# Current problem:

Special registers class have their CheckPermission() rule -> need many special registers class and they are only different in CheckPermission() function.

Try to improve: Remove these classes of small difference.

## EP 2199:

## D7.3.19 MDRAR\_EL1, Monitor Debug ROM Address Register

The MDRAR EL1 characteristics are:

### Purpose

Defines the base physical address of a 4KB-aligned memory-mapped debug component, usually a ROM table that locates and describes the memory-mapped debug components in the system.

### Usage constraints

This register is accessible as follows:

EL0	EL1 (NS)	EL1 (S)	EL2 (NS)	EL3 (SCR.NS=1)	EL3 (SCR.NS=0)
-	RO	RO	RO	RO	RO

### Traps and Enables

For a description of the prioritization of any exceptions, see *Synchronous exception prioritization* on page D1-1547.

If MDCR\_EL2.TDRA==1, Non-secure accesses to this register will trap from EL1 and EL0 to EL2. If MDCR\_EL3.TDA==1, accesses to this register will trap from EL2, EL1 and EL0 to EL3.

```
define sys reg with opcode(ClsSysReg, 32, MDRAR, EL1,
"MDRAR_EL1", ...)
Define Trap("1==QRegField(MDCR,EL2,TDRA) && NSAccess() &&
level \leq= EL1", EL2)
Define Trap("1==QRegField(MDCR,EL3,TDA) && level <= EL2", EL3)
Define EL MODE(E1, NS=RO, E1.S=RO, ...)
 define sys reg with opcode(ClsSysReg, 32, MDRAR, EL1,
"MDRAR EL1", ...)
Define Trap("1==MDCR EL2.TDRA && NS && level <= EL1", EL2)
Define Trap("1==MDCR EL3.TDA && level <= EL2", EL3)
CodeGen:
CheckWritePermission MDRAR EL1(level, el[4], ...)
If (1==QRegFi/eld(MDCR,EL2,TDRA) && NSAccess() && level <=
EL1) return EL2:
If (|eve|==1 \& RO==e|[1]].mode & SECURE==e1[1].type) return
EL2:
If (|eve|==1 \&\& RO==e|[1].mode \&\& NON SECURE==e1[1].type)
return EL2;
If (|eve|==2 \&\& RO==e|[2].mode \&\& SECURE==e1[1].type) return
EL3:
TypUlong64 tdra;
tdra = context.aarch64.pSysRegManager->QueryReg(EL2, MDCR)-
>ReadByField(nsFIELD::TDRA, tdra);
```

```
If (1==tdra && NSAccess() && level <= EL1) return EL2;

TypUlong64 tda;
Tdra = context.aarch64.pSysRegManager->QueryReg(EL3, MDCR)->ReadByField(nsFIELD::TDA, tda);

If (1==tda && level <= EL2) return EL3;

return NO_TRAP;
}

Test:
ClsSysReg.CheckTrap = CheckTrap_MDRAR_EL1; // set function pointer
Cls.SysReg->CheckTrap(level); // trigger test
```

## **Solution:**

EP 2199:

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### Traps and Enables

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```
define sys reg with opcode(ClsSysReg, 32, MDRAR, EL1,
"MDRAR EL1", ...)
Define Trap("1==MDCR EL2.TDRA && NS && level <= EL1", EL2)
Define Trap("1==MDCR EL3.TDA && level <= EL2", EL3)
CodeGen:
CheckPermission MDRAR EL1(int RW, TypExceptionLevel level, int
op0)
 TypException ret = ClsRTLSyncSysReg::CheckReadPermission(level,
context):
 if(NO\ TRAP == ret)
  If (1==QueryRegField(MDCR,EL2,TDRA) && !IsSecureAccess() &&
level <= EL1) return Trap(EL2);</pre>
  If (1==QueryRegField(MDCR,EL3,TDA) && level <= EL2) return
Trap(EL3);
}
return ret;
}
Test:
ClsSysReg.CheckPermissionPtr = CheckPermission MDRAR EL1; //
set function pointer
Cls.SysReg->CheckPermission(level); // trigger test
```

Trap(EL1, op0);

return ret;

P 2221: D7.4.2 PMCCNTR EL0, Performance Monitors Cycle Count Register EL1 (NS) EL1 (S) EL2 (NS) EL3 (SCR.NS=1) EL3 (SCR.NS=0) Config-RW RO RO RW RW RW If PMUSERENR ELO.CR==0, and PMUSERENR ELO.EN==0, read accesses to this register will trap from EL0 to EL1. define sys reg with opcode(ClsSysReg, 32, PMCCNTR, EL0, " PMCCNTR ELO", ...) Define Trap("level==EL1 && WRITE", undefine) Define Trap("0==PMUSERENR\_ELO.CR && 0==PMUSERENR\_ELO.EN && level == EL0", EL1,opcode) CodeGen: CheckPermission PMCCNTR EL0(int RW, TypExceptionLevel level, int op0) { TypException ret = ClsRTLSyncSysReg::CheckReadPermission(level, context); if(NO TRAP == ret)If (level==EL1 && WRITE==RW) return Trap(UNDEF, op0); If (READ=RW && 0== QRegField(PMUSERENR,EL0,CR)==0 &&

QRegField(PMUSERENR,EL0,EN)==0 && level == EL0) return