Olika game mode

Tutorial

Achievements

## Meny

- Laddningsskärm
- Score
- Achievements
- Inställningar

## Cloud