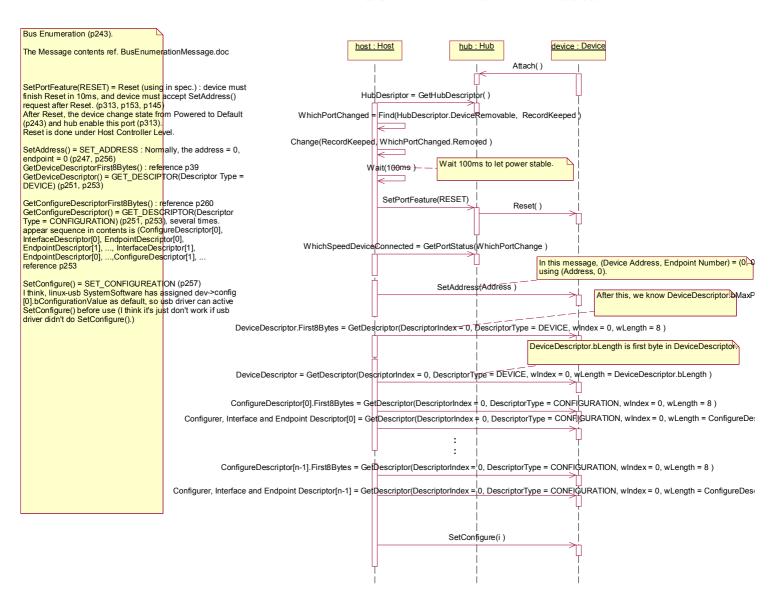
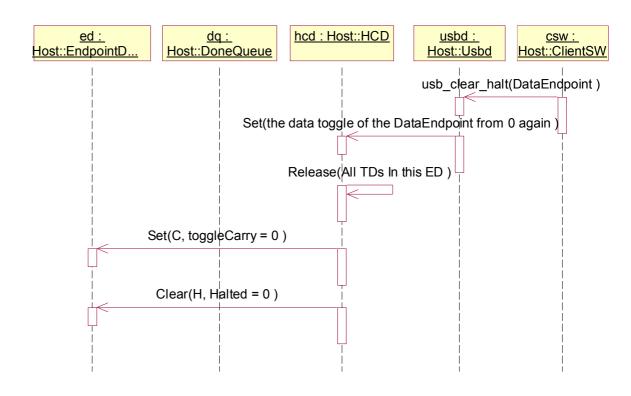


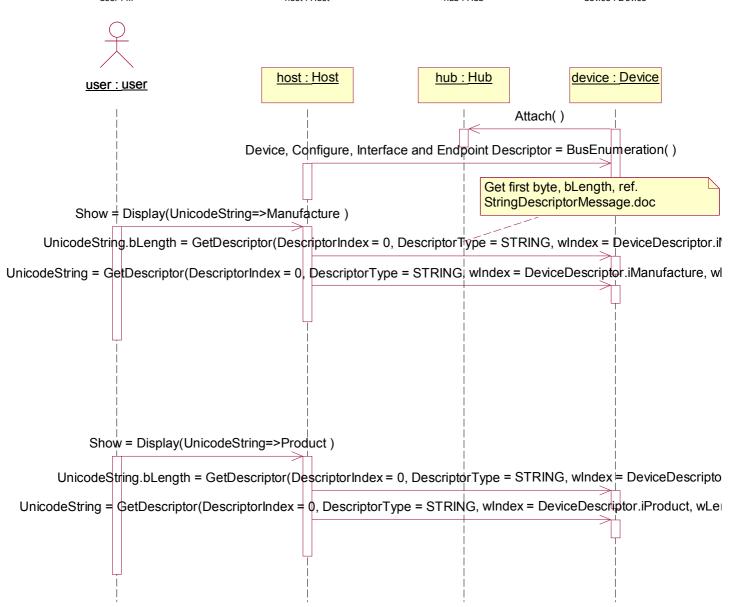
host : Host hub : Hub device : Device

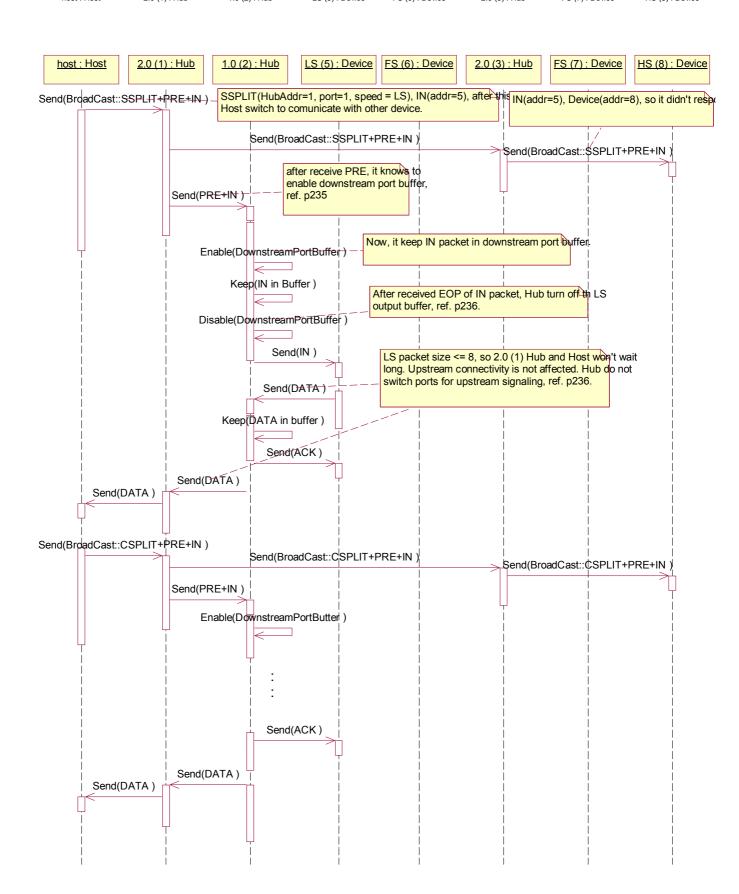


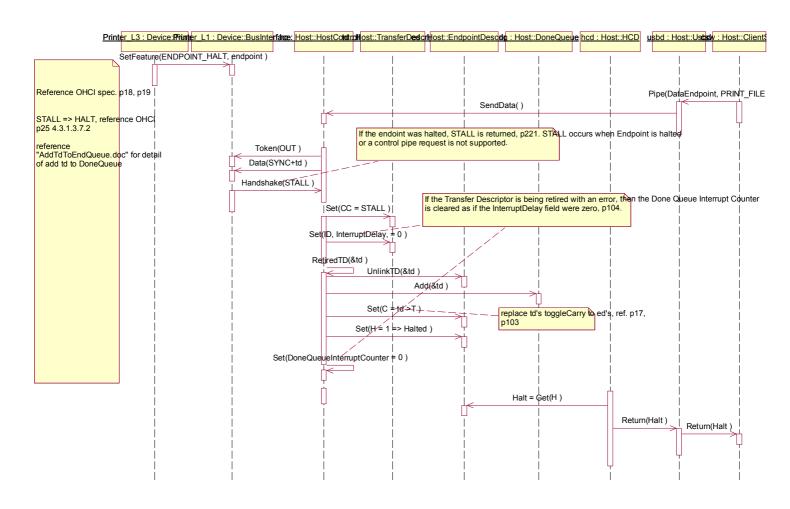




user:... host: Host hub: Hub device: Device

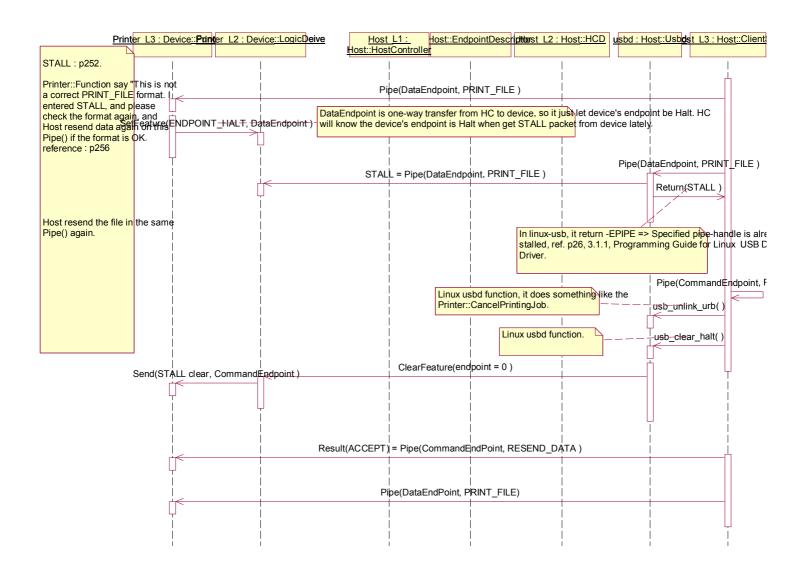




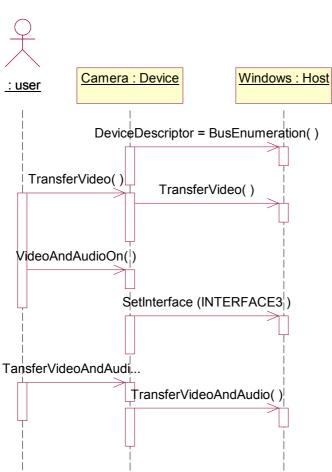


hc : Host::HostController td : Host::TransferDescriptor ed : Host::EndpointDescriptor





Host L1: Host::HostCont... ed: Host::EndpointDescri...



INTERFACE1 : Camera activated, endpoint 1.

INTERFACE2 : Microphone activated,

endpoint 2

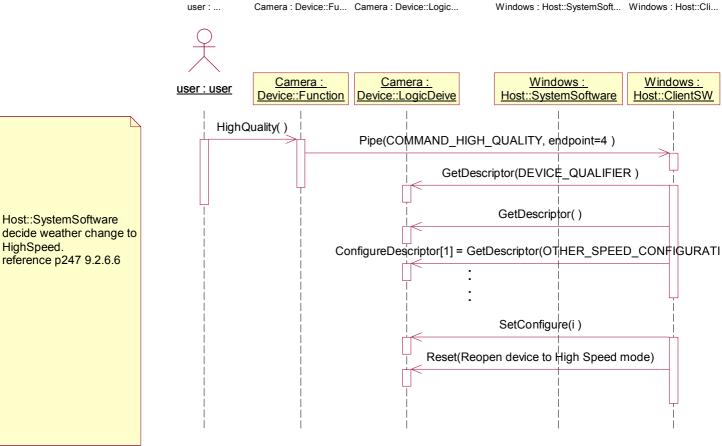
INTERFACE3 : Camera and microphone activated, endpoint 1 and

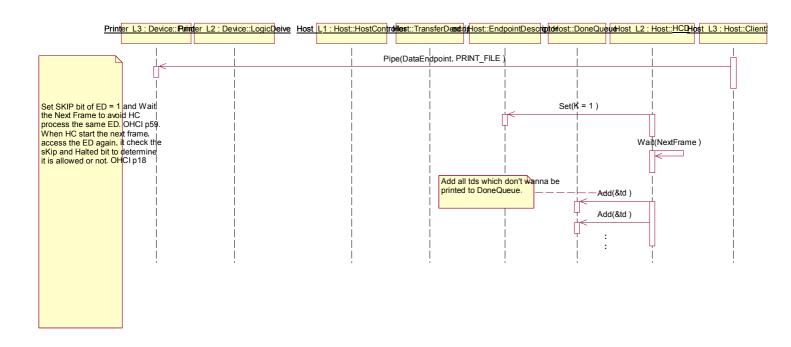
2

At beginning, TransferImage() using default interface, INTERFACE1. INTERFACE1 has 1 endpoint to pipe Video Data.

INTERFACE3 has 2 endpoints, one for Video Data, the other for Audio Data.

Camera: Device::Fu... Camera: Device::Logic... Windows: Host::SystemSoft... Windows: Host::Cli...





Device::BusInterface

SetFeature()
ClearFeature()
Token()
Data()
Handshake()

Pipe()
SetInterface()
GetDescriptor()
SetConfigure()
SetFeature()
ClearFeature()
Reset()
usb_settoggle()

usb_endpoint_runnin...

Device::Function

HighQuality()
VideoAndAudioOn()
TransferVideo()
TransferVideoAndAudi...
Pipe()
Send()

Host::ClientSW

SaveVideo() SaveVideoAndAudi... Pipe() Return()

Host::SystemSoftware

Pipe()
SetInterface()
GetDescriptor()
GetStatus()

Host::Usbd

GetHubDescriptc... Find() Pipe() usb_clear_halt() usb_unlink_urb()

Host::HCD

GetStatus()
GetInterface()
GetDescriptc...
SetFeature()
Wait()
Set()
Clear()
Release()

Set()
Clear()
Get()

Host::EndpointDescriptor

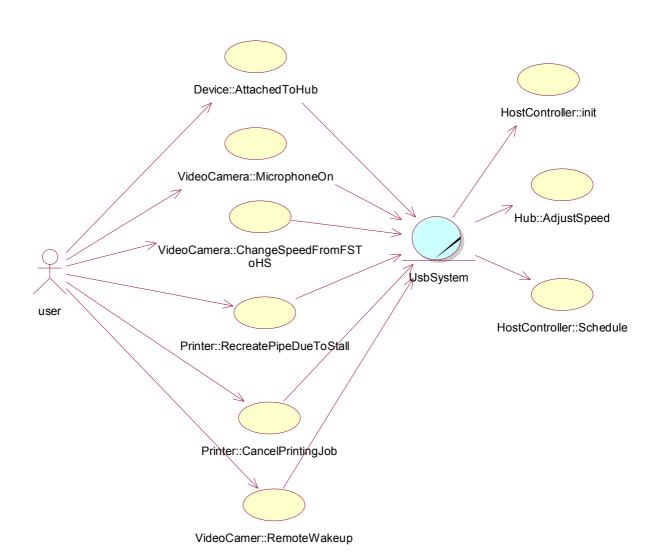
Set()
Clear()
Get()
UnlinkTD()

Host::DoneQueue
Add()

Host::HostController

- SetFeature()
- ClearFeature() RetiredTD()
- Data()
- Handshake()
- SendData()
- Set()
- Attach()
- GetRegister() SetRegister()

HC::Clock



Host Wait() BusEnumeration() TransferVideo() TransferVideoAndAudic... SetInterface() Find() Send() Change() Display()

Hub
Attach() GetHubDescriptor() GetPortStatus() SetPortFeature() SetAddress() GetDeviceDescriptor() GetConfigureDescriptor() SetConfigure() Send() Enable()
Enable()
Send()
Enable() Disable()
Keep()

