

High Performance Computing Challenge (HPCC)

Benchmark Optimisation

NOVEMBER 27, 2017



Proposed Schedule

- Monday – HPCC
- Tuesday – WRF
- Wednesday – LAMMPS
- Thursday/Friday – Start from scratch
(reinstall OS, setup networking, compile benchmarks, etc.)
- Saturday – Shuttle to Pretoria, competition starts



❖ The HPC Challenge benchmark consists of 7 tests:

- **HPL** – the Linpack TPP benchmark which measures the floating point rate of execution for solving a linear system of equations.
- **DGEMM** – measures the floating point rate of execution of double precision real matrix-matrix multiplication.
- **STREAM** – a simple synthetic benchmark program that measures sustainable memory bandwidth (in GB/s) and the corresponding computation rate for simple vector kernel.
- **PTRANS** (parallel matrix transpose) – exercises the communications where pairs of processors communicate with each other simultaneously. It is a useful test of the total communications capacity of the network.
- **RandomAccess** – measures the rate of integer random updates of memory (GUPS).
- **FFT** – measures the floating point rate of execution of double precision complex one-dimensional Discrete Fourier Transform (DFT).
- **Communication bandwidth and latency** – a set of tests to measure latency and bandwidth of a number of simultaneous communication patterns; based on *b_eff* (effective bandwidth benchmark).
- <http://icl.cs.utk.edu/hpcc/>



Compilation

- ❖ Use Intel Parallel Studio XE or gcc+openmpi+atlas.
 - **Some benchmarks may be faster with OpenMpi/MPICH, HPCC is not one of them.**
- ❖ The procedure for building changes based on your version of Intel Parallel Studio XE.
 - **2015** version is most stable, install it as a backup if things are going wrong.
 - **2016/17/18** versions work but have **different compilation flags** and multithreading issues.
 - Compare the performance of the 2015 version and whatever you already have installed.
- ❖ **Makefile.intel64** – Intel MKL ships with a Makefile for HPL, adapt it to see if it performs better.

❖ High-Performance Linpack (HPL)

- Primary benchmark in HPCC and one of the only ones you can directly optimise.
- Solves a dense $n \times n$ system of linear equations, $Ax = b$.
- Measures floating point computing power (output in GFlops).
- Widely used benchmark; Top500 list is determined by HPL score.

Running HPL

❖ **hpccinf.txt** – input file, specifies problem settings for HPL.

- Initially named “_hpccinf.txt”, rename it.

❖ Four main settings you should optimise:

1. **N – Problem size** (size of matrix $N \times N$). Runtime scales quadratically.

- Choose N to fit ~80-90% of your memory; too large will cause swapping to disk (very slow).

2. **NB – Block size.**

- Choose NB primarily based on your CPU cache size.
- Basically trial-and-error searching for right size. Start from 96 and work upwards in increments of 8: 96, 104, 112, 120, ...

3. **P – number of rows.**

4. **Q – number of columns.**

- P and Q determines the size of your process grid.
- $P \times Q$ is the total number of processors used in mpirun.
- $P \times Q$ should be as square as possible, so P and Q should be almost equal with Q slightly higher (e.g. 4x6 rather than 1x24)

❖ **Specify nodes and number of processors when running:**

- `mpirun -np 24 -hosts node0 node1 node2 ./hpcc`



Running HPL

1	# of problems sizes (N)
10000	Ns
1	# of NBs
96	NBs
0	PMAP process mapping (0=Row-,1=Column-major)
1	# of process grids (P x Q)
8	Ps
9	Qs



Running HPL

- ❖ Can specify multiple settings. HPL will try each combination in turn when run.

2	# of problems sizes (N)
10000 12000	Ns
2	# of NBs
96 104	NBs
0	PMAP process mapping (0=Row-,1=Column-major)
1	# of process grids (P x Q)
8	Ps
9	Qs

- ❖ In the above example, four combinations will be executed:
 - 10000/96, 12000/96, 10000/104, 12000/104



HPL Output

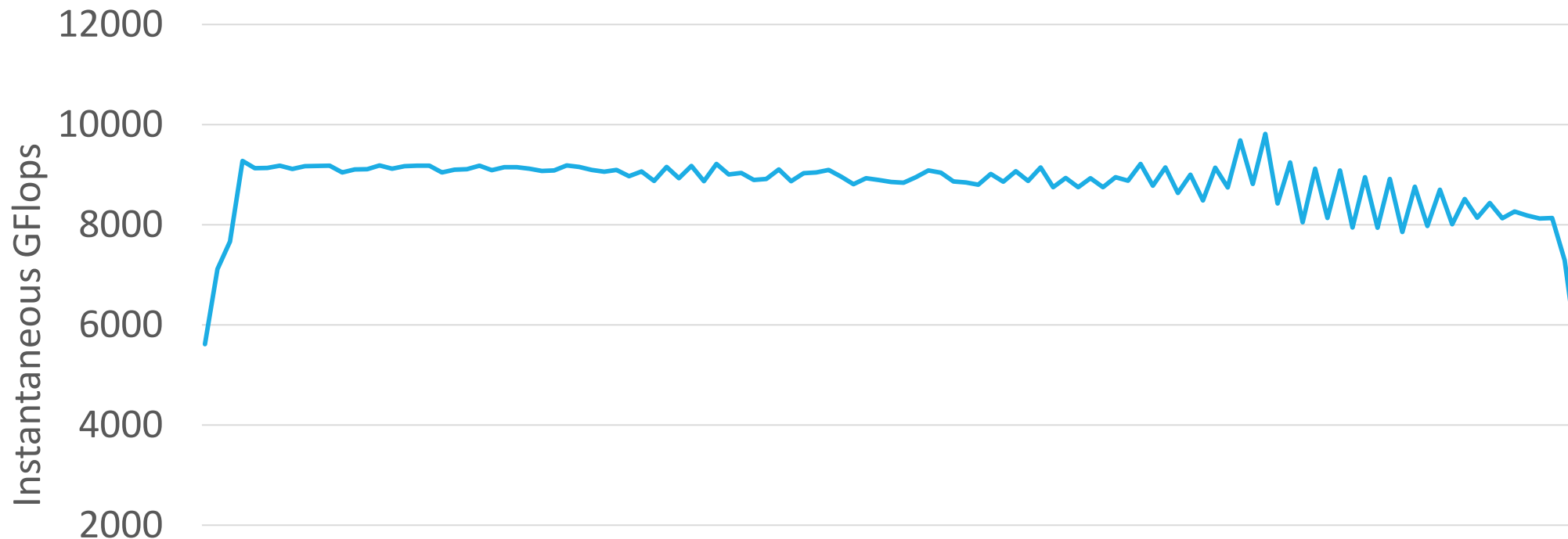
❖ **hpccoutf.txt** – results

❖ Look for HPL Gflops result near end of file:

```
=====
T/V                N    NB    P    Q                Time                Gflops
-----
WR11C2R4          115200  192   16   18                180.95                5.633e+03
-----
||Ax-b||_oo/(eps*(||A||_oo*||x||_oo+||b||_oo)*N)=          0.0017589 . . . . . PASSED
=====
```



- HPL ramps up in the beginning, warming up and distributing blocks.
- Ramps down at the end, when not all CPUs have work available.
- Optimise N to maximise the time that all CPUs spend doing useful work.



HPL Calculator

Top500 HPL Calculator

Please Submit Your System's Data:

(Numerical values only)

Number of Nodes (e.g. 3168):

3

Cores Per Node (e.g. 24):

24

Speed Per Core (GHz) (e.g. 2.5):

2.5

Memory Per Node (GB) (e.g. 96):

96

Instructions Per Cycle (e.g. 16):

16

Submit Data

Developed By: Mohamad Sindi

- ❖ Estimates your HPL performance based on your cluster hardware.

- <http://hpl-calculator.sourceforge.net/>

Below is the 100% theoretical system performance (Rpeak) in GFLOPS along with other common efficiencies:

70%	72%	74%	76%	78%	80%	82%	84%	86%	88%	90%	92%	94%	96%	98%	100% (Rpeak)
2015	2073	2131	2188	2246	2304	2361	2419	2476	2534	2592	2649	2707	2764	2822	2880

More Details (Running HPL)



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HPL Calculator

- ❖ Also gives possible settings (P, Q, N, NB) for running HPL.
 - Use as starting point, optimize yourself.
 - Start with a lower N and work up to the recommended values.

Possible combinations of how the HPL grid might look like in terms of P and Q:

P	x	Q
1	x	72
2	x	36
4	x	18
8	x	9

Possible memory percentages (i.e. N values) aligned with various NB values:

N/NB	96	104	112	120	128	136	144	152	160	168	176	184
80%	157248	157248	157248	157200	157184	157216	157248	157168	157280	157248	157168	157184
82%	161184	161200	161168	161160	161152	161160	161136	161120	161120	161112	161216	161184
84%	165120	165048	165088	165120	165120	165104	165024	165072	165120	165144	165088	165072
86%	169056	169000	169008	169080	168960	169048	169056	169024	168960	169008	168960	168960
88%	172992	172952	172928	172920	172928	172992	172944	172976	172960	172872	173008	172992

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Theoretical Peak Performance

- Theoretical peak performance (TPP):

$$\text{Node performance in GFlops} = (\text{CPU speed in GHz}) \times (\text{number of CPU cores}) \times (\text{CPU instruction per cycle}) \\ \times (\text{number of CPUs per node})$$

- **Efficiency = (HPL Score in GFlops) / (TPP in GFlops)**
- Actual GFlops score from HPL will always be lower.
 - Aim for ~70-80% of the cluster's TPP during the competition.
 - Efficiency will be lower on your current machines because 1GBe network is slow.



GOOD LUCK!